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# KIDS: A Semi-Automatic Program Development System

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CS294-2: Software Synthesis  
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BEEN THERE, DID THAT. . .

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BEEN THERE, DID THAT. . .

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## Bunch of specification languages

- recursive functions
  - SETL
  - OO + sets
  - (else?)
- } declarative (?),  
expressive, . . .

## Wealth of transformation techniques

- simplification
  - (un)folding
  - finite differencing
  - (else?)
- } correctness preserving,  
useful,  
complementary, . . .

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BEEN THERE, DID THAT. . .

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SO WHAT'S THE PROBLEM?

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SO WHAT'S THE PROBLEM?

4

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## The missing link

- give me **one tool**
  - all-in-one synthesizer/optimizer
  - unified language for spec + transformations (deduction)
  - IDE: expression highlighting, menus, . . .
- does (almost) everything **automagically**
- for the remainder. . .
  - exhaustive library (theories)
  - cookbook (design tactics)

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SO WHAT'S THE PROBLEM?

5

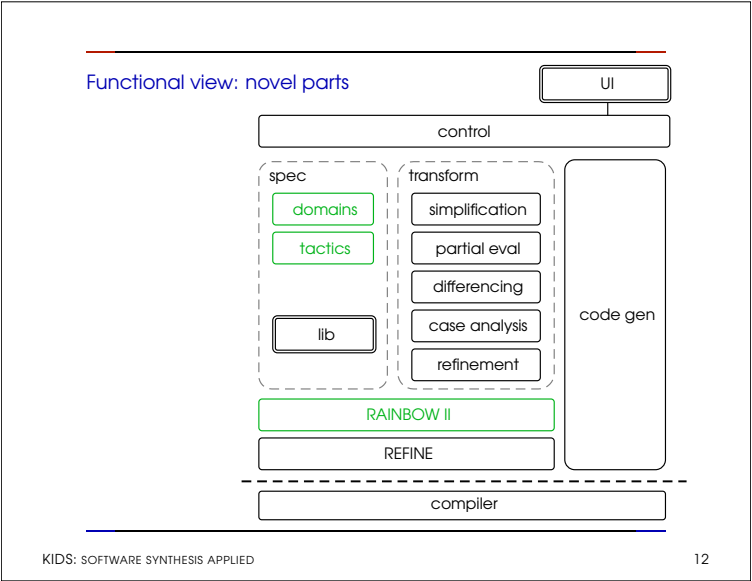
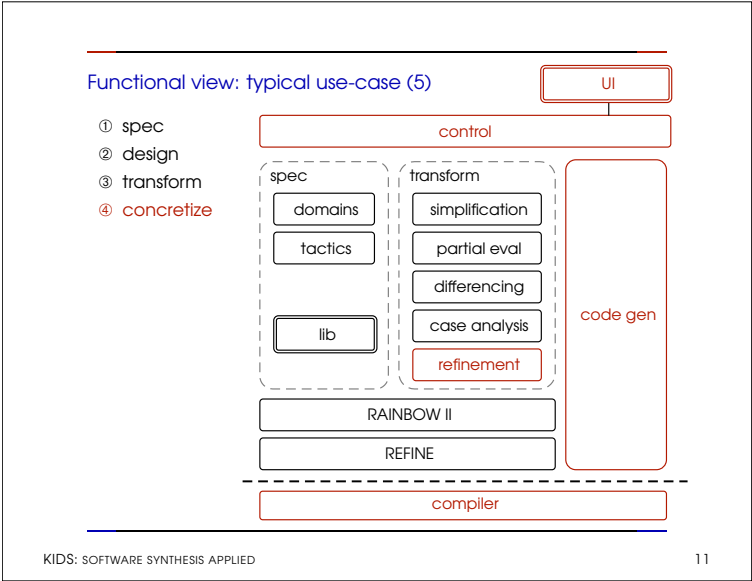
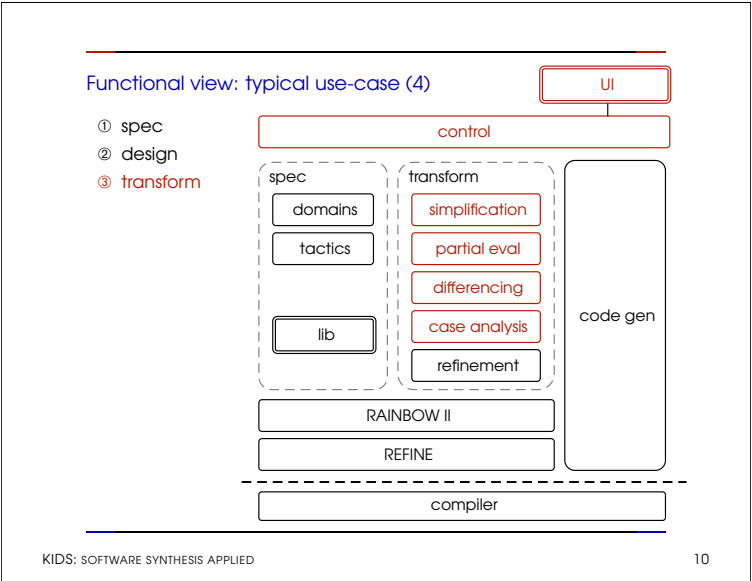
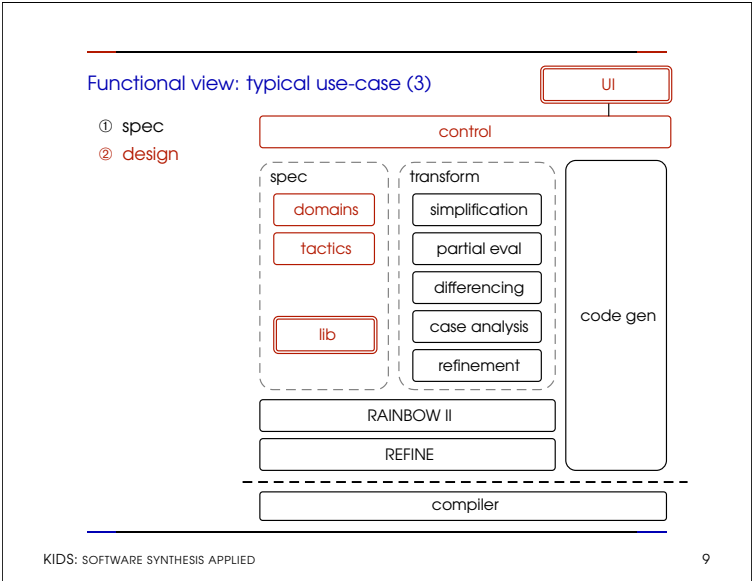
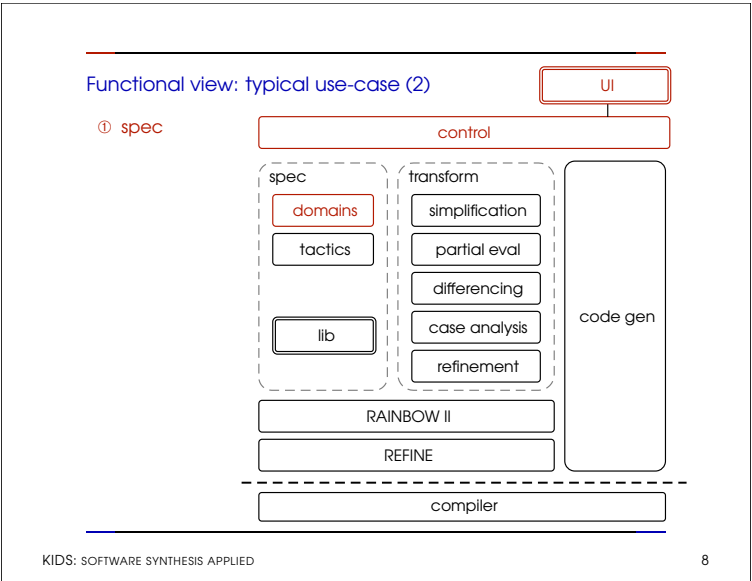
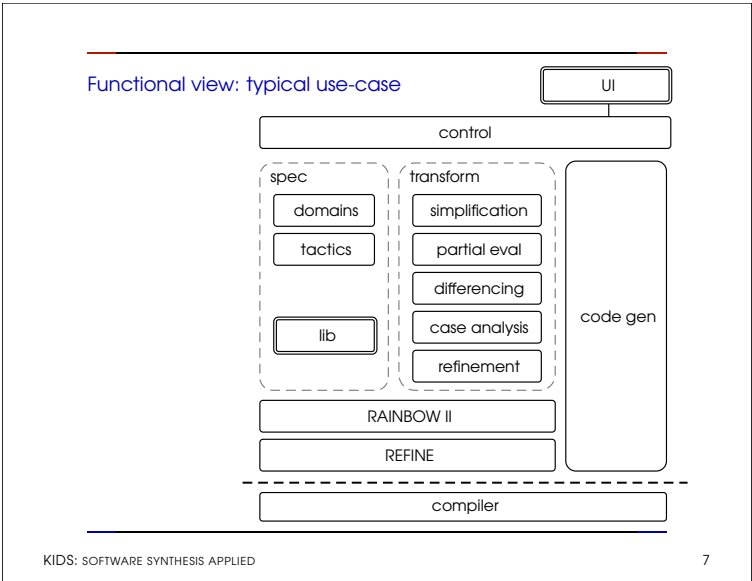
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KIDS: SOFTWARE SYNTHESIS APPLIED

