Interactive Exploration of Design Trade-offs

Adriana Schulz, Harrison Wang, Eitan Grinspun, Justin Solomon, and Wojciech Matusik



Performance-Driven Design





Performance metric: **flexibility**

Performance metric: weight

Performance metric: **stability**

Previous Work



[Prevost et al. 2014]



[Bharaj et al. 2015]



[Li et al. 2016]



[Umetani et al. 2014]



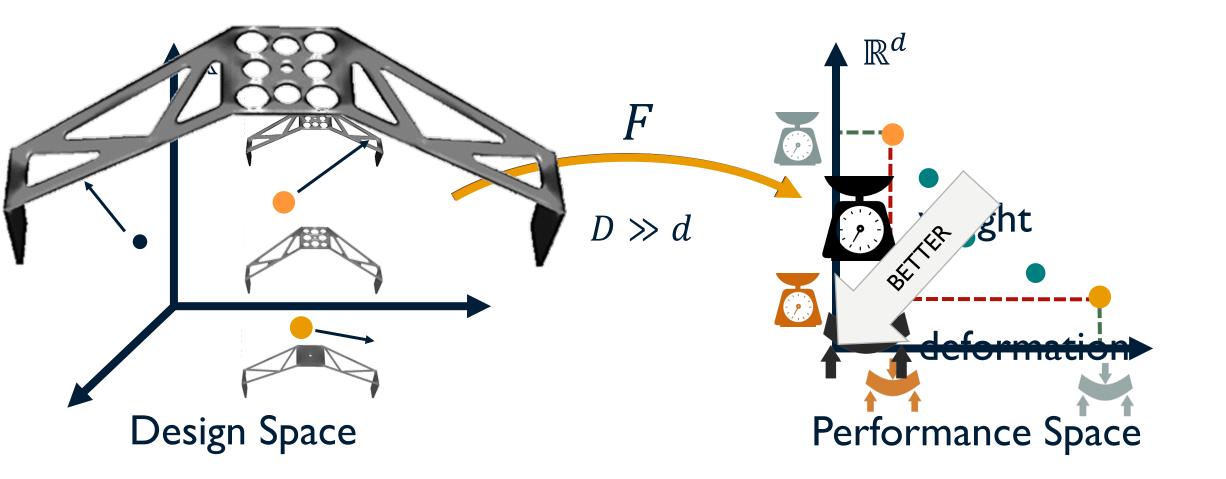
[Coros et al. 2013]



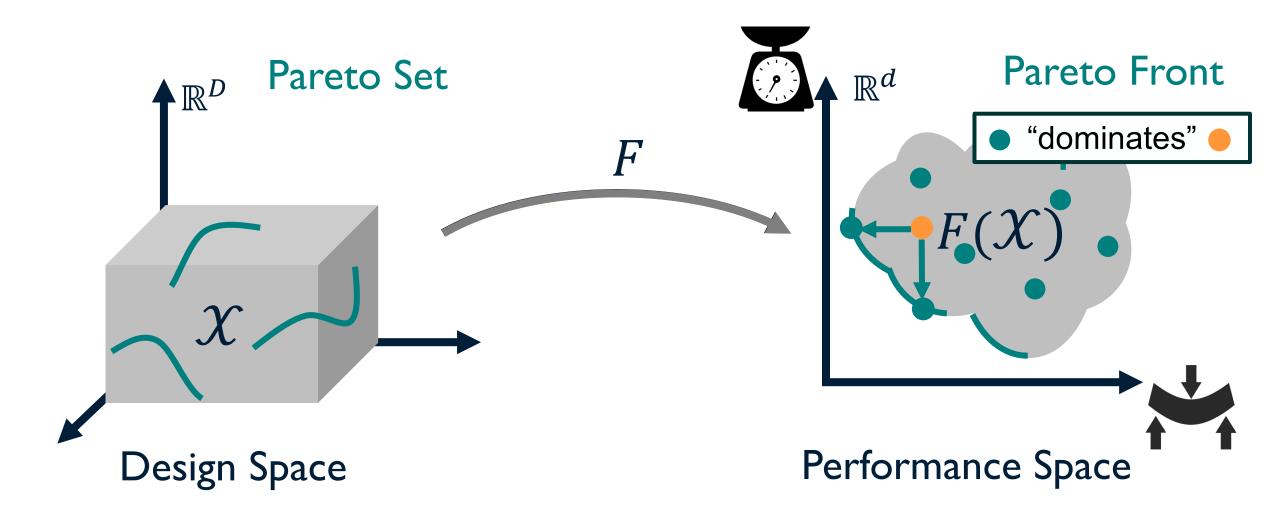
[Musialski et al. 2015]

Single objective optimization!

