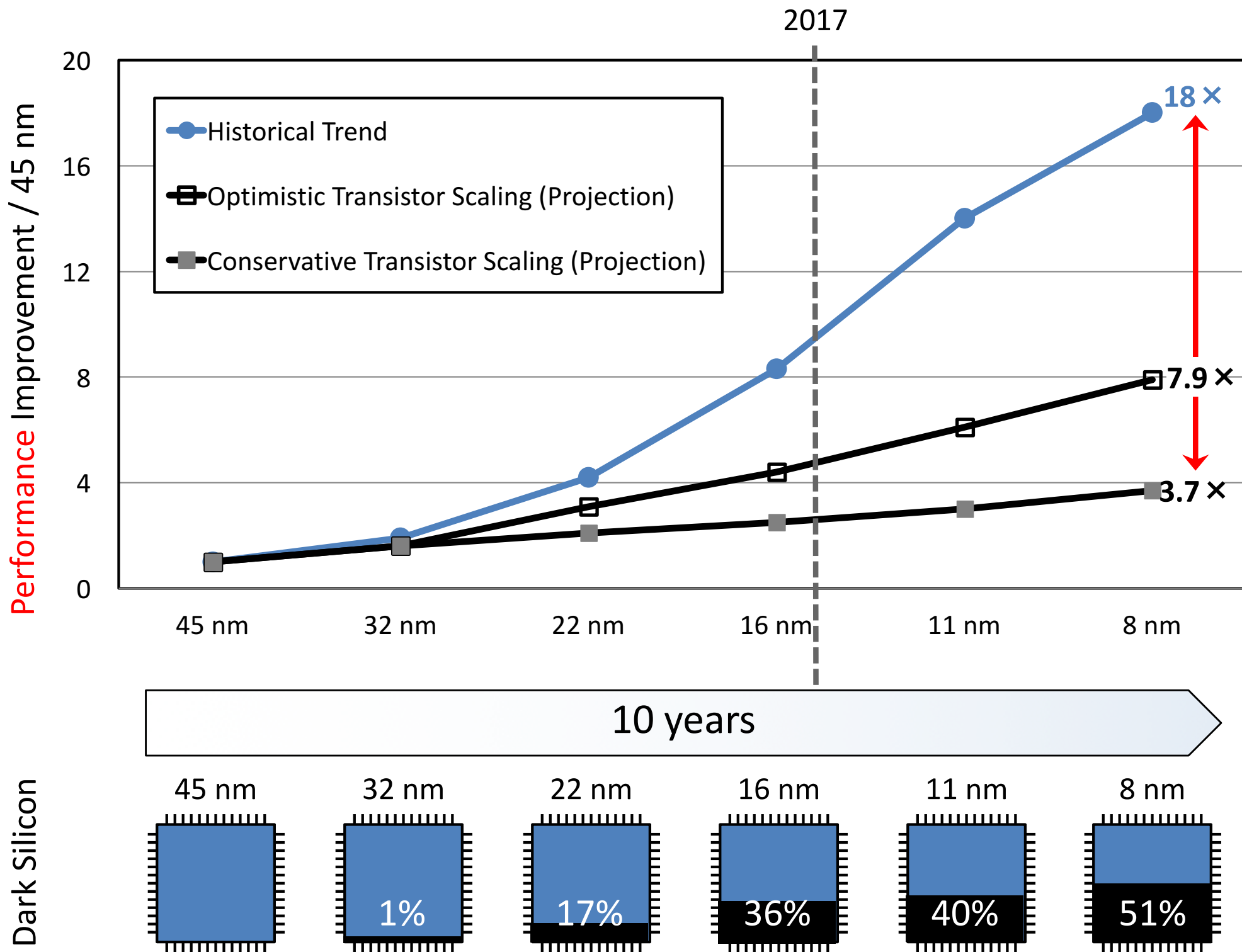


CSE 548: Computer Systems Architecture

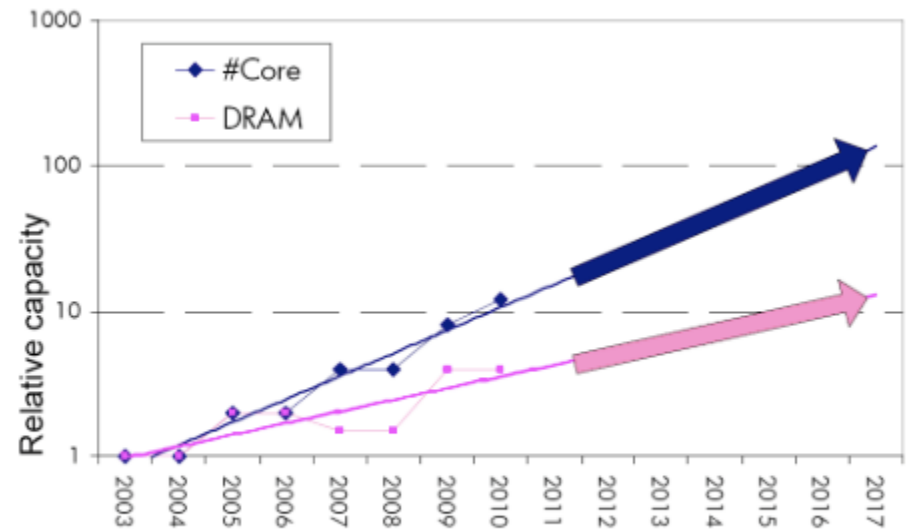
Trends

Luis Ceze, Spring 2017



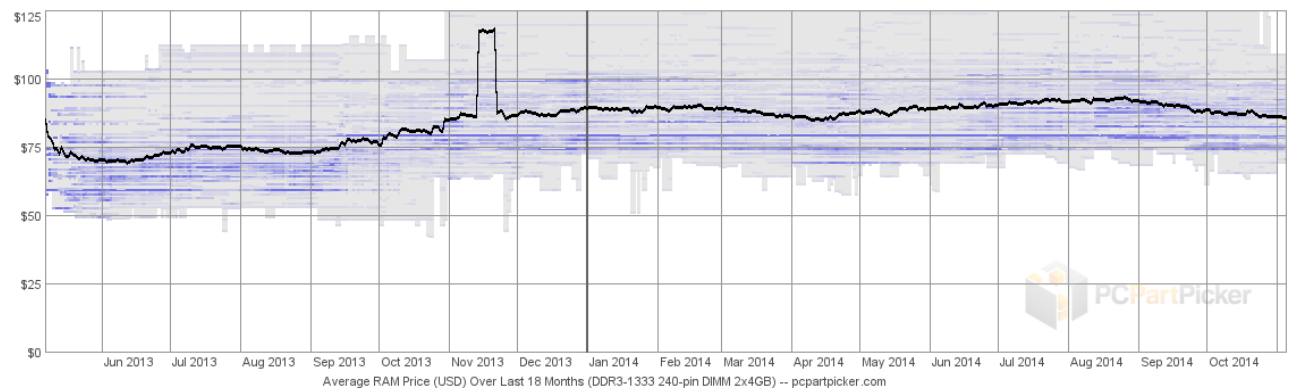
Related trend: DRAM

- Memory capacity per core dropping fast (30%/yr)
- Trends worse for memory bandwidth per core
- ITRS projects for sub 20nm not encouraging

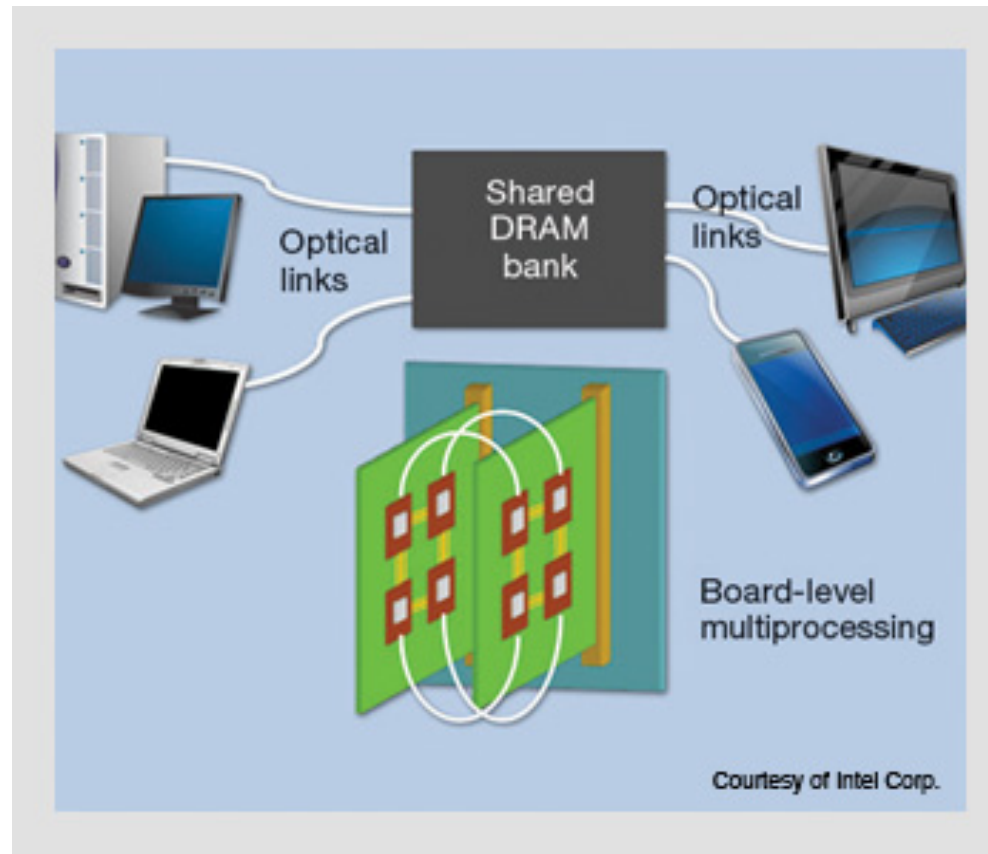


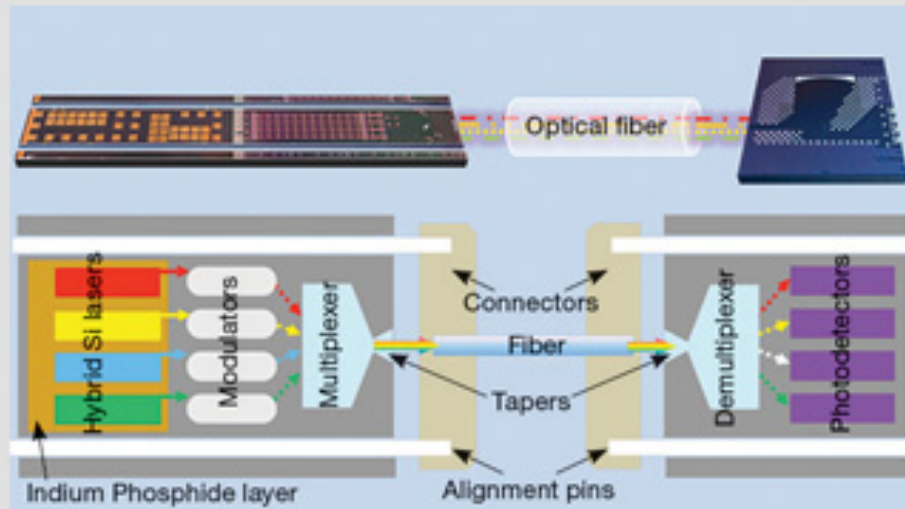
Source: Lim et al., ISCA 2009.

And btw, DRAM price keeping steady for a while (though that might change)...

