

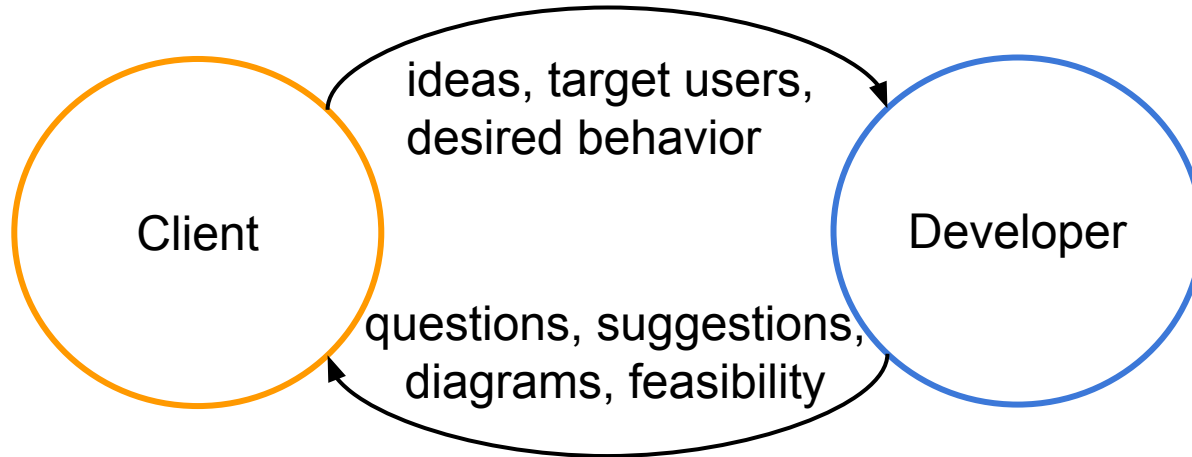
CSE 403

Software Engineering

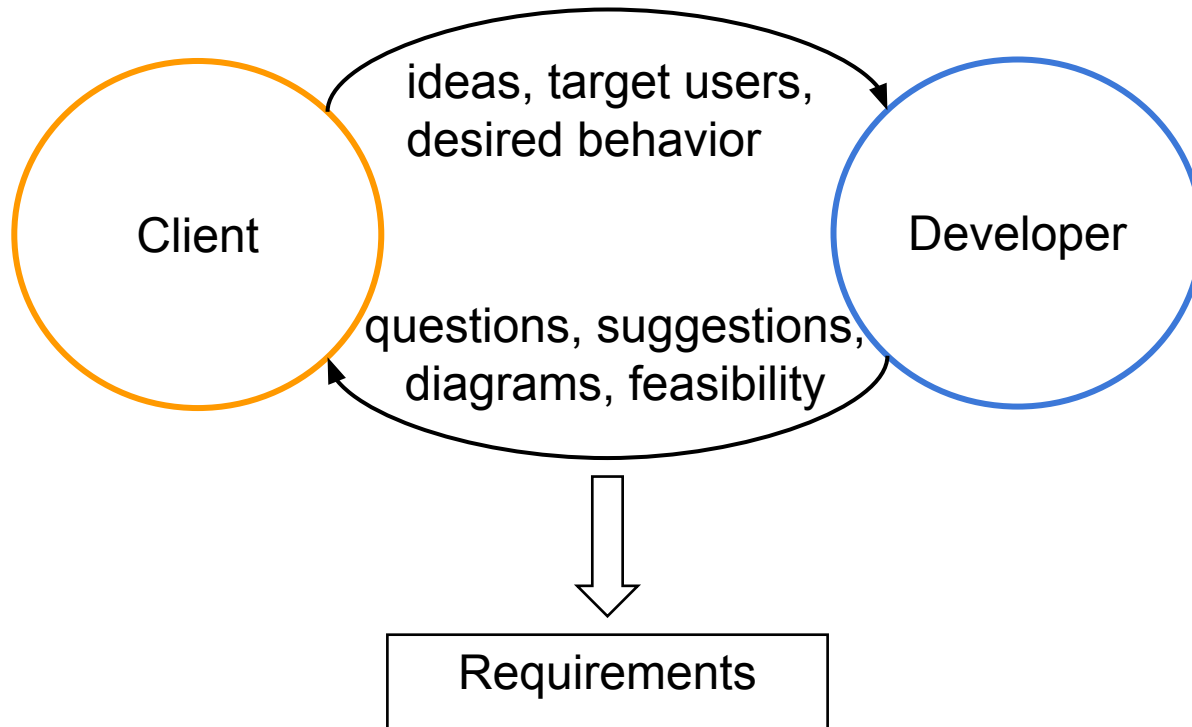
Data modelling

From Requirements to System Design

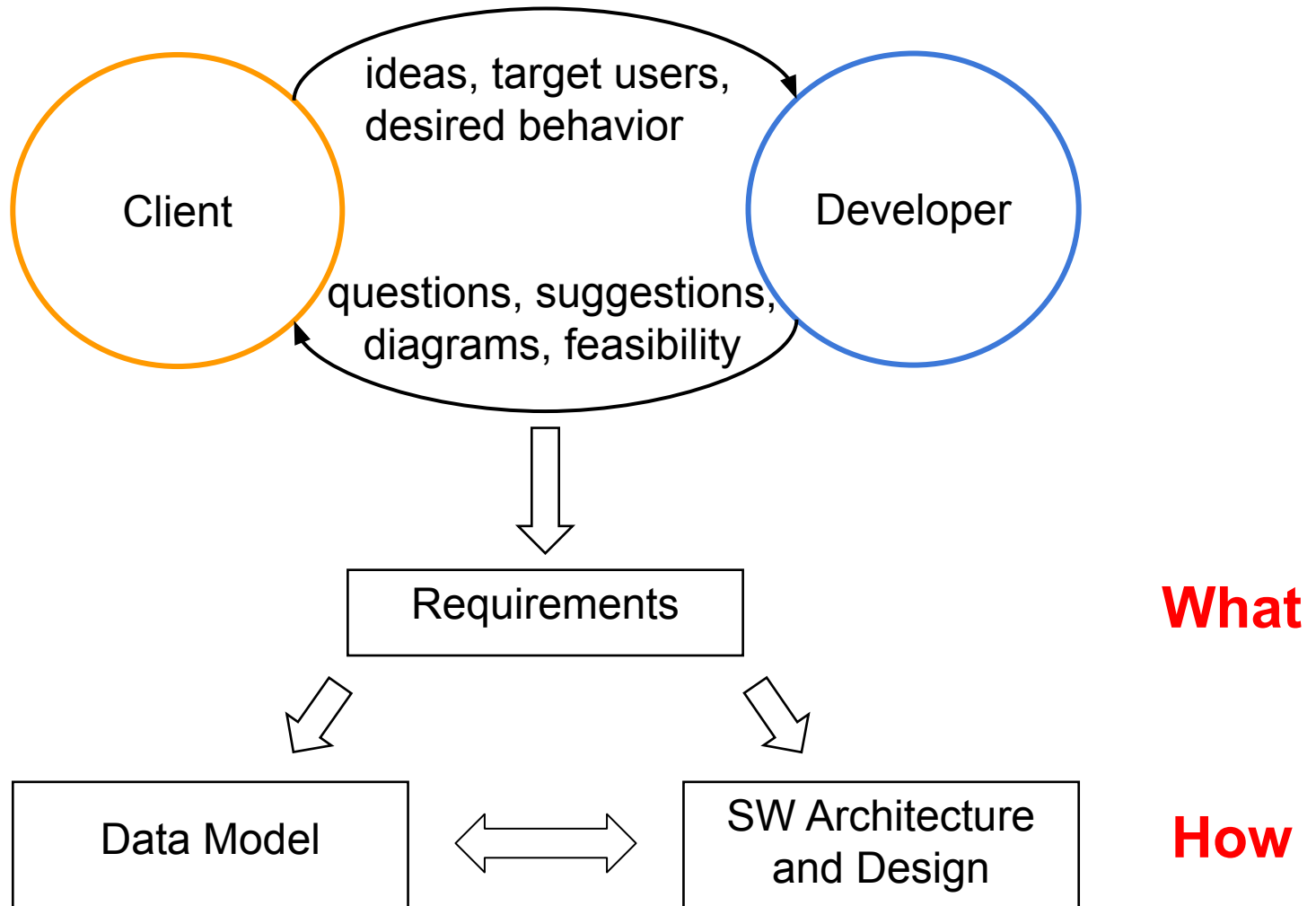
From Requirements to System Design



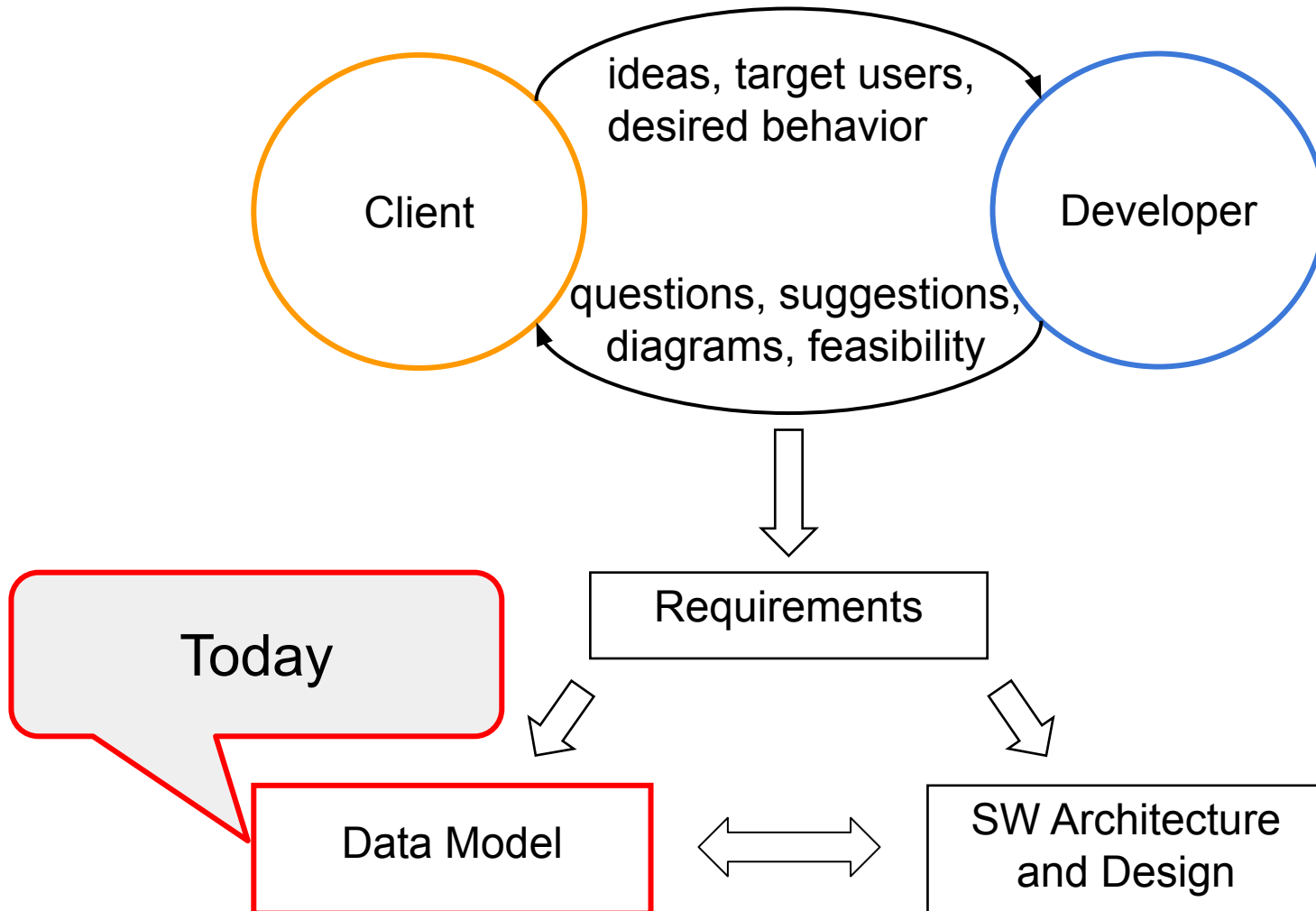
From Requirements to System Design



From Requirements to System Design



From Requirements to System Design



Data Modelling

Goals for today

- How to model data?
 - Identify Entities
 - Identify Attributes
 - Identify Relationships
 - Assign Keys
 - *(Normalization to reduce redundancy)*
