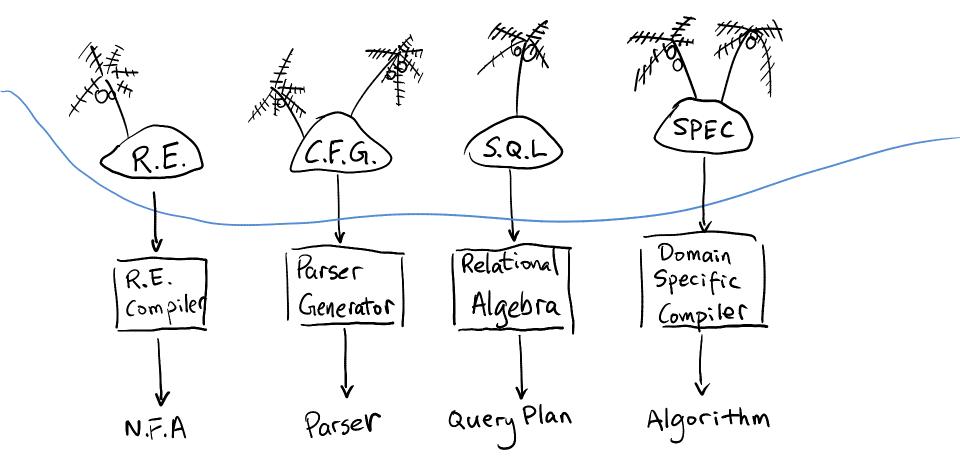
Synthesis Of First-Order Dynamic Programming Algorithms

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Do you feel lucky?



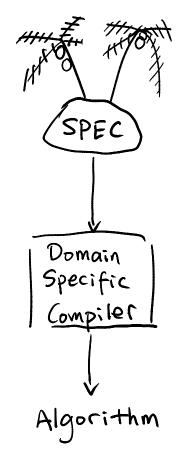
A new way to build an island?

Conventional Domain Specific Compiler:

- Require deep domain theories
- Takes a long time to implement

Constraint Based Synthesizer:

- Write a template for desired algorithm
- Constraint solver fills in the template



Make Templates not Theories

Suppose we want to optimize x+x+x+x

With domain-specific **rewrite rules**: $x + x + x + x \longrightarrow 4 * x \longrightarrow 2^2 * x \longrightarrow x << 2$

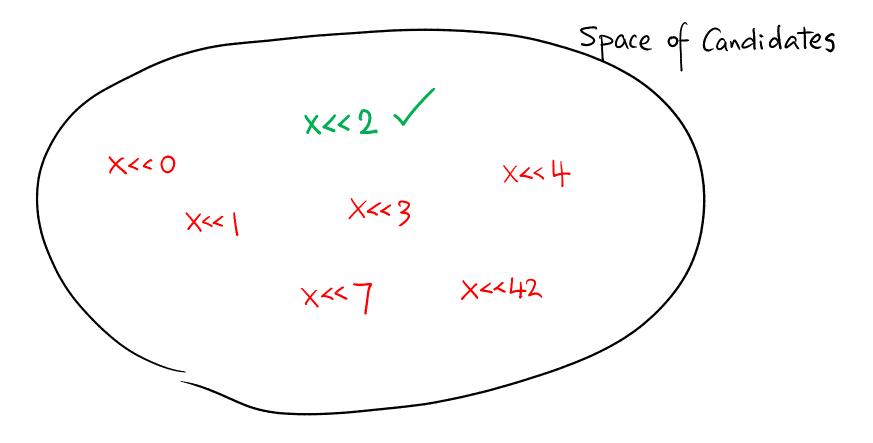
With a template in SKETCH [Solar-Lezama]:

spec(x): return x+x+x+x
sketch(x): return x << ?? 2</pre>

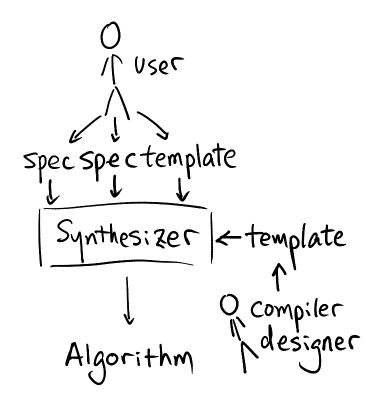
program equivalence found using bounded model checking