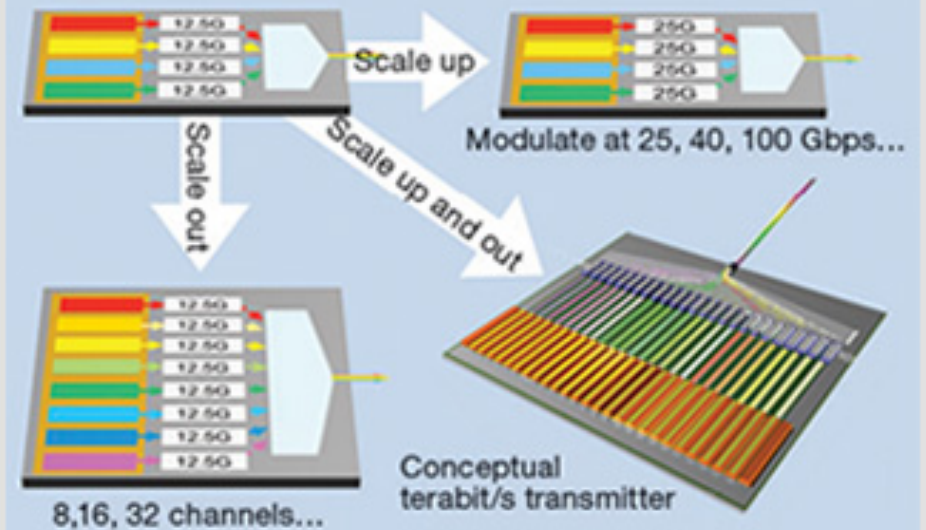


Silicon Photonics





Courtesy of Intel Corp.



Courtesy of Intel Corp.

Modern Applications

image, sound
and video processing

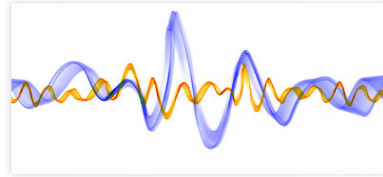
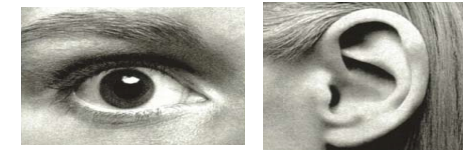
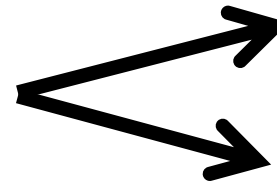
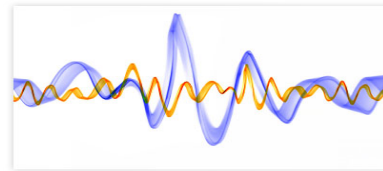


image rendering



sensor data analysis,
computer vision



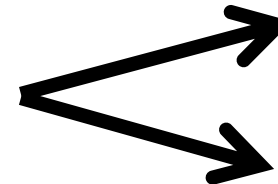
0110101
1111010



0110101
1111010



simulations, games,
search, machine learning



0110101
1111010



0110101
1111010



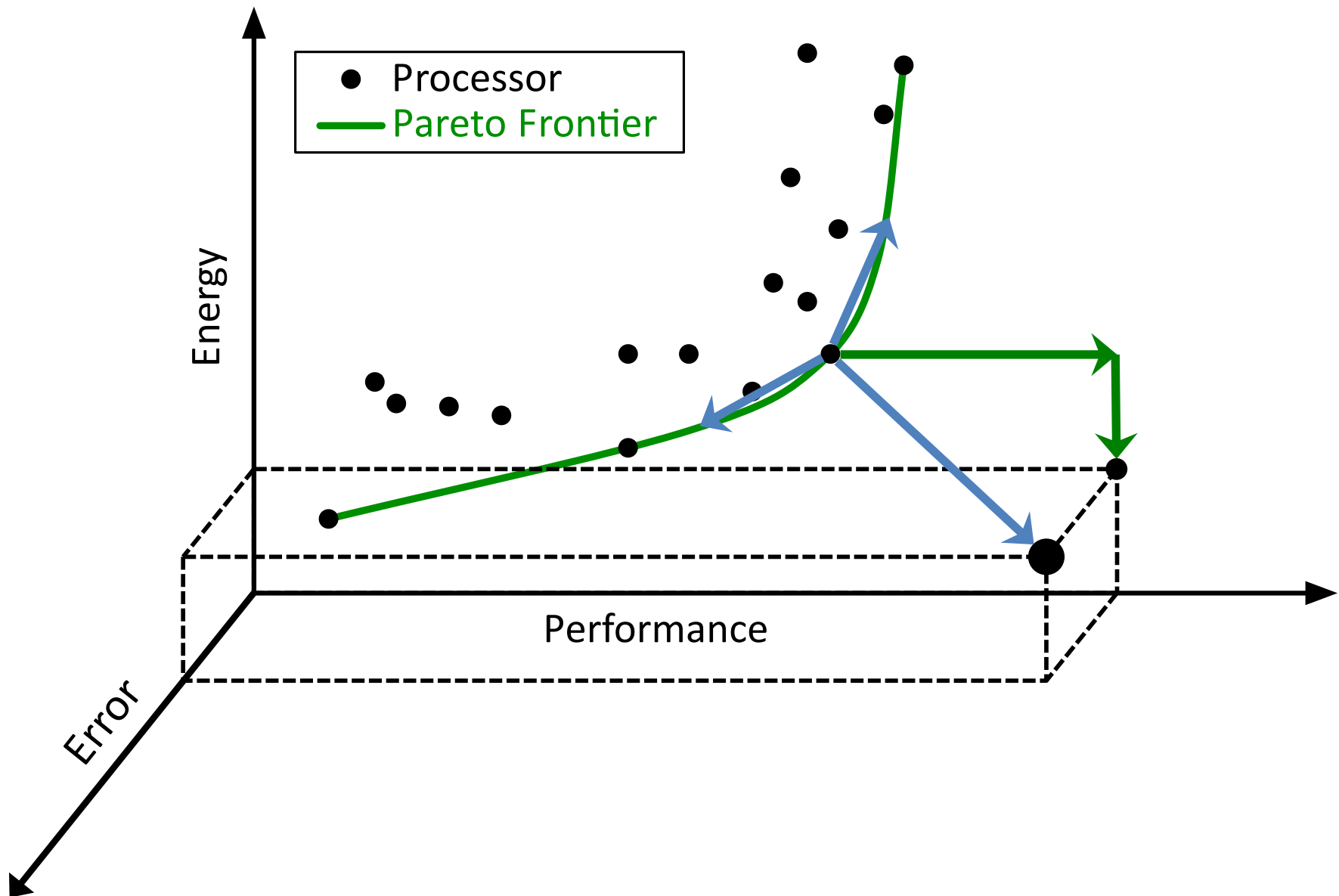
Inexact input data

Approximate/iterative algorithms

Malleable output

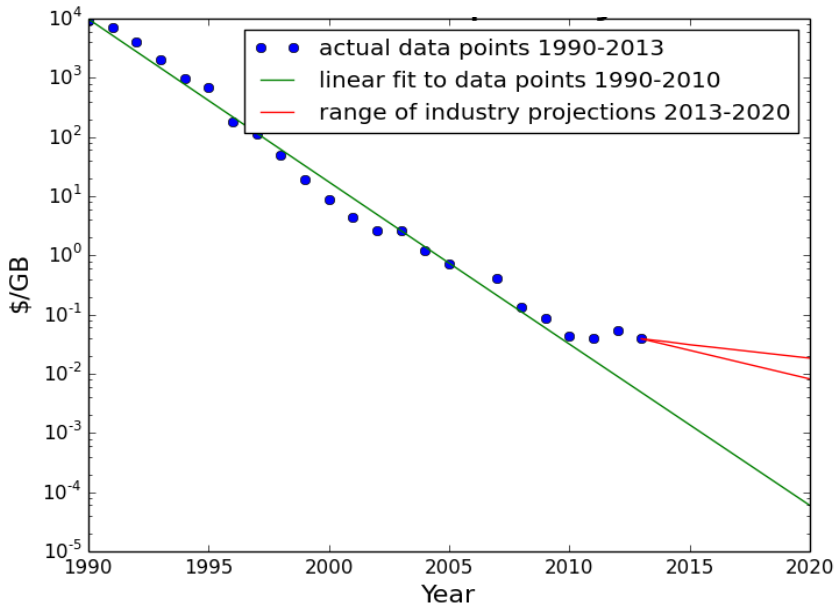
Adding a third dimension

Embracing Error



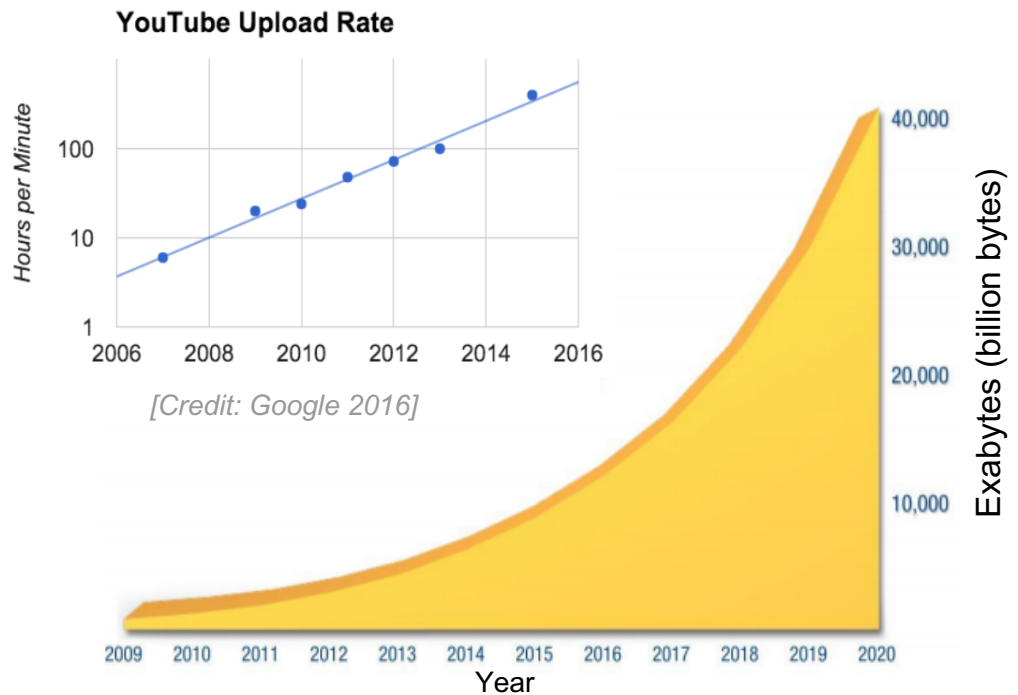
A widening practical gap...