 - *(Denormalization to improve performance)*
- Common “language” for data modelling
 - ER (Entity-Relationship) diagrams
 - Just one out of many possibilities (diagrams, tables, text)
- Develop a data model for a course-registration system

ER diagrams: overview

- An Entity Relationship (ER) diagram is a **graphical representation** of a **data model**.
- It shows the **relationship** between **entities** (e.g., people, objects, events, or concepts) within a system.
- It **can be mapped** to a **relational** (database) **schema**.

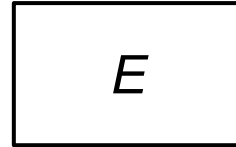
ER diagrams: graphical syntax

- An entity *E*

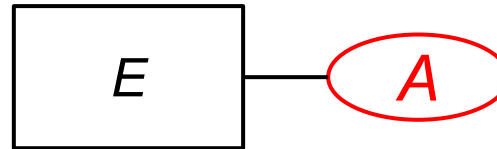


ER diagrams: graphical syntax

- An entity E

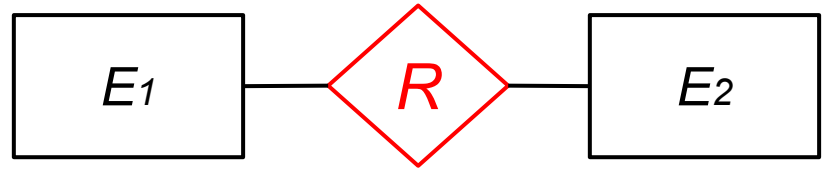
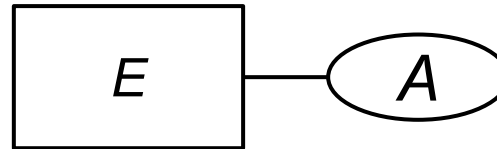
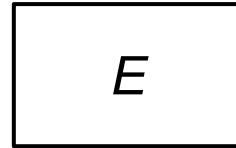


- An attribute A of entity E



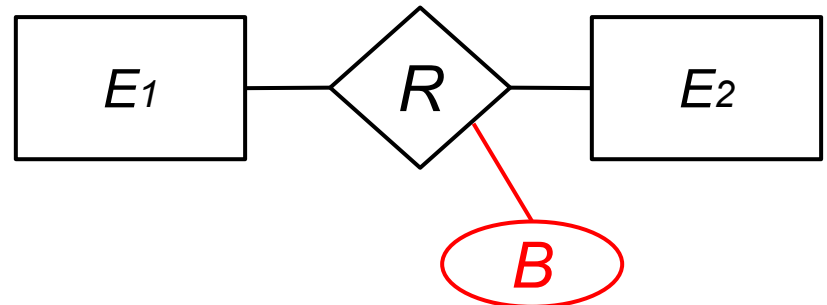
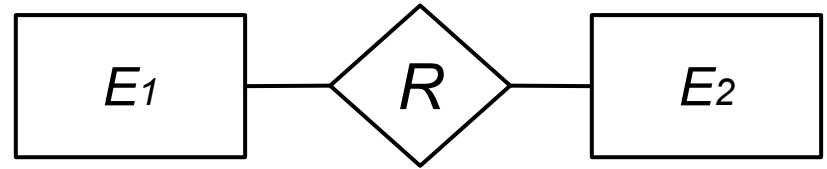
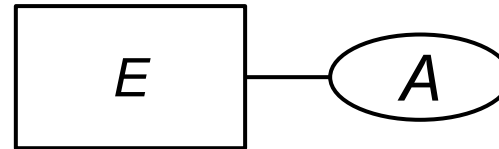
ER diagrams: graphical syntax

- An entity E
- An attribute A of entity E
- A **relationship** R between two entities E_1 and E_2



