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**CSE 505, Fall 2009, Midterm Examination  
5 November 2009**

**Please do not turn the page until everyone is ready.**

Rules:

- The exam is closed-book, closed-note, except for one side of one 8.5x11in piece of paper.
- **Please stop promptly at 11:50.**
- You can rip apart the pages, but please write your name on each page.
- There are **100 points** total, distributed **unevenly** among **5** questions (which have multiple parts).

Advice:

- Read questions carefully. Understand a question before you start writing.
- Write down thoughts and intermediate steps so you can get partial credit.
- The questions are not necessarily in order of difficulty. **Skip around.** In particular, make sure you get to all the problems.
- If you have questions, ask.
- Relax. You are here to learn.

Name: \_\_\_\_\_

For your reference:

$$\begin{aligned}
 s & ::= \text{skip} \mid x := e \mid s; s \mid \text{if } e \text{ s } s \mid \text{while } e \text{ s} \\
 e & ::= c \mid x \mid e + e \mid e * e \\
 (c & \in \{ \dots, -2, -1, 0, 1, 2, \dots \}) \\
 (x & \in \{ x_1, x_2, \dots, y_1, y_2, \dots, z_1, z_2, \dots, \dots \})
 \end{aligned}$$

$H; e \Downarrow c$

$$\begin{array}{c}
 \text{CONST} \qquad \text{VAR} \\
 \hline
 H; c \Downarrow c \qquad H; x \Downarrow H(x) \\
 \text{ADD} \qquad \text{MULT} \\
 \hline
 \frac{H; e_1 \Downarrow c_1 \quad H; e_2 \Downarrow c_2}{H; e_1 + e_2 \Downarrow c_1 + c_2} \qquad \frac{H; e_1 \Downarrow c_1 \quad H; e_2 \Downarrow c_2}{H; e_1 * e_2 \Downarrow c_1 * c_2}
 \end{array}$$

$H_1; s_1 \rightarrow H_2; s_2$

$$\begin{array}{c}
 \text{ASSIGN} \qquad \text{SEQ1} \qquad \text{SEQ2} \\
 \hline
 \frac{H; e \Downarrow c}{H; x := e \rightarrow H, x \mapsto c; \text{skip}} \qquad \frac{}{H; \text{skip}; s \rightarrow H; s} \qquad \frac{H; s_1 \rightarrow H'; s'_1}{H; s_1; s_2 \rightarrow H'; s'_1; s_2} \\
 \text{IF1} \qquad \text{IF2} \qquad \text{WHILE} \\
 \hline
 \frac{H; e \Downarrow c \quad c > 0}{H; \text{if } e \text{ s}_1 \text{ s}_2 \rightarrow H; s_1} \qquad \frac{H; e \Downarrow c \quad c \leq 0}{H; \text{if } e \text{ s}_1 \text{ s}_2 \rightarrow H; s_2} \qquad \frac{}{H; \text{while } e \text{ s} \rightarrow H; \text{if } e \text{ (s; while } e \text{ s) skip}}
 \end{array}$$

$$\begin{aligned}
 e & ::= \lambda x. e \mid x \mid e e \mid c \\
 v & ::= \lambda x. e \mid c \\
 \tau & ::= \text{int} \mid \tau \rightarrow \tau
 \end{aligned}$$

$e \rightarrow e'$

$$\frac{}{(\lambda x. e) v \rightarrow e[v/x]} \qquad \frac{e_1 \rightarrow e'_1}{e_1 e_2 \rightarrow e'_1 e_2} \qquad \frac{e_2 \rightarrow e'_2}{v e_2 \rightarrow v e'_2}$$

$e[e'/x] = e''$

$$\frac{}{x[e/x] = e} \qquad \frac{y \neq x}{y[e/x] = y} \qquad \frac{}{c[e/x] = c} \\
 \frac{e_1[e/x] = e'_1 \quad y \neq x \quad y \notin FV(e)}{(\lambda y. e_1)[e/x] = \lambda y. e'_1} \qquad \frac{e_1[e/x] = e'_1 \quad e_2[e/x] = e'_2}{(e_1 e_2)[e/x] = e'_1 e'_2}$$

$\Gamma \vdash e : \tau$

$$\frac{}{\Gamma \vdash c : \text{int}} \qquad \frac{}{\Gamma \vdash x : \Gamma(x)} \qquad \frac{\Gamma, x : \tau_1 \vdash e : \tau_2}{\Gamma \vdash \lambda x. e : \tau_1 \rightarrow \tau_2} \qquad \frac{\Gamma \vdash e_1 : \tau_2 \rightarrow \tau_1 \quad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash e_1 e_2 : \tau_1}$$

- Preservation: If  $\cdot \vdash e : \tau$  and  $e \rightarrow e'$ , then  $\cdot \vdash e' : \tau$ .
- Progress: If  $\cdot \vdash e : \tau$ , then  $e$  is a value or there exists an  $e'$  such that  $e \rightarrow e'$ .
- Substitution: If  $\Gamma, x : \tau' \vdash e : \tau$  and  $\Gamma \vdash e' : \tau'$ , then  $\Gamma \vdash e[e'/x] : \tau$ .

