

Genome 559

Intro to Statistical and Computational Genomics

Lecture 16a:

Computational Gene Prediction

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Today:

Finding protein-coding genes

coding sequence statistics

prokaryotes

mammals

More on classes

More practice

Codons & The Genetic Code

		Second Base					
		U	C	A	G		
First Base	U	Phe	Ser	Tyr	Cys	Third Base	U
		Phe	Ser	Tyr	Cys		C
		Leu	Ser	Stop	Stop		A
		Leu	Ser	Stop	Trp		G
	C	Leu	Pro	His	Arg		U
		Leu	Pro	His	Arg		C
		Leu	Pro	Gln	Arg		A
		Leu	Pro	Gln	Arg		G
	A	Ile	Thr	Asn	Ser		U
		Ile	Thr	Asn	Ser		C
		Ile	Thr	Lys	Arg		A
		Met/Start	Thr	Lys	Arg		G
	G	Val	Ala	Asp	Gly		U
		Val	Ala	Asp	Gly		C
		Val	Ala	Glu	Gly		A
		Val	Ala	Glu	Gly		G

Ala : Alanine
 Arg : Arginine
 Asn : Asparagine
 Asp : Aspartic acid
 Cys : Cysteine
 Gln : Glutamine
 Glu : Glutamic acid
 Gly : Glycine
 His : Histidine
 Ile : Isoleucine
 Leu : Leucine
 Lys : Lysine
 Met : Methionine
 Phe : Phenylalanine
 Pro : Proline
 Ser : Serine
 Thr : Threonine
 Trp : Tryptophane
 Tyr : Tyrosine
 Val : Valine

Idea #1: Find Long ORF's

Reading frame: which of the 3 possible sequences of triples does the ribosome read?