Multiple Design Objectives

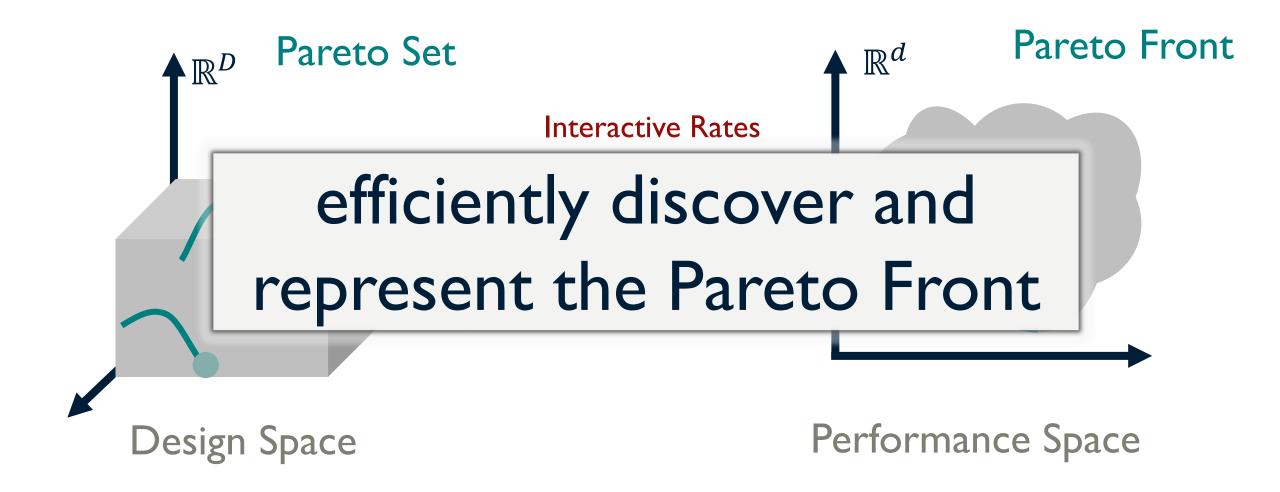


Space of Optimal Solutions

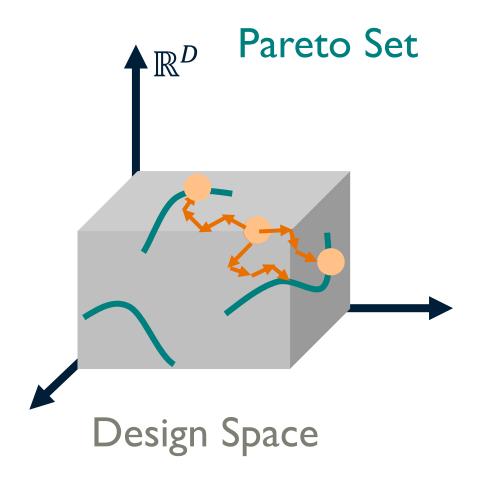


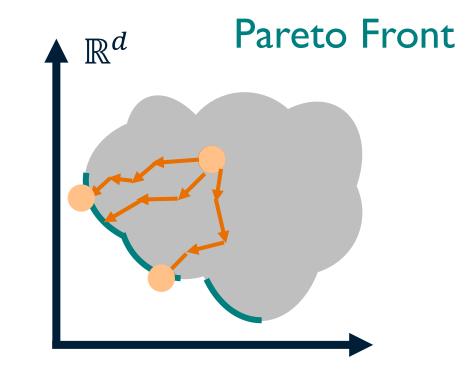
Pareto Optimality: Non-dominated Points

Exploration of Design Trade-Offs



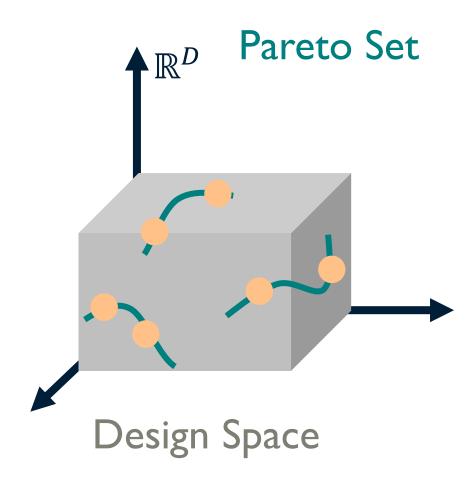
Pareto Front Discovery: Challenges

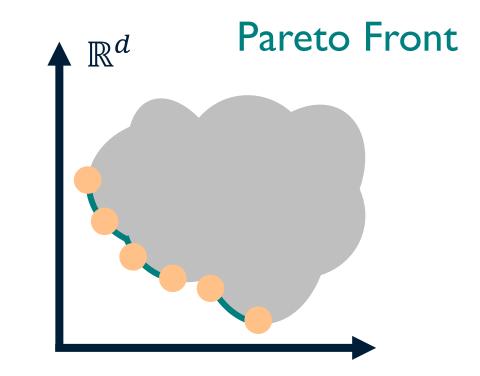




Performance Space

Pareto Front Discovery: Previous Work

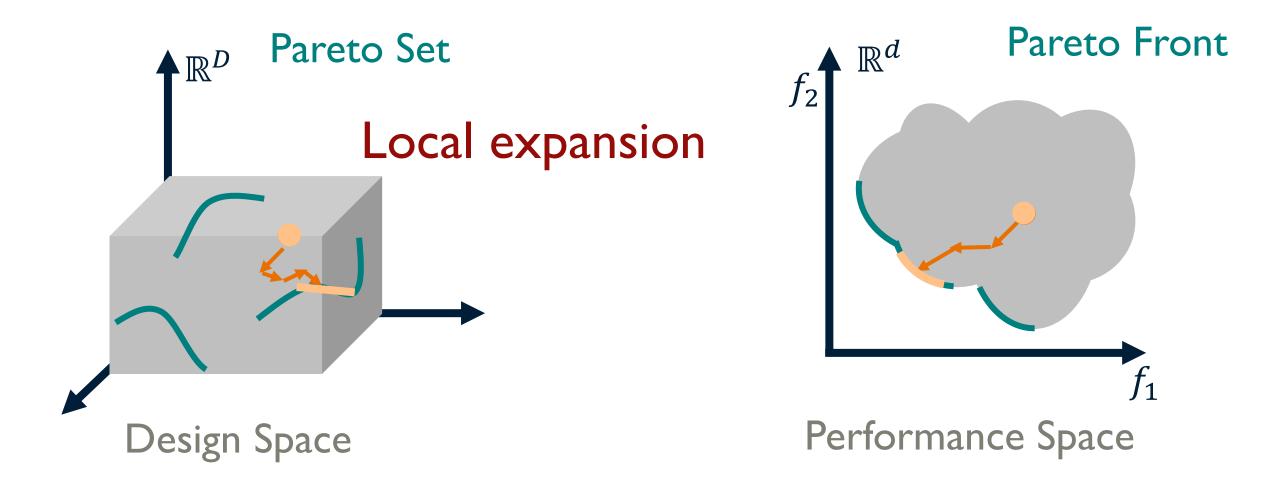




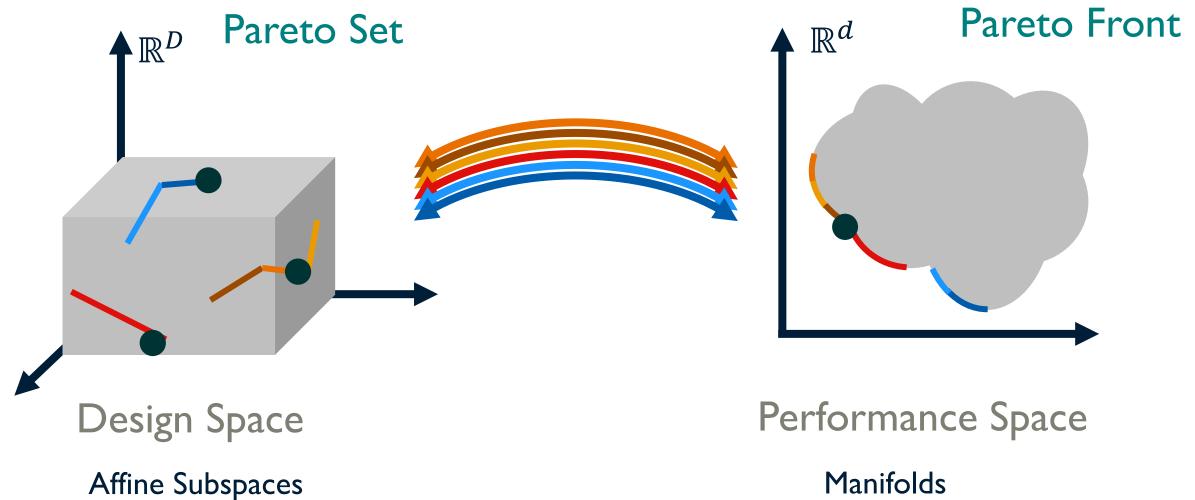
Performance Space

[Deb et al. 2017] (survey)

Pareto Front Discovery: Our Approach



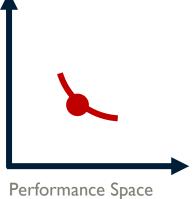
Set of Manifolds



(Bounded, d - 1 dimensional)

(Bounded, d-1 dimensional)

Method



1:	procedure ParetoFrontDiscovery(X, F)
	B: performance buffer array
	$B(i) \leftarrow \emptyset, \forall i$
4:	do
	$\mathbf{x}_{s}^{0}, \ldots, \mathbf{x}_{s}^{N_{s}} \leftarrow \text{stochasticSampling}(B, F, X)$
	for each \mathbf{x}_{s}^{i} do
	$D(\mathbf{x}_{s}^{i}) \leftarrow \text{selectDirection}(B, \mathbf{x}_{s}^{i})$
	$\mathbf{x}_{o}^{i} \leftarrow \text{localOptimization}(D(\mathbf{x}_{s}^{i}), F, X)$
	$M^i \leftarrow \text{firstOrderApproximation}(\mathbf{x}_o^i, F, X)$
	updateBuffer($B, F(M^i)$)
	if buffer not updated on past N_i iterations then
	break
	while within computation budget

