

CS152: Programming Languages

Lecture 3 — Operational Semantics

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Where we are

- ▶ Done: Caml basics, “IMP” syntax, structural induction
- ▶ Now: Operational semantics for our little “IMP” language
 - ▶ Most of what you need for Homework 1
 - ▶ (But Problem 4 requires proofs over semantics)

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Review

IMP’s abstract syntax is defined inductively:

$$\begin{aligned} s &::= \text{skip} \mid x := e \mid s; s \mid \text{if } e \text{ s } s \mid \text{while } e \text{ s } \\ e &::= c \mid x \mid e + e \mid e * e \\ (c &\in \{ \dots, -2, -1, 0, 1, 2, \dots \}) \\ (x &\in \{ x_1, x_2, \dots, y_1, y_2, \dots, z_1, z_2, \dots, \dots \}) \end{aligned}$$

We haven’t yet said what programs *mean*! (Syntax is boring)

Encode our “social understanding” about variables and control flow

Outline

- ▶ Semantics for expressions
 1. Informal idea; the need for *heaps*
 2. Definition of heaps
 3. The evaluation *judgment* (a relation form)
 4. The evaluation *inference rules* (the relation definition)
 5. Using inference rules
 - ▶ *Derivation trees* as interpreters
 - ▶ Or as *proofs* about expressions
 6. *Metatheory*: Proofs about the semantics
- ▶ Then semantics for statements
 - ▶ ...

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Informal idea

Given e , what c does it evaluate to?

$1 + 2$ $x + 2$

It depends on the values of variables (of course)

Use a heap H for a total function from variables to constants

- ▶ Could use partial functions, but then $\exists H$ and e for which there is no c

We’ll define a *relation* over triples of H , e , and c

- ▶ Will turn out to be *function* if we view H and e as inputs and c as output
- ▶ With our metalanguage, easier to define a relation and then prove it is a function (if, in fact, it is)

Heaps

$$H ::= \cdot \mid H, x \mapsto c$$

A lookup-function for heaps:

$$H(x) = \begin{cases} c & \text{if } H = H', x \mapsto c \\ H'(x) & \text{if } H = H', y \mapsto c' \text{ and } y \neq x \\ 0 & \text{if } H = \cdot \end{cases}$$

- ▶ Last case avoids “errors” (makes function *total*)

“What heap to use” will arise in the semantics of statements

- ▶ For expression evaluation, “we are given an H ”

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The judgment

We will write:

$$\boxed{H ; e \Downarrow c}$$

to mean, “ e evaluates to c under heap H ”

It is just a relation on triples of the form (H, e, c)

We just made up metasyntax $H ; e \Downarrow c$ to follow PL convention and to distinguish it from other relations

We can write: $\cdot, x \mapsto 3 ; x + y \Downarrow 3$, which will turn out to be *true*
(this triple will be in the relation we define)

Or: $\cdot, x \mapsto 3 ; x + y \Downarrow 6$, which will turn out to be *false*
(this triple will not be in the relation we define)

Inference rules

CONST

$$\frac{}{H ; c \Downarrow c}$$

VAR

$$\frac{}{H ; x \Downarrow H(x)}$$

ADD

$$\frac{H ; e_1 \Downarrow c_1 \quad H ; e_2 \Downarrow c_2}{H ; e_1 + e_2 \Downarrow c_1 + c_2}$$

MULT

$$\frac{H ; e_1 \Downarrow c_1 \quad H ; e_2 \Downarrow c_2}{H ; e_1 * e_2 \Downarrow c_1 * c_2}$$

Top: *hypotheses*

Bottom: *conclusion* (read first)

By definition, if all hypotheses hold, then the conclusion holds

Each rule is a *schema* you “instantiate consistently”

- ▶ So rules “work” “for all” H, c, e_1 , etc.
- ▶ But “each” e_1 has to be the “same” expression