Disk cost-per-byte is not decreasing fast enough

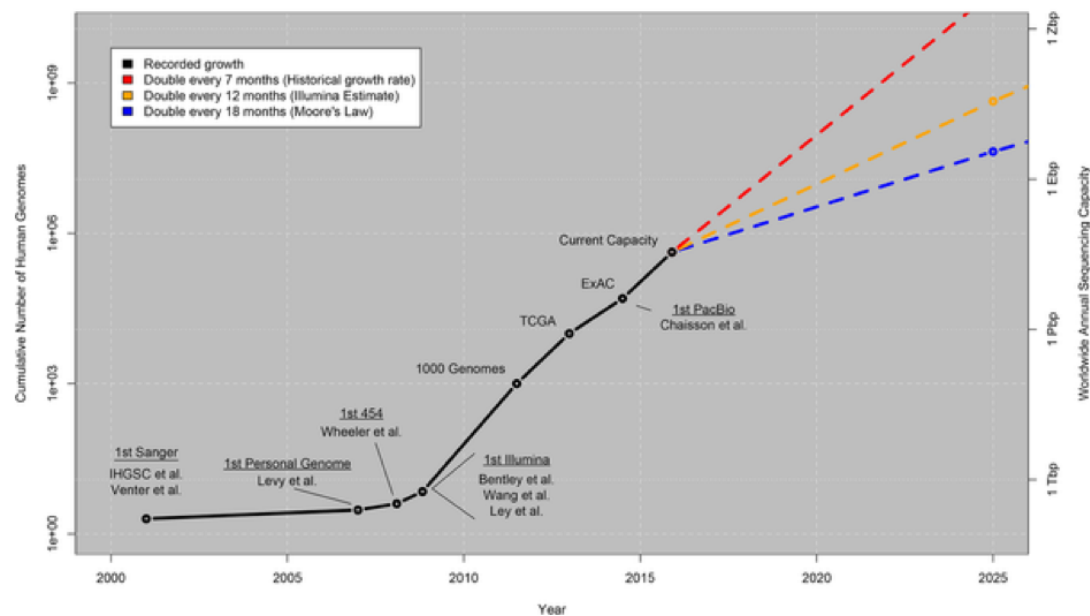


[Credit: David Rosenthal (CMU) and Preeti Gupta (UCSC), 2014]

Information growth

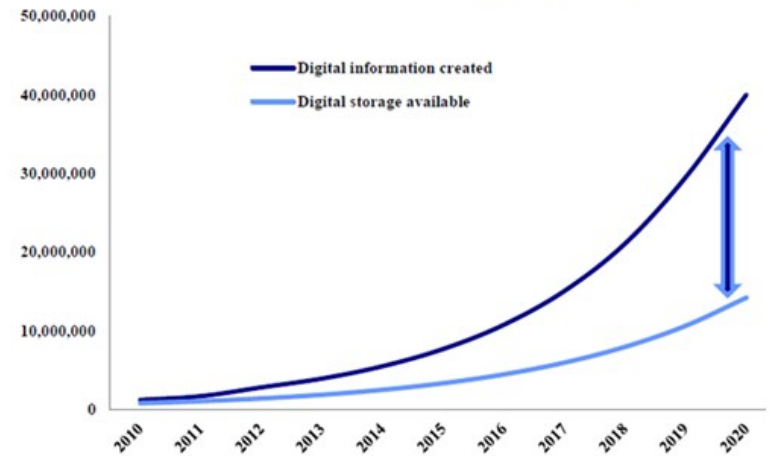


Is it an inevitable gap?



Stephens ZD, Lee SY, Faghri F, Campbell RH, Zhai C, et al. (2015) Big Data: Astronomical or Genomical?. PLoS Biol 13(7): e1002195.
doi:10.1371/journal.pbio.1002195
<http://127.0.0.1:8081/plosbiology/article?id=info:doi/10.1371/journal.pbio.1002195>

Widening gap between digital info creation and storage capacity



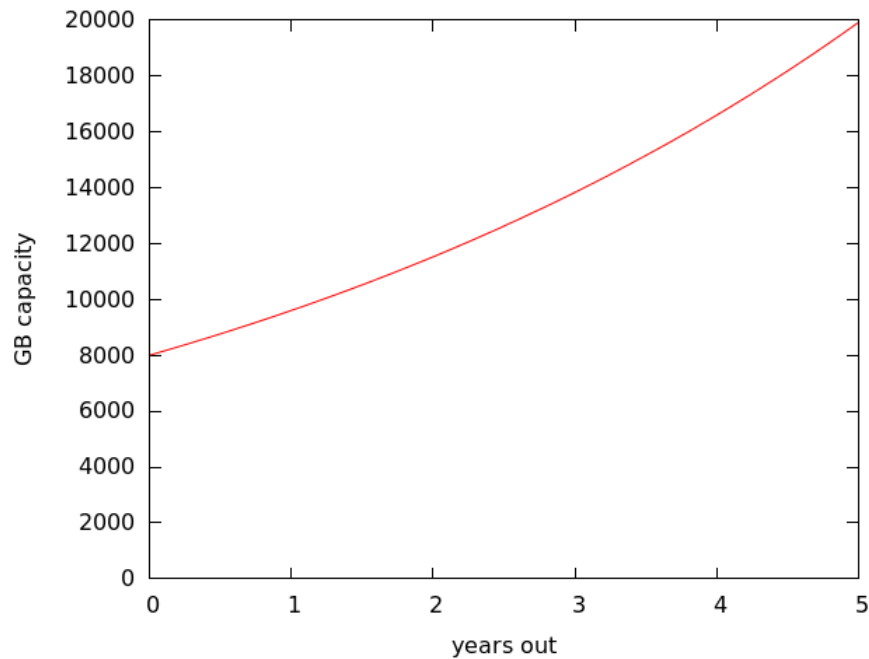
Source: IDC

Disks & Data Centers

Larry Greenfield leg@google.com

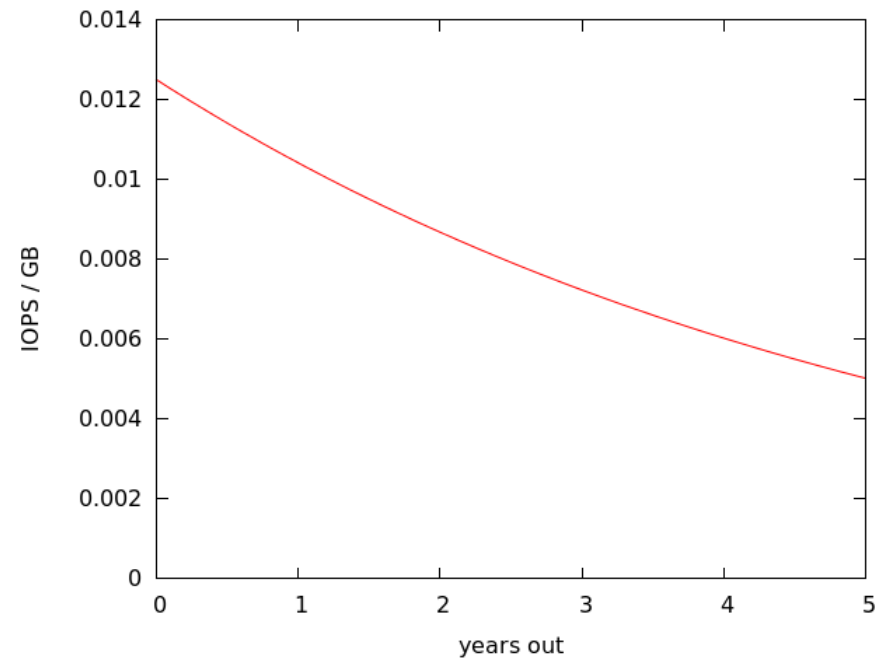
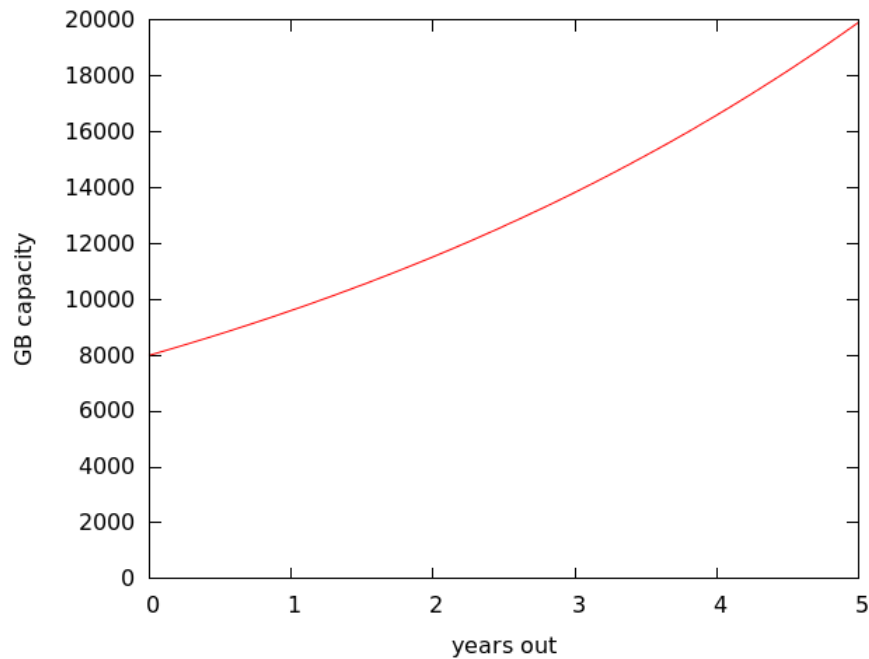
Two big problems...

If capacity improvements are slowing to 20% y/y growth, will video storage become uneconomical?



Two big problems...

Or will e-mail storage become uneconomical because we need more IOPS?



Outlook for Memory and Storage

ISAT Future of Storage Workshop 16 May 2016

J. Thomas Pawlowski, Chief Technologist, Fellow
jpawlowski@micron.com

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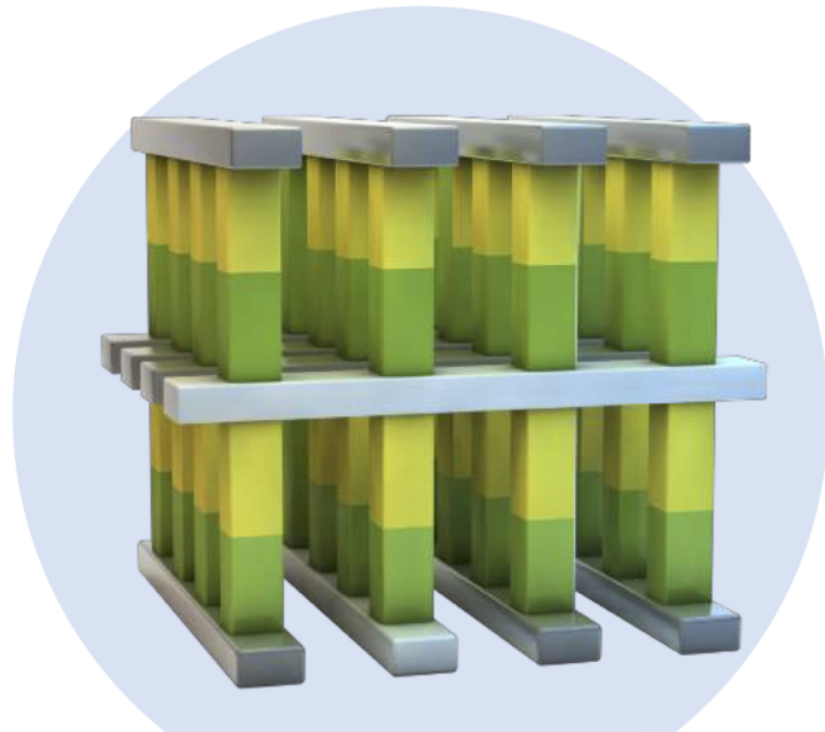


Introducing 3D XPoint™ Memory

1000X
FASTER
THAN NAND

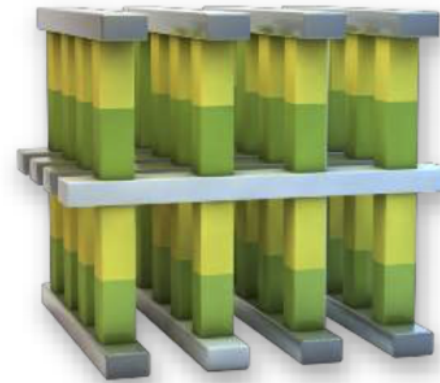
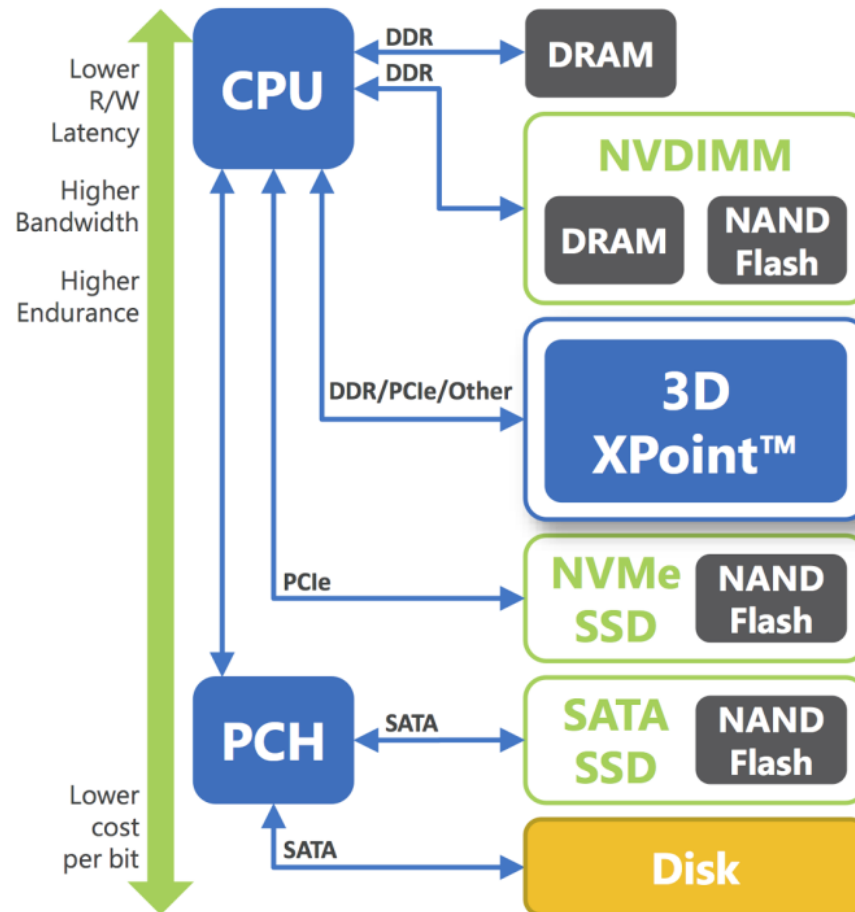
1000X
ENDURANCE
OF NAND

