

Speculative Analysis of IDE Recommendations

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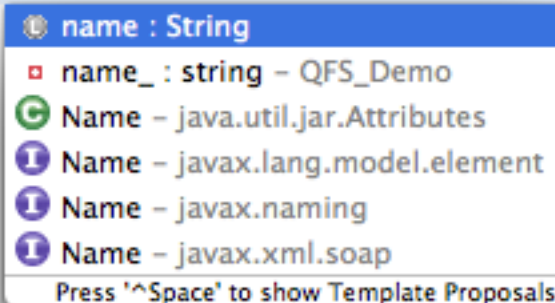
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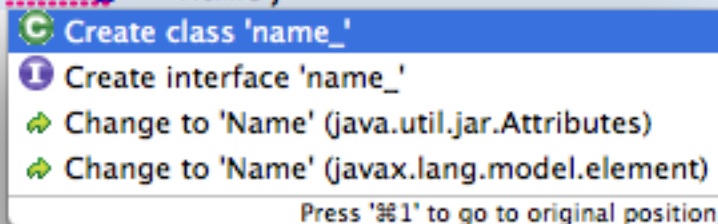
IDE Recommendations

```
public void setArg(String name) {  
    name_ = nam  
}
```



name : String
name_ : string - QFS_Demo
Name - java.util.jar.Attributes
Name - javax.lang.model.element
Name - javax.naming
Name - javax.xml.soap
Press '^Space' to show Template Proposals

```
public void setArg(String name) {  
    name_ = name;  
}
```



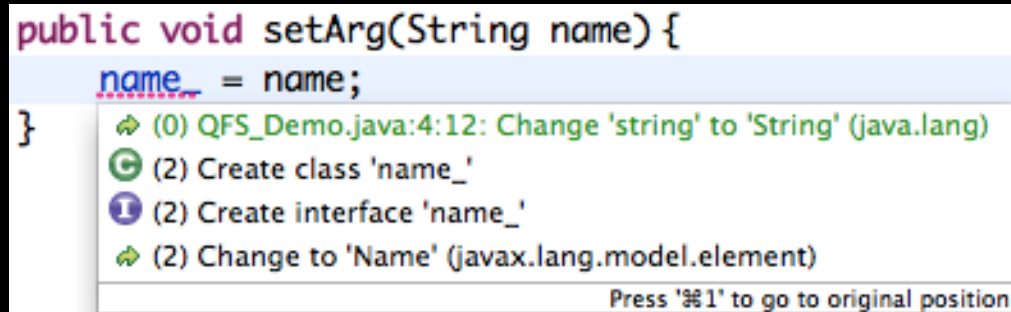
Create class 'name_'
Create interface 'name_'
Change to 'Name' (java.util.jar.Attributes)
Change to 'Name' (javax.lang.model.element)
Press '⌘1' to go to original position

- aim to increase developer speed & confidence
- are widely used by developers

[Murphy et al. 2006]

Making recommendations more useful

```
public void setArg(String name) {  
    name_ = name;  
}
```



- (0) QFS_Demo.java:4:12: Change 'string' to 'String' (java.lang)
- (2) Create class 'name_'
- (2) Create interface 'name_'
- (2) Change to 'Name' (javax.lang.model.element)

Press '%1' to go to original position

Present

- IDE generates the recommendations
- Developer selects a recommendation based on experience

Today

- IDE generates recommendations & computes their consequences
- Developer selects a **better** recommendation **faster**