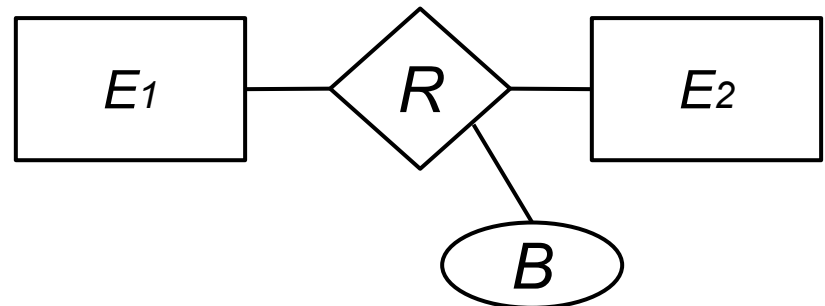
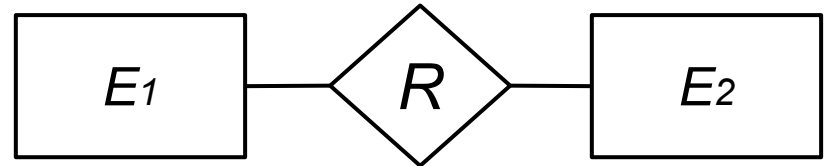
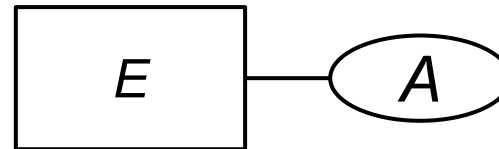
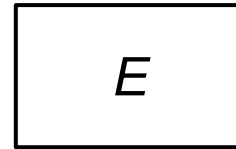
ER diagrams: graphical syntax

- An entity E
- An attribute A of entity E
- A relationship R between two entities E_1 and E_2
- An **attribute B** of relationship **R**



ER diagrams: rules

- An interconnecting line is only allowed between:
 - a box and a diamond,
 - a box and an oval,
 - a diamond and an oval.
- An oval must have exactly one connecting line.
- Names of boxes must be unique in the diagram.
- Names of ovals must be unique per box/diamond.



A first example

Let's model a simple course registration system:

- **Students**
- **Instructors**
- **Courses**

A first example: identify entities

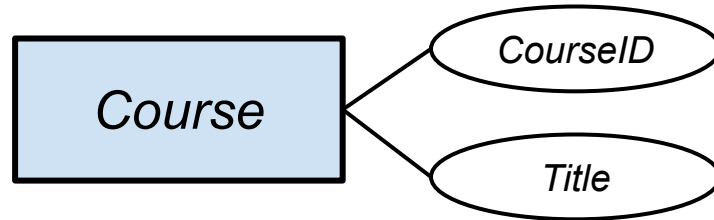
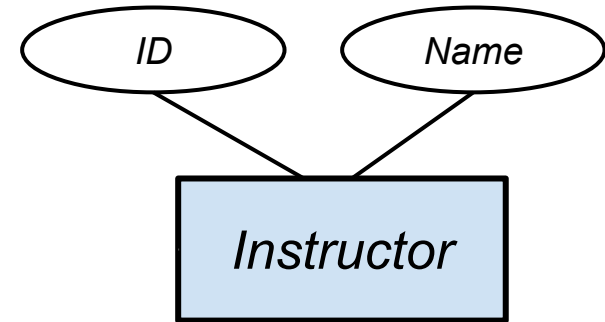
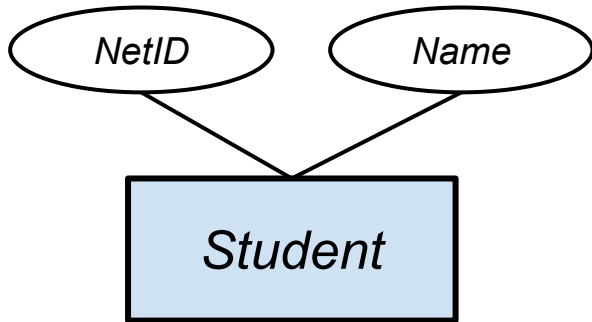
Student

Instructor

Course

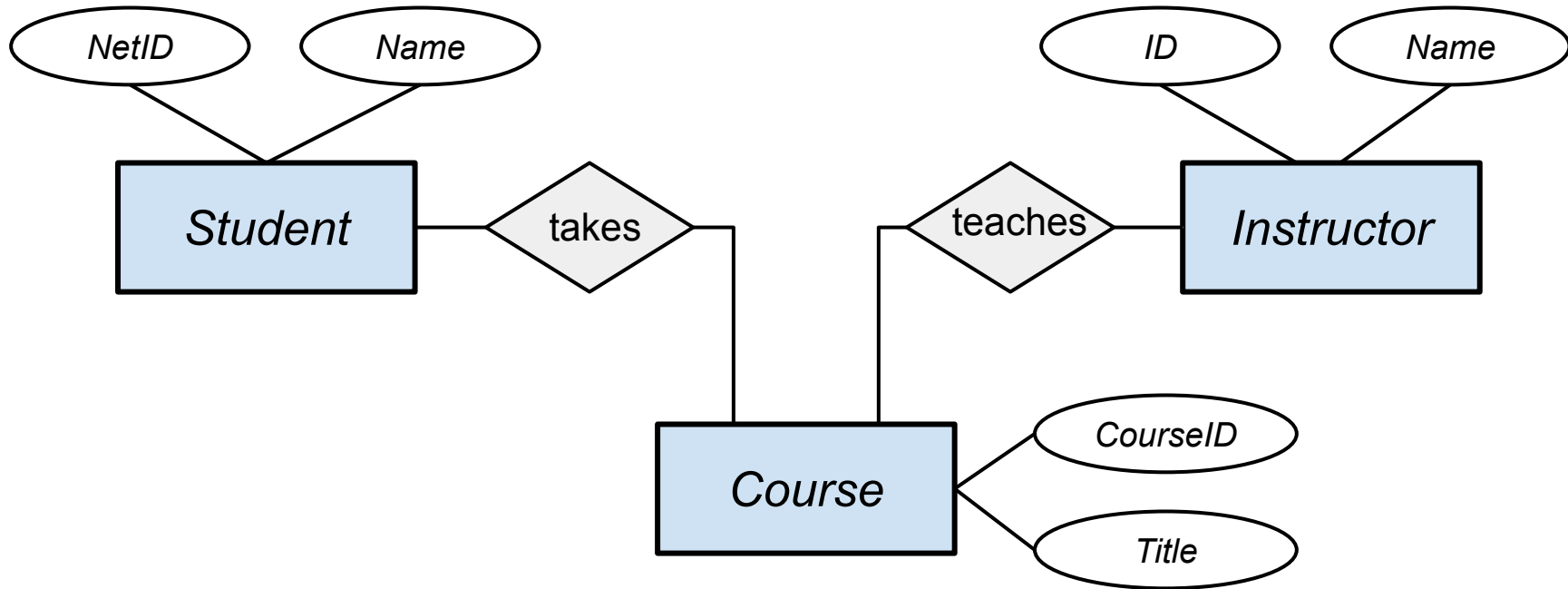
What attributes should we add?