10X
DENSER
THAN CONVENTIONAL MEMORY



3D XPoint

Nonvolatile Memories in Server Architectures



- 3D XPoint™ technology provides the benefit in the middle
- It is considerably faster than NAND Flash
- Performance can be realized on PCIe or DDR buses
- Lower cost per bit than DRAM while being considerably more dense

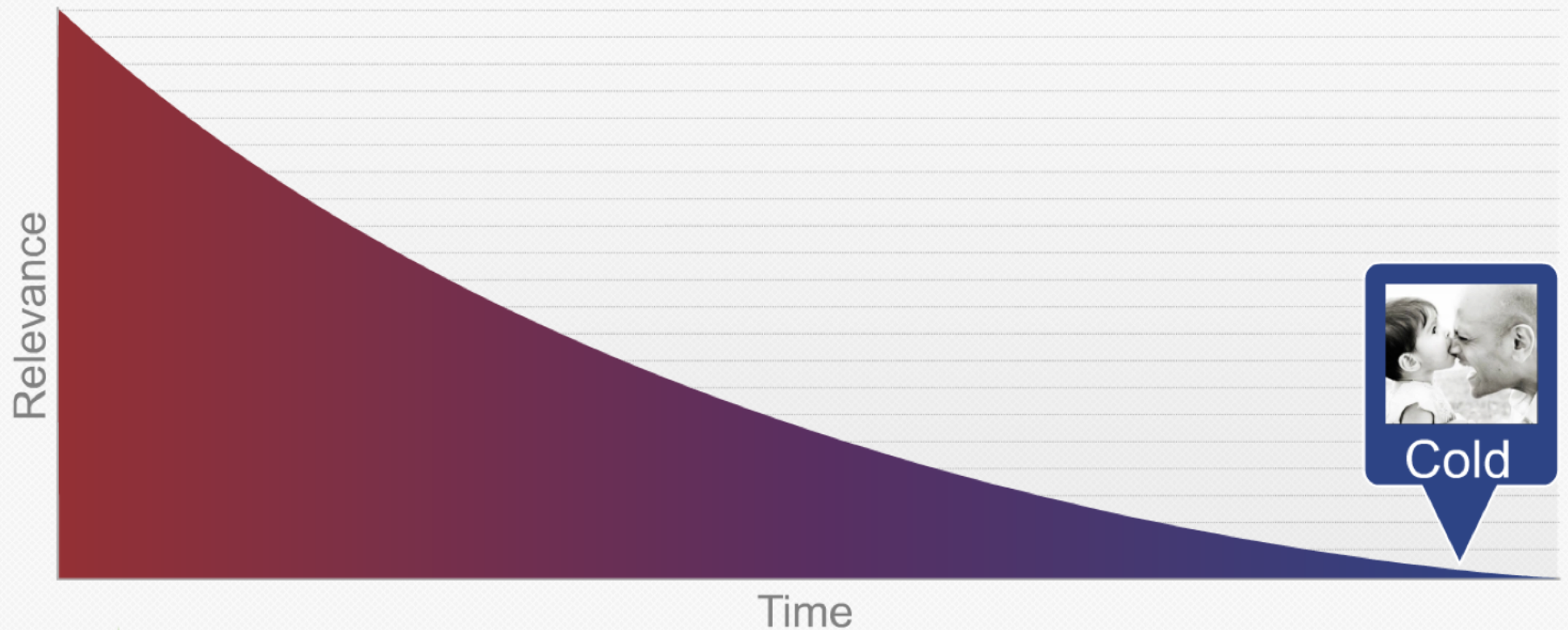
facebook




Freezing Exabytes of Data at Facebook's Cold Storage

Kestutis Patiejunas (kestutip@fb.com)

Photo lifecycle



History of Hard Drive data transfer rates



Manufacturer	Capacity	Transfer speed (MB/sec)	Time to read all data	Year
Seagate	300MB	1	5 mins	1990
IBM	10GB	12	13 mins	1998
Seagate	750GB	72	3 hours	2006
Hitachi	1TB	85	3.2 hours	2007
WD/Seagate	4TB	100	11 hours	2012
Seagate	8TB	120	18 hours	2014

Architecture from 36,000 feet



Rack



Server



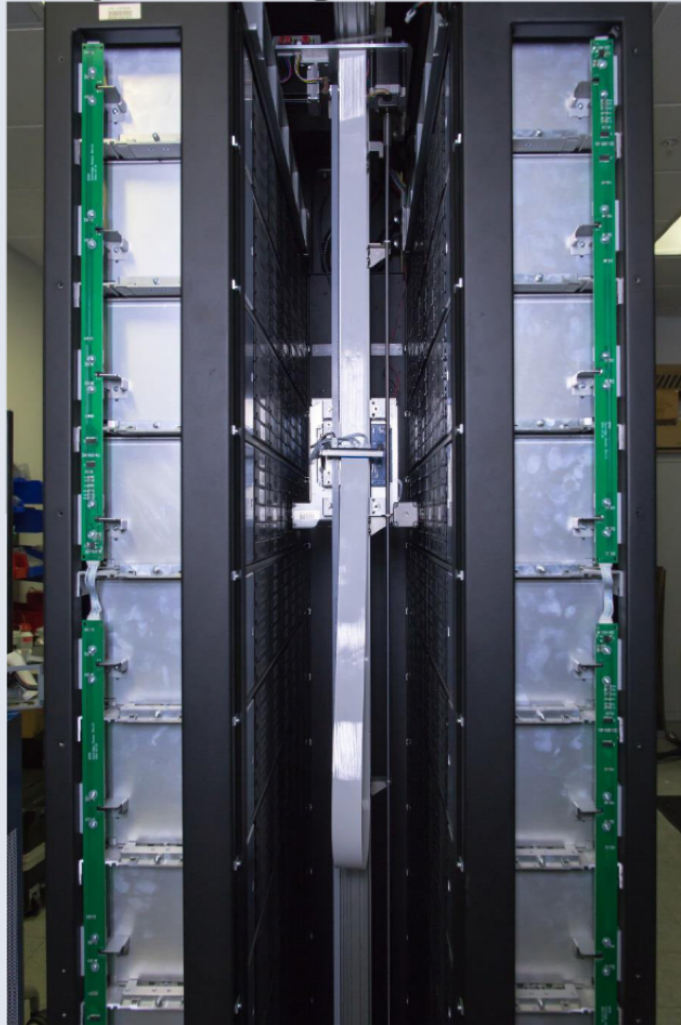
Goals and non goals

1. **Durable**
 2. **High efficiency**
 3. **Reasonable availability**
 4. **Scale**
 5. **Support evolution**
 6. **Gets better as it gets bigger**
1. Have low latency for write/read operations
 2. Have high availability
 3. Be efficient for small objects
 4. Be efficient for the objects with short lifetime

Gets better as it gets bigger

Number of racks	Capacity (PB)	Amount of data to read(write) in 1h at 50%	PB in 24 hours
30	52	0.1	1.2
90	156	0.2	3.7
200	346	0.3	8.2
500	865	0.9	20.6
1000	1730	1.7	41.2
2000	3460	3.4	82.4

Facebook Blu-Ray storage rack





Storage at CERN

(and in the LHC computing grid)

lessons learned / remaining challenges / opportunities ahead

Dirk Duellmann, CERN

Status Quo @ CERN: a few numbers

- 186k cores 16k servers
- 105k drives 244 PB raw disk space
- 755 TB RAM
- 104 tape drives 20k cartridges
 - 137 PB used / 47 PB free
- CERN computing centre is split over two sites:
Geneva, Switzerland and Budapest, Hungary
- This represents only 20-30% of the total
resources required for LHC analysis

Media hierarchy

- We still do tape. Why?
 - \$/PB (incl. power)
 - separate physical copy with high “destruction” latency
- We stopped doing “automatic” HSM (Hierarchical Storage Management) for large experiment users
 - file based HSM interface did not allow to specify user priorities
- Disk content is stable and concurrently accessed
 - thousands of streams (jobs) at relatively low rate (cpu bound)
- Tape access for few production-users as explicit archive

YouTube: At a glance

10 years old

100+ hours / video uploaded every minute for the last 3 years ; 400+ 2016

Supporting playback on devices from ancient to modern

Corpus Effects

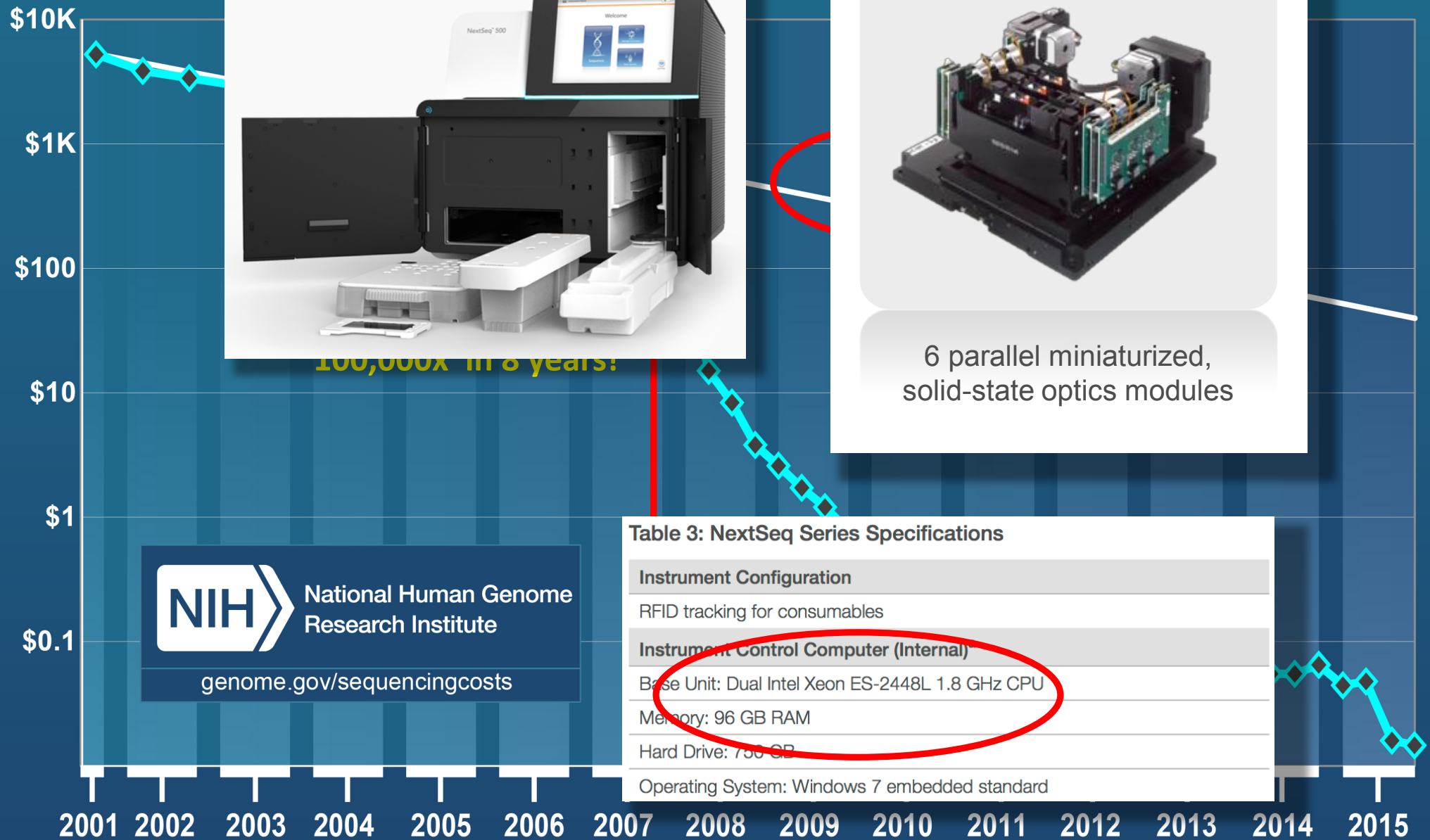
Lots of related content ; deduplication / cross-ref opportunities

