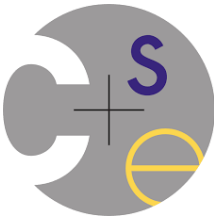


LET'S TALK MONEY

Fahad Pervaiz

Sam Castle, Galen Weld,
Franziska Roesner, Richard Anderson

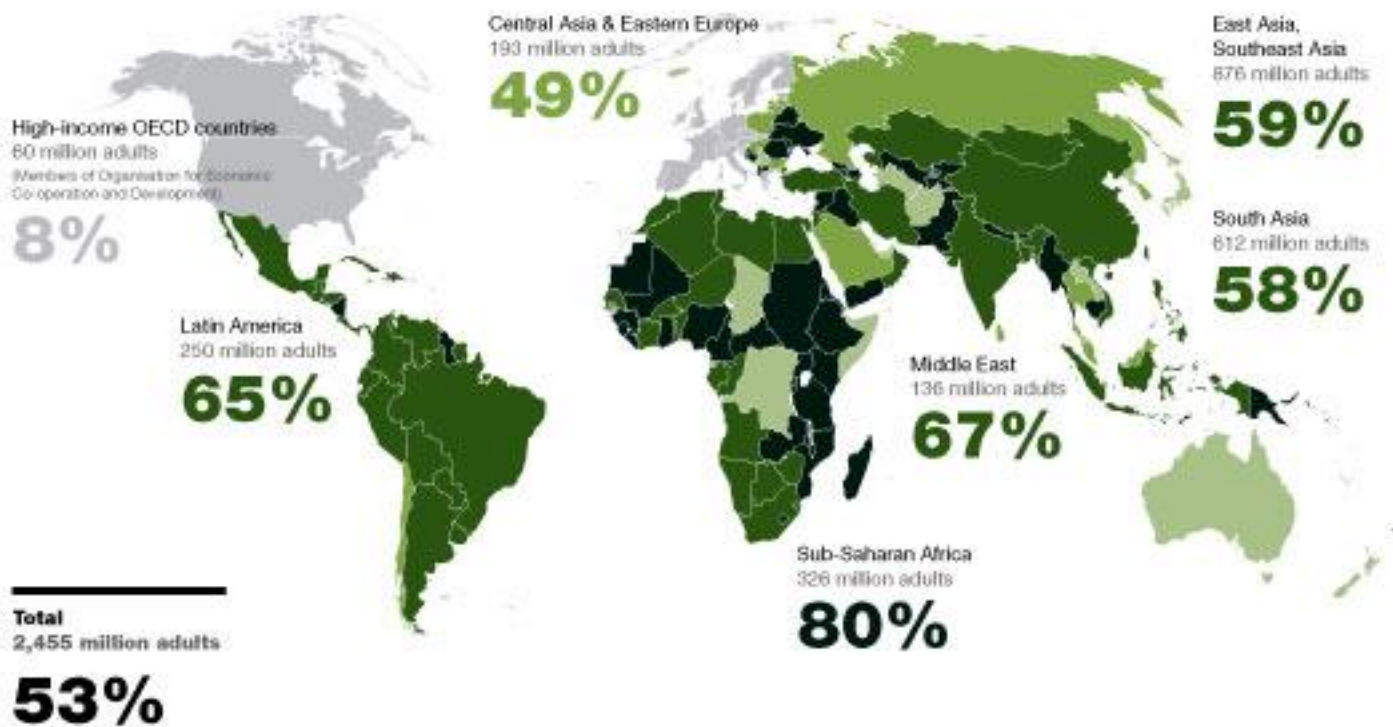


Unbanked Population

Percentage of total adult population who do not use formal or semiformal financial services

0-25% 26-50% 51-75% 76-100%

Estimates based on national data (regional averages)