Instantiating rules

Example instantiation:

$$\frac{\cdot, y \mapsto 4 ; 3 + y \Downarrow 7 \quad \cdot, y \mapsto 4 ; 5 \Downarrow 5}{\cdot, y \mapsto 4 ; (3 + y) + 5 \Downarrow 12}$$

Instantiates:

$$\frac{\text{ADD} \quad H ; e_1 \Downarrow c_1 \quad H ; e_2 \Downarrow c_2}{H ; e_1 + e_2 \Downarrow c_1 + c_2}$$

with

$$H = \cdot, y \mapsto 4$$

$$e_1 = (3 + y)$$

$$c_1 = 7$$

$$e_2 = 5$$

$$c_2 = 5$$

Derivations

A (*complete*) *derivation* is a tree of instantiations with *axioms* at the leaves

Example:

$$\frac{\frac{\cdot, y \mapsto 4 ; 3 \Downarrow 3 \quad \cdot, y \mapsto 4 ; y \Downarrow 4}{\cdot, y \mapsto 4 ; 3 + y \Downarrow 7} \quad \cdot, y \mapsto 4 ; 5 \Downarrow 5}{\cdot, y \mapsto 4 ; (3 + y) + 5 \Downarrow 12}$$

By definition, $H ; e \Downarrow c$ if there exists a derivation with $H ; e \Downarrow c$ at the root

Back to relations

So what relation do our inference rules define?

- ▶ Start with empty relation (no triples) R_0
- ▶ Let R_i be R_{i-1} union all $H ; e \Downarrow c$ such that we can instantiate some inference rule to have conclusion $H ; e \Downarrow c$ and all hypotheses in R_{i-1}
 - ▶ So R_i is all triples at the bottom of height- j complete derivations for $j \leq i$
- ▶ R_∞ is the relation we defined
 - ▶ All triples at the bottom of complete derivations

For the math folks: R_∞ is the smallest relation closed under the inference rules

What are these things?

We can view the inference rules as defining an *interpreter*

- ▶ Complete derivation shows recursive calls to the “evaluate expression” function
 - ▶ Recursive calls from conclusion to hypotheses
 - ▶ *Syntax-directed* means the interpreter need not “search”
- ▶ See OCaml code in Homework 1

Or we can view the inference rules as defining a *proof system*

- ▶ Complete derivation proves facts from other facts starting with axioms
 - ▶ Facts established from hypotheses to conclusions

Some theorems

- ▶ Progress: For all H and e , there exists a c such that $H ; e \Downarrow c$.
- ▶ Determinacy: For all H and e , there is at most one c such that $H ; e \Downarrow c$.

We rigged it that way...
what would division, undefined-variables, or `gettime()` do?

Proofs are by induction on the the structure (i.e., height) of the expression e .

On to statements

A statement doesn't produce a constant.

It produces a new, possibly-different heap.

- ▶ If it terminates

We could define $H_1 ; s \Downarrow H_2$

- ▶ Would be a partial function from H_1 and s to H_2
- ▶ Works fine; could be a homework problem

Instead we'll define a "small-step" semantics and then "iterate" to "run the program"

$$H_1 ; s_1 \rightarrow H_2 ; s_2$$

Statement semantics

$$H_1 ; s_1 \rightarrow H_2 ; s_2$$

$$\text{ASSIGN} \frac{H ; e \Downarrow c}{H ; x := e \rightarrow H, x \mapsto c ; \text{skip}}$$

$$\text{SEQ1} \frac{}{H ; \text{skip}; s \rightarrow H ; s}$$

$$\text{SEQ2} \frac{H ; s_1 \rightarrow H' ; s'_1}{H ; s_1; s_2 \rightarrow H' ; s'_1; s_2}$$

$$\text{IF1} \frac{H ; e \Downarrow c \quad c > 0}{H ; \text{if } e \text{ } s_1 \text{ } s_2 \rightarrow H ; s_1}$$

$$\text{IF2} \frac{H ; e \Downarrow c \quad c \leq 0}{H ; \text{if } e \text{ } s_1 \text{ } s_2 \rightarrow H ; s_2}$$

Statement semantics cont'd

What about **while** e s (do s and loop if $e > 0$)?

$$\text{WHILE} \frac{}{H ; \text{while } e \text{ } s \rightarrow H ; \text{if } e \text{ } (s ; \text{while } e \text{ } s) \text{ skip}}$$

Many other equivalent definitions possible

Program semantics

Defined $H ; s \rightarrow H' ; s'$, but what does "s" mean/do?