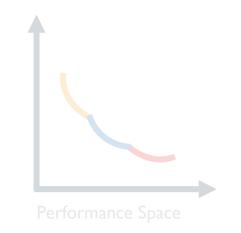
Local Expansion

Discovery Algorithm

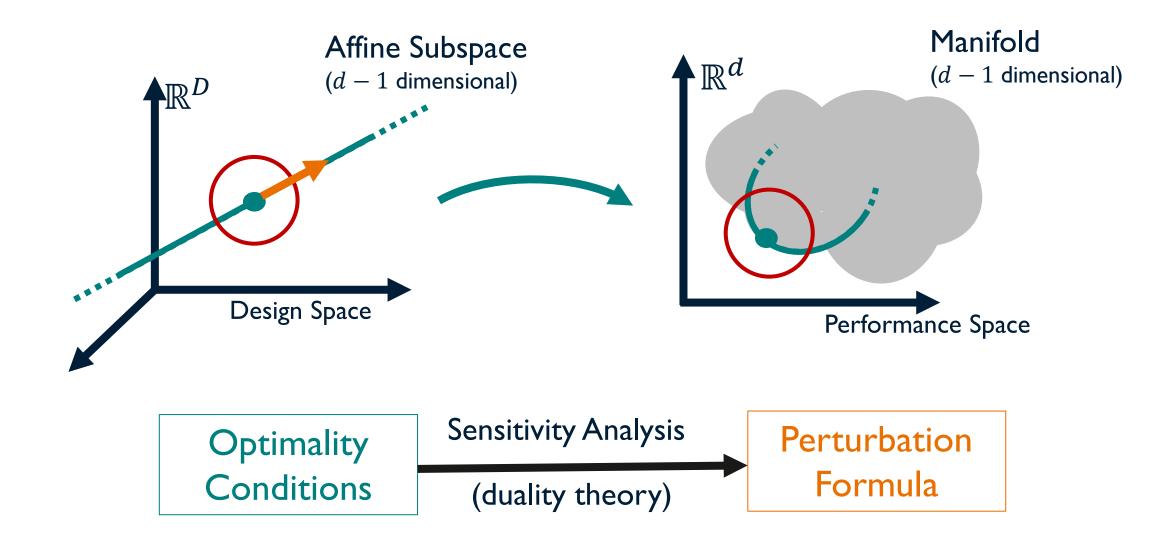
Data-Structure

Sparse Approximation

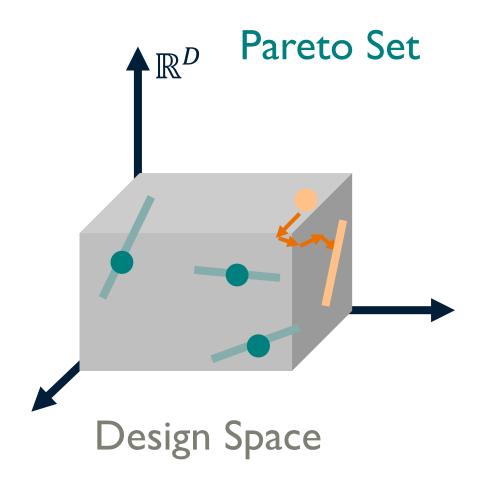


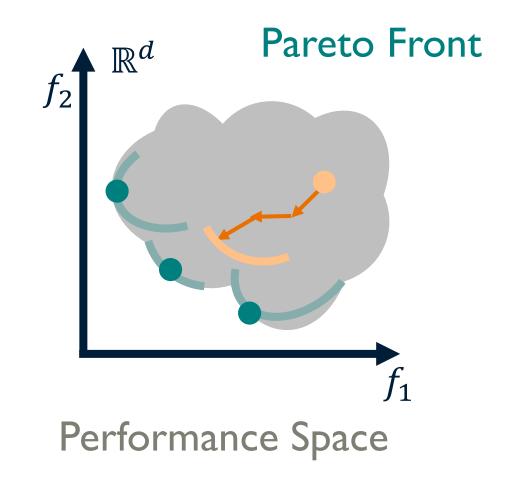


First Order Approximation

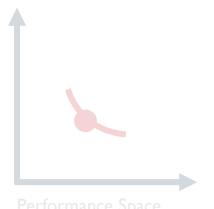


Pareto Front Discovery





Method



1: p	rocedure ParetoFrontDiscovery(X, F)
2:	B: performance buffer array
3:	$B(i) \leftarrow \emptyset, \forall i$
4:	do
5:	$\mathbf{x}_{s}^{0}, \dots, \mathbf{x}_{s}^{N_{s}} \leftarrow \text{stochasticSampling}(B, F, X)$
6:	for each \mathbf{x}_s^i do
7:	$D(\mathbf{x}_{s}^{i}) \leftarrow \text{selectDirection}(B, \mathbf{x}_{s}^{i})$
8:	$\mathbf{x}_{o}^{i} \leftarrow \text{localOptimization}(D(\mathbf{x}_{s}^{i}), F, X)$
9:	$M^i \leftarrow \text{firstOrderApproximation}(\mathbf{x}_o^i, F, X)$
10:	updateBuffer($B, F(M^i)$)
11:	if buffer not updated on past N_i iterations then
12:	break
13:	while within computation budget

Algorithm 1 Pareto set discovery given performance metrics *F* and

14: **return** *B*

design constraints that define X.

