CSE P 504 Advanced topics in Software Systems Fall 2022

Course introduction

October 03, 2022

Today

- Course overview
- What is Software Engineering
- Static vs. dynamic program analysis
- Small-group brainstorming: software testing and debugging challenges

Course overview

The CSE P 504 team

Instructor

- René Just
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- Office hours: After class and by appointment
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Teaching assistant

- Hannah Potter
- Office: TBD
- Office hours: by appointment
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Logistics

- CSE2 G10, Mon, 6:30pm 9:20pm.
- Lectures, discussions, and in-class exercises.
- Course material, schedule, etc. on website: https://homes.cs.washington.edu/~rjust/courses/CSEP504
- Submission of assignments via Canvas: <u>https://canvas.uw.edu</u>

Course overview: the big picture

- **10/03:** Course introduction
- **10/10:** Best practices and version control
- **10/17:** Coverage-based testing
- **10/24:** Mutation-based testing
- **10/31:** Delta debugging
- **11/07:** Invariants and partial oracles
- **11/14:** Statistical fault localization
- **11/21:** Static analysis
- **11/28:** Abstract interpretation
- **12/05:** Formal methods

Each class meeting has two parts: lecture and in-class activity.

Course overview: the big picture

•	10/03: Course introduction	HW 1
•	10/10: Best practices and version control	In-class exercise
•	10/17: Coverage-based testing	In-class exercise
•	10/24: Mutation-based testing	In-class exercise
•	10/31: Delta debugging	In-class exercise
•	11/07: Invariants and partial oracles	In-class exercise
•	11/14: Statistical fault localization	In-class exercise
•	11/21: Static analysis	Happy Thanksgiving
•	11/28: Abstract interpretation	HW 2
•	12/05: Formal methods	In-class exercise

Questions?

Course overview: in-class exercises

In-class exercises (graded activities) have two parts

- 1. In-class part: Small-group work on a problem set
- 2. Take-home part: Reflection and submission of answers

What if I can't attend a class meeting?

- A Zoom option is available for all in-class exercises to facilitate small-group work for remote participants.
- Submissions for in-class exercises are due at the end of the week.

Course overview: grading

- **20%** Homeworks
- 70% In-class exercises (7 sessions)
- 10% Participation



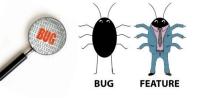
Course overview: expectations

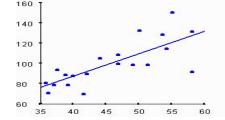
- Programming (and OO) experience.
- Read a few research papers.
- Engage in discussions.
- Have fun!

- Developing in an IDE and software ecosystem?
- Testing and debugging a software system?
- Deploying and running a software system?
- Empirically evaluating a software system?
- Writing (design) docs?







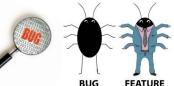


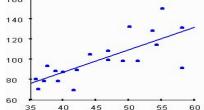


- Developing in an IDE and software ecosystem?
- Testing and debugging a software system?
- Deploying and running a software system?
- Empirically evaluating a software system?
- Writing (design) docs?

All of the above and much more!









More than just writing code

The complete process of specifying, designing, developing, analyzing, deploying, and maintaining a software system.

- Common Software Engineering tasks include:
 - Requirements engineering
 - Specification writing and documentation
 - Software architecture and design
 - Programming
 - Software testing and debugging
 - Refactoring

More than just writing code

The complete process of specifying, designing, developing, analyzing, deploying, and maintaining a software system.

- Common Software Engineering tasks include:
 - Requirements engineering
 - Specification writing and documentation
 - Software architecture and design
 - Programming

Just one out of many important tasks!