A first example: identify attributes



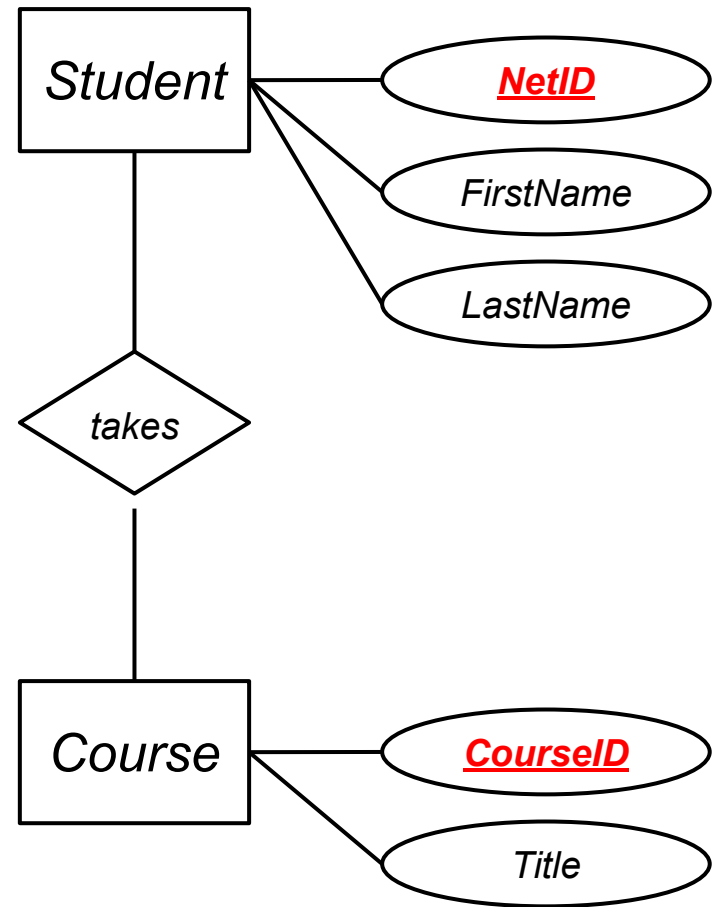
What relationships should we add?

A first example: identify relationships



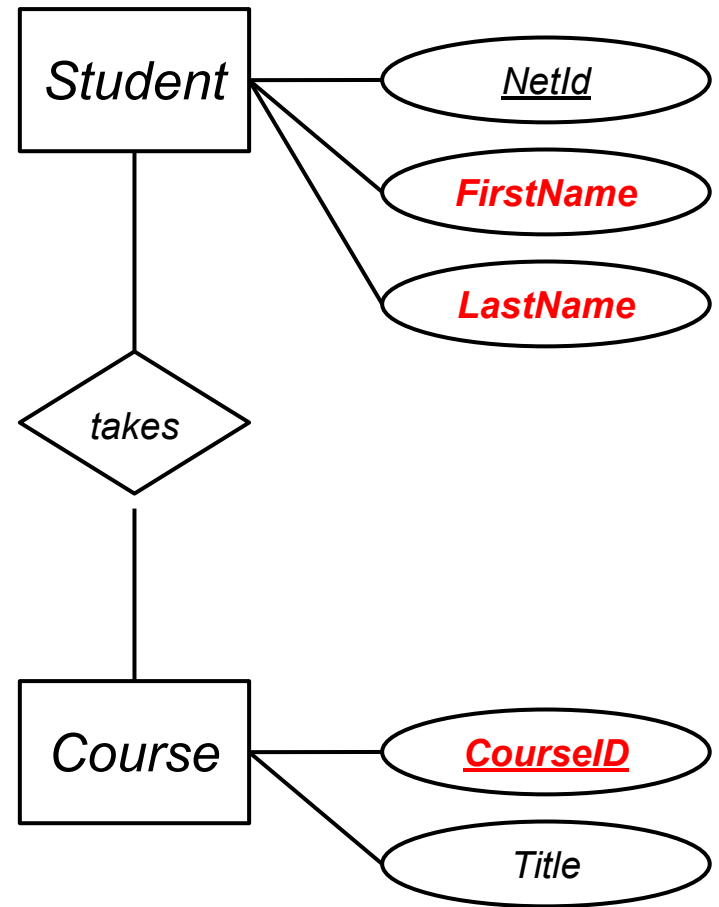
ER diagrams: keys and cardinalities

- A **key** is an (underlined) attribute, or a set of attributes, which **uniquely identifies an entity**.