Name: \_\_\_\_\_

1. In this problem, we change IMP by adding one more *constant*,  $\square$ :

$$c \in \{\dots, -2, -1, 0, 1, 2, \dots\} \cup \{\square\}$$

Because  $\square$  is a constant, it can also be an expression, the result of evaluating an expression, or the contents of a heap variable. However,  $\square$  is *not* a legal argument to any “math” operators like “(blue) plus” except “=” and “ $\neq$ ”.

Informally, if an expression has any subexpression that evaluates to  $\square$ , then the expression evaluates to  $\square$ .

- (a) (7 points) Add four inference rules to the  $H ; e \Downarrow c$  judgment to account for  $\square$ .
- (b) (17 points) Considering all the inference rules now in the language, prove that if  $e$  contains a  $\square$  and  $H ; e \Downarrow c$ , then  $c$  is  $\square$ . Hint: Use induction. The new rules from part (a) are *not* the difficult cases.
- (c) (6 points) Our IMP *statement* semantics can now get stuck. In English, explain exactly how this could occur. Propose a small change to the statement semantics to avoid this. Give any new inference rule(s) and explain in English how you changed the meaning of the language.

**Solution:**

(a)

$$\begin{array}{cccc} \text{sq1} & \text{sq2} & \text{sq3} & \text{sq4} \\ \frac{H ; e_1 \Downarrow \square}{H ; e_1 + e_2 \Downarrow \square} & \frac{H ; e_2 \Downarrow \square}{H ; e_1 + e_2 \Downarrow \square} & \frac{H ; e_1 \Downarrow \square}{H ; e_1 * e_2 \Downarrow \square} & \frac{H ; e_2 \Downarrow \square}{H ; e_1 * e_2 \Downarrow \square} \end{array}$$

- (b) Proof by induction on the derivation of  $H ; e \Downarrow c$  proceeding by the rules instantiated at the bottom of the derivation:

CONST Then  $e = c$ , so if  $e$  contains  $\square$ , then  $e$  and  $c$  are  $\square$ .

VAR Holds vacuously because  $e$  is some  $x$  and therefore does not contain  $\square$ .

ADD Because the result is  $c_1 + c_2$ , neither  $c_1$  nor  $c_2$  is  $\square$ . Therefore, since  $H ; e_1 \Downarrow c_1$  and  $H ; e_2 \Downarrow c_2$ , by induction neither  $e_1$  nor  $e_2$  contains  $\square$ . So  $e_1 + e_2$  does not contain  $\square$  and the theorem holds vacuously.

MULT Because the result is  $c_1 * c_2$ , neither  $c_1$  nor  $c_2$  is  $\square$ . Therefore, since  $H ; e_1 \Downarrow c_1$  and  $H ; e_2 \Downarrow c_2$ , by induction neither  $e_1$  nor  $e_2$  contains  $\square$ . So  $e_1 * e_2$  does not contain  $\square$  and the theorem holds vacuously.

sq1 Holds trivially because  $c$  is  $\square$ .

sq2 Holds trivially because  $c$  is  $\square$ .

sq3 Holds trivially because  $c$  is  $\square$ .

sq4 Holds trivially because  $c$  is  $\square$ .

Note: The proof can also be done by structural induction on  $e$ , but then you need to argue for each form of  $e$  what rules could apply.

- (c) A statement can get stuck if the expression in an if-statement evaluates to  $\square$  because it is neither the case that  $\square > 0$  nor  $\square \leq 0$ . There are of course many ways to fix this. We could add the rule below, which has the effect of treating  $\square$  as false, just like a non-positive number.

$$\text{if3} \quad \frac{H ; e \Downarrow \square}{H ; \text{if } e \ s_1 \ s_2 \ \rightarrow \ H ; \ s_2}$$

