

CSE P 504

Advanced topics in Software Systems

Fall 2022

Coverage-based Testing

October 17, 2022

Today

- Recap: Git bisect exercise
- Software testing 101
- Test adequacy: structural code coverage
 - Statement coverage
 - Decision coverage
 - Condition coverage
 - Modified condition and decision coverage (MCDC)
- In-class exercise 2

Recap: git bisect

Questions

- How could the developers improve the build or testing infrastructure to notice test failures in the future?
- Which git command can you use to undo a defect-inducing commit? Briefly explain what problem may generally occur when undoing a commit and what best practices mitigate this problem.
- Can you undo the defect-inducing commit using the proposed git command?

Meta-level discussion

- Is Git bisect a realistic choice for the JavaParser example?
- I don't use Java, so why should I care?
- Slack participation is great!

Software testing 101

Software testing vs. software debugging

```
1 double avg(double[] nums) {
2   int n = nums.length;
3   double sum = 0;
4
5   int i = 0;
6   while (i<n) {
7     sum = sum + nums[i];
8     i = i + 1;
9   }
10
11  double avg = sum * n;
12  return avg;
13 }
```

Software testing vs. software debugging

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Testing: is there a bug?

```
@Test
public void testAvg() {
  double nums =
    new double[]{1.0, 2.0, 3.0});
  double actual = Math.avg(nums);
  double expected = 2.0;
  assertEquals(expected, actual, EPS);
}
```

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testAvg failed: 2.0 != 18.0

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**Debugging: where is the bug?
how to fix the bug?**

Software testing vs. software debugging

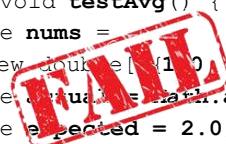
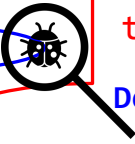
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Testing: is there a bug?

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testAvg failed: 2.0 != 18.0

Debugging: where is the bug?
how to fix the bug?



Software testing

Software **testing** can **show** the **presence of defects**,
but **never** show their **absence!** (Edsger W. Dijkstra)

- A good test is one that fails because of a defect.

How do we come up with good tests?



Two strategies: black box vs. white box

Black box testing

- The system is a black box (can't see inside).
- No knowledge about the internals of a system.
- Create tests solely based on the specification (e.g., input/output behavior).

White box testing

- Knowledge about the internals of a system.
- Create tests based on these internals (e.g., exercise a particular part or path of the system).

Unit testing, integration testing, system testing

Unit testing

- Does each unit work as specified?

Integration testing

- Do the units work when put together?

System testing

- Does the system work as a whole?

Unit testing, integration testing, system testing

Unit testing

- Does each unit work as specified?

Integration testing

- Do the units work when put together?

System testing

- Does the system work as a whole?

Our focus: unit testing

Unit testing

- A **unit** is the **smallest testable part** of the software system (e.g., a method or a function).
- **Goal:** Verify that each software unit performs as specified.
- **Focus:**
 - Individual units (not the interactions between units).
 - Usually input/output relationships.

Software testing

Software **testing** can show the **presence of defects**, but **never** show their **absence!** (Edsger W. Dijkstra)

- A good test is one that fails because of a defect.



When should we stop testing if no (new) test fails?

Test effectiveness

Ratio of detected defects is the best effectiveness metric!

Problem

- The set of defects is unknowable.

Solution

- Use a proxy metric, for example code coverage.

Test adequacy: structural code coverage

Structural code coverage: motivating example

Average of the absolute values of an array of doubles

```
public double avgAbs(double ... numbers) {  
  
    // We expect the array to be non-null and non-empty  
    if (numbers == null || numbers.length == 0) {  
        throw new IllegalArgumentException("Array numbers must not be null or empty!");  
    }  
  
    double sum = 0;  
    for (int i=0; i<numbers.length; ++i) {  
        double d = numbers[i];  
        if (d < 0) {  
            sum -= d;  
        } else {  
            sum += d;  
        }  
    }  
  
    return sum/numbers.length;  
}
```

What tests should we write for this method?