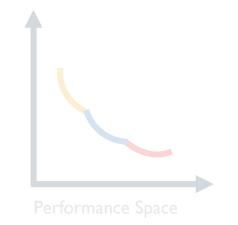
Local Expansion

Discovery Algorithm

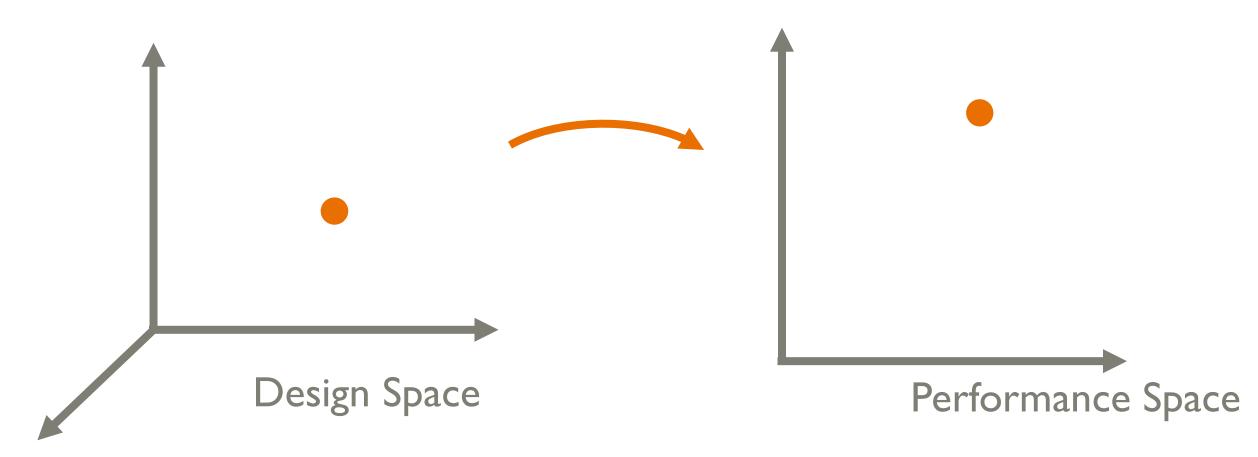
Data-Structure

Sparse Approximation

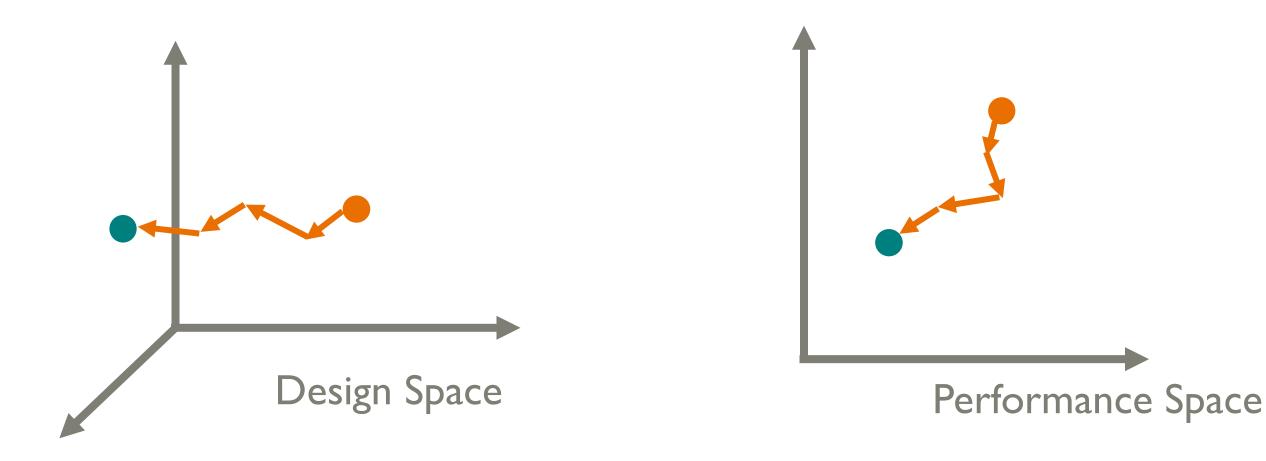




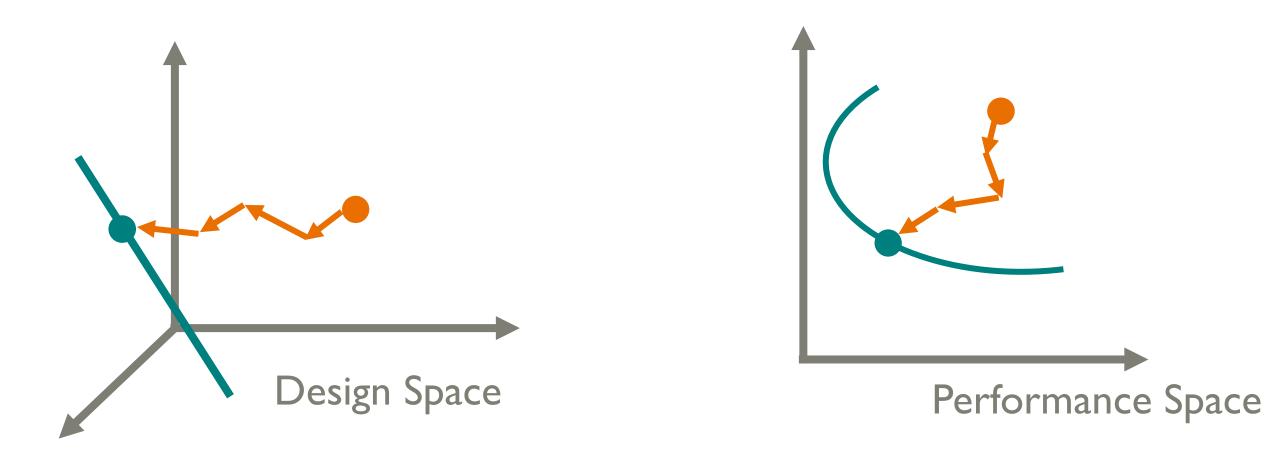
Step 1: Stochastic Sampling Step 2: Local Optimization Step 3: Local Expansion

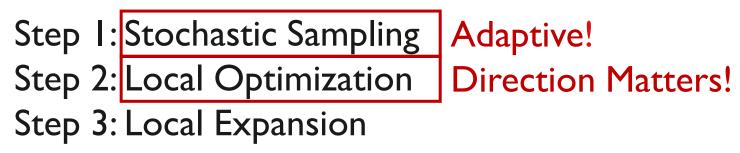


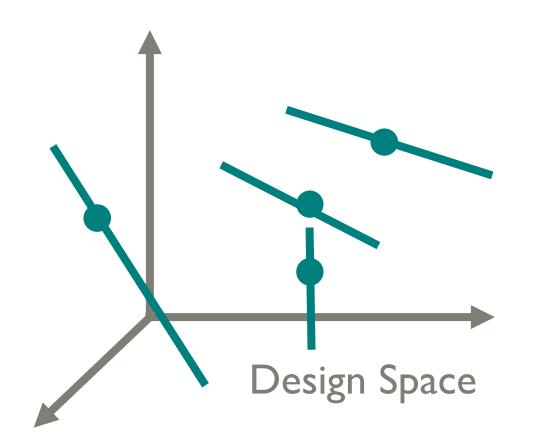
Step 1: Stochastic Sampling Step 2: Local Optimization Step 3: Local Expansion

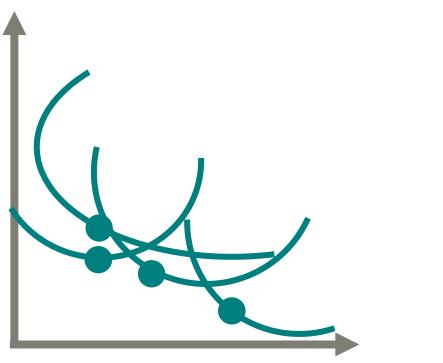


Step 1: Stochastic Sampling Step 2: Local Optimization Step 3: Local Expansion









Performance Space

Method



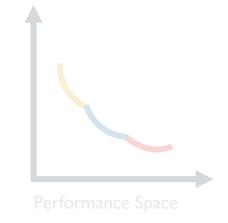
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	break

13: while within computation budget

return B

Local Expansion Discovery Algorithm



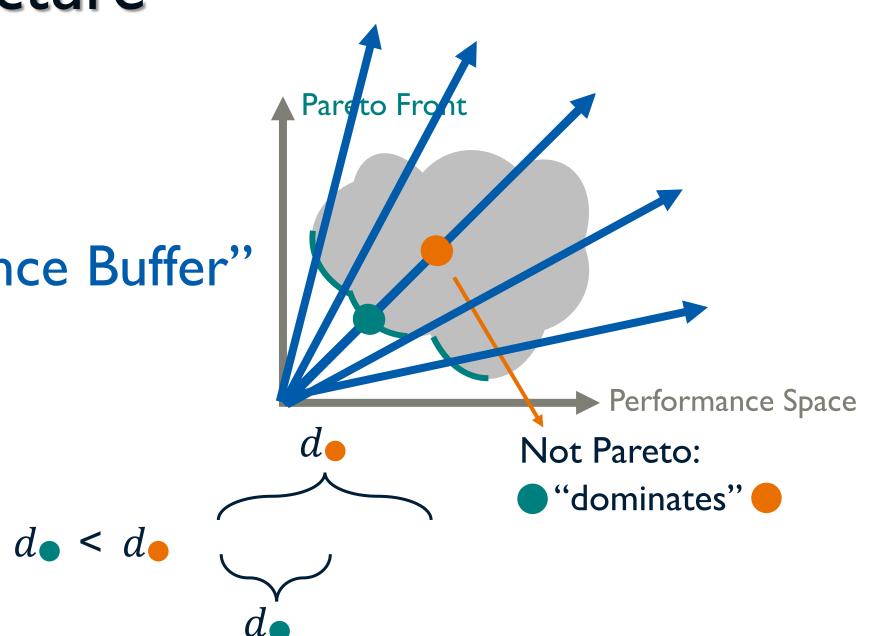


Data-Structure

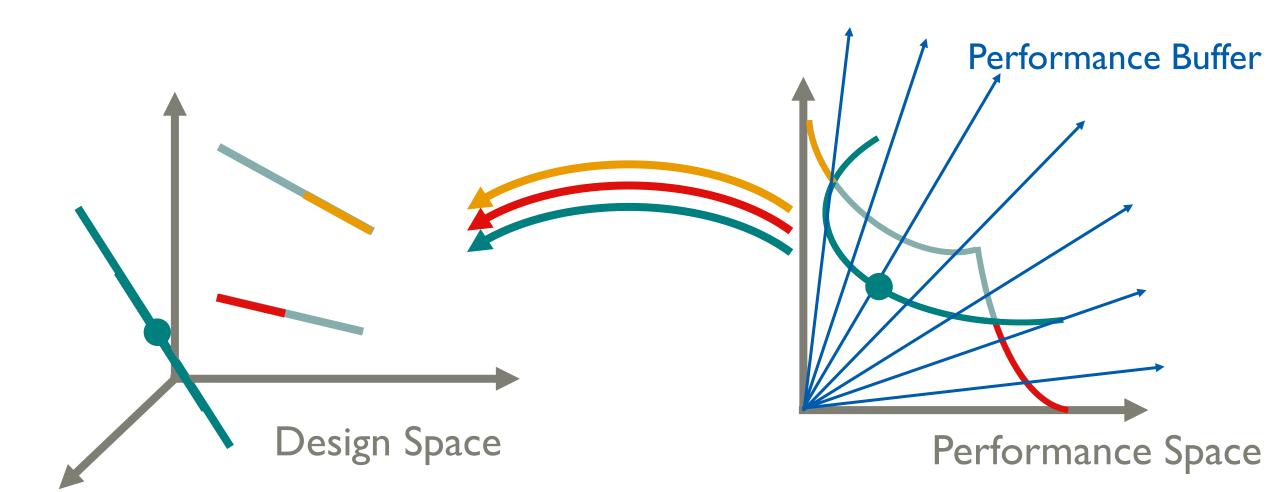
Sparse Approximation

Data Structure

"Performance Buffer"



