

SURVEY

Finding an efficient method to solve SuDoku puzzles is:

- 1: A waste of time
- 2: A decent spare time activity
- 3: A fundamental problem in computer science

		8	6					
							6	
			4	8			2	3
		5		9				8
	4	9				2	1	
2				4		7		
3	6			2	9			
	1							
					5	1		

SURVEY

Finding an efficient method to solve SuDoku puzzles is:

- 1: A waste of time
- 2: A decent spare time activity
- 3: A fundamental problem in computer science

		8	6					
							6	
			4	8			2	3
		5		9				8
	4	9				2	1	
2				4		7		
3	6			2	9			
	1							
					5	1		

Does every problem have efficient algorithms?

Halting Problem: Given program code, output whether program halts or not.

Theorem [Godel]: Halting cannot be solved by any algorithm.

Theorem: Integer Equations cannot be solved by any algorithm.

...

What about problems that have algorithms? Must they have efficient algorithms?

Theorem: There are problems that can be solved in exponential time, but not in polynomial time.

OK, but what about Set Cover, Vertex Cover, Shortest Spanning Path - all have brute force algorithms, but do they have efficient algorithms?

Decision Problems

Decision problem: Problems with "yes" or "no" answers.

Does a given set system have a set cover of size at most k ?

Does a given graph have a vertex cover of size at most k ?

Does a number have a non-trivial factorization?

Does a given graph have an MST of cost at most k ?

Does a given flow network have a min-cut of capacity at most k ?

Does a given sudoku problem have a solution?

Polynomial time. Algorithm A runs in poly-time if for every string x , $A(x)$ terminates in at most $p(|x|)$ "steps", where p is some polynomial.

↑
length of x

P: The class of decision problems that can be solved in polynomial time.

PRIMES: $X = \{ 2, 3, 5, 7, 11, 13, 17, 23, 29, 31, 37, \dots \}$. Is input a prime?

Theorem [Agrawal-Kayal-Saxena, 2002] PRIMES is in P.

NP

Certification algorithm intuition.

- Certifier doesn't determine whether answer is "yes" on its own; rather, it checks a proposed proof t that answer is "yes".

Def. Algorithm $C(x, t)$ is a **certifier** for problem X if for every string x , the answer is "yes" iff there exists a string t such that $C(x, t) = \text{yes}$.

↖
"certificate" or "witness"

NP. Decision problems for which there exists a **poly-time** certifier.

↑
 $C(x, t)$ is a poly-time algorithm and
 $|t| \leq p(|x|)$ for some polynomial p .

Remark. NP stands for **nondeterministic** polynomial-time.

Certifiers and Certificates: Composite

COMPOSITES. Given an integer x , is x composite?

Certificate. A nontrivial factor t of x . Note that such a certificate exists iff x is composite. Moreover $|t| \leq |s|$.

Certifier.

```
boolean C(x, t) {  
    if (t = 1 or t = x)  
        return false  
    else if (x is a multiple of t)  
        return true  
    else  
        return false  
}
```

Instance. $x = 437,669$.

Certificate. $t = 541$ or 809 . $\longleftarrow 437,669 = 541 \times 809$

Conclusion. COMPOSITES is in NP.

Certifiers and Certificates: 3-Satisfiability

3SAT. Given a 3-CNF formula, is there a satisfying assignment?

Certificate. An assignment of truth values to the n boolean variables.

Certifier. Check that each clause has at least one true literal.

Ex.

$$\left(\overline{x_1} \vee x_2 \vee x_3 \right) \wedge \left(x_1 \vee \overline{x_2} \vee x_3 \right) \wedge \left(x_1 \vee x_2 \vee x_4 \right) \wedge \left(\overline{x_1} \vee \overline{x_3} \vee \overline{x_4} \right)$$

instance s

$$x_1 = 1, x_2 = 1, x_3 = 0, x_4 = 1$$

certificate t

Conclusion. 3SAT is in NP.