- Software testing and debugging
- Refactoring

More than just writing code

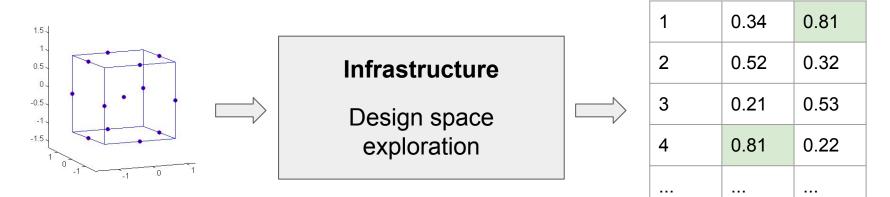
The complete process of specifying, designing, developing, analyzing, deploying, and maintaining a software system.

- Common Software Engineering tasks include:
 - Requirements engineering
 - Specification writing and documentation
 - Software architecture and design
 - Programming
 - Software testing and debugging
 - Refactoring

Program analysis is a crucial task in Software Engineering!

The Role of Software Engineering in Research

Experimental infrastructure is software, too!



Example (automated debugging)

- 150 configurations, 1000+ benchmarks
- 1-85 hours per execution
- 200,000+ CPU hours (~23 CPU years)

Static vs. dynamic program analysis

What is program analysis?

- (Automatically) analyze the behavior of a program
 - \circ optimize the program or
 - check program's behavior (against its specification)
- Concerned with properties such as
 - Correctness
 - Safety
 - Liveness
 - Performance
- Can be static or dynamic (or both), which affects
 - Computational cost
 - Accuracy and precision



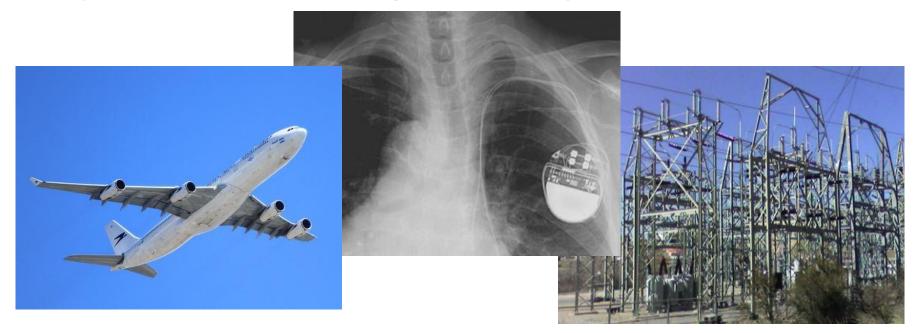


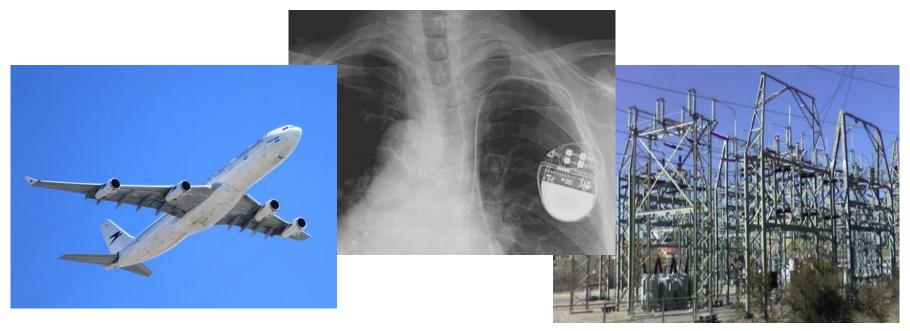
• ~15 million lines of code

Let's say 50 lines per page (0.05 mm)

- 300000 pages
- 15 m (49 ft)







Reliability is critical for many programs

- Increase confidence in program correctness
- Understand the program's behavior
- Prove properties about the program

Different types of reviews

- Code/design review
- Informal walkthrough
- Formal inspection

A requirement for many (safety-critical) systems.