1 Logical Problem but 2 Errors

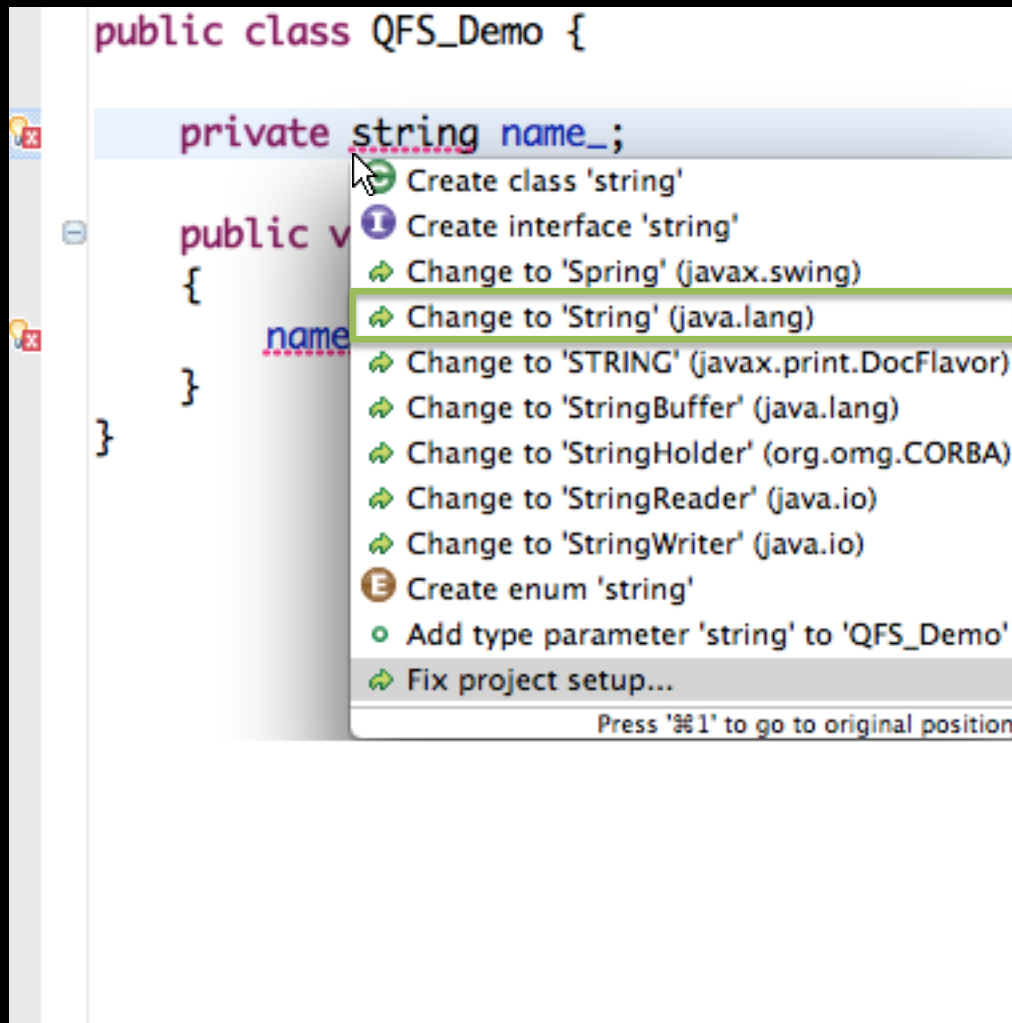
```
public class QFS_Demo {  
    private string name_;  
    public void setArg(String name)  
    {  
        name_ = name;  
    }  
}
```