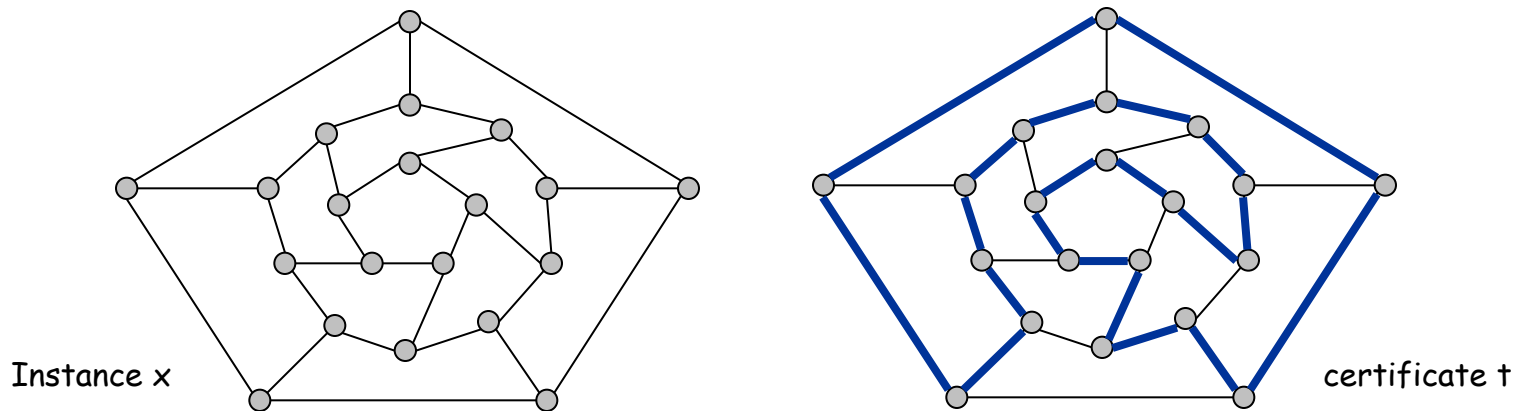
Certifiers and Certificates: Hamiltonian Cycle

HAM-CYCLE. Given an undirected graph $G = (V, E)$, does there exist a cycle C that visits every node?

Certificate. A permutation of the n nodes.

Certifier. Check that the permutation contains each node in V exactly once, and that there is an edge between each pair of adjacent nodes in the permutation.

Conclusion. HAM-CYCLE is in NP.



Certifiers and Certificates: Min-Cut

MIN-CUT. Given a flow network, and a number k , does there exist a min-cut of capacity at most k ?

Certificate. A min-cut T .

Certifier. Check that the capacity of the min-cut is at most T .

Conclusion. MIN-CUT is in NP.

Certifiers and Certificates: Min-Cut

MIN-CUT. Given a flow network, and a number k , does there exist a min-cut of capacity at most k ?

Certificate. The empty string.

Certifier. Compute the min-cut of the graph and check whether its capacity is at most k .

Conclusion. MIN-CUT is in NP.

Examples of NP Problems

Eg: Does a given set system have a set cover of size at most k ?

Certificate: A set cover of size at most k

Does a given graph have a vertex cover of size at most k ?

Certificate: A vertex cover of size at most k .

Does a number have a non-trivial factorization?

Certificate: A non-trivial factorization

Does a given graph have an MST of cost at most k ?

Certificate: An MST of cost at most k

Does a given flow network have a min-cut of capacity at most k ?

Certificate: A min-cut of capacity at most k

Does a given sudoku problem have a solution?

Certificate: A valid solution.

P, NP, EXP

P. Decision problems for which there is a **poly-time algorithm**.

EXP. Decision problems for which there is an **exponential-time algorithm**.

NP. Decision problems for which there is a **poly-time certifier**.

Claim. $P \subseteq NP$.

Pf. Consider any problem X in P .

- By definition, there exists a poly-time algorithm $A(x)$ that solves X .
- Certificate: $t =$ empty string, certifier $C(x, t) = A(x)$. ▪

Claim. $NP \subseteq EXP$.

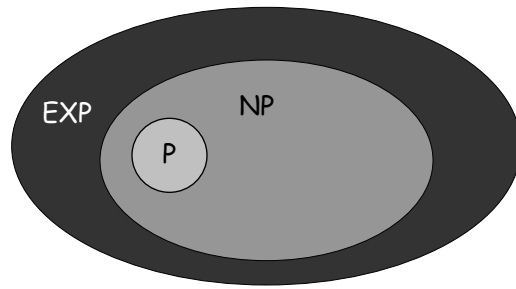
Pf. Consider any problem X in NP .

- By definition, there exists a poly-time certifier $C(x, t)$ for X .
- To solve input x , run $C(x, t)$ on all strings t with $|t| \leq p(|x|)$ (running time of C).
- Return **yes**, if $C(x, t)$ returns **yes** for any of these. ▪

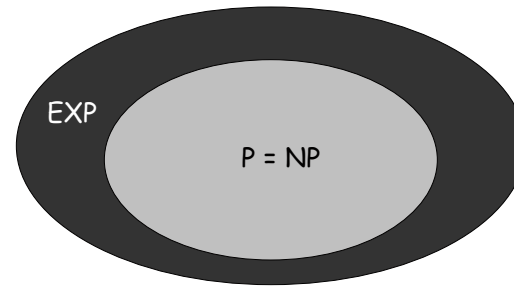
The Main Question: P Versus NP

Does $P = NP$? [Cook 1971, Edmonds, Levin, Yablonski, Gödel]

- Is the decision problem as easy as the certification problem?
- Clay \$1 million prize.