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KIDS: SOFTWARE SYNTHESIS APPLIED

6



## THE BASICS

### REFINE: underlying knowledge-based environment

- data management / representation
- also defines high-level language: sets, sequences, FOL, ...

### RAINBOW II: deductive inference engine

**find**  $\text{some}(T)(A \implies (S(x_1, \dots, x_m) \longrightarrow T(x_{i_1}, \dots, x_{i_n})))$

- **directed:**  $\implies \iff = \geq \leq$
- extensive rewrite rules library
- "optimality" = semantic distance + complexity heuristic

### Specification

```
function  $F(x : D) : \text{set}(R)$   
  where  $I(x)$   
  returns  $\{z \mid O(x, z)\}$  } interface  
  = body } implementation
```

## STEP 1: DESCRIBE THE PROBLEM

### Real-world example: $k$ -queens

→ input:  $k \in \mathbb{N}$

→ output: set of sequences  $[3, 1, 4, 2] =$

		Q	
Q			
			Q
	Q		

→ how to express constraints on **valid outputs**?

- ① **unique columns** (trivial)
- ② **unique rows** expressed using bijection  
 $\text{injective}(M : \text{seq}(\text{integer}), S : \text{set}(\text{integer})) : \text{boolean}$   
 $= \text{range}(M) \subseteq S \wedge \forall i \neq j \in \text{domain}(M). M(i) \neq M(j)$   
 $\text{bijective}(M : \text{seq}(\text{integer}), S : \text{set}(\text{integer})) : \text{boolean}$   
 $= \text{injective}(M, S) \wedge \text{range}(M) = S$
- ③ **unique diagonals** expressed using diffs/sums  
 $\text{ntqpud}(S : \text{set}(\text{integer})) : \text{boolean}$   
 $= \forall i \neq j \in \text{domain}(S). S(i) - i \neq S(j) - j$

### Enrich the theory

- distributive laws are good practice
- $$\forall W_1, W_2, S. \text{injective}(\text{concat}(W_1, W_2), S)$$
- $$= \text{injective}(W_1, S) \wedge \text{injective}(W_2, S) \wedge \text{range}(W_1) \cap \text{range}(W_2) = \emptyset$$

### Formal specification

```
function  $\text{Queens}(k : \text{integer}) : \text{set}(\text{seq}(\text{integer}))$   
  where  $1 \leq k$   
  returns  $\{\text{assign} \mid \text{bijective}(\text{assign}, \{1 \dots k\})$   
     $\wedge \text{ntqpud}(\text{assign})$   
     $\wedge \text{ntqpdd}(\text{assign})\}$ 
```

What's missing?...