Many domains: photos

Retrieval granularity the key issue

Silicon meets Biotech:

Cost per Raw Megabase of DNA Sequence



Computer Industry

Helped a **lot!**



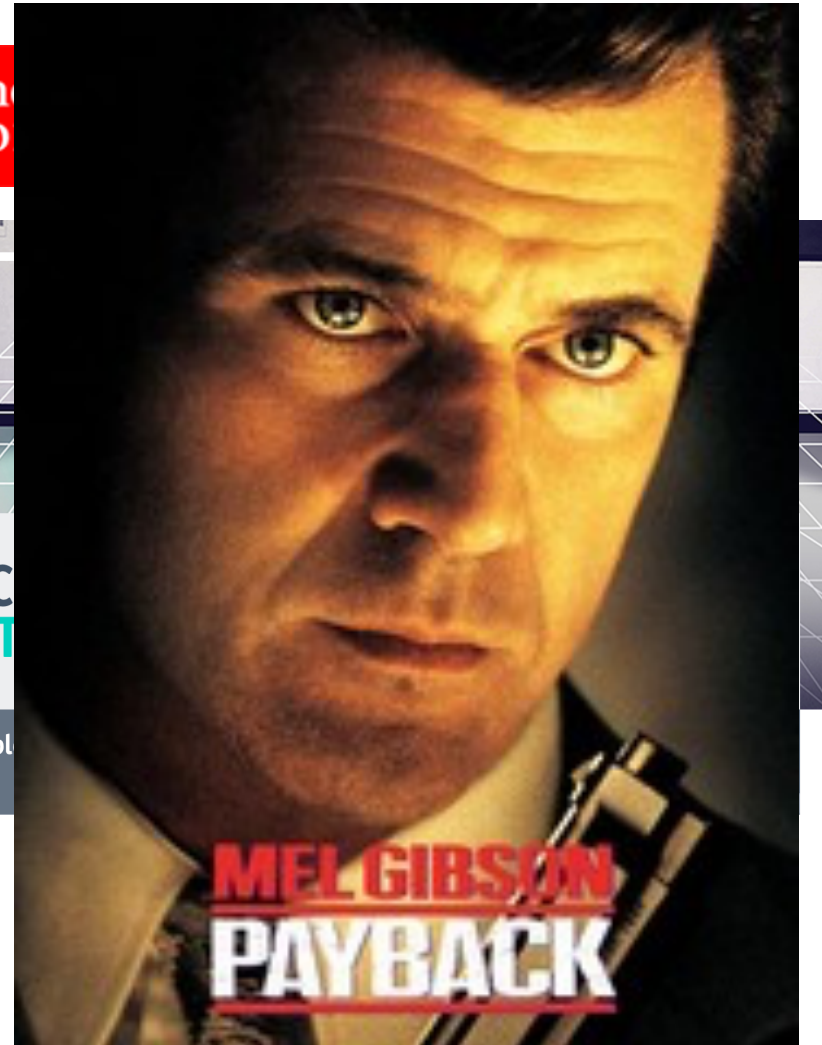
Time for
payback!

Biotech Industry

The
Econo

TEC
AFT

Doubl



Biology

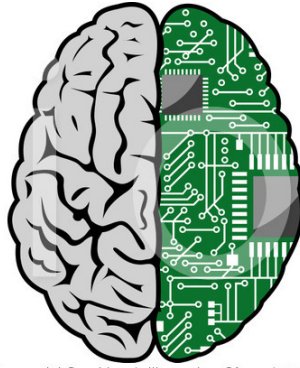
Density

Self-assembly

Efficiency

Sensitivity

Can sense things silicon can't



©Seamartini Graphics * illustrationsOf.com/1062353

Silicon

Speed

Engineerability

Integration with Infrastructure

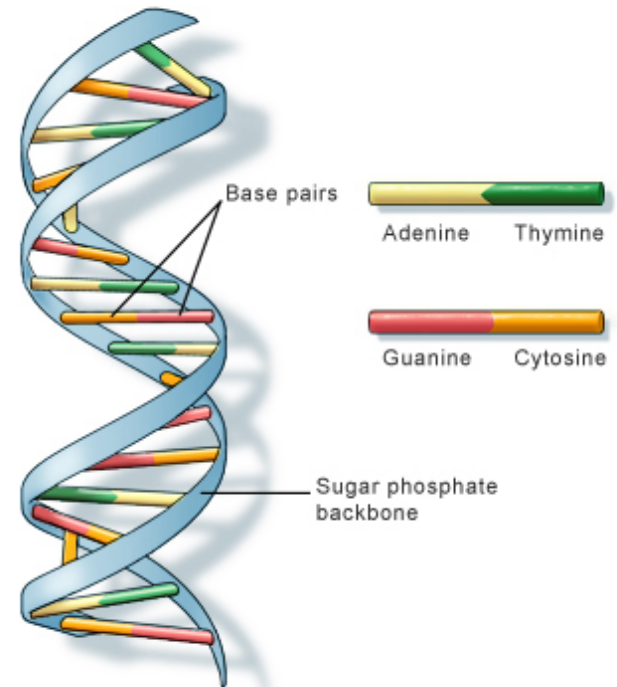




Storage

...110101010100...

(images, video, genomic data, ...)



U.S. National Library of Medicine



Storage



Lifetime
(years)

3-5

5

10-30

100

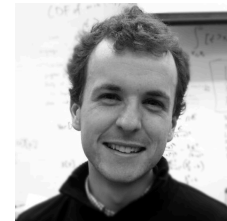
5

5-10

1000+

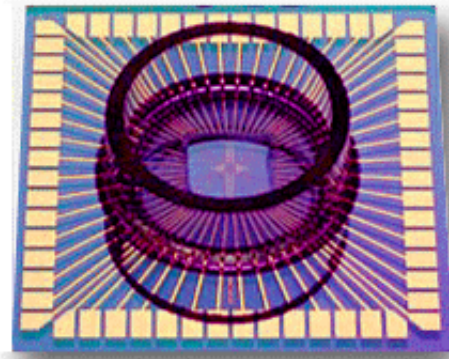
And readers never become obsolete!

Session 7A on Wed @ 11:40am:
A DNA Archival Storage System

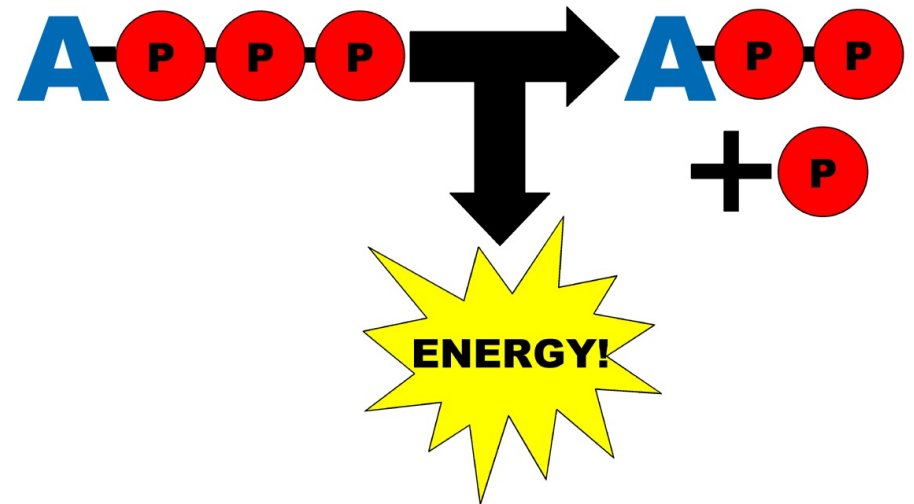
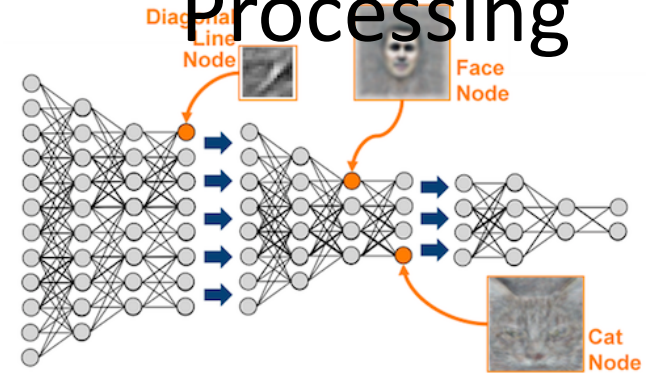




Proteins are ama



Processing



$$1 \text{ ATP molecule} = \sim 10^{-21} \text{ J}$$

A “proteinistor” would be 10,000x more energy efficient than a CMOS transistor

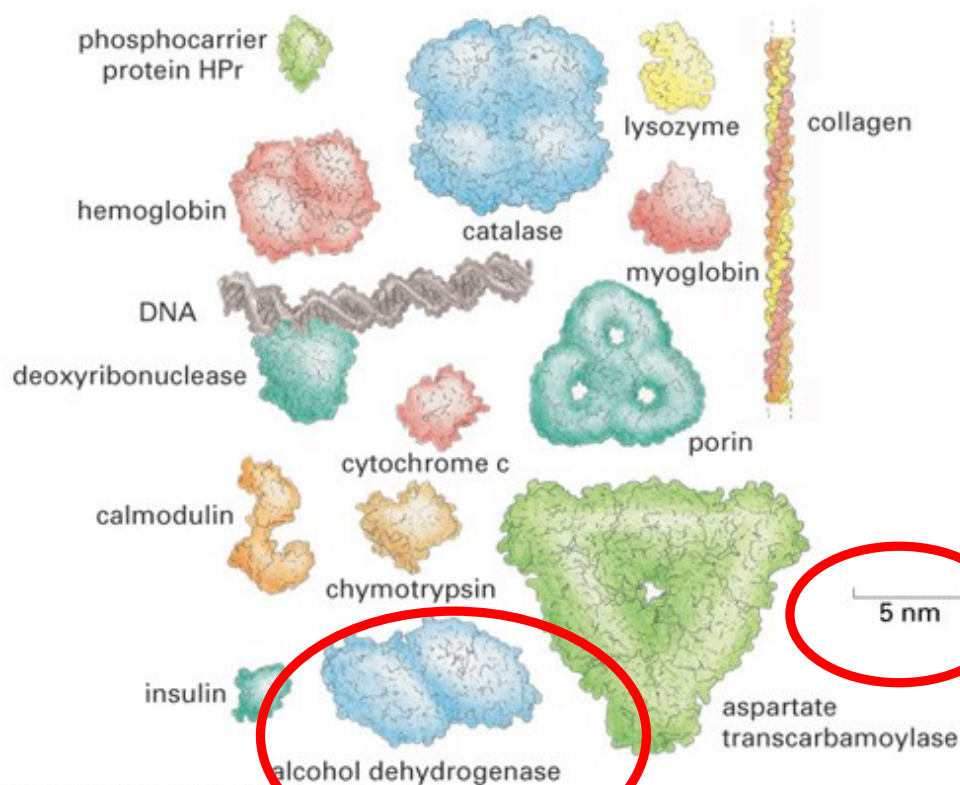


Figure 4-9 Essential Cell Biology, 2/e. (© 2004 Garland Science)

