Templates of slides for P4

Experiments with your synthesizer

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Refresh your problem with sample code. Ideally, show

- the spec,
- the sketch (the structure of the sketch may be important)
- the result of synthesis

To save space,

- you can omit the spec, if obvious
- you can overlay the result on the sketch
- Define the type of holes
 - <u>basic types of holes</u>: numbers, strings, anything else?
 - higher level: expressions, sequences of instructions?
 - implementation status: which holes are future work

[45 seconds]

For most of you, this slide will say:

- 1) I translate the program to a formula
 - the formula insist that the desired program is correct on a set S of inputs
 - state how you <u>obtained</u> S, and the <u>size</u> of S
- 2) I solve the formula with a solver Foo
 - and then I map the model back to code
 - say how you feed the model back to the sketch

If you are using a different algorithm, give more details than suggested above.

[30 seconds]

Describe encoding of program semantics into logic. Pick a <u>representative</u> fragment of your program.

with the important <u>data types</u> and key <u>operations</u>

Show the resulting logical encoding

- say how ints, etc, are translated (Ints, bitvector, unary?)
- explain impact of data encoding on encoding of ops

A figure really helps here

it could show the encoding as a circuit

Implementation of your synthesizer (important):

tell us how you generate the formula

If you don't use logic encoding, you must explain how you prune your search space

ie, how you eliminate many candidates at once

[30 seconds]

Screenshot of your system synthesizing use your judgment what to illustrate here

Unique encoding challenges Edward: impact of the <u>spec</u> incorporation of negative examples (P must not output v) Peter: impact of the program <u>semantics</u> encoding of concurrency (instruction interleaving) What is symbolic in your language and what is not impact this choice has on verification [45 secs]

Checklist

- demo (screenshot)
- description of your encoding
- description of your synthesizer implementation
- scalability chart

In P5, you will have a compiler that generates <u>scalable</u> encoding