Branchless Banking



Bank/Financial Institute

Bank of America, Standard Chartered Bank



Telecommunication Company

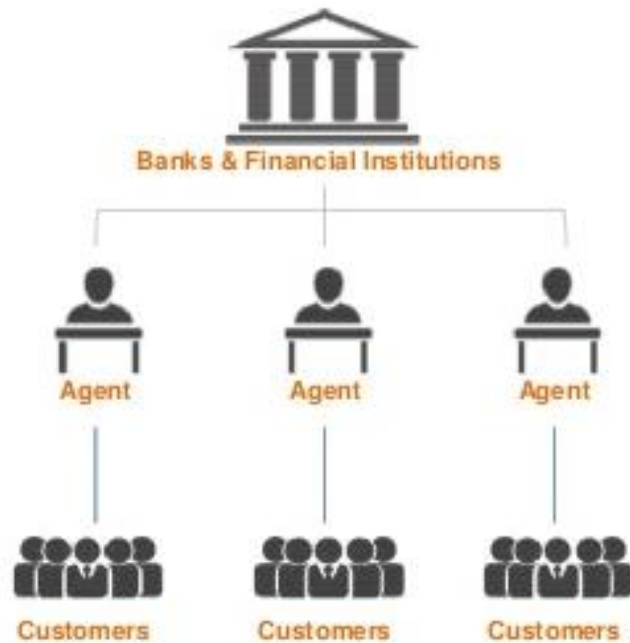
Verizon, Safaricom



3rd Party Software Company

Paypal, Google Wallet

Agent Based Banking



Communication Channels



Internet



SMS



USSD

Dial *322#

- 1. Cash-In
 - 2. Cash-Out
 - 3. Registration
 - 4. Payment
 - 5. My Acc
 - 0. Logout
- Select your option

Choose
option

2

(Reply with
digit 2)

Enter Mobile Account No

01XXXXXXXX

(Reply with Agent Account No)

Enter Amount

(Reply with Amount)

Your account has been
successfully credited by Tk. XXX,
Bal: Tk. XXXX. TxnID: XXX

Physical Security to Digital Security



Prior Work

Vulnerabilities in seven branchless banking applications

- Improper certificate verification
- Non-standard and weak cryptography
- Information leakage
- Data Exposure
- Weak password recovery

Reaves et al. "Mo(bile) Money, Mo(bile) Problems: Analysis of Branchless Banking Applications in the Developing World." USENIX 2015.

Building Threat Model

Confidentiality

- External Apps
- External Libraries
- SMS Intercept

Integrity

- Server Attack
- Man-in-the-Middle
- Authentication Attack
- SMS Spoof
- Agent-driven Fraud
- Fake Accounts

Availability

- Data Loss
- Denial-of-Service (DoS)
- Theft of Services
- Device Theft

Methodology

- **General Analysis**

- Decompiled android apps
- Ran automated scripts to find indicators

- **In-Depth Analysis**

- Examine service's website
- Search for promotional flyers

- **Developer Interviews**

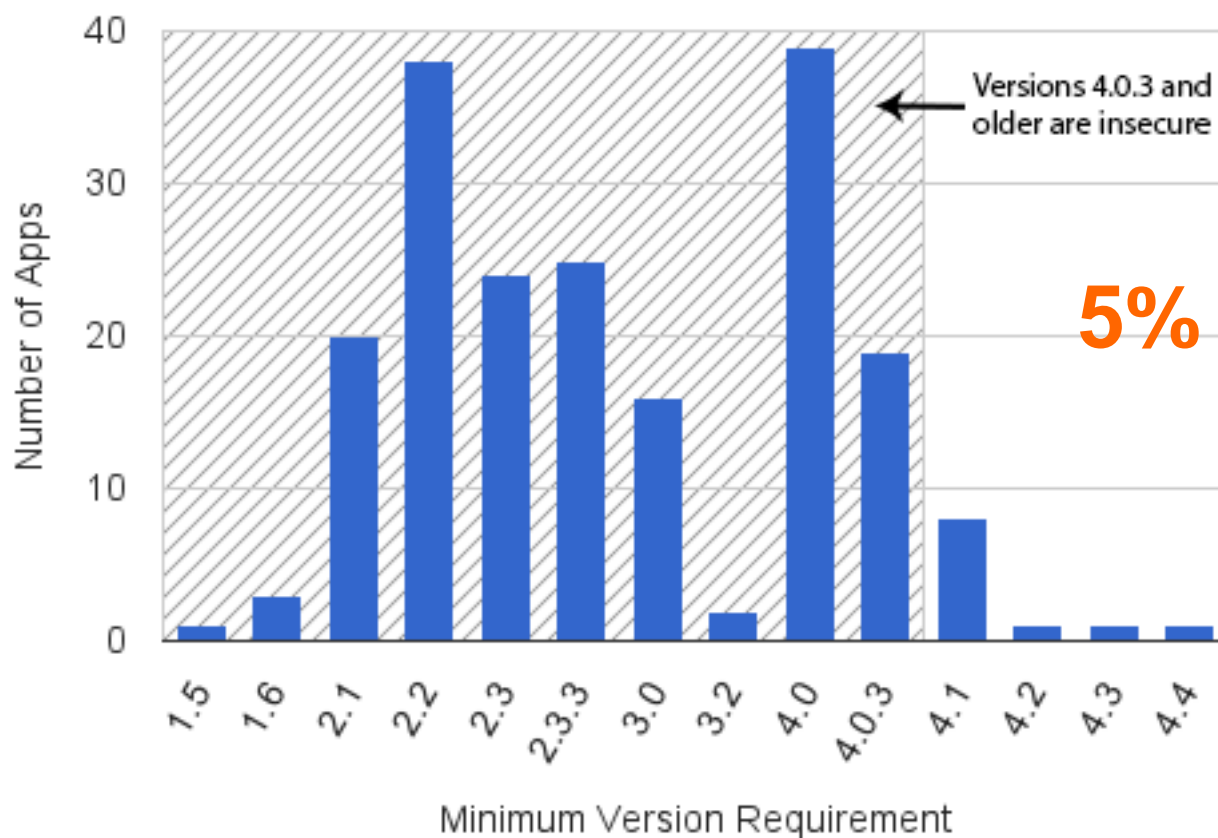
- No of Developers: 7
- Average Interview duration: 45 min
- Questions: Experience, Org Structure, Training and Security Processes