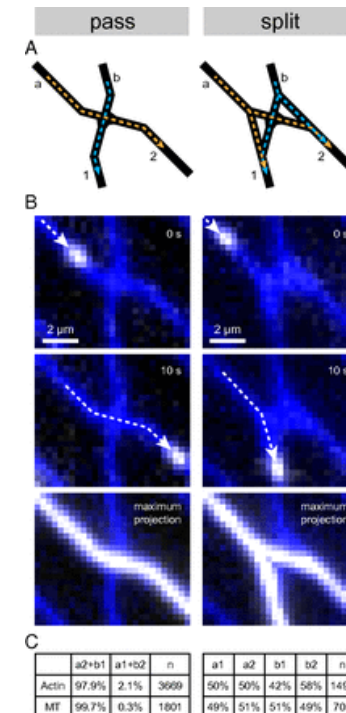
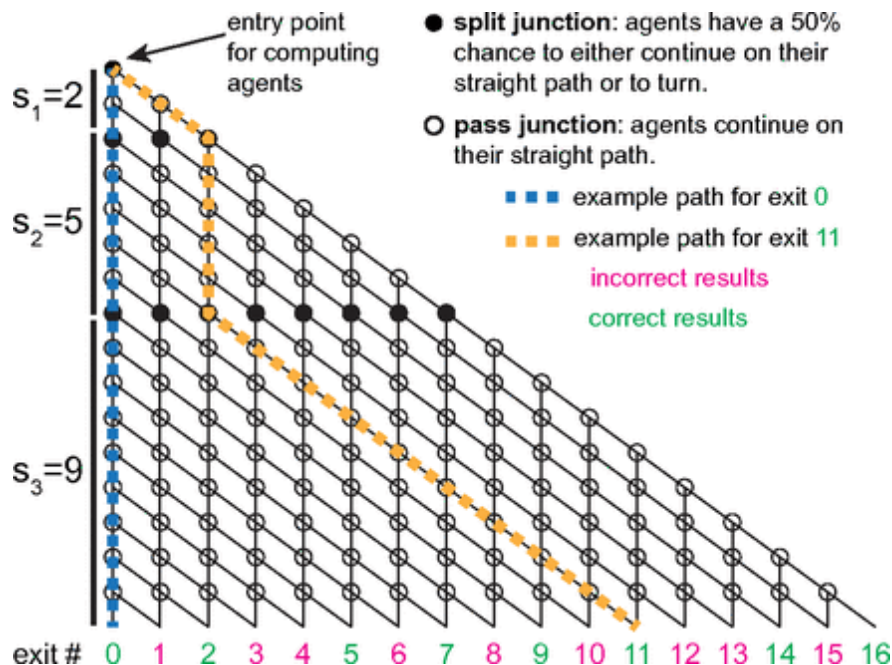
ATP powered “supercomputer”?

Parallel computation with molecular-motor-propelled agents in nanofabricated networks

Dan V. Nicolau Jr.^{a,b,1}, Mercy Lard^{c,1}, Till Korten^{d,e,1}, Falco C. M. J. M. van Delft^{f,2}, Malin Persson^g, Elina Bengtsson^g, Alf Månsson^g, Stefan Diez^{d,e}, Heiner Linke^{c,3}, and Dan V. Nicolau^{h,i,3}

^aDepartment of Integrative Biology, University of California, Berkeley, CA 94720-3140; ^bMolecular Sense, Ltd., Wallasey CH44 1AJ, United Kingdom; ^cNanoLund and Solid State Physics, Lund University, S-22100 Lund, Sweden; ^dCenter for Molecular Bioengineering (B CUBE) and Center for Advancing Electronics Dresden (cfaed), Technische Universität Dresden, 01069 Dresden, Germany; ^eMax Planck Institute of Molecular Cell Biology and Genetics, 01307 Dresden, Germany; ^fPhilips Research (MiPlaza) and Philips Innovation Services, 5656 AE, Eindhoven, The Netherlands; ^gDepartment of Chemistry and Biomedical Sciences, Linnaeus University, SE-39182 Kalmar, Sweden; ^hDepartment of Electrical Engineering & Electronics, University of Liverpool, Liverpool L69 3GJ, United Kingdom; and ⁱDepartment of Bioengineering, McGill University, Montreal, QC, Canada H3A 0C3

Edited by Hillel Kugler, Microsoft Research, Cambridge, United Kingdom, and accepted by the Editorial Board January 18, 2016 (received for review June 5, 2015)



Or an ATP battery?

NATURE COMMUNICATIONS | ARTICLE



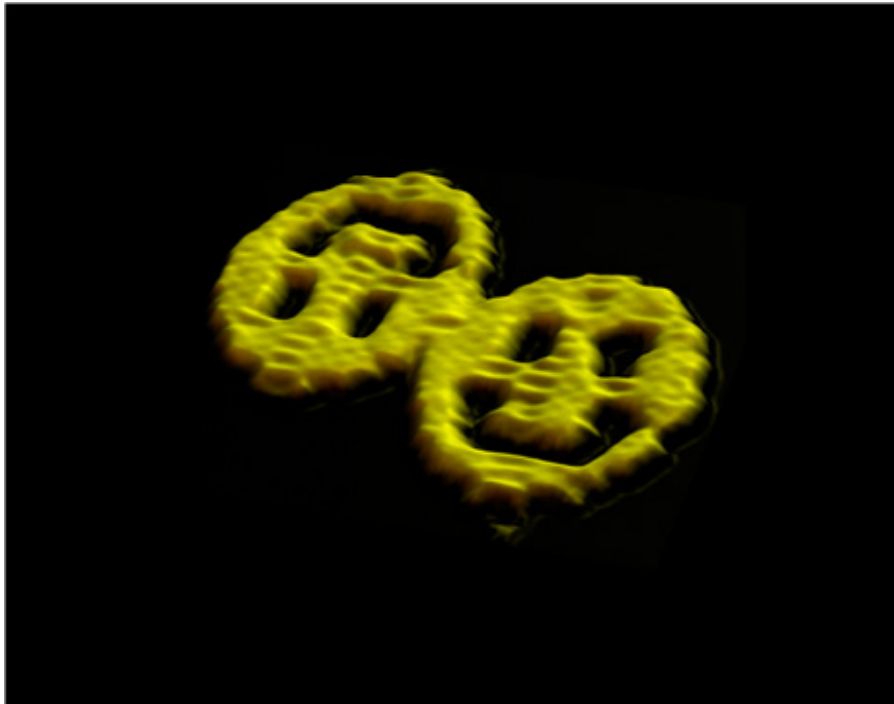
A high-energy-density sugar biobattery based on a synthetic enzymatic pathway

10x energy density of lithium

Zhiguang Zhu, Tsz Kin Tam, Fangfang Sun, Chun You & Y. -H. Percival Zhang

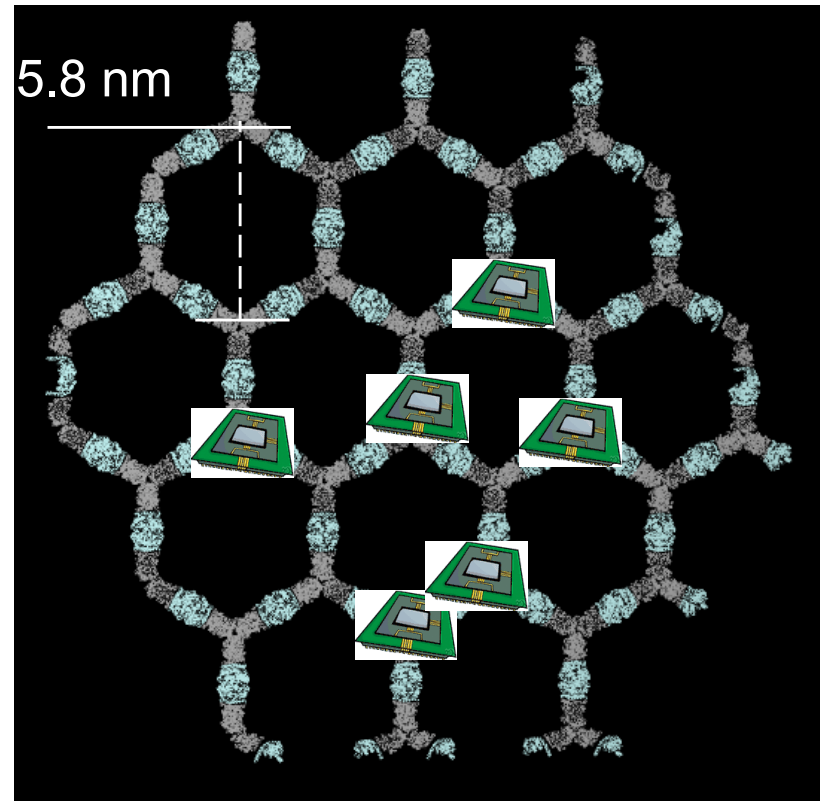
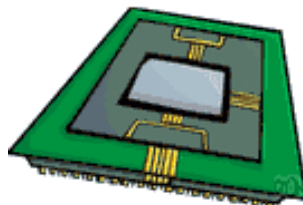


Molecular-Level Self-Assembly *and* Reconfiguration



DNA origami

[Caltech, Duke]



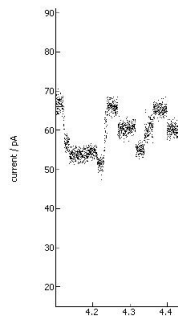
Proteins



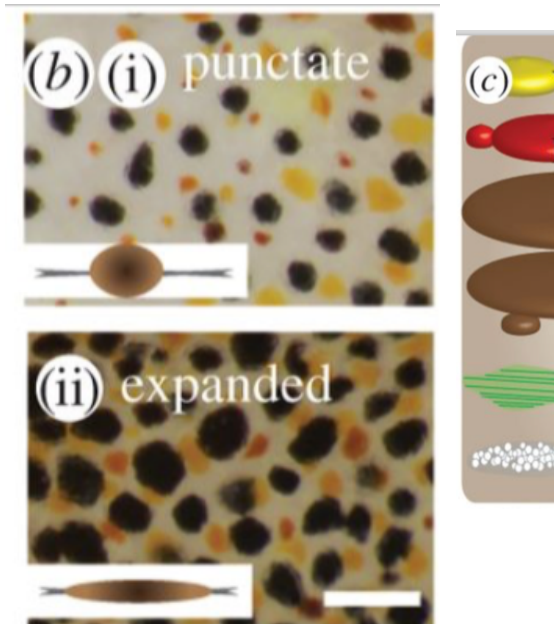
Single-Molecule Sensing

Gu et al. Single molecule sensing by nanopores and nanopore devices. 2009, Analyst.

cis opening
(2.6 nm)
Nanocavity
(4.6 nm)
Constriction
(1.4 nm)
 β -barrel
(2 nm)
trans opening
(2 nm)



What about output?