A Search for a Correct Program

Synthesizer finds in a space of candidate programs a correct one (it matches the specification)



Research Question in This Talk

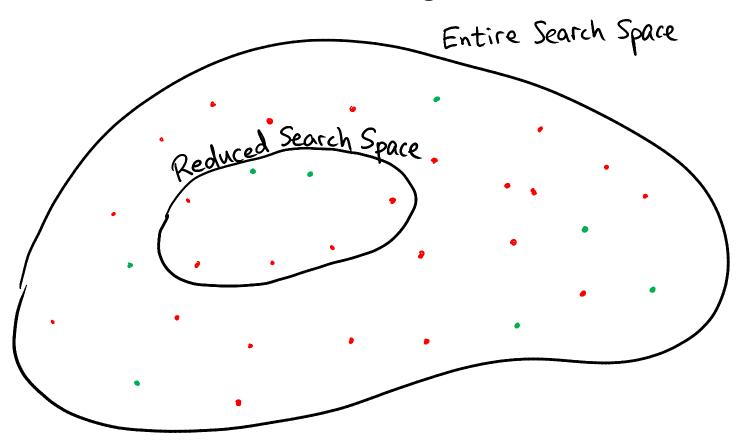


Can we write a synthesizer for an entire problem domain using a single template (sketch)?

How do we write a template that covers all of our domain, yet the constraints it induces can be efficiently solved?

Our Approach

Define a general template that contains the entire domain Optimize the search by reducing the search space



Dynamic Programming Algorithms

A well-defined domain

We have no "DSL compiler" for it (taught as an art)

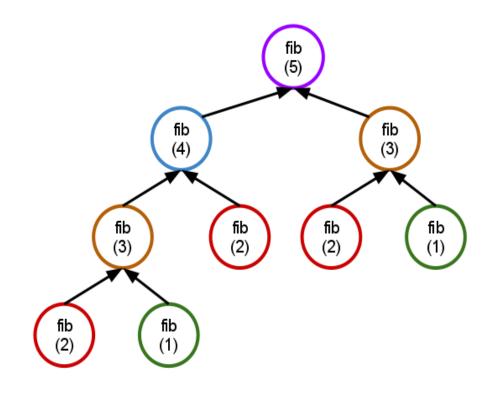
Difficulties:

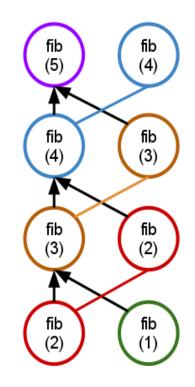
- inventing sub-problems
- inventing recurrences

We focus on a first-order sub-class, FORDP, which captures many O(n) DP algorithms

An Easy Problem

Fibonacci Sequence: fib(n) = fib(n-1) + fib(n-2)





A Harder Problem

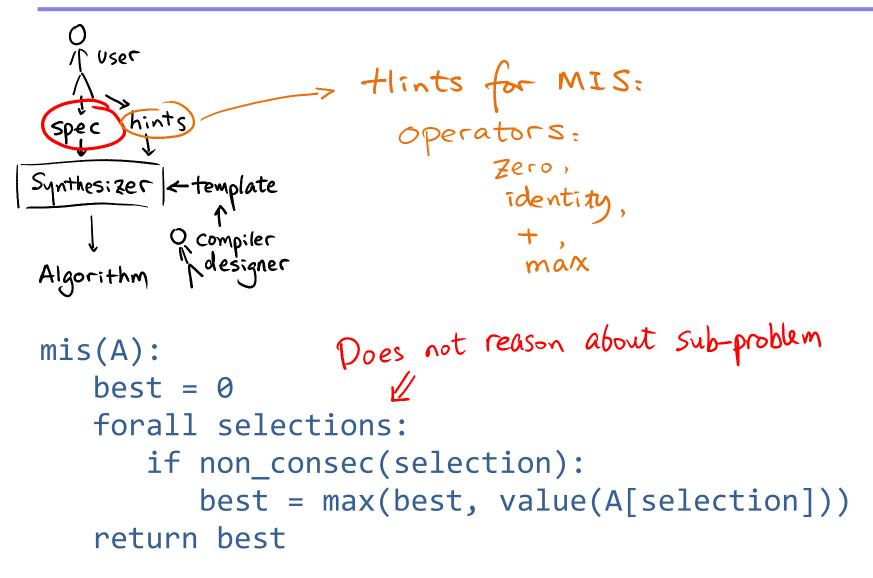
Maximal Independent Sum (MIS)