Data Structure



Method



	procedure ParetoFrontDiscovery(X, F)
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Local Expansion Discovery Algorithm

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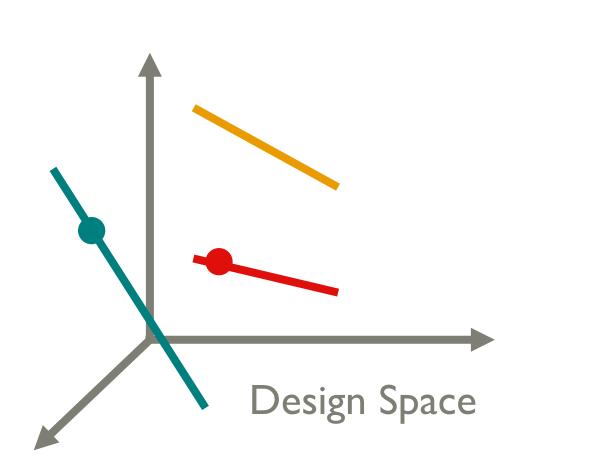
Sparse Approximation

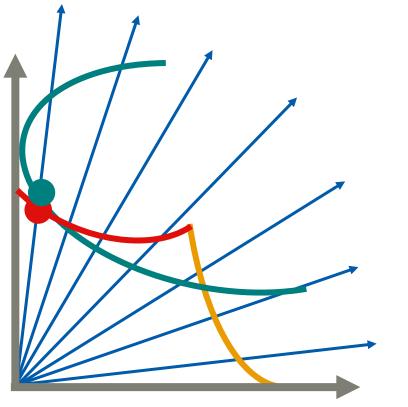




Sparse Approximation

Performance Buffer

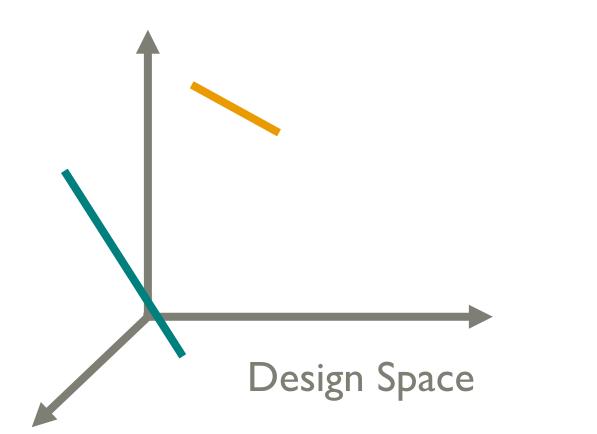




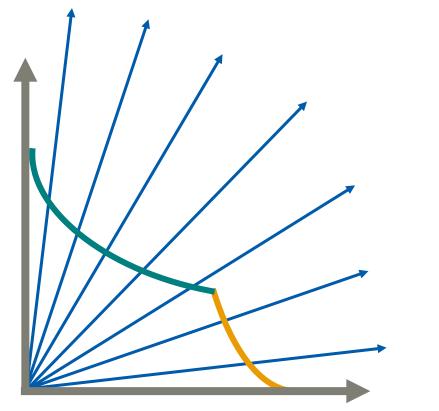
Performance Space

Sparse Approximation

Solution to Labeling problem:

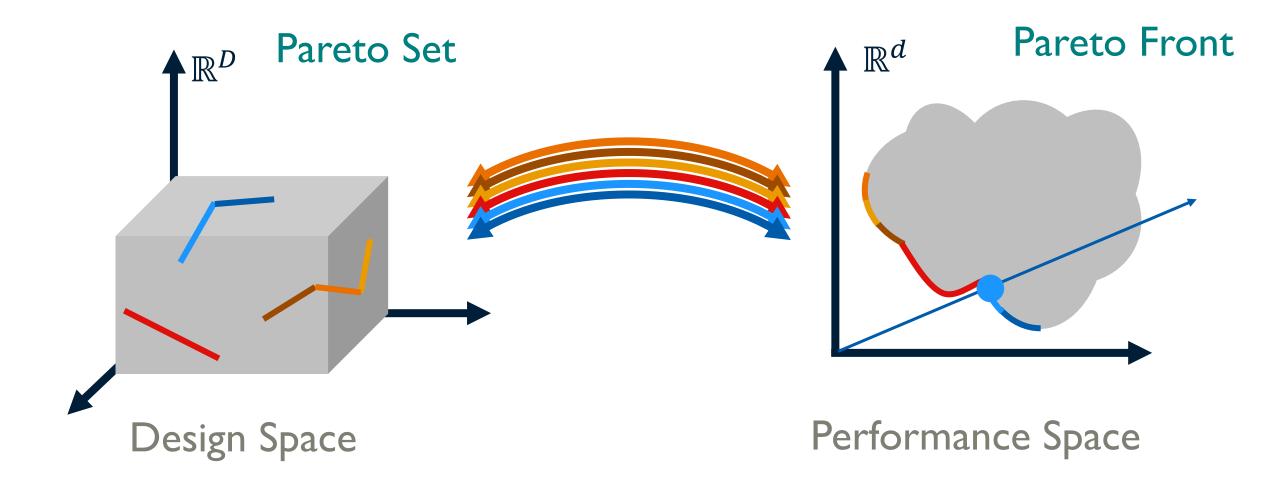




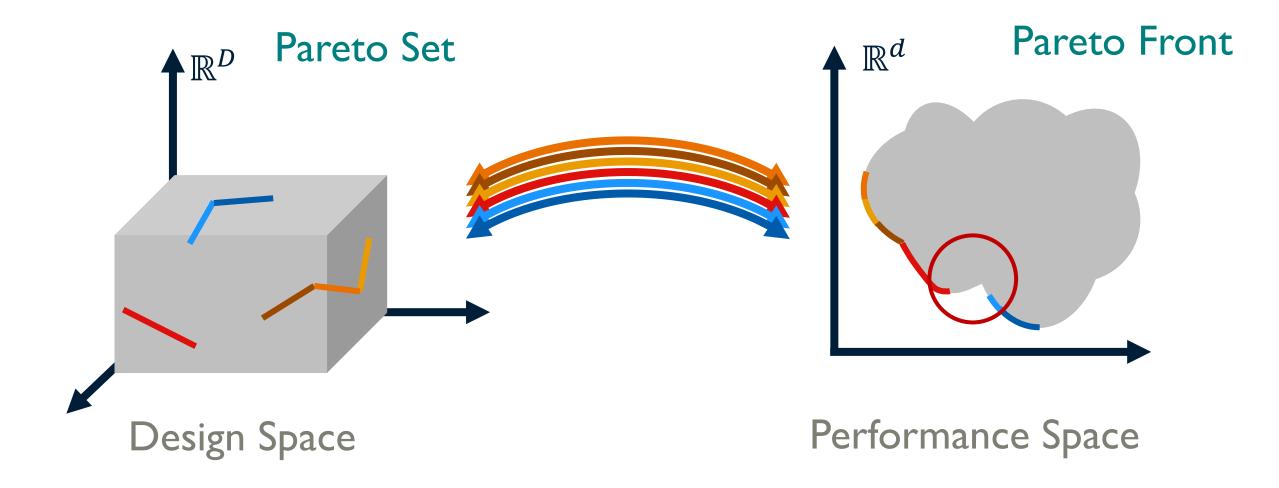


Performance Space

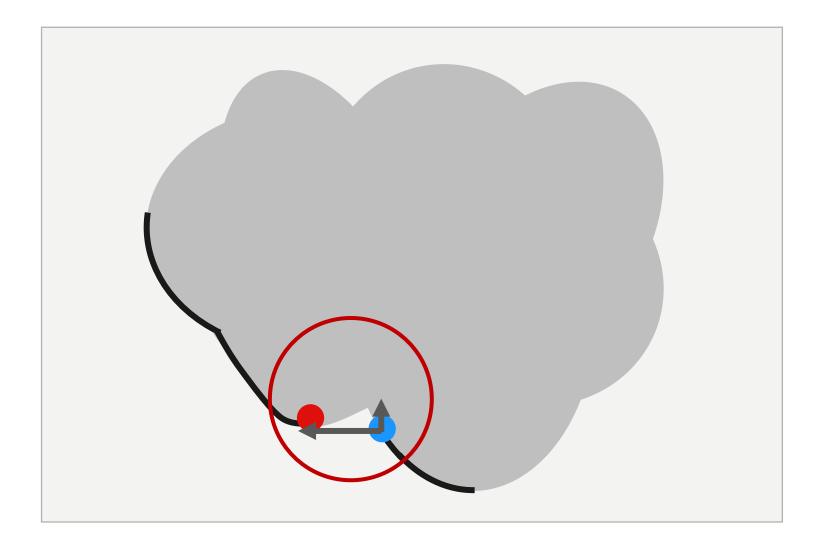
Remove Non-Dominant Points



Remove Non-Dominant Points

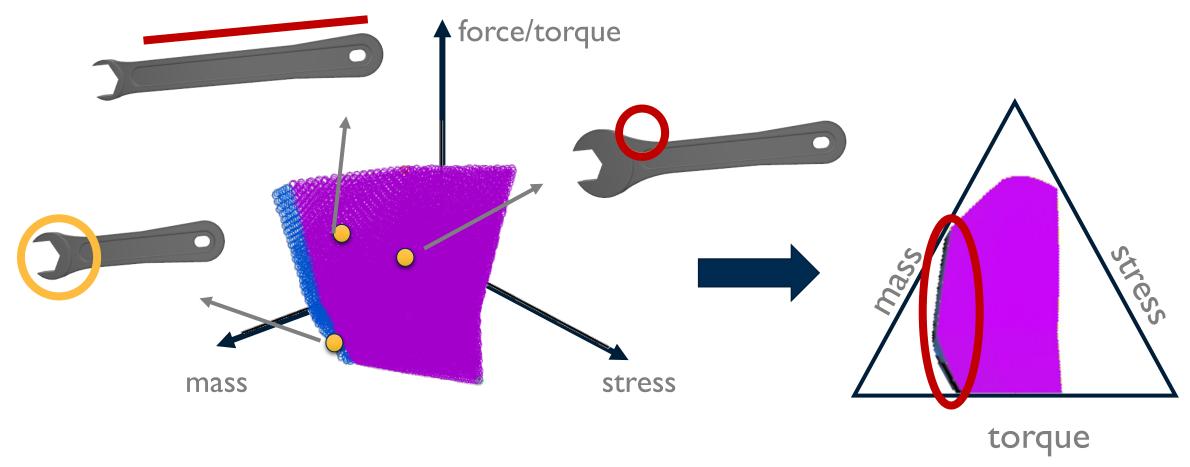


Gaps in Performance Space



Interactive Exploration Results

Wrench (3 design variables, 3 performance metrics)

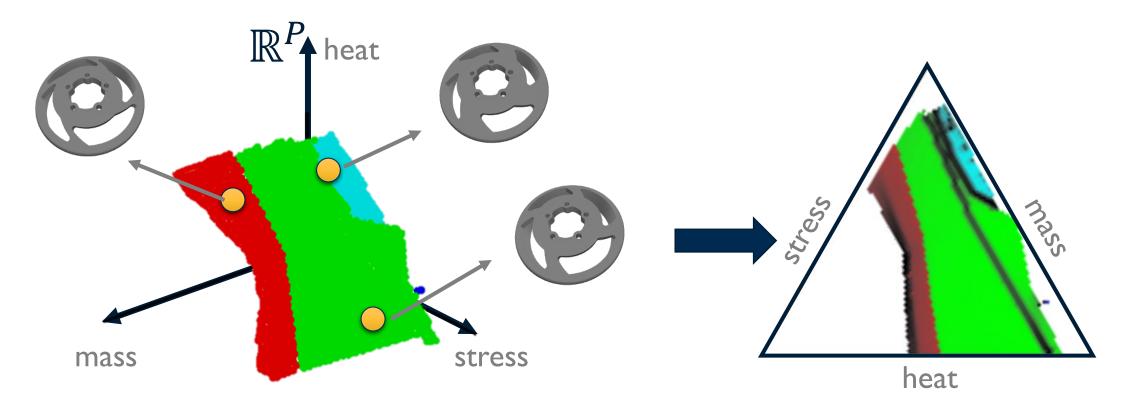


Performance Space

Wrench (3 design variables, 3 performance metrics)



Brake Hub (4 design variables, 3 performance metrics)

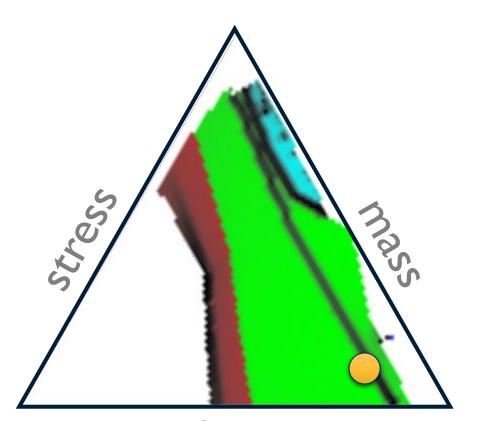


Performance Space

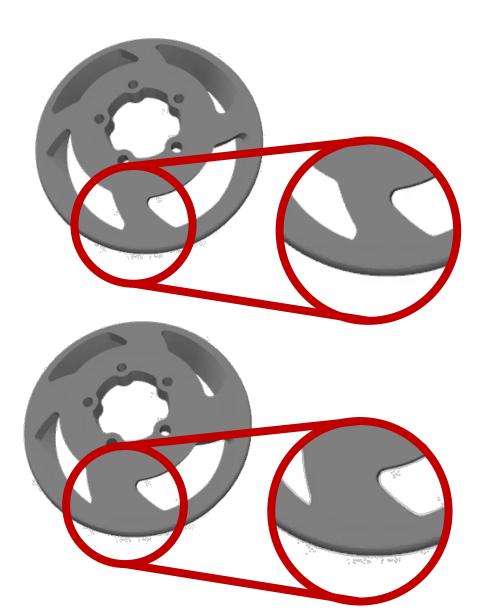
Brake Hub (4 design variables, 3 performance metrics)