igment
ell
MC
eus

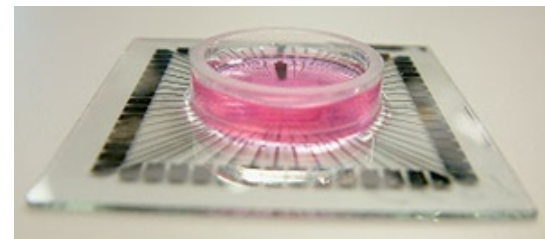
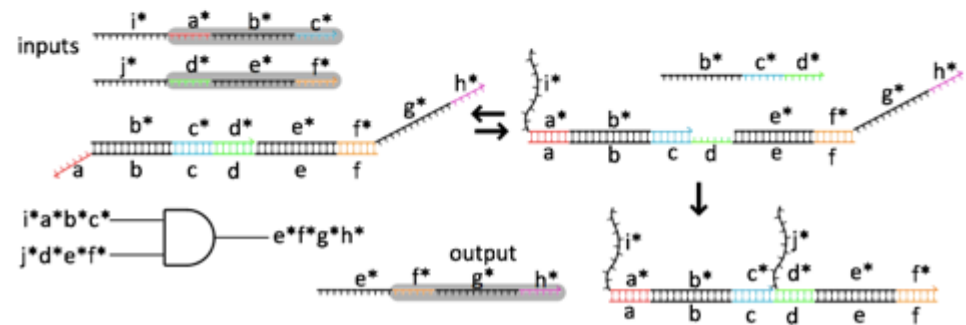
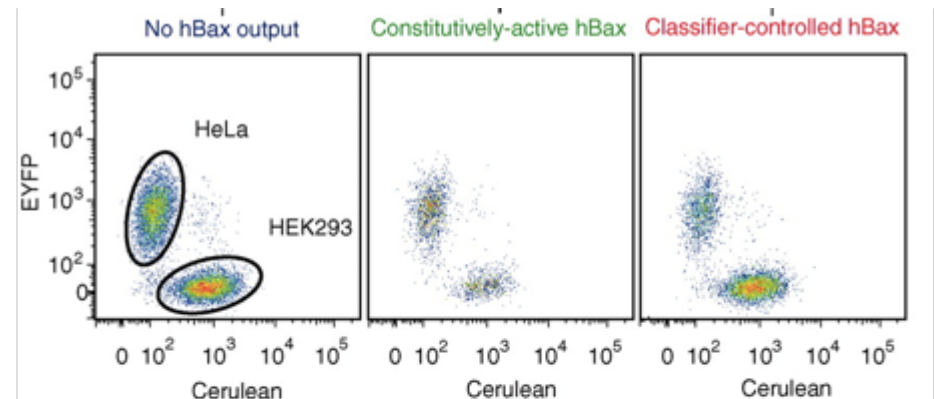
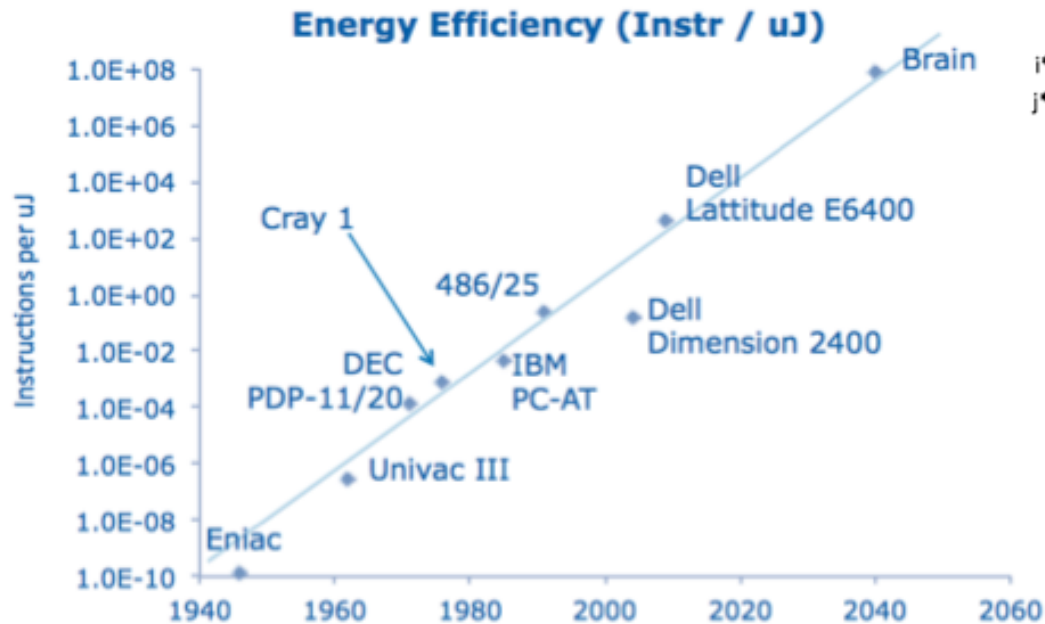
rk

CuttlePhone

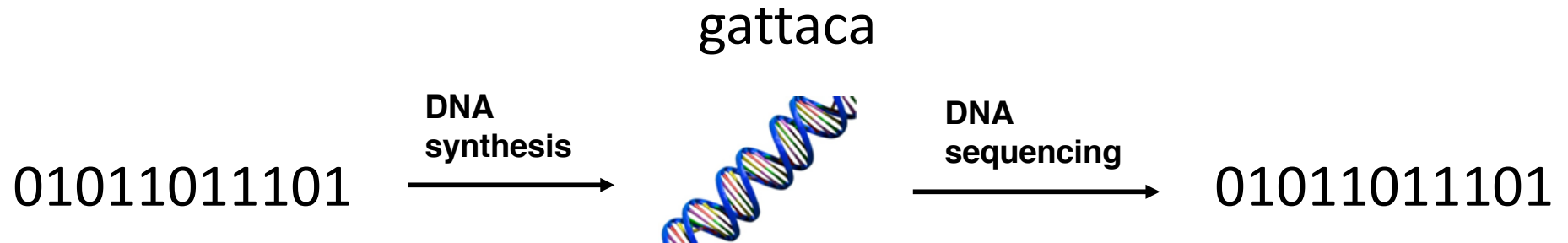
Silicon+Biotech



Hyper-Dense — 1 ZB/cm³ (~1E8 denser than Flash)
Hyper-Durable — We find readable ~100k-year-old DNA
Eternally relevant — As long as there is DNA-based intelligent life, there will be reasons to read/write DNA



DNA as data storage media



Hyper-Dense — 1 exabyte/cm³ (~1E8 denser than Flash)

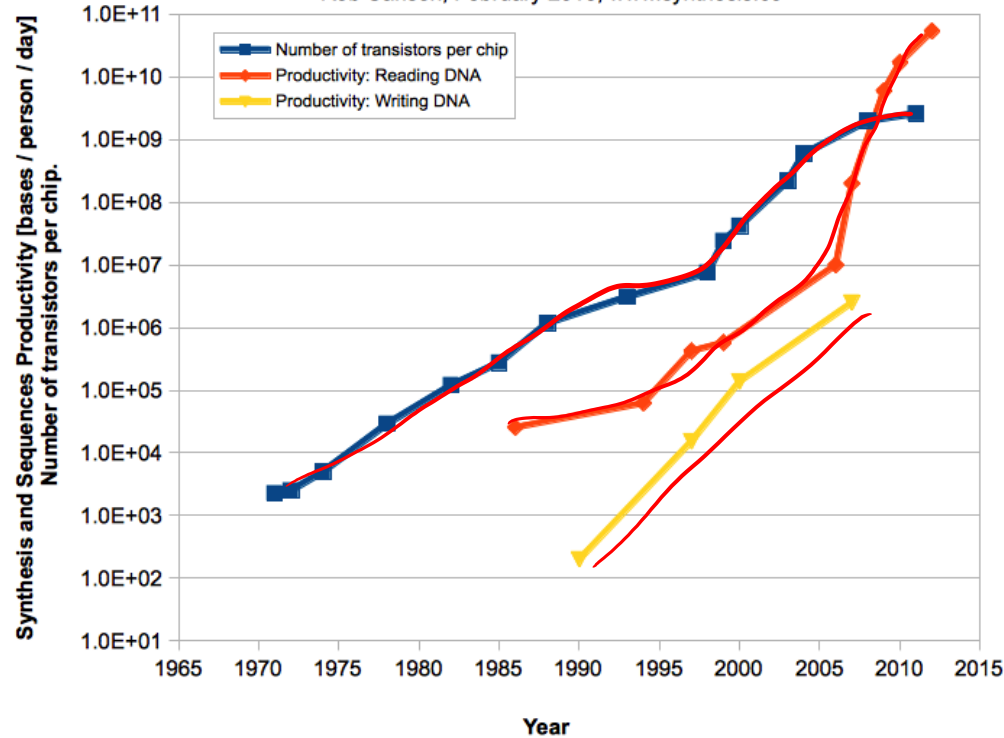
Hyper-Durable — We find readable 1M-year-old DNA

Eternally relevant — As long as there is DNA-based intelligent life, there will be reasons to read/write DNA

Cost and speed!?

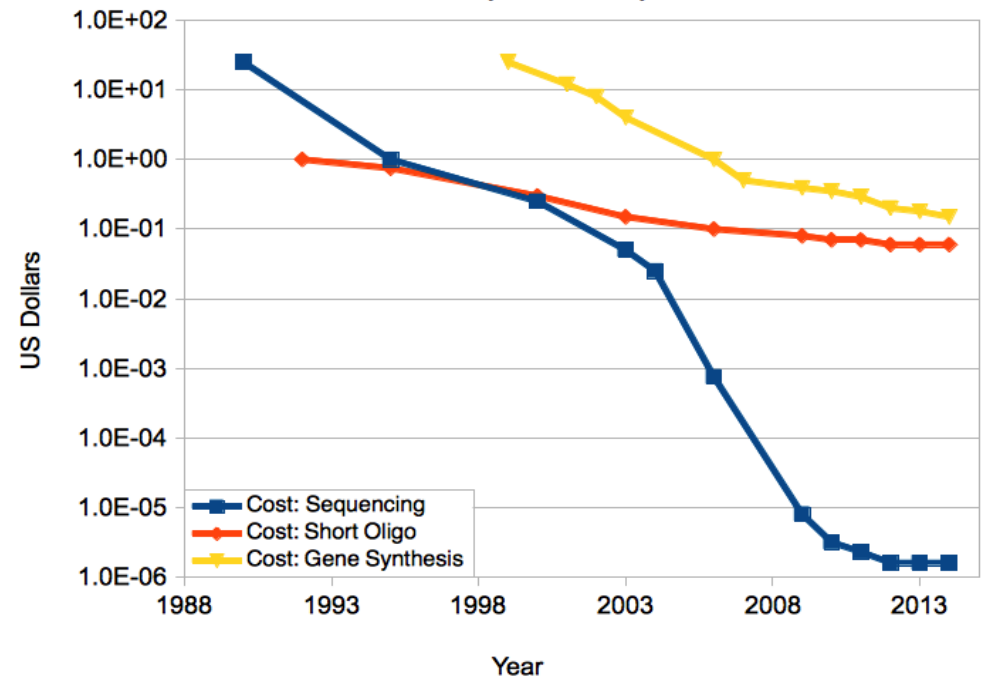
**Productivity in DNA Synthesis and Sequencing
Using Commercially Available Instruments**

Rob Carlson, February 2013, www.synthesis.cc



Price Per Base of DNA Sequencing and Synthesis

Rob Carlson, February 2014, www.synthesis.cc



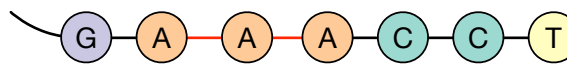
From bits to letters

(00, 01, 10, 11)

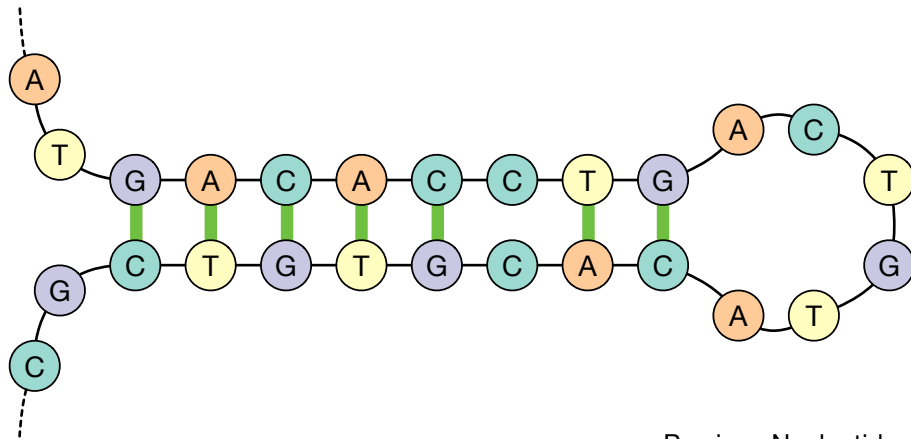


A, C, G, T

Repeated letters are bad...