Logical Problem

Compilation error 1

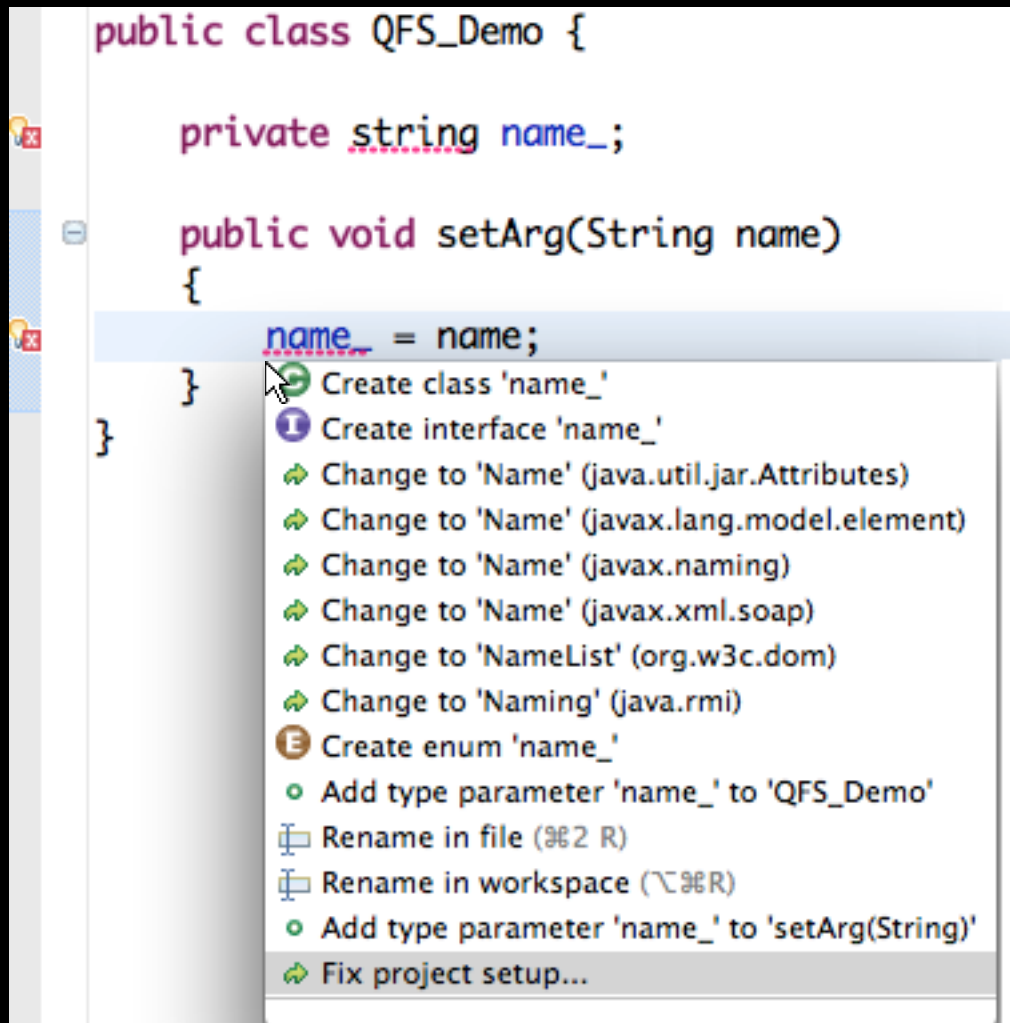
Compilation error 2

Proposals at declaration can be prioritized better



Proposals at assignment do not help

```
public class QFS_Demo {  
  
    private string name_  
  
    public void setArg(String name)  
    {  
        name_ = name;  
    }  
}
```



- Create class 'name_'
- Create interface 'name_'
- Change to 'Name' (java.util.jar.Attributes)
- Change to 'Name' (javax.lang.model.element)
- Change to 'Name' (javax.naming)
- Change to 'Name' (javax.xml.soap)
- Change to 'NameList' (org.w3c.dom)
- Change to 'Naming' (java.rmi)
- Create enum 'name_'
- Add type parameter 'name_' to 'QFS_Demo'
- Rename in file (⌘R)
- Rename in workspace (⌘⌘R)
- Add type parameter 'name_' to 'setArg(String)'
- Fix project setup...

Ultimate Goal

```
public class QFS_Demo {  
    private string name_;  
    public void setArg(string name)  
    {  
        name_ = name;  
    }  
}
```

Best fix

- Change to 'String' (java.lang)
- Create class 'string'
- Create interface 'string'
- Change to 'STRING' (javax.print.DocFlavor)
- Change to 'Spring' (javax.swing)
- Change to 'StringBuffer' (java.lang)
- Change to 'StringHolder' (org.omg.CORBA)
- Change to 'StringReader' (java.io)
- Change to 'StringWriter' (java.io)
- Create enum 'string'
- Add type parameter 'string' to 'QFS_Demo'
- Fix project setup...

Press 'Esc' to go to original position

```
public class QFS_Demo {  
    private string name_;  
    public void setArg(string name)  
    {  
        name_ = name;  
    }  
}
```

Best fix from any location

- Change to 'String' (java.lang)
- Create class 'name_'
- Create interface 'name_'
- Change to 'Name' (javax.lang.model.element)
- Change to 'Name' (javax.naming)
- Change to 'Name' (javax.xml.soap)
- Change to 'NameList' (org.w3c.dom)
- Change to 'Naming' (java.rmi)
- Create enum 'name_'
- Add type parameter 'name_' to 'QFS_Demo'
- Add type parameter 'name_' to 'setArg(String)'
- Fix project setup...
- Change to 'Name' (java.util.jar.Attributes)

Press 'Esc' to go to original position

Consequences of IDE Recommendations

Problem: IDEs do not show the consequences of each recommendation

Solution: Computing and showing the consequences can increase developer productivity

Outline

- Motivation
- Quick Fix Scout (Speculative Analysis)
- Demo
- Evaluation
- Related Work
- Contributions

Running Speculative Analysis

```
public class QFS_Demo {  
    private string name_  
    public void setArg(String name)  
    {  
        name_  
    }  
}
```

- Create class 'string'
- Create interface 'string'
- Change to 'String' (javax.swing)
- Change to 'String' (java.lang)

```
public class QFS_Demo {  
    private string name_  
    public void setArg(String name)  
    {  
        name_ = name;  
    }  
}
```


```
public class QFS_Demo {  
    private string name_  
    public void setArg(String name)  
    {  
        name_ = name;  
    }  
}
```

```
public class QFS_Demo {  
    private string name_  
    public void setArg(String name)  
    {  
        name_ = name;  
    }  
}
```