Our machine iterates: $H_1; s_1 \rightarrow H_2; s_2 \rightarrow H_3; s_3 \dots$,
with each step justified by a complete derivation using our single-step semantics

Let $H_1 ; s_1 \rightarrow^n H_2 ; s_2$ mean "becomes after n steps"

Let $H_1 ; s_1 \rightarrow^* H_2 ; s_2$ mean "becomes after 0 or more steps"

Pick a special "answer" variable `ans`

The program s produces c if $\cdot ; s \rightarrow^* H ; \text{skip}$ and $H(\text{ans}) = c$

Does every s produce a c ?

Example program execution

$x := 3; (y := 1; \text{while } x (y := y * x; x := x - 1))$

Let's write some of the state sequence. You can justify each step with a full derivation. Let $s = (y := y * x; x := x - 1)$.

- $\cdot ; x := 3; y := 1; \text{while } x \text{ } s$
- $\rightarrow \cdot, x \mapsto 3; \text{skip}; y := 1; \text{while } x \text{ } s$
- $\rightarrow \cdot, x \mapsto 3; y := 1; \text{while } x \text{ } s$
- $\rightarrow^2 \cdot, x \mapsto 3, y \mapsto 1; \text{while } x \text{ } s$
- $\rightarrow \cdot, x \mapsto 3, y \mapsto 1; \text{if } x (s; \text{while } x \text{ } s) \text{ skip}$
- $\rightarrow \cdot, x \mapsto 3, y \mapsto 1; y := y * x; x := x - 1; \text{while } x \text{ } s$

Continued...

\rightarrow^2 $\cdot, x \mapsto 3, y \mapsto 1, y \mapsto 3; x := x - 1; \text{while } x \ s$
 \rightarrow^2 $\cdot, x \mapsto 3, y \mapsto 1, y \mapsto 3, x \mapsto 2; \text{while } x \ s$
 \rightarrow $\dots, y \mapsto 3, x \mapsto 2; \text{if } x \ (s; \text{while } x \ s) \ \text{skip}$
 \dots
 \rightarrow $\dots, y \mapsto 6, x \mapsto 0; \text{skip}$

Where we are

Defined $H ; e \Downarrow c$ and $H ; s \rightarrow H' ; s'$ and extended the latter to give s a meaning

- ▶ The way we did expressions is “large-step operational semantics”
- ▶ The way we did statements is “small-step operational semantics”
- ▶ So now you have seen both

Definition by interpretation: program means what an interpreter (written in a metalanguage) says it means

- ▶ Interpreter represents a (very) abstract machine that runs code

Large-step does not distinguish errors and divergence

- ▶ But we defined IMP to have no errors
- ▶ And expressions never diverge

Establishing Properties

We can prove a property of a terminating program by “running” it.

Example: Our last program terminates with x holding 0.

We can prove a program diverges, i.e., for all H and n , $\cdot ; s \rightarrow^n H ; \text{skip}$ cannot be derived.

Example: **while 1 skip**

By induction on n , but requires a *stronger induction hypothesis*.

More General Proofs

We can prove properties of executing all programs (satisfying another property)

Example: If H and s have no negative constants and $H ; s \rightarrow^* H' ; s'$, then H' and s' have no negative constants.

Example: If for all H , we know s_1 and s_2 terminate, then for all H , we know $H ; (s_1 ; s_2)$ terminates.