Different types of reviews

- Code/design review
- Informal walkthrough
- Formal inspection

```
double foo(double[] d) {
  int n = d.length;
  double s = 0;
  int i = 0;
  while (i<n)
  s = s + d[i];
  i = i + 1;
  double a = s / n;
  return a;
}
```

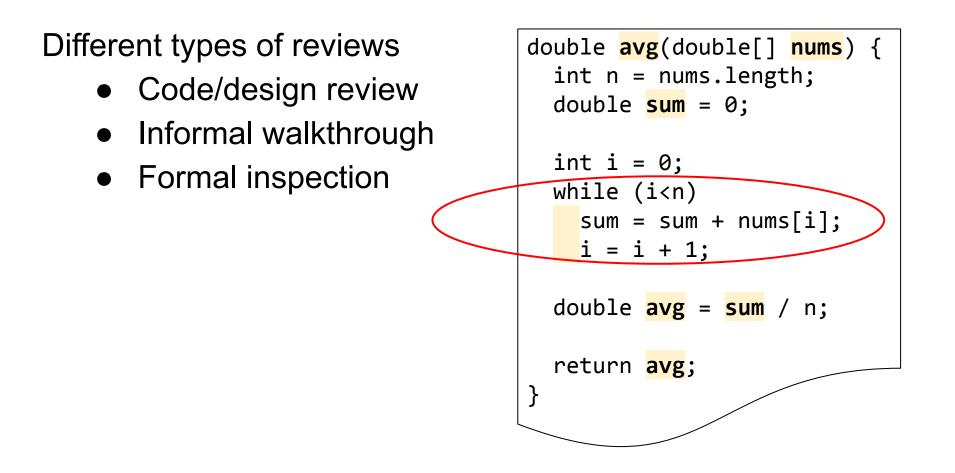
Let's do an informal code review. Anything that could be improved in this (Java) code?

Different types of reviews

- Code/design review
- Informal walkthrough
- Formal inspection

```
double avg(double[] nums) {
  int n = nums.length;
  double sum = 0;
  int i = 0;
  while (i<n)
    sum = sum + nums[i];
    i = i + 1;
  double avg = sum / n;
  return avg;
}
```

Now, is anything wrong with that code?



static OSStatus

```
\label{eq:sslverify} SSLVerifySignedServerKeyExchange(...) \ \{
```

OSStatus err;

•••

```
if ((err = SSLHashSHA1.update(&hashCtx, &clientRandom)) != 0)
    goto fail;
```

if ((err = SSLHashSHA1.update(&hashCtx, &serverRandom)) != 0)
 goto fail;

```
if ((err = SSLHashSHA1.update(&hashCtx, &signedParams)) != 0)
```

goto fail;

goto fail;

```
if ((err = SSLHashSHA1.final(&hashCtx, &hashOut)) != 0)
```

goto fail;

```
err = sslRawVerify(ctx, ctx->peerPubKey, dataToSign, dataToSignLen, signature, signatureLen);
if(err) {
```

```
sslErrorLog("SSLDecodeSignedServerKeyExchange: sslRawVerify returned %d\n", (int)err); goto fail;
```

```
}
```

```
fail:
```

```
SSLFreeBuffer(&signedHashes);
```

```
SSLFreeBuffer(&hashCtx);
```

return err;

Anything wrong with that code?

static OSStatus SSLVerifySignedServerKeyExchange(...) {

OSStatus err;

Apple's "goto fail" bug: a security vulnerability for 2 years!

if ((err = SSLHashSHA1.update(&hashCtx, &signedParams)) != 0)

goto fail;

goto fail;

```
if ((err = SSLHashSHA1.final(&hashCtx, &hashOut)) != 0)
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err = sslRawVerify(ctx, ctx->peerPubKey, dataToSign, dataToSignLen, signature, signatureLen);
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sslErrorLog("SSLDecodeSignedServerKeyExchange: sslRawVerify returned %d\n", (int)err); goto fail;

```
}
```

fail:

```
SSLFreeBuffer(&signedHashes);
```

```
SSLFreeBuffer(&hashCtx);
```

return err;

Anything wrong with that code?

Code review

Pros

- Can be applied at any step in the development process
- Does not require an executable program
- Improves confidence and communication

Cons

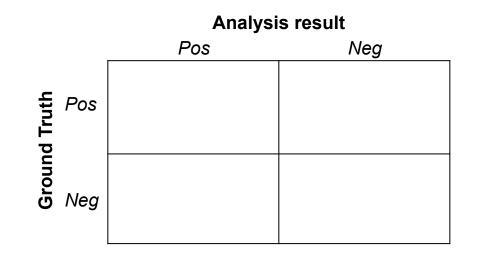
- Time-consuming
- Mostly informal
- Not replicable

Let's define the following terms,

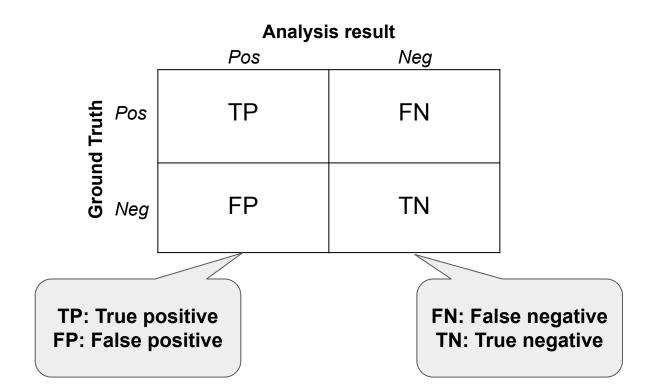
in the context of program analysis:

- 1. Precision vs. Recall (and FP/FN/TP/TN)
- 2. Soundness vs. Completeness
- 3. Concrete domain vs. Abstract domain
- 4. Accuracy vs. Precision (and conservative analysis)

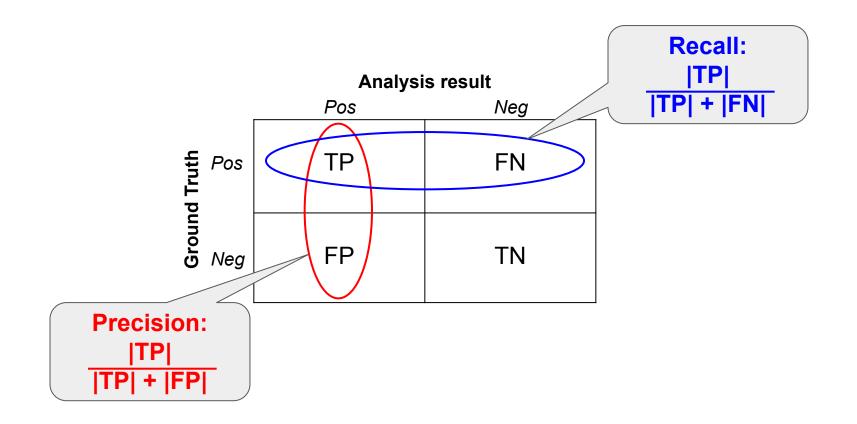
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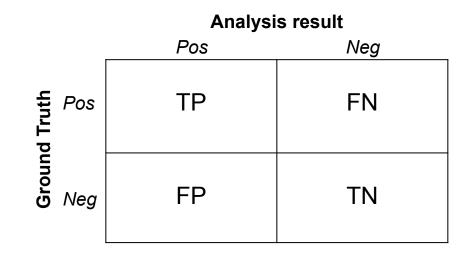
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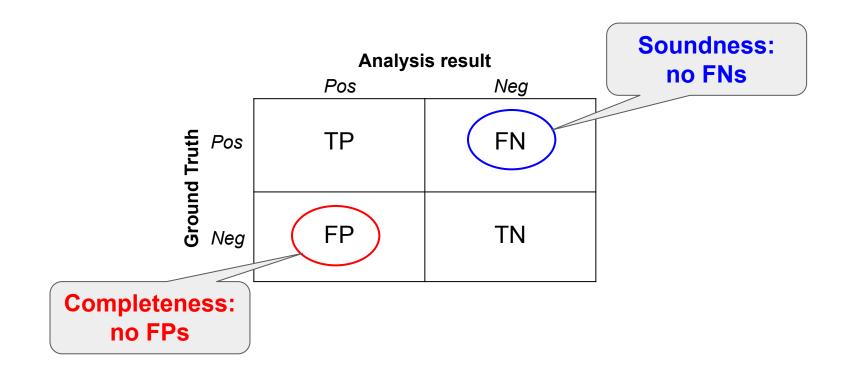
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Terminology and important concepts

- 1. Precision vs. Recall (and FP/FN/TP/TN)
- 2. Soundness vs. Completeness
- 3. Concrete domain vs. Abstract domain

Concrete domain

Abstract domain

0, 1, 2, 3, 4, ...

even, odd

Terminology and important concepts

- 1. Precision vs. Recall (and FP/FN/TP/TN)
- 2. Soundness vs. Completeness
- 3. Concrete domain vs. Abstract domain
- 4. Accuracy vs. Precision



An analysis/measure can be precise and inaccurate at the same time!



Static vs. dynamic analysis

What are the key differences?

Static analysis

- Reason about the program without executing it.
- Build an abstraction of run-time states.
- Reason over abstract domain.
- Prove a property of the program.