Running Speculative Analysis


Create class 'string'

```
public class QFS_Demo {  
    private string name_;  
  
    public void setArg(String name)  
    {  
        name_ = name;  
    }  
}  
class string {}
```




Create interface 'string'

```
public class QFS_Demo {  
    private string name_;  
  
    public void setArg(String name)  
    {  
        name_ = name;  
    }  
}  
interface string {}
```




Change to 'Spring' (javax.swing)

```
public class QFS_Demo {  
    private Spring name_;  
  
    public void setArg(String name)  
    {  
        name_ = name;  
    }  
}  
import javax.swing.Spring;
```



Change to 'String' (java.lang)

```
public class QFS_Demo {  
    private String name_;  
  
    public void setArg(String name)  
    {  
        name_ = name;  
    }  
}
```



Augmented Dialog with Speculative Compilation Error Counts

```
public class QFS_Demo {  
    private string name_  
    public void  
    {  
        name  
    }  
}
```

- (0) Change to 'String' (java.lang)
- (1) Create class 'string'
- (1) Create interface 'string'
- (1) Change to 'STRING' (javax.print.DocFlavor)
- (1) Change to 'Spring' (javax.swing)
- (1) Change to 'StringBuffer' (java.lang)
- (1) Change to 'StringHolder' (org.omg.CORBA)
- (1) Change to 'StringReader' (java.io)
- (1) Change to 'StringWriter' (java.io)
- (1) Create enum 'string'
- (1) Add type parameter 'string' to 'QFS_Demo'
- (2) Fix project setup...

Press '⌘1' to go to original position

Making Quick Fix Global

```
public class QFS_Demo {  
    private string name_;  
  
    public void setArg(String name)  
    {  
        name_ = name;  
    }  
}
```

- (2) Create class 'name_'
- (2) Create interface 'name_'
- (2) Change to 'Name' (javax.lang.model.element)
- (2) Change to 'Name' (javax.naming)
- (2) Change to 'Name' (javax.xml.soap)
- (2) Change to 'NameList' (org.w3c.dom)
- (2) Change to 'Naming' (java.rmi)
- (2) Create enum 'name_'
- (2) Add type parameter 'name_' to 'QFS_Demo'
- (2) Add type parameter 'name_' to 'setArg(String)'
- (2) Fix project setup...
- (2) Change to 'Name' (java.util.jar.Attributes)

Press '%1' to go to original position

➔ (0) Change to 'String' (java.lang)

```
public class QFS_Demo {  
    private String name_;  
  
    public void setArg(String name) {  
        name_ = name;  
    }  
}
```

Global Best Proposal

```
public class QFS_Demo {
```

```
    private string name_;
```

```
    public void setArg(String name)
    {
```

```
        name_ = name;
```

```
    }
```

```
}
```

➤ (0) QFS_Demo.java:4:12: Change 'string' to 'String' (java.lang)

Ⓞ (2) Create class 'name_'

ⓘ (2) Create interface 'name_'

➤ (2) Change to 'Name' (javax.lang.model.element)

➤ (2) Change to 'Name' (javax.naming)

➤ (2) Change to 'Name' (javax.xml.soap)

➤ (2) Change to 'NameList' (org.w3c.dom)

➤ (2) Change to 'Naming' (java.rmi)

ⓔ (2) Create enum 'name_'

○ (2) Add type parameter 'name_' to 'QFS_Demo'

○ (2) Add type parameter 'name_' to 'setArg(String)'

➤ (2) Fix project setup...

➤ (2) Change to 'Name' (java.util.jar.Attributes)

Press '⌘1' to go to original position

Evaluation

- Controlled experiment of Quick Fix Scout
 - 20 grad students
- Case study with 13 participants on how developers use Quick Fix
 - Details presented in the paper

Controlled Experiment

RQ1: Does QFS **speed up** fixing compilation errors?

RQ2: Does QFS **change developer behavior**?

- 24 project snapshots with compilation errors
 - Chosen randomly from the case study participants' development history
 - Mutation compilation errors were added to half of the tasks
 - Within-participant mixed design, 2 factors: tool & ordering

Controlled Experiment Results

Proposal Selection

- Best Proposal selected **87%** with QFS, **73%** without it
- Global Best Proposal selected **75%** when offered

Bug Removal Time

- Better by **12%** (3 minutes)

Quick Fix Dialog Invocations

- Users spent **0.8 seconds** (22%) more examining QFS dialogs

➡ Without QFS users needed more manual exploration

➡ QFS provides users more relevant information

Participant Quotations

“I could tell [Quick Fix Scout] wasn’t just saving me time, but increasing my understanding of the program.”