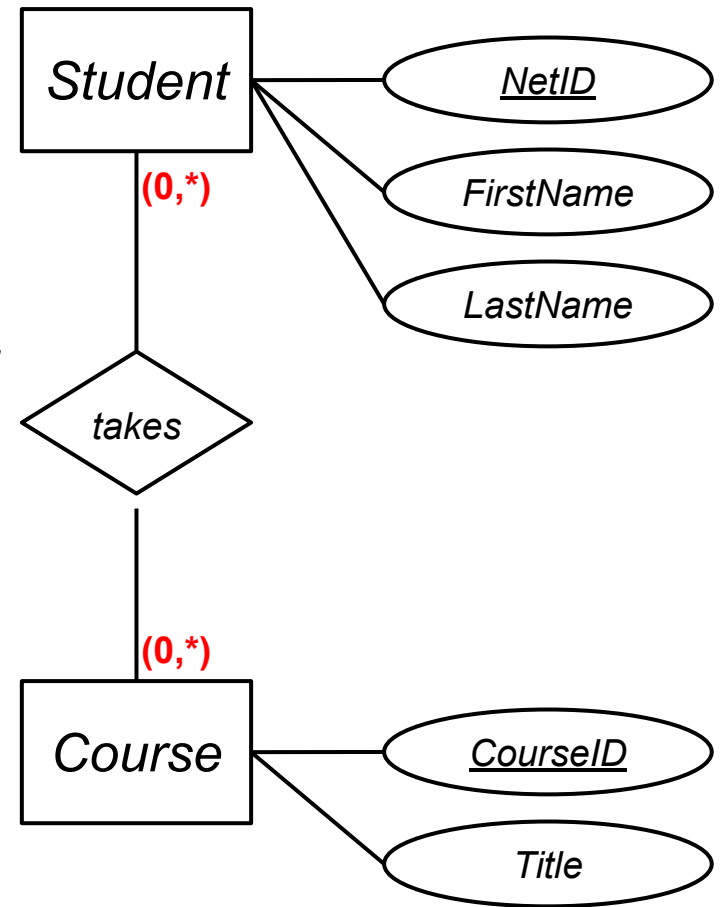
ER diagrams: keys and cardinalities

- A key is an (underlined) attribute, or a set of attributes, which uniquely identifies an entity.
- A key can be **artificial** or **natural**.



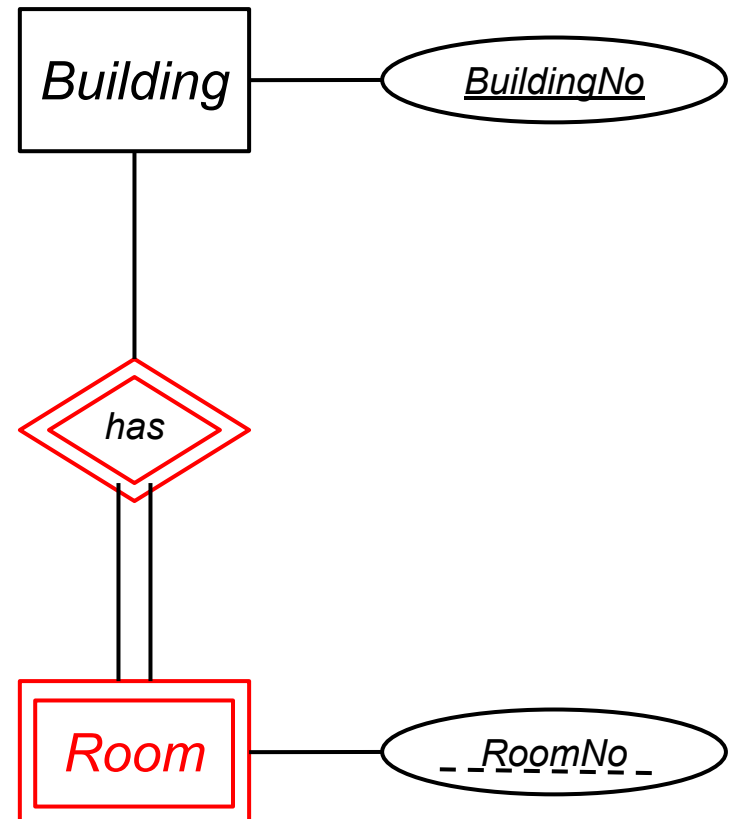
ER diagrams: keys and cardinalities

- A key is an (underlined) attribute, or a set of attributes, which uniquely identifies an entity.
- A key can be artificial or natural.
- The **cardinalities** define the kind of relationship (**one-to-one**, **one-to-many**, or **many-to-many**).
- There are different notations for cardinalities. For example:
 - 1 = (1,1)
 - c = (0,1)
 - m = (1,*)
 - mc = (0,*)



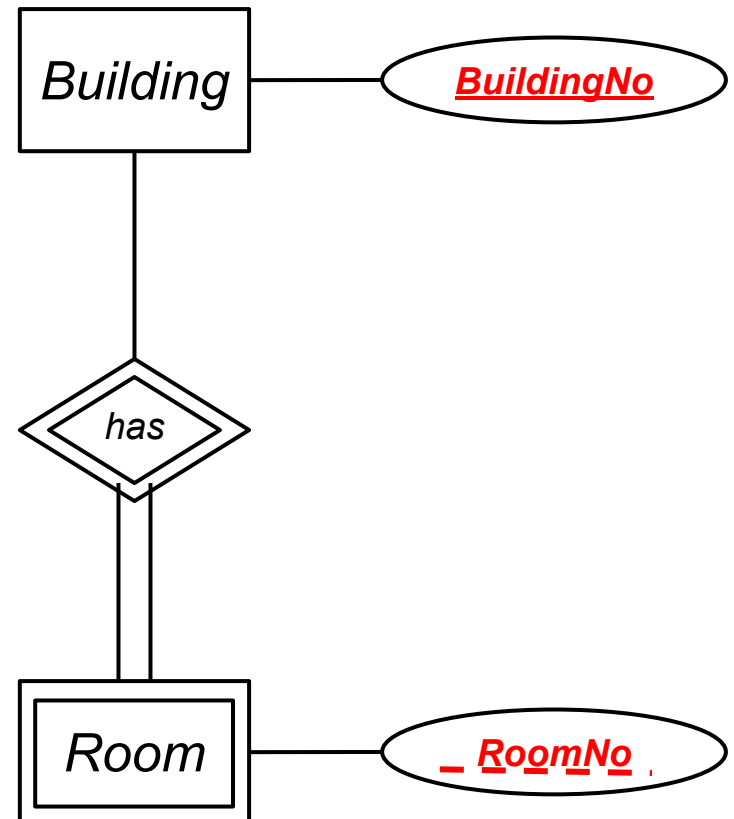
ER diagrams: weak entities

- A **weak entity** can't exist on its own (if a building is torn down, its rooms disappear).