Open Reading Frame: No stop codons

In random DNA

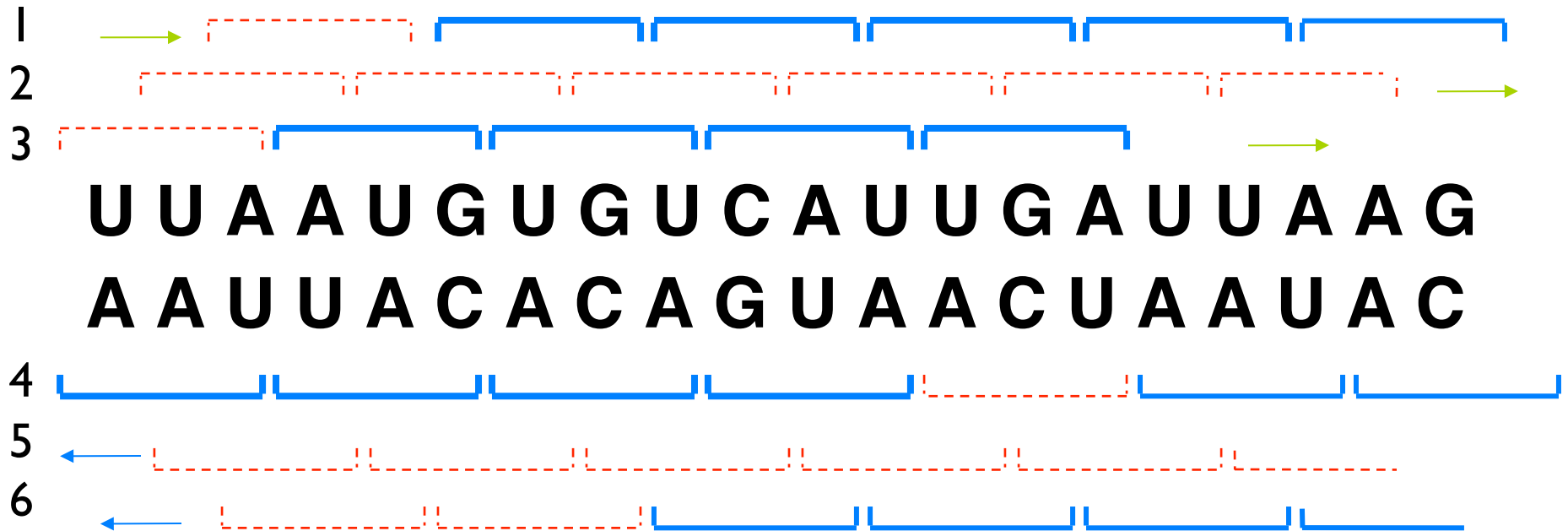
average ORF = $64/3 = 21$ triplets

300bp ORF once per 36kbp per strand

But average protein ~ 1000bp

So, coding DNA is not random—stops are rare

Scanning for ORFs



Idea #2: Codon Frequency,...

Even between stops, coding DNA is not random

In random DNA, Leu : Ala : Tryp = 6 : 4 : 1

But in real protein, ratios $\sim 6.9 : 6.5 : 1$

Even more: *synonym usage* is biased (in a species dependant way)

Examples known with 90% AT 3rd base

Why? E.g. efficiency, histone, enhancer, splice interactions,...

More generally: k-th order Markov model

k=5 or 6 is typical, since significant influences spanning codons are detectable

Markov Models

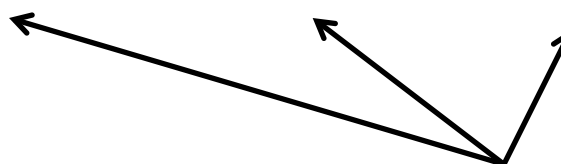
Can always represent a joint probability distribution

$$P(x_1 x_2 \dots x_n) = P(x_1) P(x_2 | x_1) P(x_3 | x_1 x_2) \dots P(x_n | x_1 x_2 \dots x_{n-3} x_{n-2} x_{n-1})$$

If each letter only depends on the k previous ones, it's a “ k -th order Markov model.” E.g., $k=3$:

$$P(x) = P(x_1) P(x_2 | x_1) P(x_3 | x_1 x_2) P(x_4 | x_1 x_2 x_3) P(x_5 | x_2 x_3 x_4) \dots P(x_n | x_{n-3} x_{n-2} x_{n-1})$$

Idea: *distant influences fade*



Implementation: count $(k+1)$ -mers; frequency of $k+1^{\text{st}}$ letter conditional on previous k is $P(-|-)$ above.
(It's MLE; maybe add pseudocounts, too. Sound familiar...?)

For “gene finding”

Given:

$P(- | -)$ for known genes, vs

$Q(- | -)$ for background,

again can look at likelihood ratio

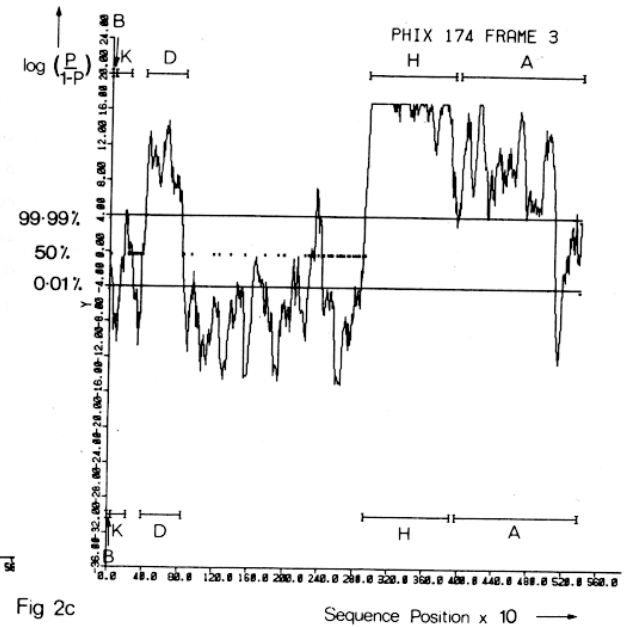
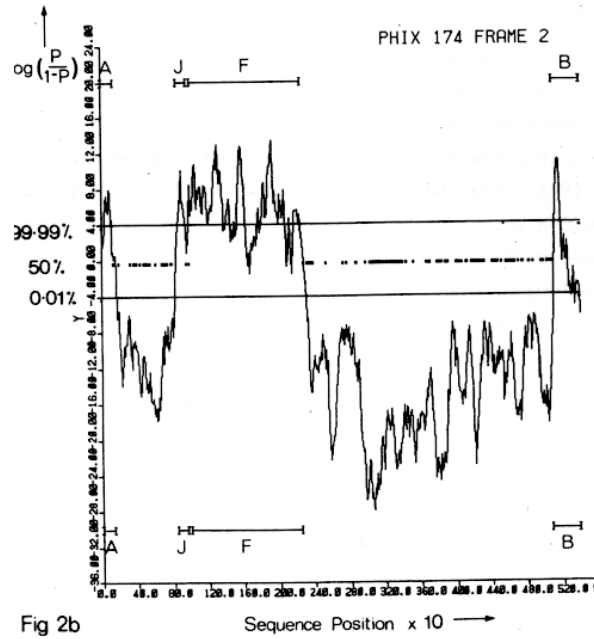
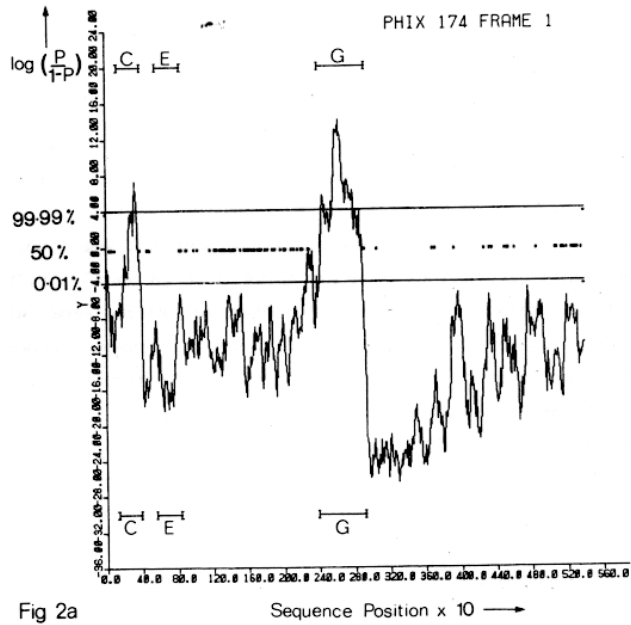
P/Q (or $\log(P/Q)$)

that given sequence comes from the “gene” model vs the “background” model.

Overall, “sliding window” \approx like WMM scoring

Report high scores.

Codon Usage in Φ x174



Summary

Computational gene prediction exploits statistical differences between protein coding genes and other DNA sequence, e.g.