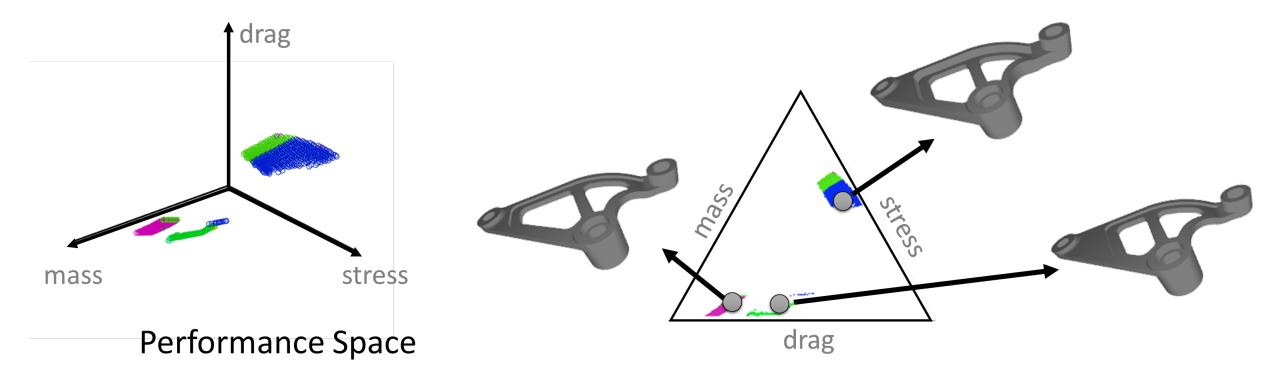
Transition Example



heat



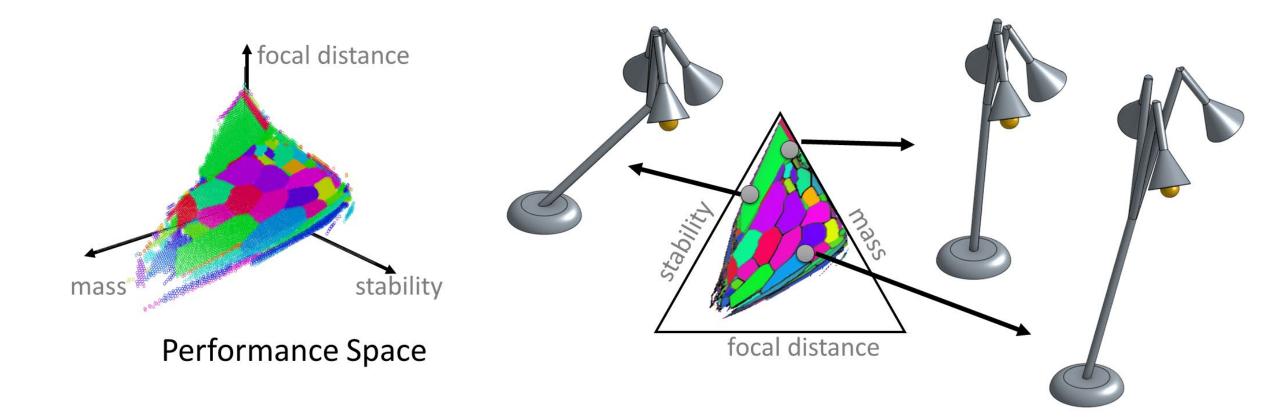
Bike Frame (4 design variables, 3 performance metrics)



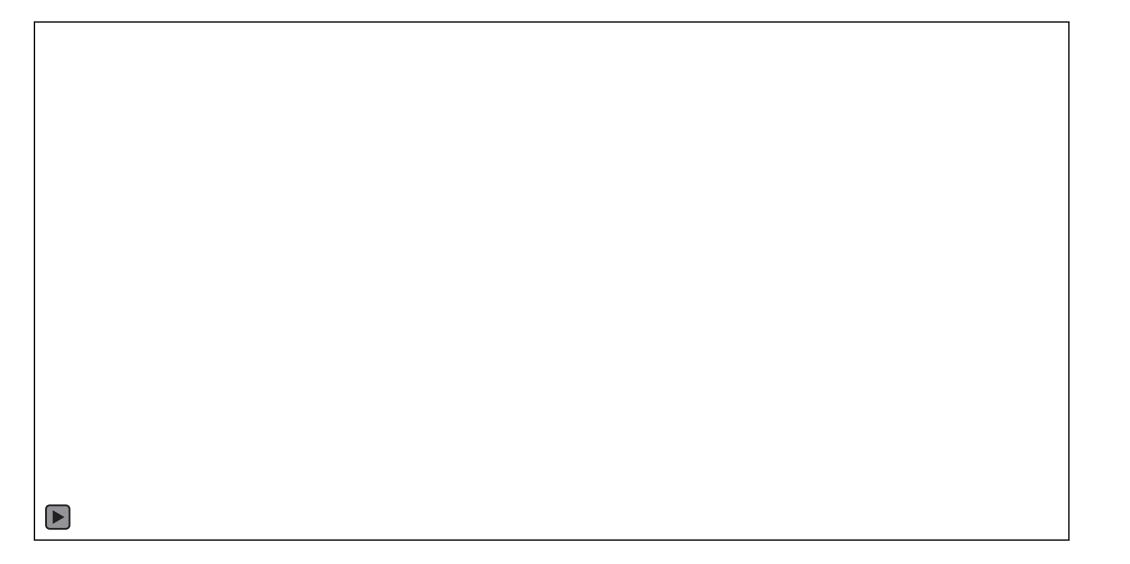
Bike Frame



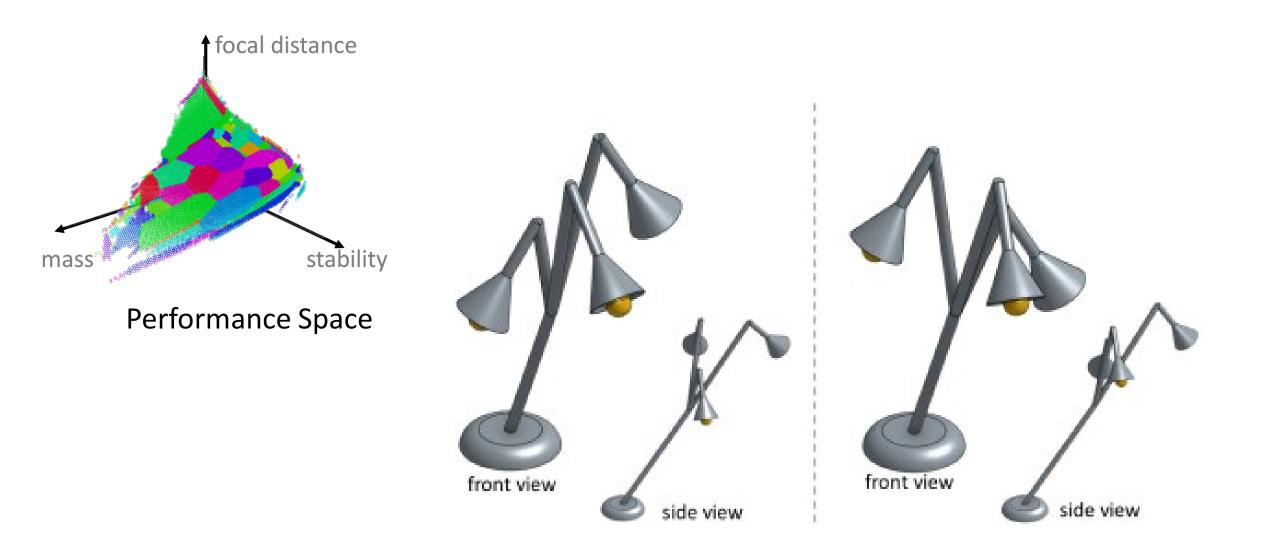
Lamp (21 design parameters, 3 performance parameters)