Secondary structures are bad...



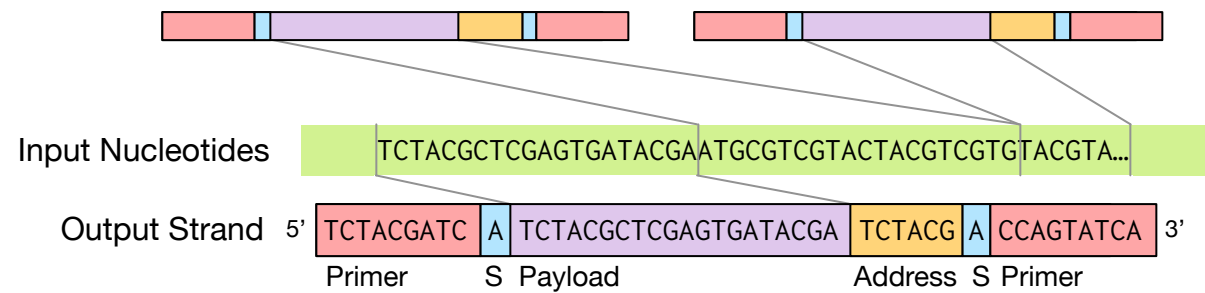
Binary data	P 01010000	o 01101111	l 01101100	y 01111001	a 01100001	; 00111011
Base 3 Huffman code	12011	02110	02101	222111	01112	222021
DNA nucleotides	GCGAG	TGAGT	ATCGA	TGCTCT	AGAGC	ATGTGA

		Previous Nucleotide			
		A	C	G	T
Ternary Digit To Encode	0	C	G	T	A
	1	G	T	A	C
	2	T	A	C	G

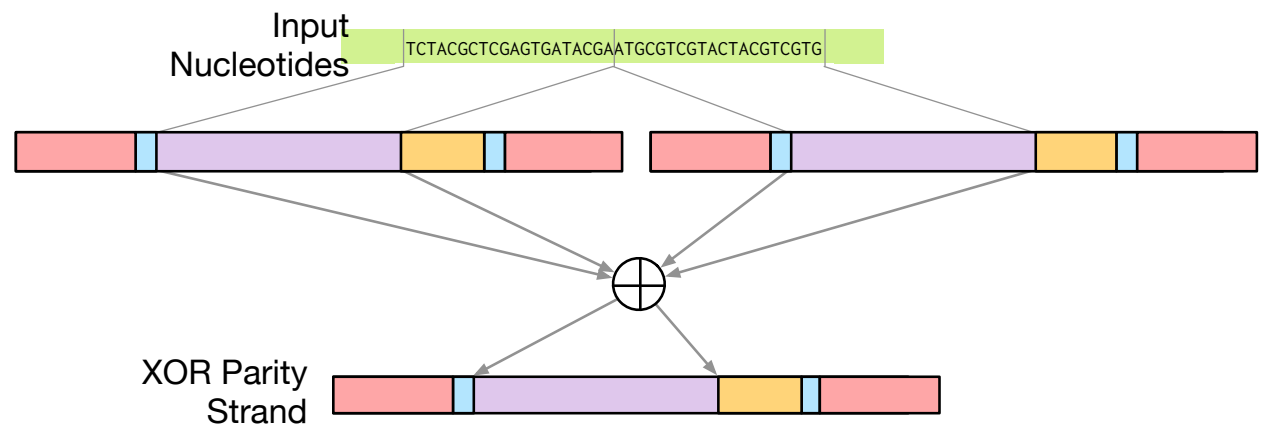
No repeated letters, low chance of secondary structures

Preventing a big mess...

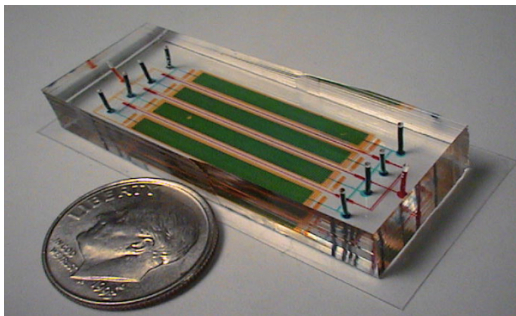
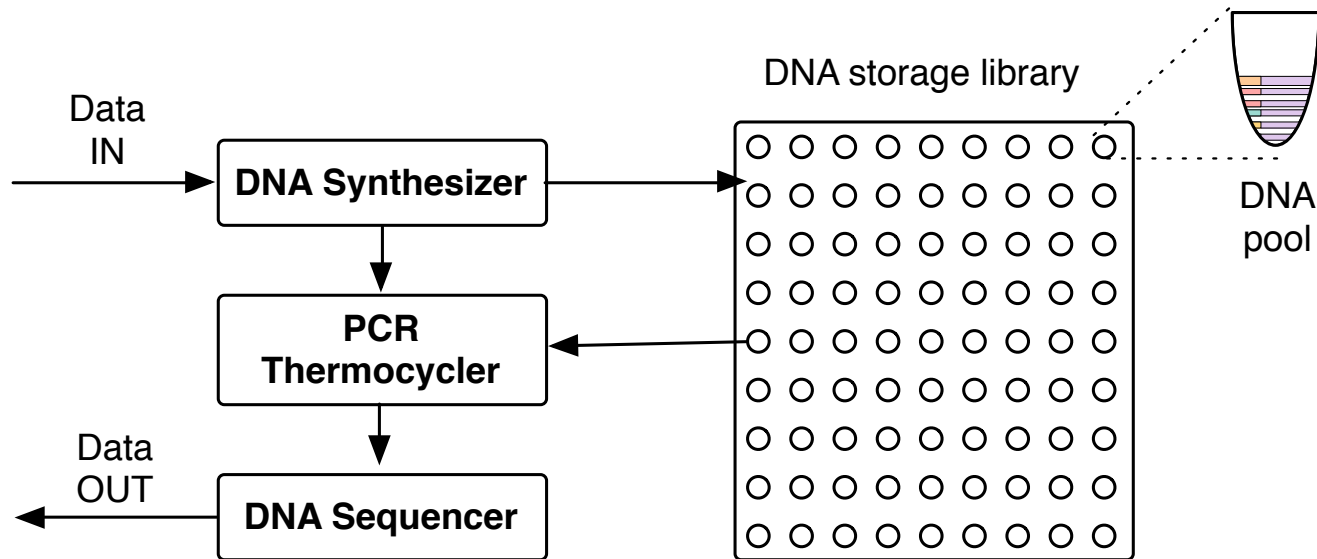
DNA is “uni-dimensional”, so need to embed address as data...



Synthesis is not perfect...



An integrated system



**Accurate multiplex gene synthesis
from programmable DNA microchips**

Jingdong Tian¹, Hui Gong¹, Nijing Sheng², Xiaochuan Zhou³,
Erdogan Gulari¹, Xiaolian Gao² & George Church¹

+

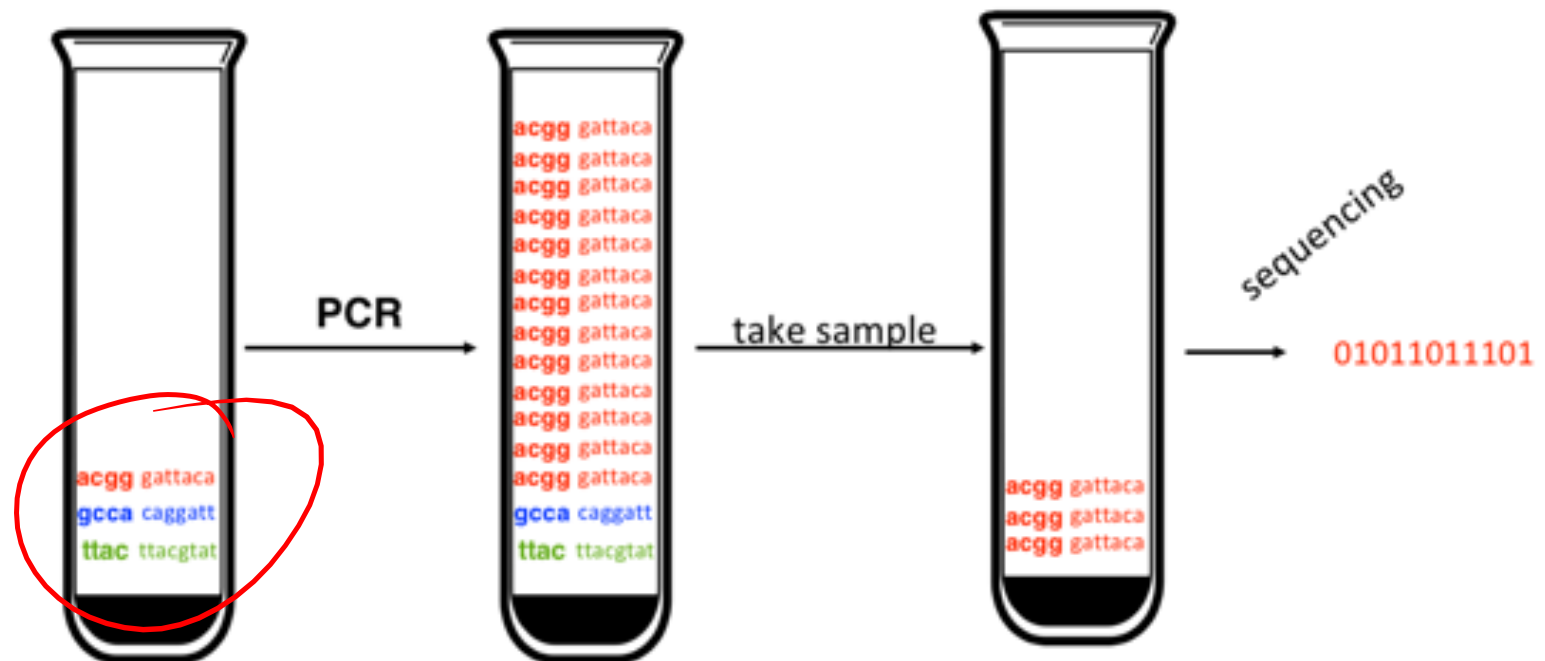


=



Random access

address	data	PCR primer	data
<u>1110</u>	01011011101	<u>acgg</u>	gattaca
<u>1010</u>	11010010000	gcc	aggatt
<u>0110</u>	11111000011	ttac	ttacgtat



What I hope you got a sense of...

- Power as a first class design constraint
- How “modern” microprocessors work
- ILP/TLP/DLP
- Cache coherence and memory consistency models
 - At least the difference between them 😊
- Silicon scaling future not so good
 - Trade-offs between generality and performance inevitable

Today's Dominant Target Systems

- Mobile (smartphone/tablet)
 - >1 billion sold/year
 - Market dominated by ARM-ISA-compatible general-purpose processor in system-on-a-chip (SoC)
 - Plus sea of custom accelerators (radio, image, video, graphics, audio, motion, location, security, etc.)
- Warehouse-Scale Computers (WSCs)
 - 1,000,000's cores per warehouse
 - Market dominated by x86-compatible server chips
 - Dedicated apps, plus cloud hosting of virtual machines
 - Starting to see some GPU usage, but mostly general-purpose CPU code
- Embedded computing
 - Wired/wireless network infrastructure, printers
 - Consumer TV/Music/Games/Automotive/Camera/MP3

Thank you!