- long ORFS

- codon-usage- or other biases

Often use k^{th} -order Markov models, $k \approx 6$

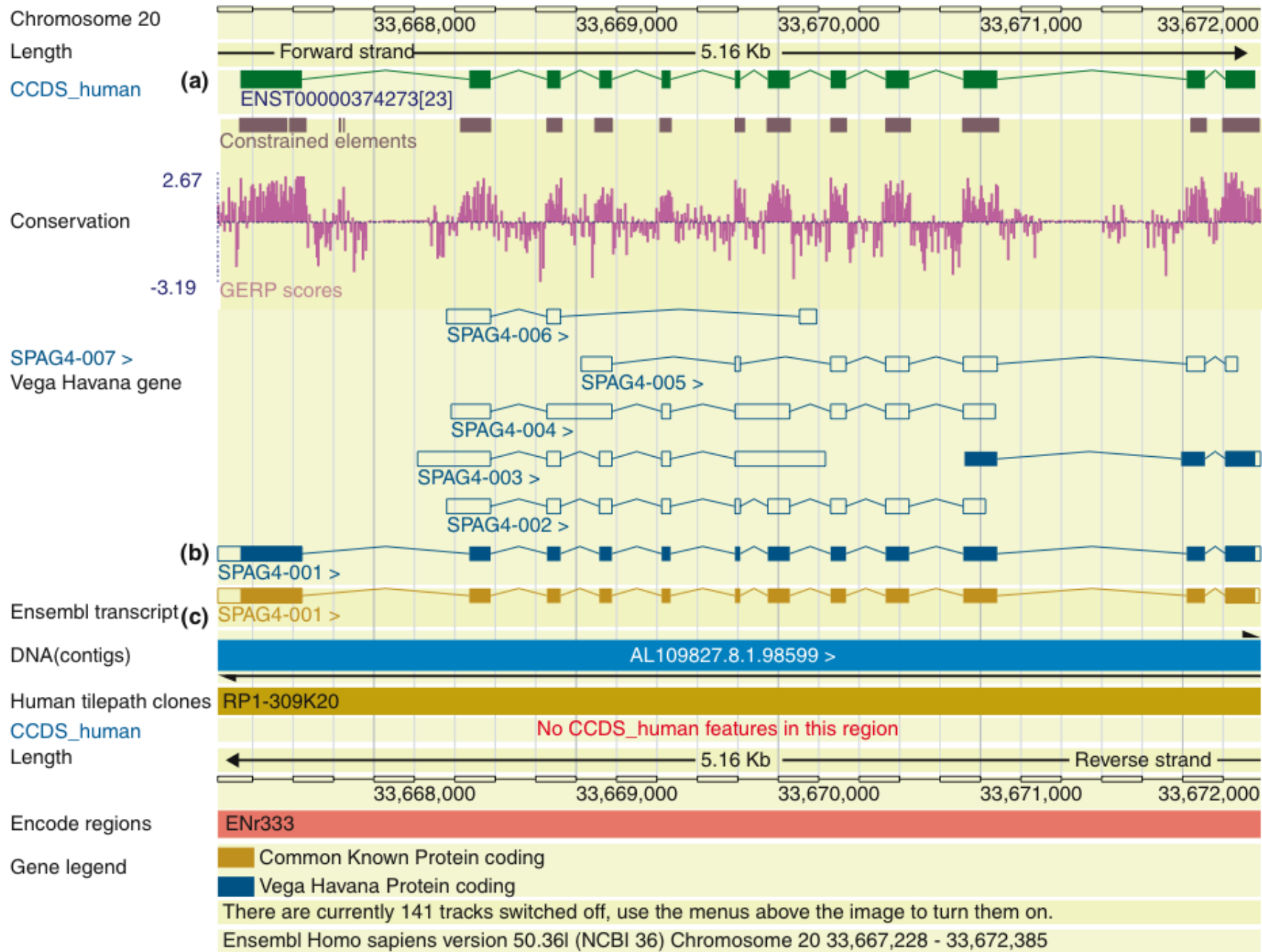
This works pretty well in prokaryotes

Eukaryotes are harder...

In addition to larger genomes, splicing, alternative splice-, transcription start- and/or, polyA-sites

“Mammalian transcriptomes are composed of a swarming mass of different, overlapping transcripts...”

Harrow, *et al.* Identifying protein-coding genes in genomic sequences. *Genome Biol.* 2009,10(1):201.



Summary

Integrate many sources of information

Many tools you've seen:

BLAST, pairwise alignment, multiple alignment, sequence profiles/weight matrix/Markov/phylogenetic modeling

And extensions:

Hidden Markov models, spliced alignment, ...

Assessment:

purely computational predictions – ~80% accurate on exons, ~60% on genes (e.g., often extra/missing exons)

So, manual curation still valuable