## STEP 2: CONSTRUCT AN ALGORITHM

### Identify your problem

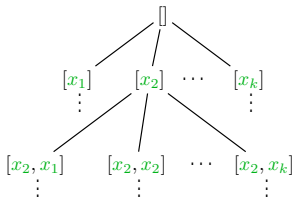
- ① what kind of algorithm can be used?
  - our case: **global search**
  - partition (abstract) search space
  - solution extracted/collected bottom-up
  - pruning (necessary filter)
  - **theorem**: *consistent specification of global search algorithm can be obtained from its theory*
- ② what form does solution take?
  - (aka: type of output)
  - our case: integer sequences of **bounded length**

How is that helpful?

### Key idea: solution by reduction

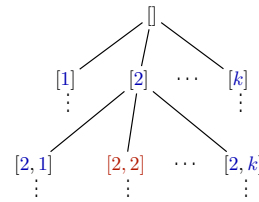
- ① **select theory** which solves an enumeration of the output type
  - many provided by library
- ② **find substitution** which completely reduces your problem to it
  - verify:  $\forall x : D_A. \exists y : D_B. \forall z : R_A. I_A(x) \wedge O_A(x, z) \implies O_B(y, z)$
  - instantiate a deductive inference task
  - **theorem**: *global search theory for problem A can be obtained from that of B, given  $B_B \leq_{\theta} B_A$*
- ③ **derive necessary filter** + create global search algorithm
  - find parameterized **necessary condition**:  
 $\exists z : R. \text{Satisfies}(z, \hat{r}) \wedge O(x, z) \implies \Phi(x, \hat{r})$
  - again, another inference task
  - correctness guaranteed by theorem (previous slide)

### Our case: $m$ -bounded sequences $\leq k$ -queens



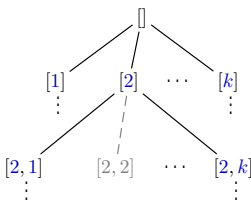
- given  $\langle S, m \rangle$ , enumerate all sequences of length  $\leq m$  over set  $S$
- to verify:
  - $\text{seq}(\text{integer}) = \text{seq}(\alpha) \wedge$
  - $\forall k : \text{integer}. \exists S : \text{set}(\text{integer}), m : \text{integer}. \forall \text{assign} : \text{seq}(\text{integer}).$
  - $\text{bijective}(\text{assign}, \{1 \dots k\}) \wedge \text{ntqpud}(\text{assign}) \wedge \text{ntqpdd}(\text{assign})$
  - $\implies \text{range}(\text{assign}) \subseteq S \wedge \text{length}(\text{assign}) \leq m$
- yields substitution  $\{\alpha \mapsto \text{integer}, S \mapsto \{1 \dots k\}, m \mapsto k\}$

### Our case: $k$ -bounded sequences $\leq k$ -queens (2)



- obtained a global search theory for our problem!
- notice a **deficiency**?
- infer necessary condition:
  - find some**( $\Phi$ )
  - $1 \leq k \implies ((\exists \text{assign}. \exists r. \text{assign} = \text{concat}(\text{prefix}, r)$
  - $\wedge \text{bijective}(\text{assign}, \{1 \dots k\})$
  - $\wedge \text{ntqpud}(\text{assign}) \wedge \text{ntqpdd}(\text{assign}))$
  - $\implies \Phi(k, \text{prefix})$

### Our case: $k$ -bounded sequences $\leq k$ -queens (3)



- obtained filter predicate:
  - $\Phi(k, \text{prefix}) = \text{ntqpud}(\text{prefix}) \wedge \text{ntqpdd}(\text{prefix})$
  - $\wedge \text{injective}(\text{prefix}, \{1 \dots k\})$
- prunes away infeasible prefixes
- ... but how to find **strongest** postcondition?

### What have we got so far?

- domain (global search) theory for our problem
- **correct algorithm** to solve it!
  - w/ some heuristic to prune unnecessary branching
- very high-level, evidently unknowledgeable
- therefore quite inefficient...