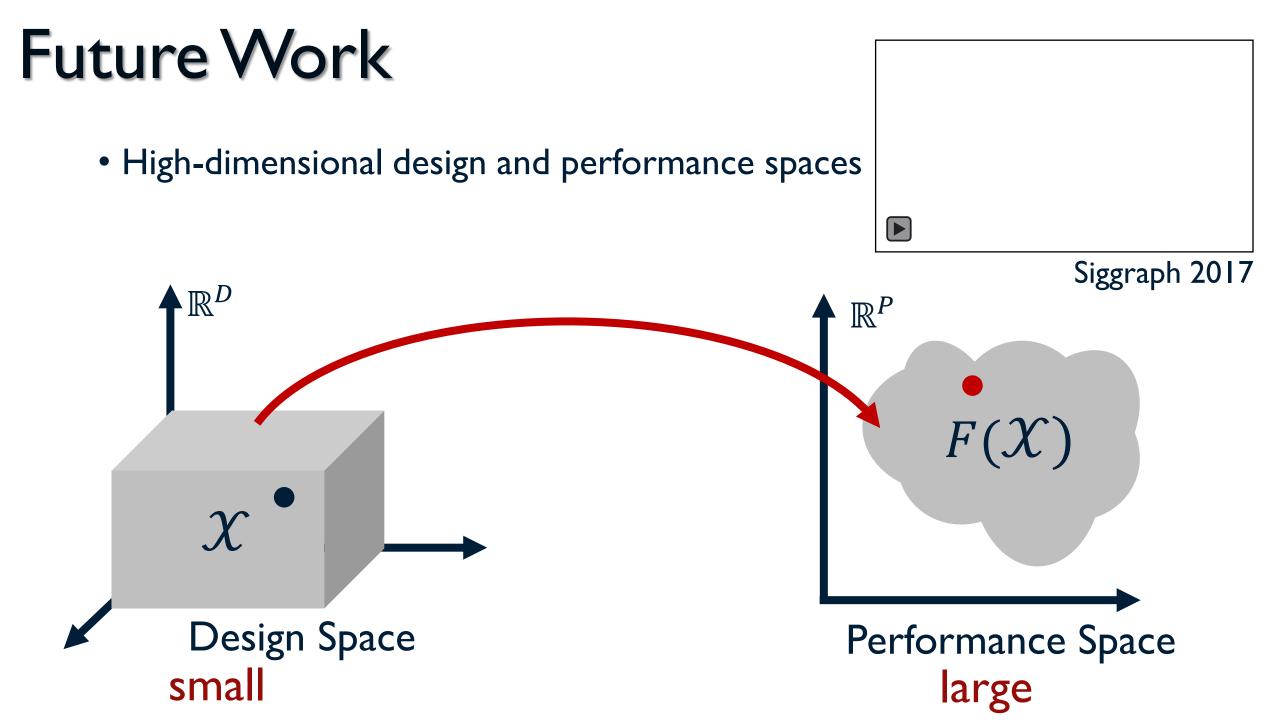


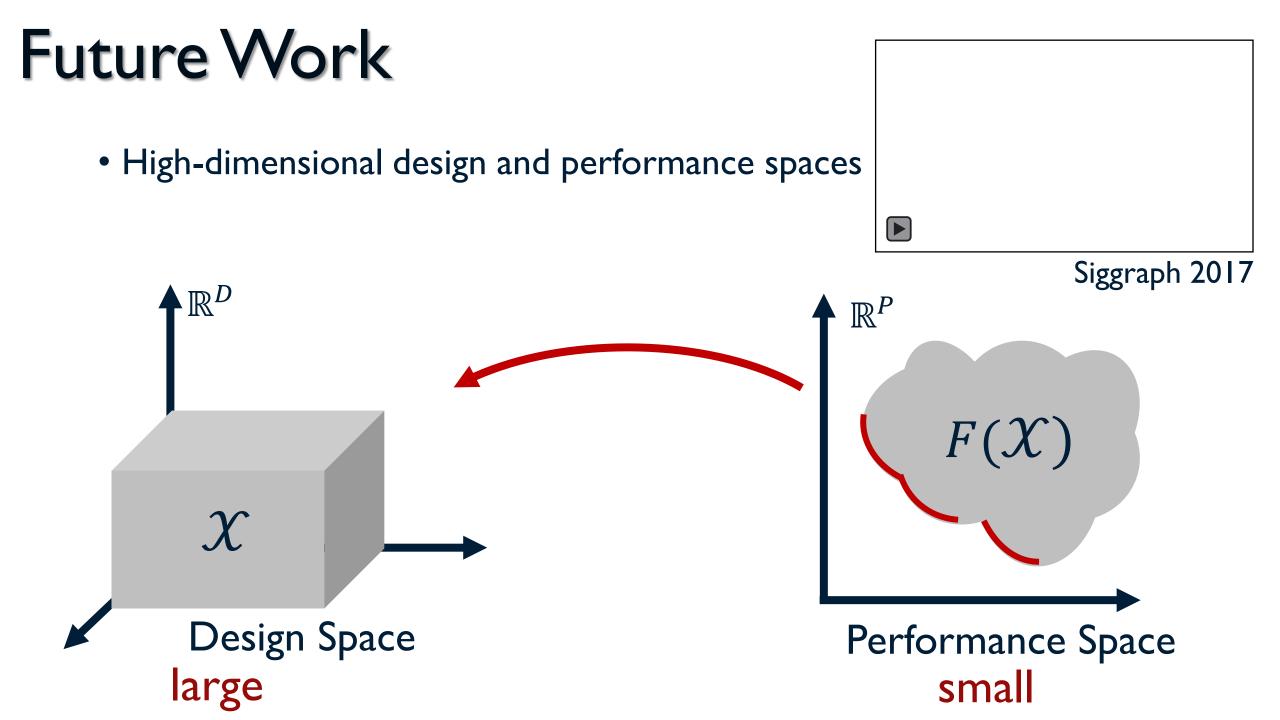
Lamp (21 design parameters, 3 performance parameters)

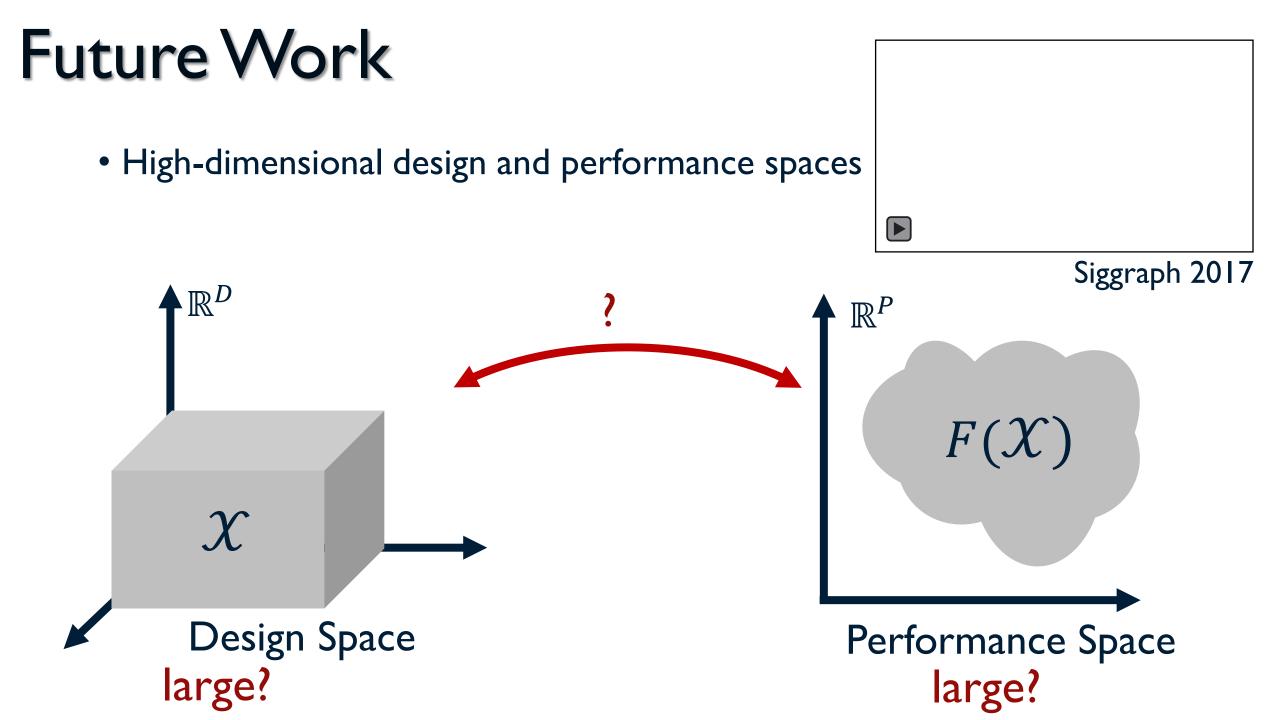


Different Solutions with Same Performance







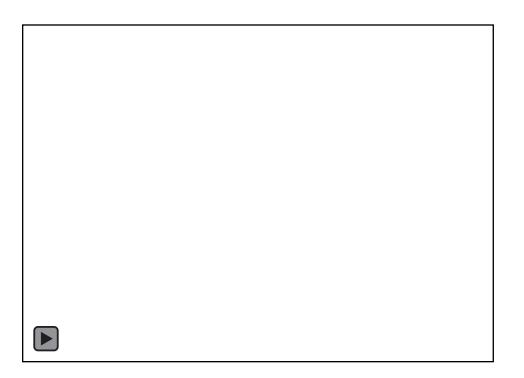


Future Work

- High-dimensional design and performance spaces
- Mixture of continuous/discrete design variables
- Visualization tool

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Looking for students and postdocs! adriana@cs.washington.edu