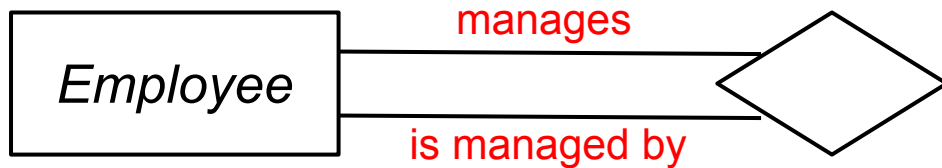
ER diagrams: weak entities

- A weak entity can't exist on its own (if a building is torn down, its rooms disappear).
- A weak entity is only **uniquely identifiable** in reference to another entity.

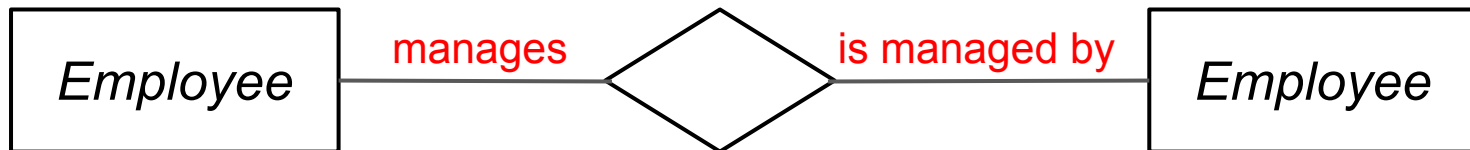


ER diagrams: self references and roles

- A **self reference** is usually explicitly annotated with **roles** to clarify the meaning of the self-referencing relationship.



Think about (but never draw) the following:

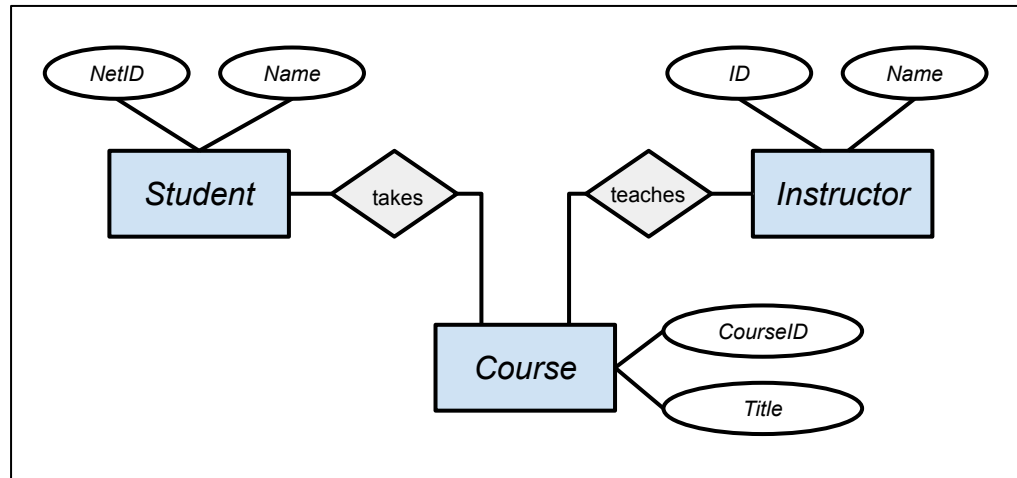


Putting it all together



Let's **augment** our **model** of a course registration system:

- Prerequisites
- Assignments
- Points/grades



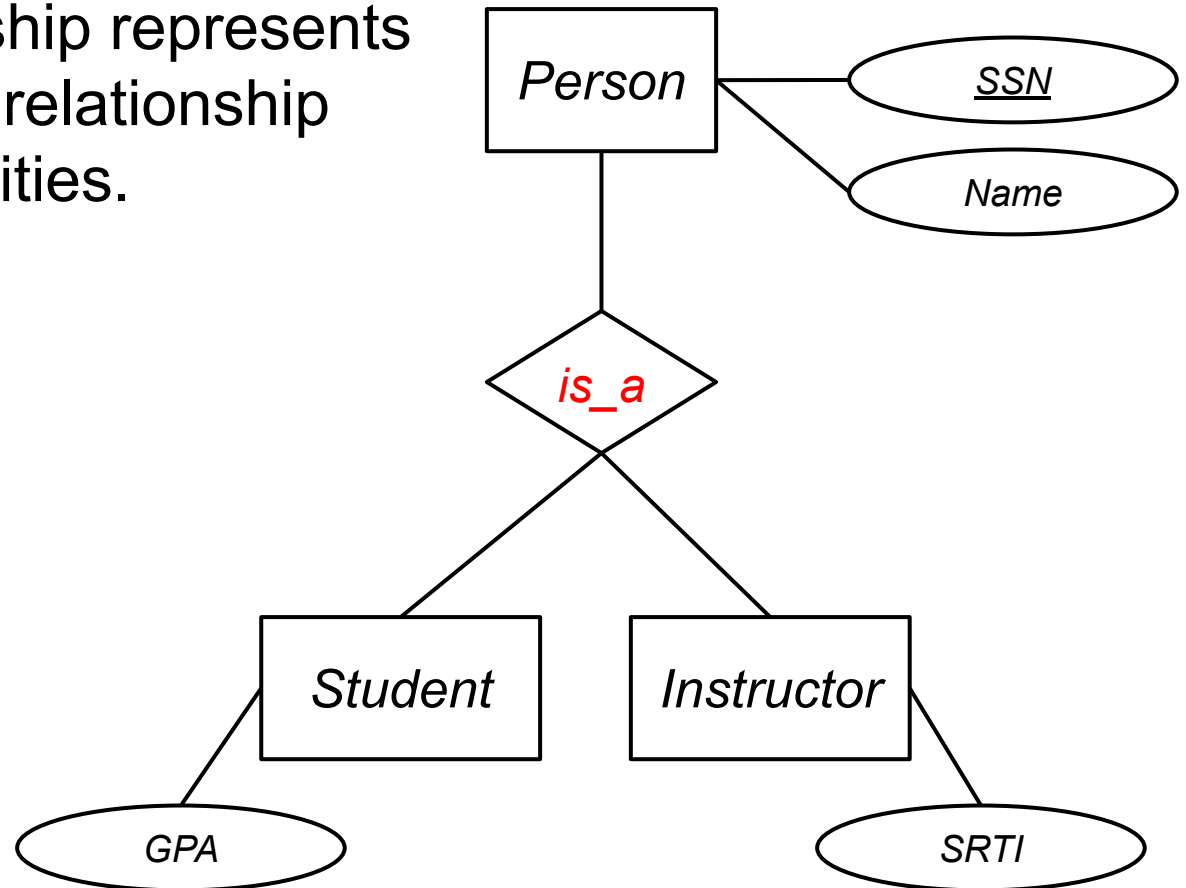
Instructions

<https://docs.google.com/presentation/d/1iUWnrOAwhrzkwPfp5AGXFdKUAFYSq-0oA-L9cbDyeCs/edit>

Additional material, not discussed in class

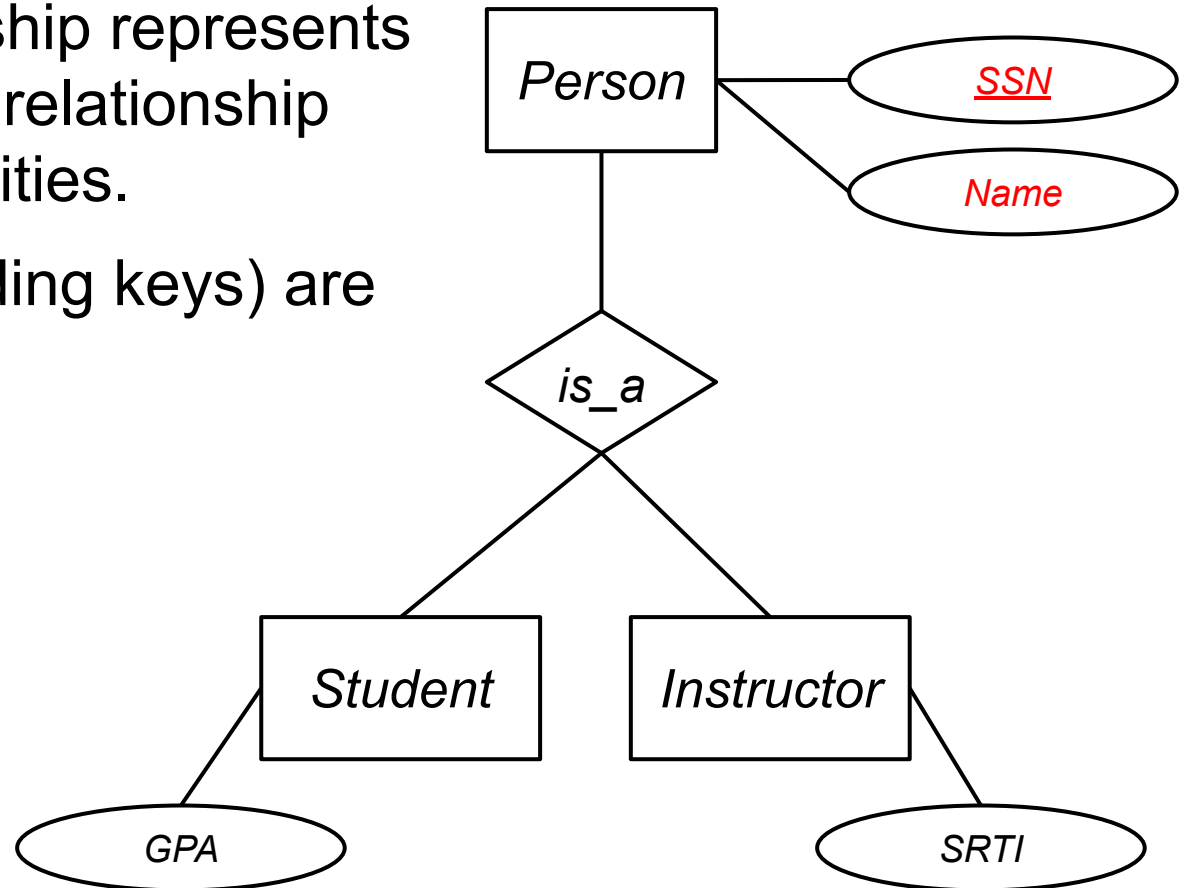
ER diagrams: generalization

- An **is_a** relationship represents a generalization relationship between two entities.



ER diagrams: generalization

- An *is_a* relationship represents a generalization relationship between two entities.
- **Attributes** (including keys) are “**inherited**”.



ER diagrams: generalization

- An *is_a* relationship represents a generalization relationship between two entities.
- Attributes (including keys) are “inherited”.
- **Additional attributes** can be defined.