### STEP 3: IMPROVE THE ALGORITHM

### CI-simplification: extreme rewriting

→ distributivity:

$$\left. \begin{array}{l} \text{if } \text{injective}([], \{1 \dots k\}) \\ \quad \wedge \text{ntqpud}([]) \wedge \text{ntqpdd}([]) \\ \text{then } \text{Queens\_gs}(k, []) \\ \text{else } \emptyset \end{array} \right\} = \text{Queens\_gs}(k, [])$$

→ and others:

$$\left. \begin{array}{l} \{ \text{assign} \mid \\ \text{ntqpdd}(\text{assign}) \\ \wedge \text{ntqpud}(\text{assign}) \\ \wedge \text{bijjective}(\text{assign}, \{1 \dots k\}) \\ \wedge \text{assign} = \text{prefix} \} \end{array} \right\} = \left\{ \begin{array}{l} \{ \text{prefix} \mid \\ \text{ntqpdd}(\text{prefix}) \\ \wedge \text{ntqpud}(\text{prefix}) \\ \wedge \text{bijjective}(\text{prefix}, \{1 \dots k\}) \} \end{array} \right\}$$

→ some distributive rules introduce cross-dependencies

### CD-simplification: extreme rewriting with contexts

→ idea: assume all preceding predicates, then simplify

→ formed as an inference task:

$$\left. \begin{array}{l} \text{find some}(\text{simp}) \\ \text{(ntqpdd}(\text{prefix}) \\ \wedge \text{ntqpud}(\text{prefix}) \\ \wedge \text{injective}(\text{prefix}, \{1 \dots k\}) \\ \wedge \text{length}(\text{prefix}) \leq k \\ \wedge \text{range}(\text{prefix}) \subseteq \{1 \dots k\} \\ \wedge 1 \leq k \\ \implies (\text{ntqpdd}(\text{prefix}) \wedge \text{ntqpud}(\text{prefix}) \wedge \text{bijjective}(\text{prefix}, \{1 \dots k\})) \\ = \text{simp}(\text{prefix}, k) \end{array} \right\} \text{input assumptions}$$

→ resulting expression:  $\{1 \dots k\} \subseteq \text{range}(\text{prefix})$

### Code after simplification: as clear as can be

```
function Queens(k)
  where ...
  returns ...
  = Queens_gs(k, [])

function Queens_gs(k, prefix)
  where ...
  returns ...
  = {prefix | {1...k} ⊆ range(prefix)}
    ∪ ∪ {Queens_gs(k, append(prefix, i)) |
        i ∉ range(prefix) ∧ i ∈ {1...k}
        ∧ length(prefix) < k
        ∧ cross_ntqpud(prefix, [i])
        ∧ cross_ntqpdd(prefix, [i])}
```

### Partial evaluation: unfolding with substitution

→ more opportunities for simplification

→ ... otherwise nothing interesting

### Finite differencing: incrementalize repeated computations

→ same as last week's paper

→ ... just slightly different

→ phased approach: first abstraction, then ... simplification!

→ works across functions

→ reuses common pool of laws

### Case analysis: even further simplification

→ idea: replace  $e$  with  $\text{if } P \text{ then } e \text{ else } e$ , then CD-simplify

→ useful (eg) when joining complementing sets

### STEP 4: CONCRETIZE

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### Data type refinement

- no single "standard" implementation covers all use cases
- idea: extract partial schedule, then find the right data structure
- some caveats
  - may require deriving upper/lower bounds on set cardinality
  - may require restricting the spec with fixed bounds

### Compilation

- via Common Lisp

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### AFTERMATH

- transformations cut processing time by **cubic factor**
  - actual benchmark drops from 1 hours to 1 second
- takes 16 high-level **informed** decisions
  - conjecture: could be reduced to zero
  - possibly applying CI-simplify exhaustively?

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### SHOWTIME

be back with us after this short demo...

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### DISCUSSION

- adding distributive (and other) laws to high-level theories
  - how critical are they in practice?
- how applicable are reductions to arbitrary problem types?
  - are they really easier than straightforward coding?
- (*your question here*)

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THANK YOU!

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