

## Lecture 11: $NL = coNL$

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IN THIS LECTURE, WE CONTINUE our discussion of space complexity classes. We first introduce a new definition. Given any set of boolean functions  $S$ , we write  $coS$  to denote the set

$$\{f : 1 - f \in S\}.$$

Thus  $coNP$  is the set of functions for which there is an efficiently verifiable proof that  $f(x) = 0$ .

**Fact 1.**  $P = coP$

**Fact 2.**  $L = coL$

**Fact 3.**  $EXP = coEXP$

We do not know if  $NP = coNP$ . To show that  $coNP \subseteq NP$ , it would be enough to have a polynomial time algorithm that can certify that a boolean formula is *unsatisfiable*.

**Fact 4.** If  $P = NP$ , then  $NP = coNP$ .

On the other hand, we can show:

**Theorem 5.** For space constructible  $s(n)$ ,  $NSPACE(s(n)) = coNSPACE(s(n))$ .

**Proof** As usual we focus on the configuration graph. To prove the theorem, it will be enough to be able to verify that there is *no* path from two vertices  $u, v$  in the graph, in  $s(n)$  space. This would show that if  $f(x) = 1$  can be certified in space  $s(n)$ , then  $f(x) = 0$  can also be certified in space  $s(n)$ . The other direction is completely symmetric.

We shall prove how to do this by designing a sequence of algorithms. Let  $C_i$  denote the set of vertices that are reachable from  $u$  in  $i$  steps. Suppose the graph is of size at most  $2^s$ .

**Claim 6.** Given any vertex  $v$  and a number  $i \leq 2^s$ , there is a non-deterministic space  $s(n)$  algorithm such that:

- If  $v \in C_i$ , then some computational path outputs 1
- If  $v \notin C_i$ , then every computational path outputs 0.

The algorithm simply guesses a path from  $u$  to  $v$  and checks that the path is a valid path of the graph by checking each edge in order.

**Claim 7.** *Given the size of  $|C_{i-1}| = c$ , and a vertex  $v$ , there is a non-deterministic space  $s(n)$  algorithm such that*

- *If  $v \notin C_i$ , there is some computational path that outputs 1.*
- *If  $v \in C_i$ , then every computational path outputs 0.*

Since the algorithm is given the size of  $C_{i-1}$ , the algorithm guesses each of the vertices of  $C_{i-1}$  in increasing order, and for each one, it checks that the vertex is different from the last vertex that was guessed, and then uses Claim 6 to verify that the vertex is indeed a member of  $C_{i-1}$ . It also makes sure that the given vertex is not  $v$  and not a neighbor of  $v$ . It maintains a count of all the number of vertices guessed and checks that  $|C_{i-1}|$  vertices are given. If any of the checks fail, the algorithm outputs 0.

Finally, we argue that given the size of  $C_{i-1}$ , we can certify the size of  $|C_i|$ .

**Claim 8.** *Given the size of  $|C_{i-1}| = c'$ , there is a non-deterministic space  $s(n)$  algorithm such that the algorithm either aborts or outputs  $|C_i|$  on every computational path, and there is some computational path on which the algorithm outputs  $|C_i|$ .*

For each vertex  $v$  of the graph (in increasing order), the algorithm uses Claims 6 and 7 to check whether  $v \in C_i$  or  $v \notin C_i$ , and it maintains a count of the number of vertices in  $C_i$ .

Thus, we obtain an algorithm that can verify that  $v \notin C_n$  in  $O(s(n))$  space. We first compute  $C_n$  by repeatedly using Claim 8 and then we apply Claim 7 to check whether  $v \notin C_n$ . ■