Input: Array of positive integers

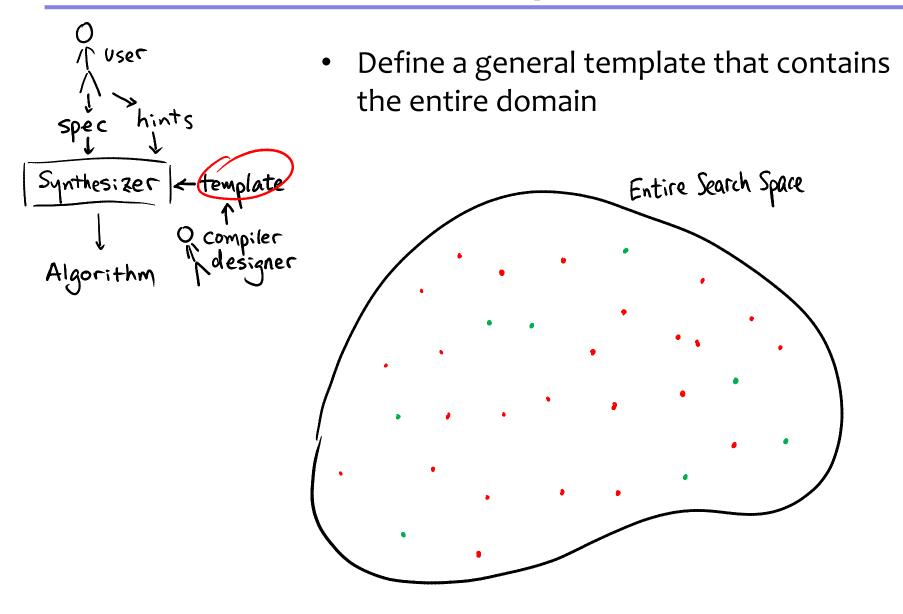
Output: Maximum sum of a non-consecutive selections of its elements.

 $MIS(E_{6,2,3}, 5, 1, 7, 3]) = 18$

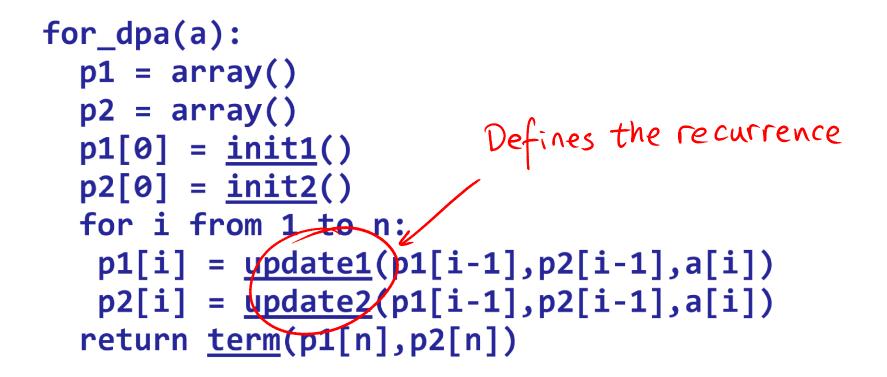
What does the user do?



What does the template do?



