

James Noeckel

Contact Information	4730 University Way NE Apt 315 Seattle WA, 98105	Mobile: (541) 513-285 E-mail: jamesn8@cs.washington.edu
Education	University of Washington , Seattle, WA <i>PhD in Computer Science and Engineering</i>	Expected June 2024
	University of Washington , Seattle, WA <i>Masters of Computer Science and Engineering</i>	June 2021
	Cornell University , Ithaca, NY <i>Bachelors in Computer Science with minor in Physics (GPA 4.0)</i>	May 2017
Publications	Jones, Benjamin T., Noeckel, James, Kodnongbua, Milin, Baran, Ilya, and Schulz, Adriana. "B-rep Matching for Collaborating Across CAD Systems." <i>ACM Trans. Graph. Vol. 42 No. 4, 2023.</i>	
	Noeckel, James, Jones, Benjamin T., Willis, Karl, Curless, Brian, and Schulz, Adriana. "Mates2Motion: Learning How Mechanical CAD Assemblies Work." <i>ICML Workshop on Machine Learning in Computational Design, 2022.</i>	
	Noeckel, James, Schulz, Adriana, Curless, Brian, and Zhao, Haisen. "Fabrication-Aware Reverse Engineering for Carpentry." <i>Computer Graphics Forum Vol. 40 No. 5, 2021.</i>	
	Kungurn, Pramook, Wu, Rundong, Noeckel, James, Marschner, Steve, and Bala, Kavita. "Fast Rendering of Fabric Micro-Appearance Models Under Directional and Spherical Gaussian Lights." <i>ACM Transactions on Graphics Vol. 36 No. 6, 2017.</i>	
Experience	University of Washington , Seattle, WA Research Assistant	2017 – Present
	Conducting research on methods for editable scene reconstruction with a focus on reverse engineering designs of manufactured objects.	
	Meta , Seattle, WA Research Scientist intern	June 2023 – Present
	Researching designs of customizable wearable devices.	
	NVIDIA , Santa Clara, CA Software Engineering Intern	June 2019 – September 2019
	Improved a real-time volumetric renderer for medical visualization with better denoising capability, and added features such as optical flow maps to help train an improved AI denoiser.	
	NVIDIA , Redmond, WA Software Engineering Intern	June 2018 – September 2018
	Developed 3D mapping/reconstruction pipeline for robotics using deep stereo depth estimation and smoothing using probabilistic mixture models.	

Pacific Northwest National Laboratory, Richland, WA

SULI Intern

May 2016 – August 2016

Developed data analysis software for the fundamental particle physics group to improve particle reconstruction and energy calibration techniques for the ILC detector.

Cornell University, Ithaca, NY

Undergraduate Research Assistant

Jan 2016 – June 2016

Developed real-time visualization for a cloth rendering project under Prof. Kavita Bala (<http://www.cs.cornell.edu/projects/ctcloth/>), leading to co-authorship.

Teaching & outreach

University of Washington, Seattle, WA

Teaching Assistant

Jan 2023 – Present

Prepared course assignment codebase and other materials, conducted office hours, and graded assignments/projects in CSE 556: Computational Fabrication and CSE 599: Special Topics in Computational Design.

University of Washington, Seattle, WA

Presenter at CS Open House

December 2022

Presented my published work on predicting mates CAD mechanical assemblies to undergraduates and high school students to spark interest in CS research.

Cornell University, Ithaca, NY

Undergraduate Teaching Assistant

2017

Conducted office hours and graded assignments and exams in CS 4620: Intro to Computer Graphics.

Notable Course Projects

Implemented an interactive real-time rigid body dynamics system in Java, bifurcation analysis of a dynamical system in Matlab, designed and implemented a domain-specific language for 2D sculpting art using Julia & Python

Skills

Computer graphics & vision, numerical analysis, computational physics, shader programming, 3D modeling, deep learning frameworks (Pytorch & Tensorflow), physics & simulation methods

Programming

C++, Python, Java, C#, Julia, Matlab, Mathematica, Racket, OpenGL, GLSL, Haskell, Ocaml, CUDA

Other interests

Drawing (traditional & digital art), video game modding, 3D modeling & animation in Blender
Shader programming (my shader was featured as “shader of the week” on Shadertoy:
<https://www.shadertoy.com/view/tls3WB>)

Memberships & Awards

UW Reality Lab Researcher, 2019-2022

Phi Beta Kappa Society

Wissner-Slivka Endowed Fellowship, 2017-2018

Dean’s List, Cornell University, 2013-2016