- Sound* but conservative.

Static analysis

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[y:=2, x:=2] y = x++ ???

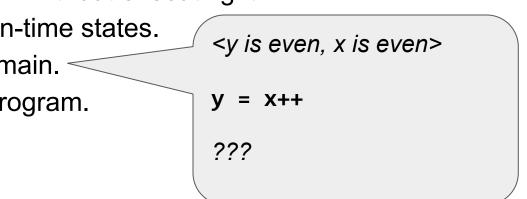
Static analysis

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[y:=2, x:=2] y = x++ [y:=2, x:=3]

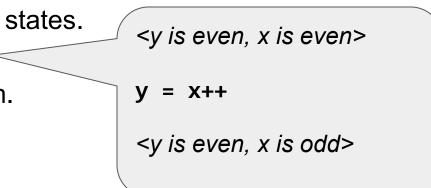
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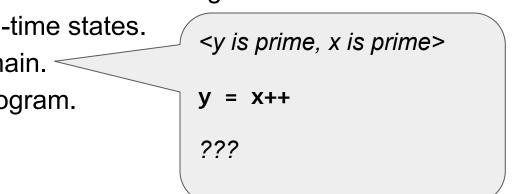
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Static analysis

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<y is prime, x is prime>

y = x++

<y is prime, x is anything>

Static analysis

- Reason about the program without executing it.
- Build an abstraction of run-time states.
- Reason over abstract domain.
- Prove a property of the program.
- Sound* but conservative.

<y is prime, x is prime>

y = x++

<y is prime, x is even>

Static analysis

- Reason about the program without executing it.
- Build an abstraction of run-time states.
- Reason over abstract domain.
- Prove a property of the program.
- Sound* but conservative.

The statement "f returns a non-negative value" is weaker (but easier to establish) than the statement "f returns the absolute value of its argument".

Static analysis

- Reason about the program without executing it.
- Build an abstraction of run-time states.
- Reason over abstract domain.
- Prove a property of the program.
- Sound* but conservative.

Dynamic analysis

- Reason about the program based on some program executions.
- Observe concrete behavior at run time.
- Improve confidence in correctness.
- Unsound* but precise.

Type checking (also compiler optimizations)