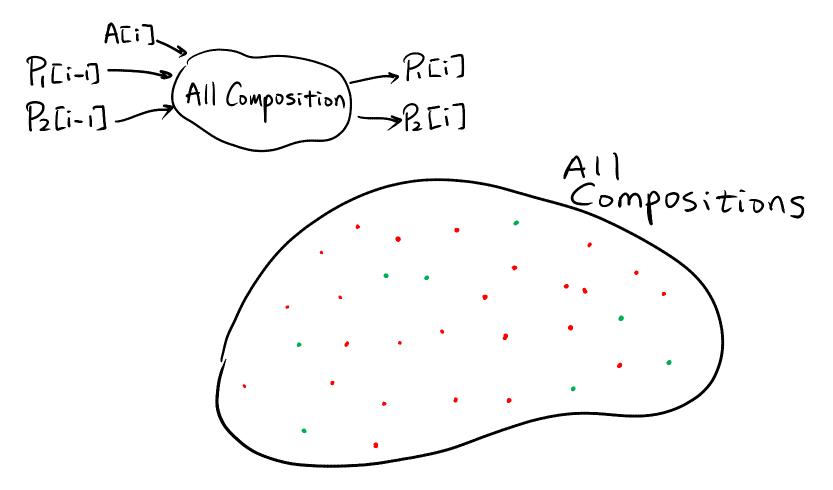
A General Template



Covers every FORDP algorithm

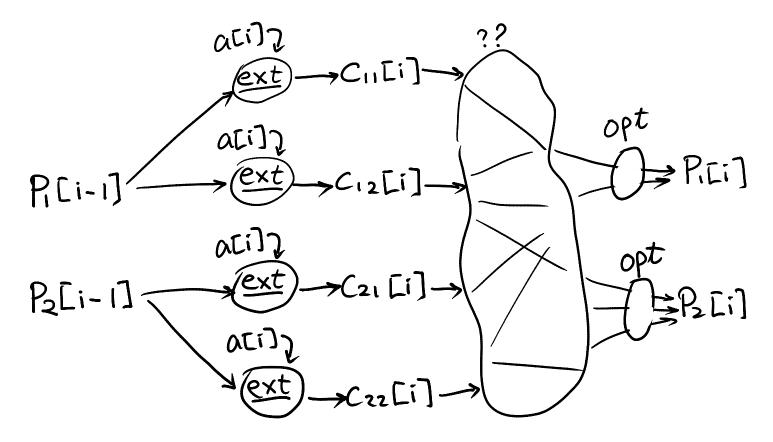
General Template for <u>update</u>

All possible compositions of user provided operators



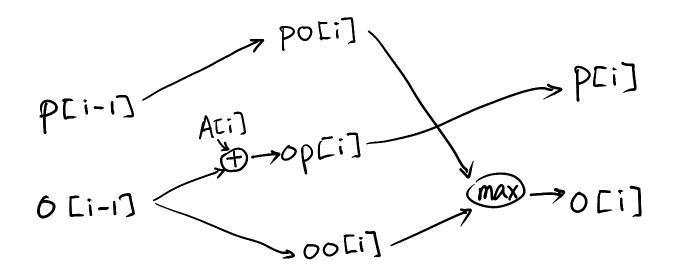
Space Reduction: Optimality

All FORDP recurrences have this syntactic form



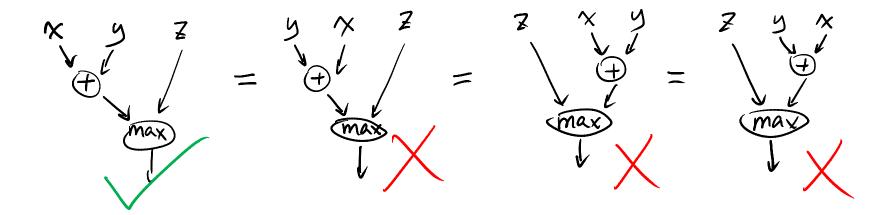
Space Reduction: Optimality

Recurrence for MIS:



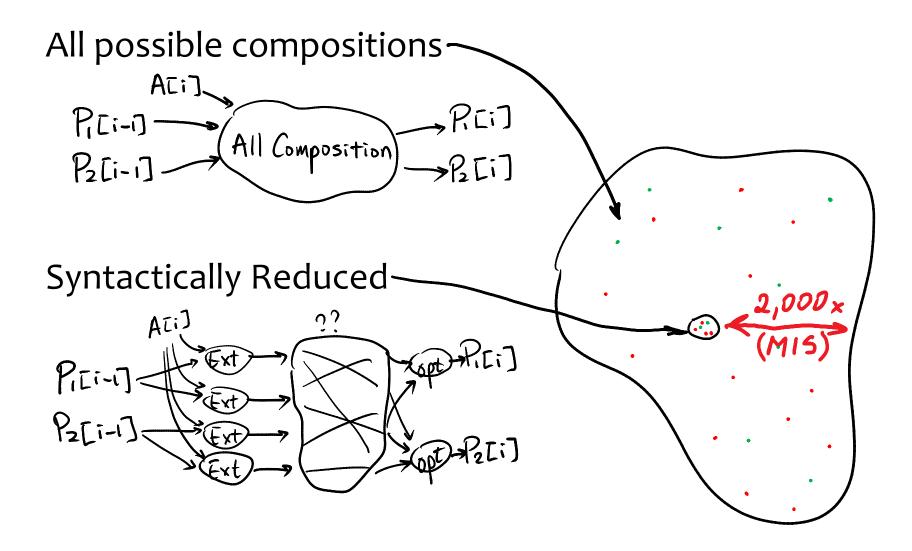
Space Reduction: Symmetry

Many operators are commutative



Pick a canonical representative syntactically

Space Reduction: Recap



DEMO

Benchmarks

Here are some synthesized recurrences

```
Mis:

p(i) = O(i-1) + A(i)

O(i) = max(p(i-1), O(i-1))
```

assm:

$$l_1(i) = \min(l_1(n-1) + \text{Stay}_1(n), l_2(n-1) + \text{Switch}_2(n))$$

 $l_2(i) = \min(l_2(n-1) + \text{Stay}_2(n), l_1(n-1) + \text{Switch}_1(n))$

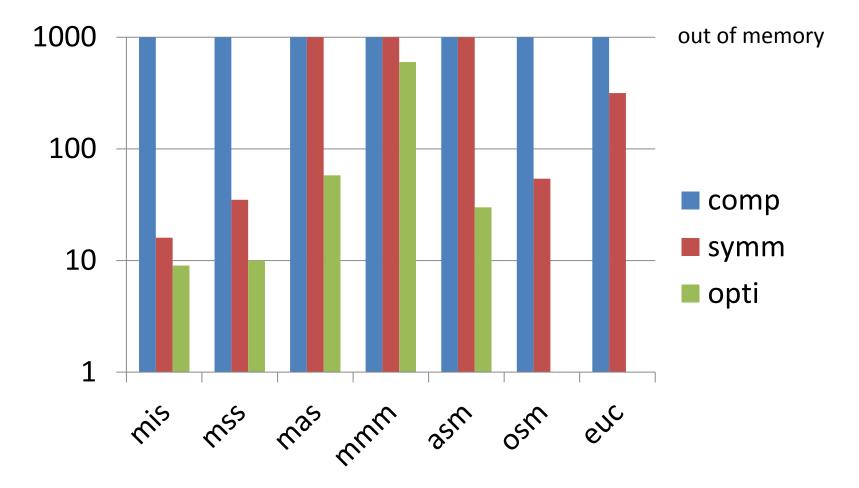
extended euclid:

$$P_{1}(i) = P_{2}(i-1)$$

$$P_{2}(i) = P_{1}(i-1) + P_{2}(i-1) * \frac{Q_{1}(n)}{Q_{2}(n)}$$

Experiments

Synthesizer solving time, in seconds



Conclusion

It is possible to build a domain-specific synthesizer for FORDPA

Synthesizer developer only find a syntactic domain structure

The lessons learned in building the synthesizer may be general

If so, we can build more islands with constraint-based synthesis