Structural code coverage: motivating example

Classes in this File	Line Coverage	Branch Coverage	Complexity
Avg	100% 10/10	100% 8/8	6

```
1 package avg;  
2  
3 4 public class Avg {  
4  
5     /*  
6     * Compute the average of the absolute values of an array of doubles  
7     */  
8     public double avgAbs(double ... numbers) {  
9         // We expect the array to be non-null and non-empty  
10 4         if (numbers == null || numbers.length == 0) {  
11 2             throw new IllegalArgumentException("Array numbers must not be null or empty!");  
12         }  
13  
14 2         double sum = 0;  
15 8         for (int i=0; i<numbers.length; ++i) {  
16 6             double d = numbers[i];  
17 6             if (d < 0) {  
18 2                 sum -= d;  
19             } else {  
20 4                 sum += d;  
21             }  
22         }  
23 2         return sum/numbers.length;  
24     }  
25 }
```

(Cobertura's Code coverage report.)



Structural code coverage: the basics

Average of the absolute values of an array of doubles

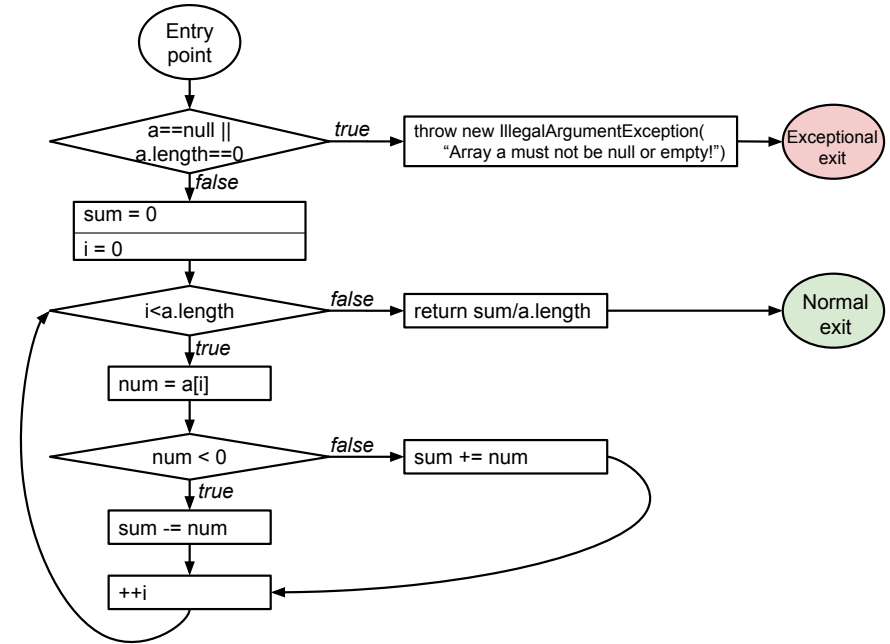
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        }
    }