If $P \neq NP$



If $P = NP$

If **yes**: Efficient algorithms for 3-COLOR, TSP, FACTOR, SAT, ...

If **no**: No efficient algorithms possible for 3-COLOR, TSP, SAT, ...

NP-Completeness

Punchline: If you find a way to solve sudoku in polynomial time, you will solve factoring in polynomial time!

NP-Completeness

Punchline: If you find a way to solve sudoku in polynomial time, you will solve set cover in polynomial time!

NP-Completeness

Punchline: If you find a way to solve sudoku in polynomial time, you will solve SAT in polynomial time!

NP-Completeness

Punchline: If you find a way to solve sudoku in polynomial time, you will solve all machine learning problems in polynomial time!

NP-Completeness

Punchline: If you find a way to solve sudoku in polynomial time, you will solve every problem in NP in polynomial time!

NP-Completeness

Def. Problem X **polynomially reduces** to problem Y ($X \leq_p Y$) if arbitrary instances of problem X can be solved using:

- Polynomial number of standard computational steps, plus
- Polynomial number of calls to subroutine that solves problem Y .

NP-complete Problem. A problem Y in NP with the property that for every problem X in NP, $X \leq_p Y$.

Theorem. Suppose Y is an NP-complete problem. Then Y is solvable in poly-time iff $P = NP$.

Pf. \Leftarrow If $P = NP$ then Y can be solved in poly-time since Y is in NP.

\Rightarrow Suppose Y can be solved in poly-time.

- Let X be any problem in NP. Since $X \leq_p Y$, we can solve X in poly-time. This implies $NP \subseteq P$.
- We already know $P \subseteq NP$. Thus $P = NP$. \cdot

Fundamental question. Do there exist "natural" NP-complete problems?

Program Satisfiability

PROGRAM-SAT. Given a line program on inputs $x=x_1, x_2, \dots, x_n$ is there a way to set the inputs so that the output is 1?

$$I_1 = x_1 \text{ AND } x_2;$$

$$I_2 = x_3 \text{ OR } x_5;$$

$$I_3 = \text{NOT } x_6 \text{ AND } x_8;$$

$$I_4 = I_1 \text{ XOR } I_3;$$

$$I_5 = I_2 \text{ AND } x_4;$$

$$I_6 = \text{NOT } I_4 \text{ OR } I_2;$$

...

$$I_{m-2} = I_{17} \text{ AND } I_{25};$$

$$I_{m-1} = x_1 \text{ XOR } x_2;$$

$$I_m = x_1 \text{ XOR } I_{m-2};$$

OUTPUT I_m

The "First" NP-Complete Problem

Theorem. PROGRAM-SAT is NP-complete. [Cook 1971, Levin 1973]

Pf. (sketch)

- Any polynomial time algorithm can be compiled into a poly-size program.
- If problem X has poly-time certifier $C(x, t)$, to solve X , need to know if there exists a certificate t such that $C(x, t) = \text{yes}$.
- Let $K(t)$ be poly-size program computing $C(x, t)$
- Program $K(t)$ is satisfiable iff $X(x) = \text{yes}$.

Establishing NP-Completeness

Recipe to establish NP-completeness of problem Y .

- Step 1. Show that Y is in NP.
- Step 2. Choose an NP-complete problem X .
- Step 3. Prove that $X \leq_p Y$.

Justification. If X is an NP-complete problem, and Y is a problem in NP with the property that $X \leq_p Y$ then Y is NP-complete.

Pf. Let W be any problem in NP. Then $W \leq_p X \leq_p Y$.