General App Analysis

- Approx 400 active services; majority are from GSMA mobile money development tracker database lists
- Selected Services: 197 Android apps
- Indicators: version, permission, external libraries, URLs

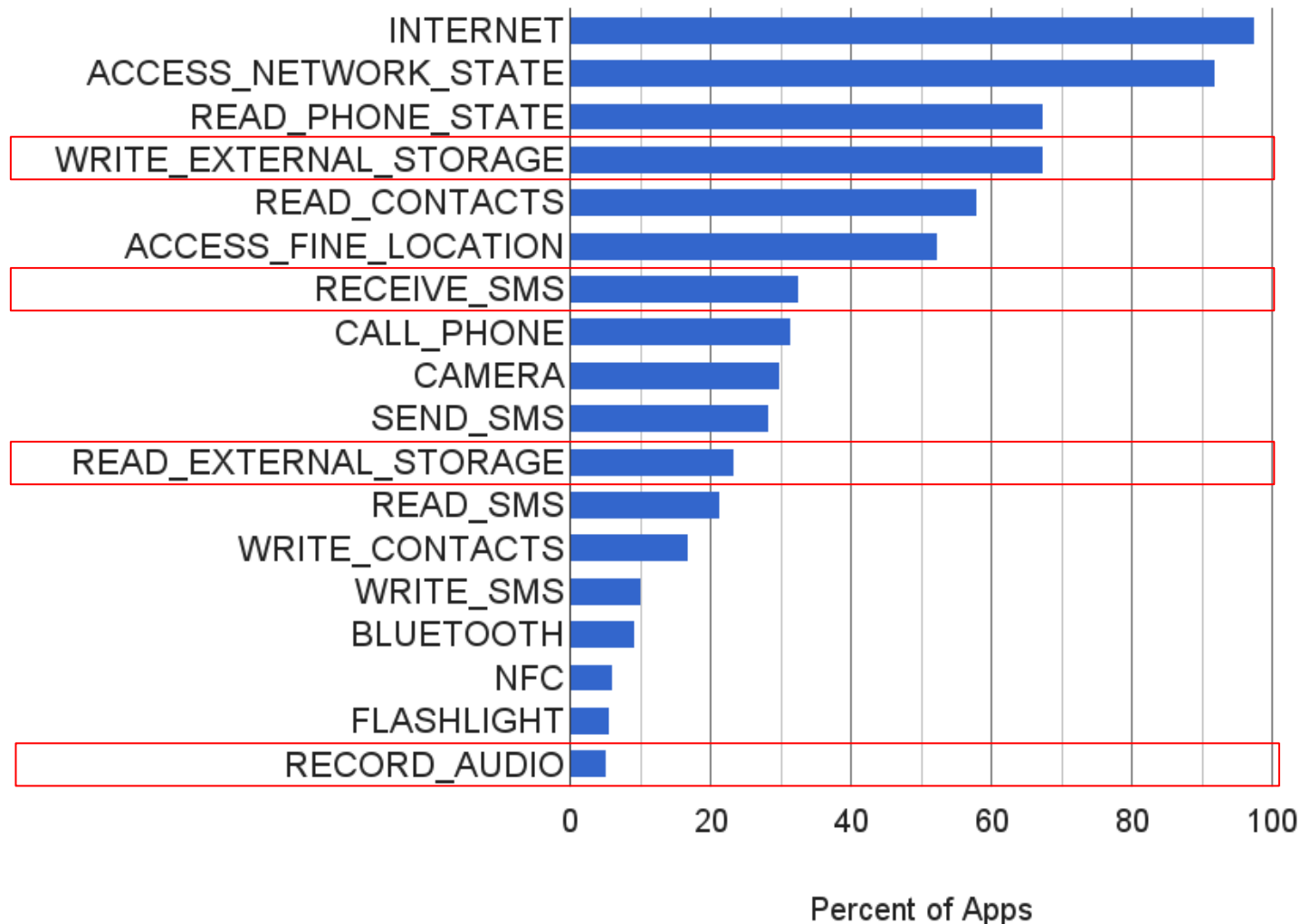
Stealing Data from Android Debug Log