    return sum/numbers.length;
}
```

What's the control flow graph (CFG) for this method?

Structural code coverage: the basics



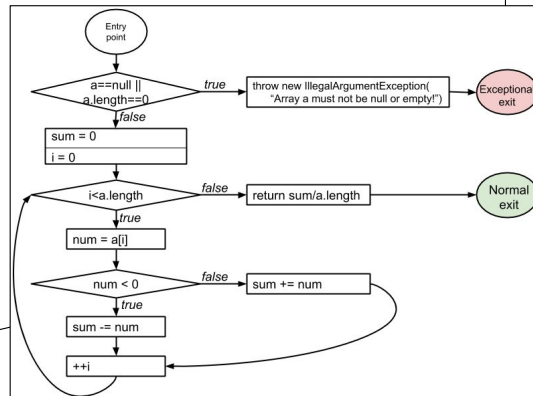
Structural code coverage: the basics

Average of the absolute values of an array of doubles

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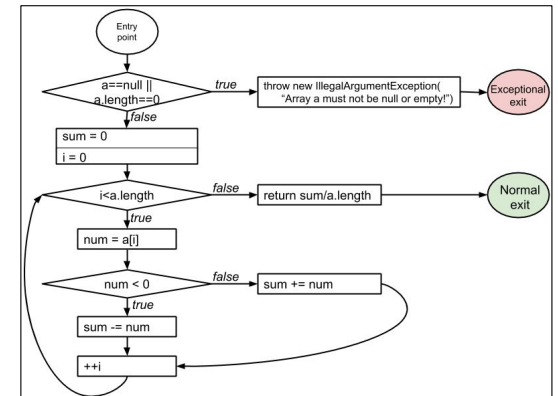
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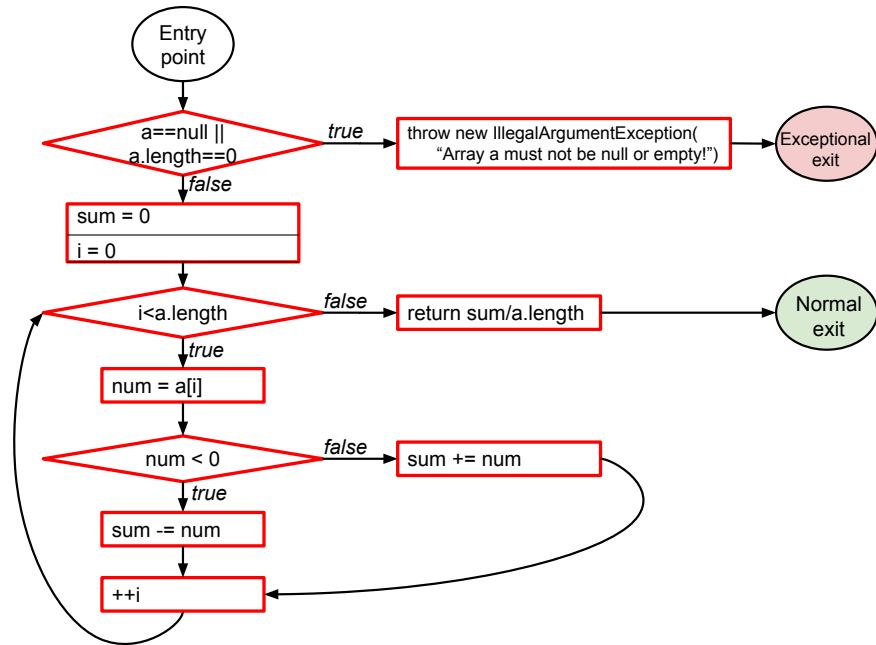


Statement coverage

- Every statement in the program must be executed at least once.

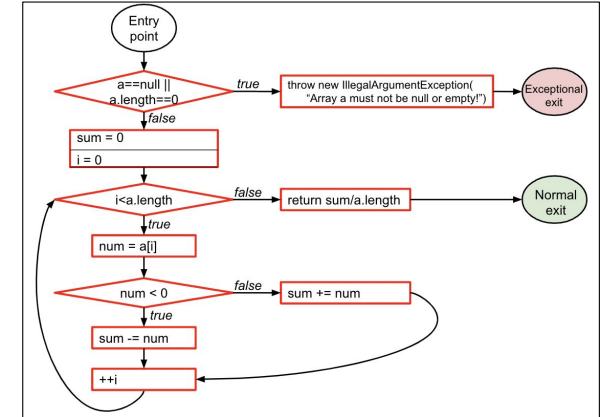


Statement coverage



Statement coverage

- **Every statement** in the program must be **executed at least once**.
- Given the control-flow graph (CFG), this is equivalent to node coverage.



Condition coverage vs. decision coverage

Terminology

- **Condition:** a boolean expression that cannot be decomposed into simpler boolean expressions (atomic).
- **Decision:** a boolean expression that is composed of conditions, using 0 or more logical connectors (a decision with 0 logical connectors is a condition).
- **Example:** if (a | b) { ... }
 - a and b are *conditions*.
 - The boolean expression a | b is a *decision*.

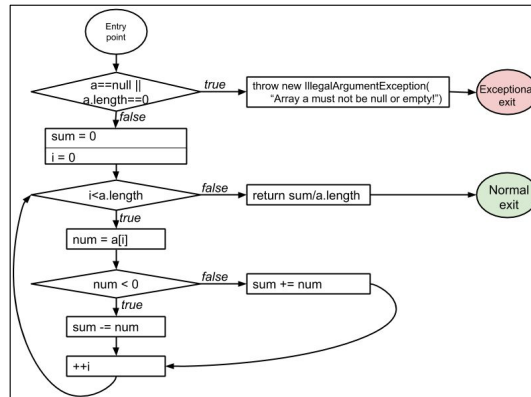
Condition coverage vs. decision coverage

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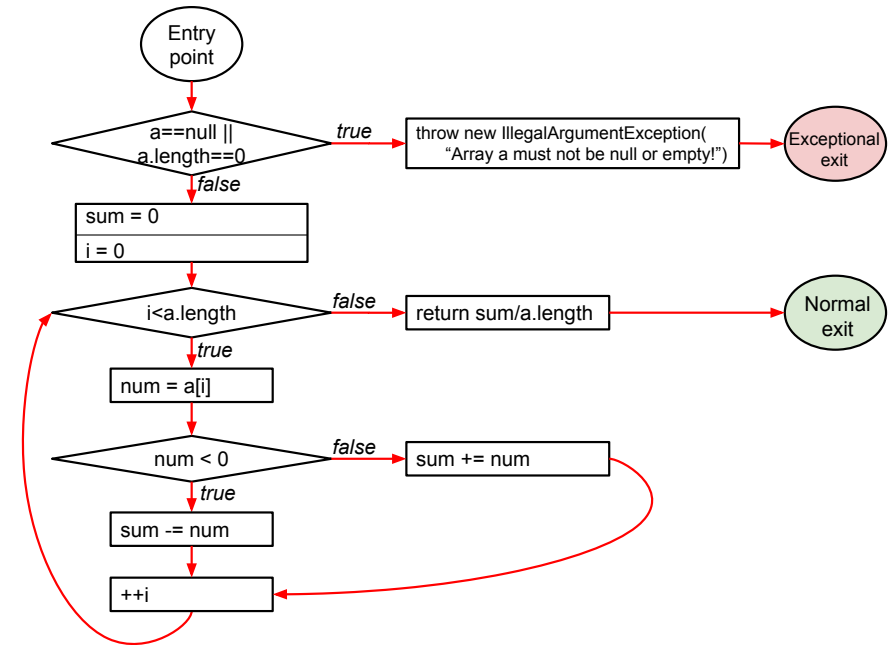
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Decision coverage