“Where can I use [Quick Fix Scout] in my own Eclipse?...Debugging with [Quick Fix Scout] felt much faster and less stressful.”

Related Work

- Improving existing recommendations

- Historical information & heuristics

- [Robbes et al. 2008] [Bruch et al. 2009]

- QFS computes consequences precisely

- Defining new recommendations

- [Castro-Herrera et al. 2009] [Xiang et al. 2008]

- Using extra type information to chain API calls

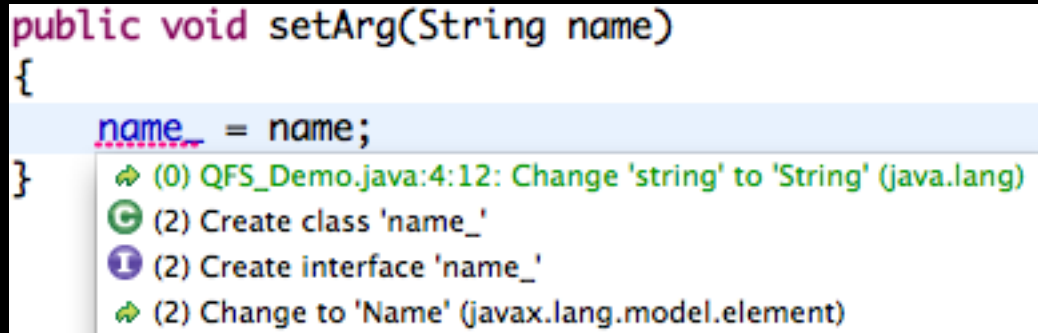
- [Perelman et al. 2012]

- QFS analyzes existing recommendations

- QFS can exploit these new recommendations

Contributions

```
public void setArg(String name)
{
    name_ = name;
}
```



- Speculation for IDE recommendations
- Implementation: Quick Fix Scout
<http://quick-fix-scout.googlecode.com>
- Preliminary evidence of usefulness

References

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Towards fine-grained speculation

- QFS always maintains a copy project that is in sync with the original one
- The speculative analysis starts as soon as a change in compilation errors is detected
- QFS caches the compilation errors
- QFS caches proposals
- QFS is aware of the active file and cursor location, the compilation errors are prioritized accordingly.

6 Popular Proposals

Proposal Name	Selection Rate	Top 3 Offer Frequency (Selected)	Top 3 Offer Frequency (All)
Import <type name>	24%	12%	12%
Add throws declaration	23%	9%	6%
Create method <method name>	15%	6%	5%
Change to <new name>	9%	8%	11%
Add unimplemented methods	7%	3%	2%
Surround with try/catch	4%	9%	6%
All	82%	47%	42%
Create class <type name>	~0%	8%	9%
Create interface <type name>	~0%	4%	5%

6 Popular Proposals (Per User)

Proposal Name	U01	U02	U03	U04	U05	U06	All
Import <type name>	24%	2%	76%	34%	37%	53%	24%
Add throws declaration	21%	47%	0%	11%	0%	18%	23%
Create method <method name>	21%	11%	0%	2%	11%	0%	15%
Change to <new name>	10%	1%	6%	26%	7%	24%	9%
Add unimplemented methods	7%	8%	0%	0%	9%	6%	7%
Surround with try/catch	0%	14%	0%	6%	0%	0%	4%

Cluttering of Workspace

- There are many filters & workarounds to reduce cluttering
 - Quick Fix Scout creates a working set called 'QFS' and puts all copy projects under this working set
 - It updates some of the filters (navigation, package manager) automatically when installed to hide copy project.
 - Users can manually update some settings to reduce cluttering
- With Eclipse 4, Eclipse might be able to run multiple workspaces (Quick Fix Scout can create a private workspace)

Limitations

- Quick Fix through Hover Dialog does not work
 - Hover dialog uses a different API to create proposals and Eclipse does not permit us to override that code
- For interactive proposals (Create class/enum, etc.) we cannot compute the remaining errors
- For two proposals (Change type name and change compilation unit name), we cannot compute the remaining errors due to a bug in their implementation
 - Undo changes are implemented incorrectly

Quick Fix Scout Algorithm

```
while (true) {  
  for (Error error: project.getErrors()) {  
    for (Proposal prop: error.getProposals()) {  
      copy.applyProposal(prop); ← Speculate  
      result.put(prop, copy.getErrors()); ← Analyze  
      copy.applyProposal(prop.getUndo());  
    }  
  }  
}
```