- Another app can get permission to access logs
- Issue fixed in Android v4.1



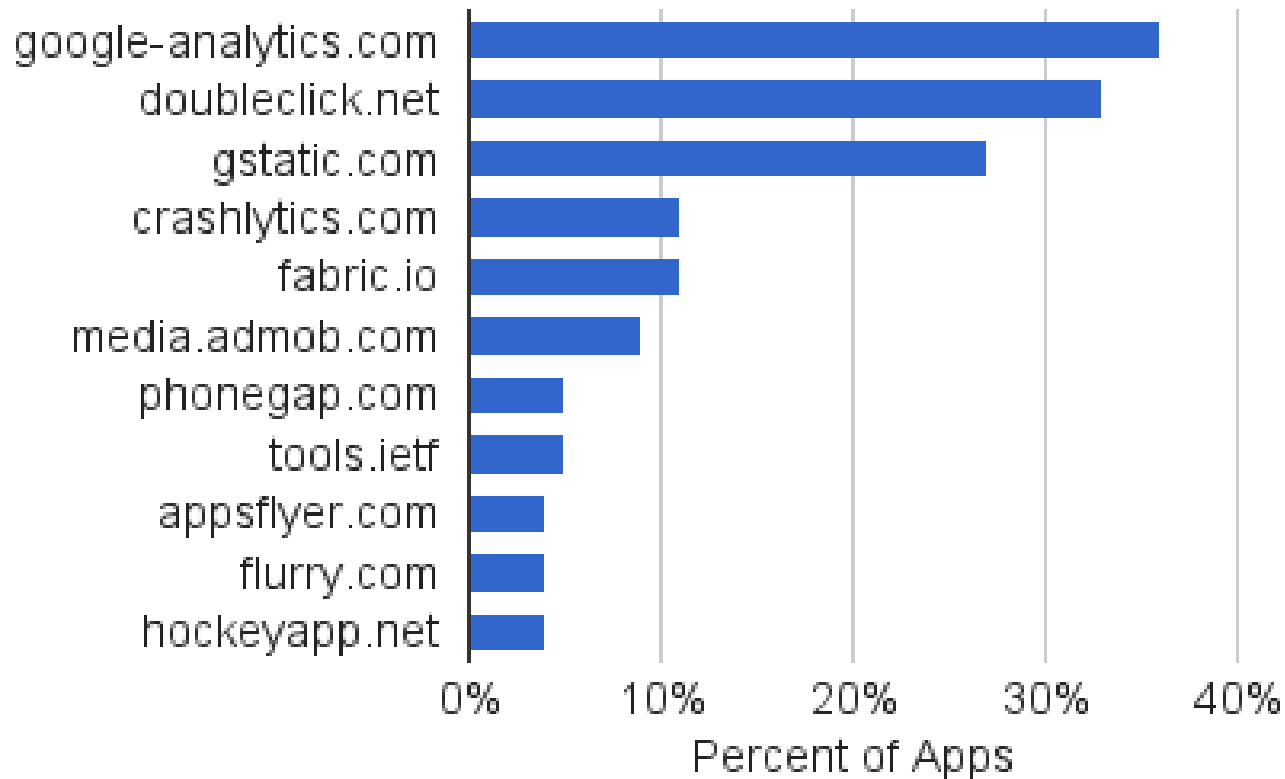
Over-Privilege Applications

- Over-privilege apps leaves room for vulnerability



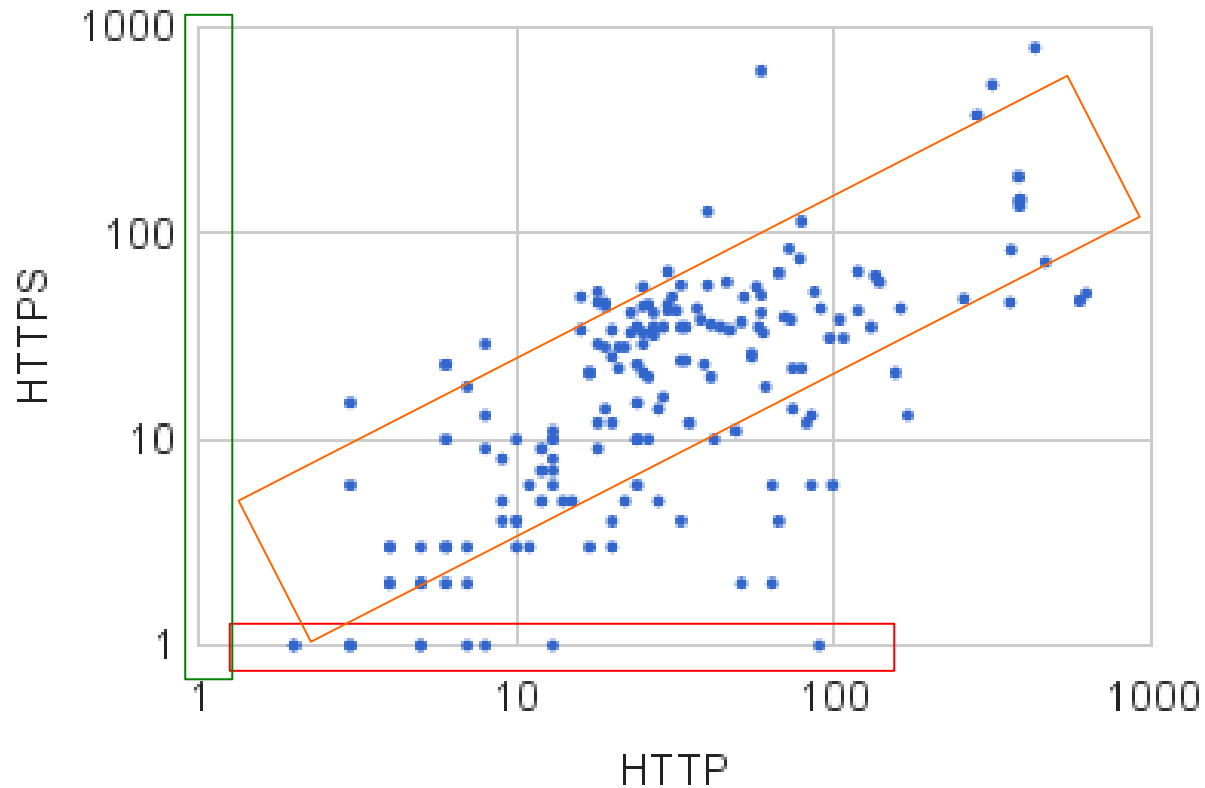
External Tracking Libraries

- Malicious or buggy 3rd party libraries can introduce new data leaks and vulnerabilities



Insecure Connections

- Insecure connections are vulnerable to man-in-the-middle attacks



In-Depth App Analysis

- Selected set have 71 services that includes Android app as well as USSD supported apps