Name: \_\_\_\_\_

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Name: \_\_\_\_\_

2. In this problem, we use the following *large-step* semantics for IMP statements: The judgment is  $H ; s \Downarrow H'$  meaning  $s$  under heap  $H$  produces heap  $H'$ . The inference rules are:

$$\begin{array}{c}
 \text{SKIP} \\
 \frac{}{H ; \text{skip} \Downarrow H} \\
 \\
 \text{ASSIGN} \\
 \frac{H ; e \Downarrow c}{H ; x := e \Downarrow H, x \mapsto c} \\
 \\
 \text{SEQ} \\
 \frac{H ; s_1 \Downarrow H_1 \quad H_1 ; s_2 \Downarrow H_2}{H ; (s_1 ; s_2) \Downarrow H_2} \\
 \\
 \text{IF1} \\
 \frac{H ; e \Downarrow c \quad H ; s_1 \Downarrow H_1 \quad c > 0}{H ; \text{if } e \text{ } s_1 \text{ } s_2 \Downarrow H_1} \\
 \\
 \text{IF2} \\
 \frac{H ; e \Downarrow c \quad H ; s_2 \Downarrow H_2 \quad c \leq 0}{H ; \text{if } e \text{ } s_1 \text{ } s_2 \Downarrow H_2} \\
 \\
 \text{WHILE} \\
 \frac{H ; \text{if } e \text{ } (s ; \text{while } e \text{ } s) \text{ skip} \Downarrow H'}{H ; \text{while } e \text{ } s \Downarrow H'}
 \end{array}$$

The sequence operator is associative. That is,  $s_1 ; (s_2 ; s_3)$  and  $(s_1 ; s_2) ; s_3$  are equivalent.

- (a) (5 points) State this associativity fact formally as a theorem in terms of the large-step semantics for statements.  
 (b) (16 points) Prove the theorem you stated in part (a). Hint: Do *not* use induction.

**Solution:**

- (a) (For all  $H, H', s_1, s_2,$  and  $s_3$ ),  $H ; (s_1 ; (s_2 ; s_3)) \Downarrow H'$  if and only if  $H ; ((s_1 ; s_2) ; s_3) \Downarrow H'$ .  
 (b) We prove the two directions of the if and only if separately.

First assume  $H ; (s_1 ; (s_2 ; s_3)) \Downarrow H'$ . Inverting the derivation ensures we have a derivation that looks like this for some  $H_1$  and  $H_2$ :

$$\frac{\frac{\frac{\vdots}{H ; s_1 \Downarrow H_1} \quad \frac{\frac{\vdots}{H_1 ; s_2 \Downarrow H_2} \quad \frac{\vdots}{H_2 ; s_3 \Downarrow H'}}{H_1 ; (s_2 ; s_3) \Downarrow H'}}{H ; (s_1 ; (s_2 ; s_3)) \Downarrow H'}$$

So we know  $H ; s_1 \Downarrow H_1$ ,  $H_1 ; s_2 \Downarrow H_2$ , and  $H_2 ; s_3 \Downarrow H'$ , from which we can derive:

$$\frac{\frac{H ; s_1 \Downarrow H_1 \quad H_1 ; s_2 \Downarrow H_2}{H ; (s_1 ; s_2) \Downarrow H_2} \quad H_2 ; s_3 \Downarrow H'}{H ; ((s_1 ; s_2) ; s_3) \Downarrow H'}$$

Now assume  $H ; ((s_1 ; s_2) ; s_3) \Downarrow H'$ . Inverting the derivation ensures we have a derivation that looks like this for some  $H_1$  and  $H_2$ :

$$\frac{\frac{\frac{\vdots}{H ; s_1 \Downarrow H_1} \quad \frac{\vdots}{H_1 ; s_2 \Downarrow H_2}}{H ; (s_1 ; s_2) \Downarrow H_2} \quad \frac{\vdots}{H_2 ; s_3 \Downarrow H'}}{H ; ((s_1 ; s_2) ; s_3) \Downarrow H'}$$

So we know  $H ; s_1 \Downarrow H_1$ ,  $H_1 ; s_2 \Downarrow H_2$ , and  $H_2 ; s_3 \Downarrow H'$ , from which we can derive:

$$\frac{H ; s_1 \Downarrow H_1 \quad \frac{H_1 ; s_2 \Downarrow H_2 \quad H_2 ; s_3 \Downarrow H'}{H_1 ; (s_2 ; s_3) \Downarrow H'}}{H ; (s_1 ; (s_2 ; s_3)) \Downarrow H'}$$

Name: \_\_\_\_\_

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Name: \_\_\_\_\_

3. (14 points) Describe what, if anything, each of the following Caml programs would print:

- (a) 

```
let f x y = x y in
let z = f print_string "hi " in
f print_string "hi"
```
- (b) 

```
let f x = (fun y -> print_string x) in
let g = f "elves " in
let x = "trees " in
g "cookies "
```
- (c) 

```
let rec f n x =
  if n >= 0
  then (let _ = print_string x in f (n-1) x)
  else ()
in
f 3 "hi "
```
- (d) 

```
let rec f n x =
  if n >= 0
  then (let _ = print_string x in f (n-1) x)
  else ()
in
f 3
```
- (e) 

```
let rec f x = f x in
print_string (f "hi ")
```