- By transitivity, $W \leq_p Y$.
- Hence Y is NP-complete. ▪

\uparrow \uparrow
by definition of by assumption
NP-complete

3-SAT is NP-Complete

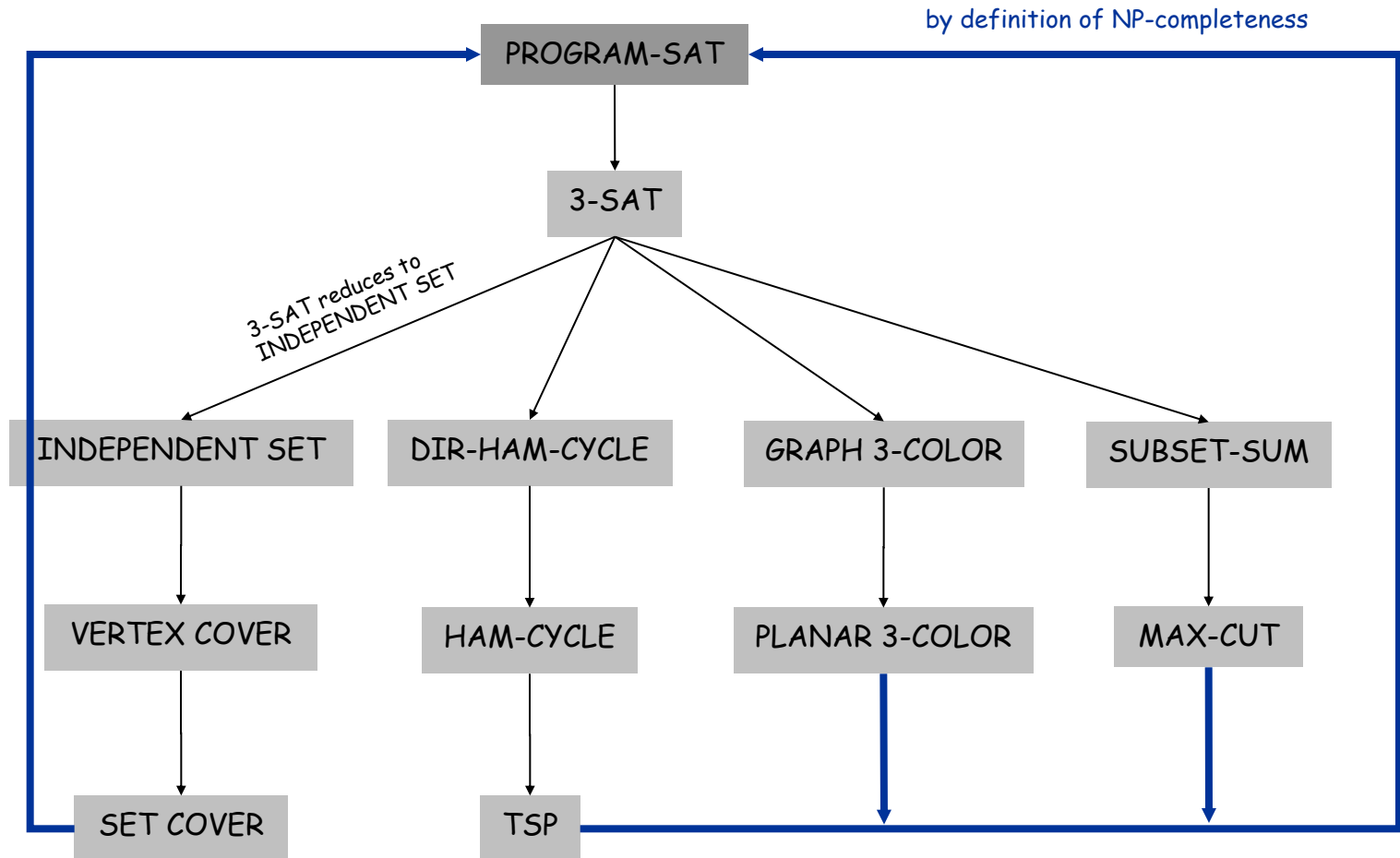
Theorem. 3-SAT is NP-complete.

Pf. Suffices to show that $\text{PROGRAM-SAT} \leq_p \text{3-SAT}$ since 3-SAT is in NP.

- Let K be any line program.
- Create a 3-SAT variable l_i for each line i .
- Make variables compute correct values at each node:
 - $l_i = l_4 \text{ AND } x_5$ add 4 clauses: $(l_i \text{ OR not } l_4 \text{ OR not } x_5) \text{ AND } (l_i \text{ OR not } l_4 \text{ OR } x_5) \text{ AND } (l_i \text{ OR } l_4 \text{ OR not } x_5) \text{ AND } (\text{not } l_i \text{ OR } l_4 \text{ OR } x_5)$
- 3SAT formula is satisfiable if and only if K is satisfiable.

NP-Completeness

Observation. All problems below are NP-complete and polynomial reduce to one another!



More NP-Complete Computational Problems

- Aerospace engineering:** optimal mesh partitioning for finite elements.
- Biology:** protein folding.
- Chemical engineering:** heat exchanger network synthesis.
- Civil engineering:** equilibrium of urban traffic flow.
- Economics:** computation of arbitrage in financial markets with friction.
- Electrical engineering:** VLSI layout.
- Environmental engineering:** optimal placement of contaminant sensors.
- Financial engineering:** find minimum risk portfolio of given return.
- Game theory:** find Nash equilibrium that maximizes social welfare.
- Genomics:** phylogeny reconstruction.
- Mechanical engineering:** structure of turbulence in sheared flows.
- Medicine:** reconstructing 3-D shape from biplane angiogram.
- Operations research:** optimal resource allocation.
- Physics:** partition function of 3-D Ising model in statistical mechanics.
- Politics:** Shapley-Shubik voting power.
- Pop culture:** Minesweeper consistency.
- Statistics:** optimal experimental design.