11



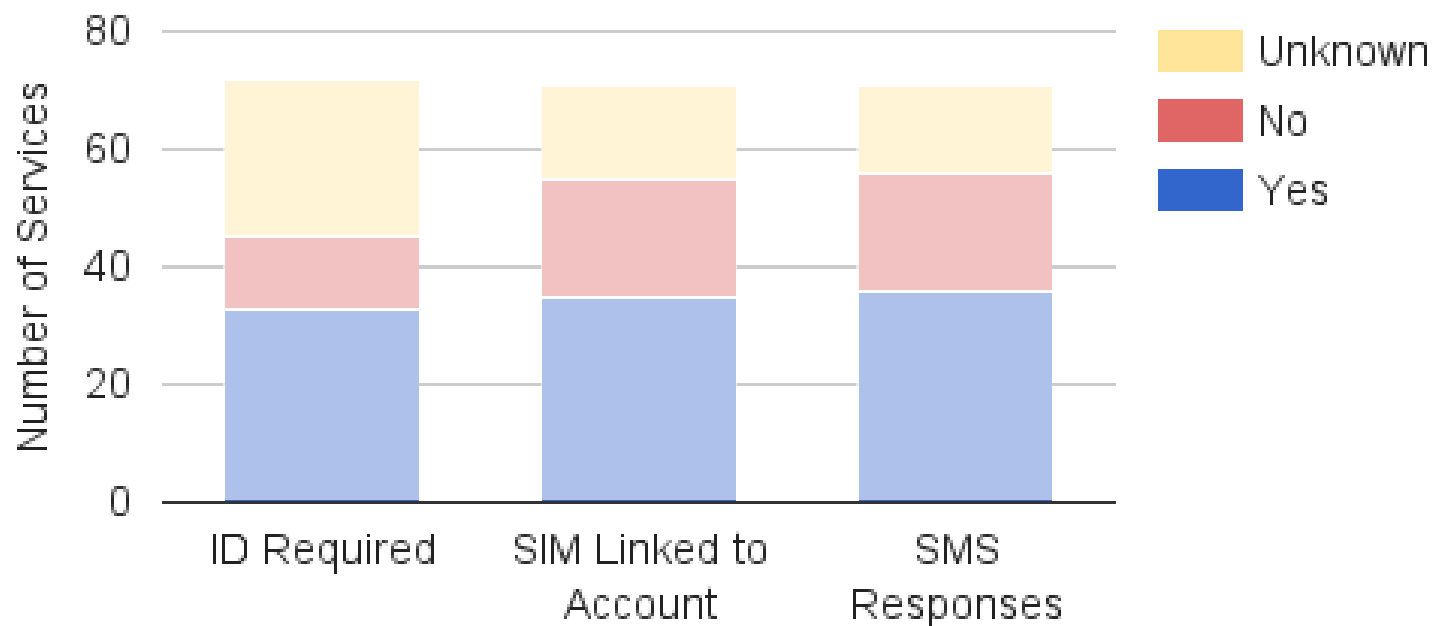
43



17

In-Depth App Analysis

20 app services do not require ID verification and 31 services issue SIM ID
~~Take Attack~~, Authentication Attack



In-Depth App Analysis

Password Reset

- 16 Apps reset the password via security questions based on personal information that is common knowledge in rural area
- 4 Apps reset the password to '1234'

Developer Interviews

- To better understand the sources of vulnerabilities, we interviewed developers from developing world.
- Contacted 249 unique email address
- Location: Nigeria, Kenya, Uganda, Zimbabwe, Colombia
- Organizations: Bank (3), Telco (2), Software (2)
- Majority of organizations were large
- One small company with only 50 K – 100 K downloads

Developer Interviews

- Most developer had college degrees and more than 5 year industry experience
- Except for one, all companies provided technical training to their developers
- All organizations had a separate security review team and code review processes
- External libraries use was allowed but either developers were skeptical or there is organizational review needed
- All developers except for one listed stack overflow among top two resources to use for help

Developer Interviews

Incomplete Threat Model

- Protecting organization from theft is considered more important than protecting customers

*“There are two security risks and both are human. **One is an ex-employee, and second is the customer....I take part in API discussions and system architecture for a new system...With my experience and training, I would say if I left the company today, there are 900 security breaches, and I would be able to breach one of them.**”*

Developer Interviews

Partner Requirements and Regulations

- Certain insecurities are dictated by the partner specifications and/or government regulations

*“We did one crazy one [implementation] in West Africa where they **didn't use any [encryption]**. There again we are just at the mercy of the partner...We made them sign documents seven ways to Sunday because we were absolutely worried about [security]. What you'll find in these markets is that you have an IT person, and you are forced to work to their level of expertise.”*

Conclusion

- Designed a Threat Model
- General Analysis
 - Mandating updated Android versions
 - Whitelist of secure 3rd party libraries
 - Advocate end-to-end secured communication
- In-Depth Analysis
 - Use of Govt. ID to avoid fake accounts
 - Better requirements are needed for password reset
 - Privacy issues with SMS communication
- Developer Interviews
 - Vulnerabilities due to specifications managed by different stakeholders
 - Complete threat model is needed to eliminate lack of understanding
 - Providing resources for best security practices to replace unreliable online forums

Thank You

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