**Solution:**

- (a) hi hi
- (b) elves
- (c) hi hi hi hi
- (d) prints nothing (evaluates to a function that prints when called)
- (e) prints nothing (goes into an infinite loop)

Name: \_\_\_\_\_

4. In this problem, we use the untyped lambda calculus with small-step call-by-value left-to-right evaluation. Recall this encoding of pairs:

“mkpair”  $\lambda x. \lambda y. \lambda z. z x y$

“fst”  $\lambda p. p(\lambda x. \lambda y. x)$

“snd”  $\lambda p. p(\lambda x. \lambda y. y)$

- (a) (9 points) For any values  $v_1$  and  $v_2$ , “fst” (“mkpair”  $v_1 v_2$ ) produces a value in 6 steps. Writing only lambda terms (i.e., no abbreviations), show these steps. Show just the result of each step, not the derivation that produces it.

$(\lambda p. p (\lambda x. \lambda y. x)) ((\lambda x. \lambda y. \lambda z. z x y) v_1 v_2)$

→ \_\_\_\_\_  
→ \_\_\_\_\_  
→ \_\_\_\_\_  
→ \_\_\_\_\_  
→ \_\_\_\_\_  
→ \_\_\_\_\_

- (b) (6 points) Again using no abbreviations, extend the encoding to include a “swap” function. Given an encoding of the pair  $(v_1, v_2)$ , “swap” should return an encoding of the pair  $(v_2, v_1)$ .

**Solution:**

(a)  $(\lambda p. p (\lambda x. \lambda y. x)) ((\lambda x. \lambda y. \lambda z. z x y) v_1 v_2)$   
→  $(\lambda p. p (\lambda x. \lambda y. x)) ((\lambda y. \lambda z. z v_1 y) v_2)$   
→  $(\lambda p. p (\lambda x. \lambda y. x)) (\lambda z. z v_1 v_2)$   
→  $(\lambda z. z v_1 v_2) (\lambda x. \lambda y. x)$   
→  $(\lambda x. \lambda y. x) v_1 v_2$   
→  $(\lambda y. v_1) v_2$   
→  $v_1$

- (b) There are an infinite number of correct solutions. Here are four:

- $\lambda p. (\lambda x. \lambda y. \lambda z. z x y)(p \lambda x. \lambda y. y)(p \lambda x. \lambda y. x)$
- $\lambda p. \lambda z. z (p \lambda x. \lambda y. y)(p \lambda x. \lambda y. x)$
- $\lambda p. (\lambda x. \lambda y. \lambda z. z y x)(p \lambda x. \lambda y. x)(p \lambda x. \lambda y. y)$
- $\lambda p. p \lambda x. \lambda y. \lambda z. z y x$



Name: \_\_\_\_\_

5. In this problem, we consider the simply-typed lambda-calculus (using small-step call-by-value left-to-right evaluation). We suppose the integer constants  $c$  (of type `int`) include only positive integers (1, 2, 3, ...), i.e., we remove negative numbers. We add a subtraction operator ( $e ::= \dots \mid e - e$ ) and these rules:

$$\frac{c_3 \text{ is math's subtraction of } c_2 \text{ from } c_1}{c_1 - c_2 \rightarrow c_3} \qquad \frac{\Gamma \vdash e_1 : \text{int} \quad \Gamma \vdash e_2 : \text{int}}{\Gamma \vdash e_1 - e_2 : \text{int}}$$

- (a) (4 points) Our operational semantics needs two additional rules. Give them.
- (b) (6 points) Our language is *not* type-safe. Demonstrate this.
- (c) (10 points) Consider the Preservation Lemma, the Progress Lemma, and the Substitution Lemma. Which of these lemmas are true in our language? Explain your answers briefly, but proofs are not required.

**Solution:**

(a)

$$\frac{e_1 \rightarrow e'_1}{e_1 - e_2 \rightarrow e'_1 - e_2} \qquad \frac{e_2 \rightarrow e'_2}{v - e_2 \rightarrow v - e'_2}$$

- (b) Consider an expression like `3 - 4`. It type-checks under the empty context ( $\cdot$ ) with type `int`, but it cannot take a step because the result of the mathematical subtraction is `-1`, which is not in our language, so no rule applies.
- (c) The Progress Lemma does *not* hold; see part (b).

The Preservation Lemma *does* hold: all three new operational rules produce an expression of type `int` assuming the expression before the step type-checks with type `int`.

The Substitution Lemma *does* hold (assuming  $(e_1 - e_2)[e/x] = (e_1[e/x]) - (e_2[e/x])$ ); the case of the proof for subtraction expressions follows from induction just like the case for application.