```
double avg(double[] nums) {
  int n = nums.length;
  double sum = 0;
 int i = 0.0;
  while (i<n) {</pre>
    sum = sum + nums[i];
    i = i + 1;
  double avg = sum / n;
  return avg;
```

```
double avg(double[] nums) {
  int n = nums.length;
  double sum = 0;
 int i = 0;
  while (i<n) {</pre>
    sum = sum + nums[i];
    i = i + 1;
  double avg = sum / n;
  return avg;
```

Rule/pattern-based analysis (PMD, Findbugs, etc.).

```
double avg(double[] nums) {
  int n = nums.length;
  double sum = 0;
  int i = 0;
 while (i<n)
    sum = sum + nums[i];
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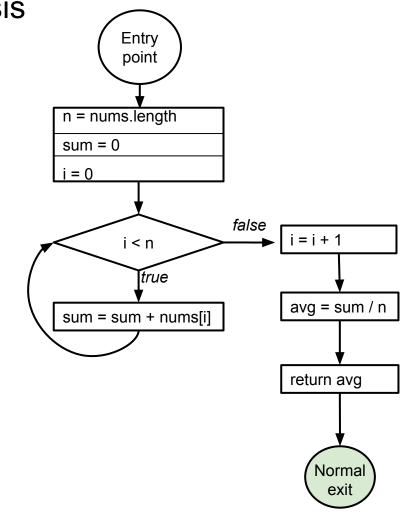
Control-flow and data-flow analysis

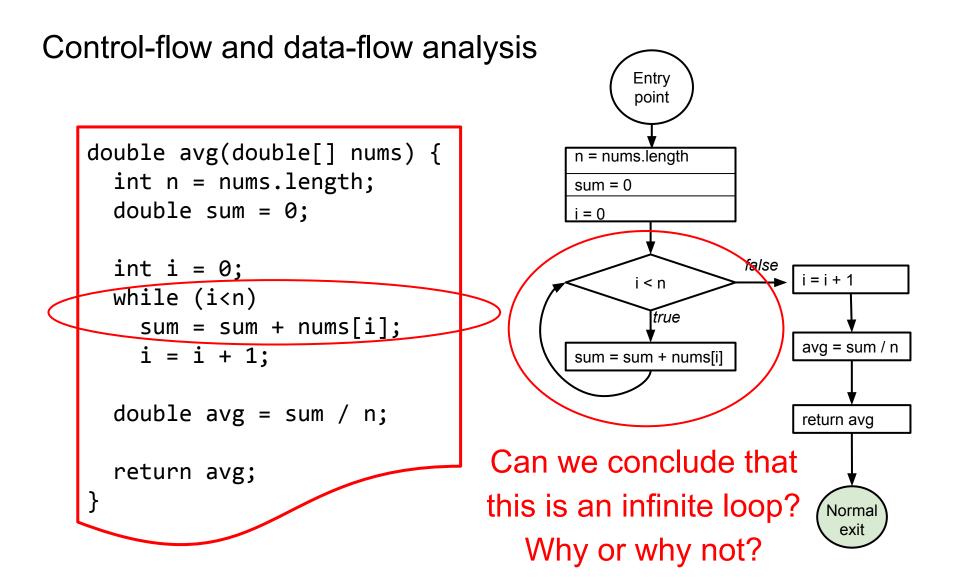
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  int n = nums.length;
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  int i = 0;
  while (i<n)</pre>
    sum = sum + nums[i];
    i = i + 1;
  double avg = sum / n;
  return avg;
```

What is the control flow graph (CFG) for this avg function?

Control-flow and data-flow analysis

```
double avg(double[] nums) {
  int n = nums.length;
  double sum = 0;
  int i = 0;
  while (i<n)</pre>
    sum = sum + nums[i];
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```





Dynamic analysis: examples

Software testing (also monitoring and profiling)

```
double avg(double[] nums) {
  int n = nums.length;
  double sum = 0;
  int i = 0;
  while (i<n)
    sum = sum + nums[i];
    i = i + 1;
  double avg = sum / n;
  return avg;</pre>
```

A test for the avg function:

```
@Test
public void testAvg() {
  double nums =
     new double[]{1.0, 2.0, 3.0});
  double actual = Math.avg(nums);
  double expected = 2.0;
  assertEquals(expected,actual,EPS);
}
```



Static vs. dynamic analysis

What are the key challenges?

Static vs. dynamic analysis: challenges

Static analysis: choose good abstractions

- Chosen abstraction **determines cost** (time and space)
- Chosen abstraction **determines precision** (what information is lost)

Dynamic analysis: choose good representatives (tests)

- Chosen tests determine cost (time and space)
- Chosen tests determine accuracy (what executions are never seen)

Static vs. dynamic analysis: summary

Static analysis

- Abstract domain
- Conservative due to abstraction
- Sound due to conservatism
- Slow if precise

Dynamic analysis

- Concrete execution
- Precise no approximation
- Unsound, does not generalize
- Slow if exhaustive

Small-group brainstorming: software testing and debugging challenges