- **Every decision** in the program must take on **all possible outcomes (true/false) at least once.**

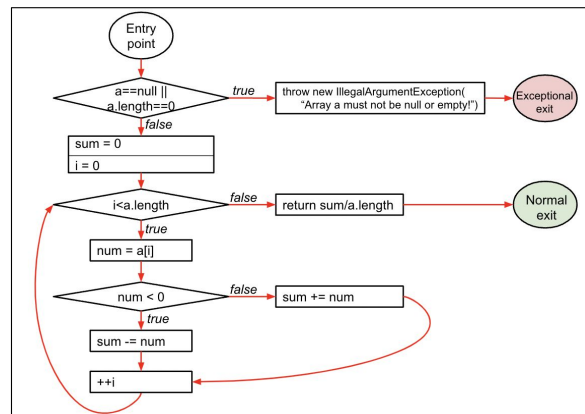


Decision coverage



Decision coverage

- **Every decision** in the program must take on **all possible outcomes (true/false) at least once.**
- Given the CFG, this is equivalent to edge coverage.



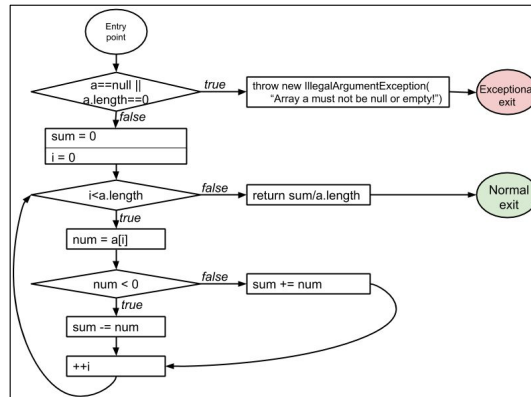
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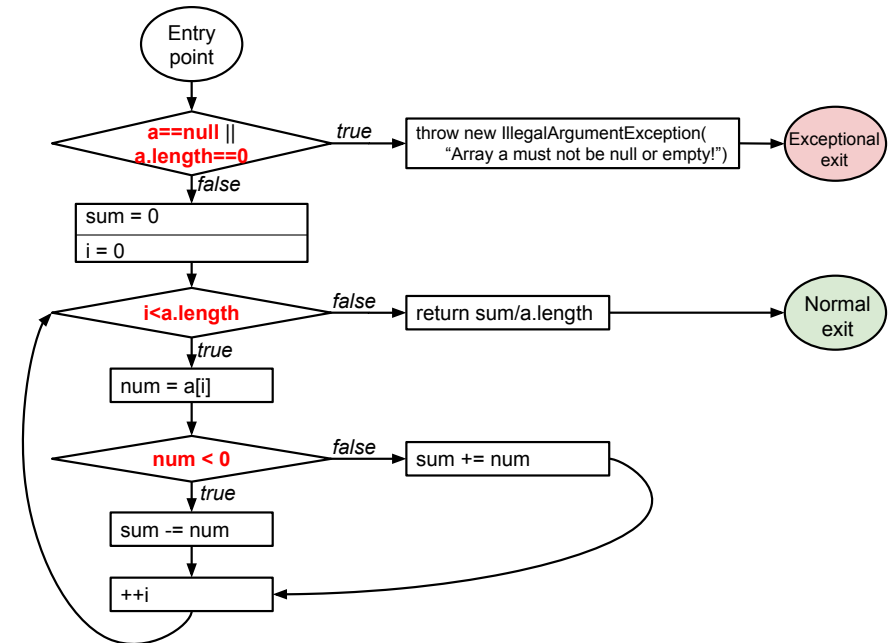
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Condition coverage

- **Every condition** in the program must take on **all possible outcomes (true/false) at least once.**

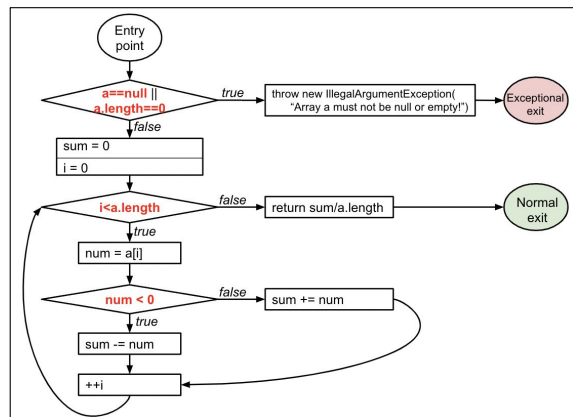


Condition coverage



Condition coverage

- **Every condition** in the program must take on **all possible outcomes (true/false) at least once.**



Structural code coverage: subsumption



Given two coverage criteria A and B,
A subsumes B iff **satisfying A implies satisfying B**

- Subsumption relationships:
 1. Does statement coverage subsume decision coverage?
 2. Does decision coverage subsume statement coverage?
 3. Does decision coverage subsume condition coverage?
 4. Does condition coverage subsume decision coverage?

Structural code coverage: subsumption

Given two coverage criteria A and B,

A subsumes B iff satisfying A implies satisfying B

- Subsumption relationships:
 - Statement** coverage **does not subsume decision** coverage
 - Decision** coverage **subsumes statement** coverage
 - Decision** coverage **does not subsume condition** coverage
 - Condition** coverage **does not subsume decision** coverage

Decision coverage vs. condition coverage

4 possible tests for the decision $a | b$:

- $a = 0, b = 0$
- $a = 0, b = 1$
- $a = 1, b = 0$
- $a = 1, b = 1$

a	b	$a b$
0	0	0
0	1	1
1	0	1
1	1	1

Satisfies **condition coverage**
but **not decision coverage**

a	b	$a b$
0	0	0
0	1	1
1	0	1
1	1	1

Does **not** satisfy **condition coverage**
but **decision coverage**

Neither coverage criterion subsumes the other!

MCDC: Modified condition and decision coverage

- Every decision** in the program must take on **all possible outcomes** (true/false) **at least once**
- Every condition** in the program must take on **all possible outcomes** (true/false) **at least once**
- Each condition** in a decision has been shown to **independently affect** that decision's **outcome**.
(A condition is shown to independently affect a decision's outcome by: varying just that condition while holding fixed all other possible conditions.)

Required for safety critical systems (DO-178B/C)

MCDC: an example

if ($a | b$)

a	b	Outcome
0	0	0
0	1	1
1	0	1
1	1	1

MCDC

- Decision** coverage
- Condition** coverage
- Each condition** shown to **independently affect outcome**

Which tests (combinations of a and b) satisfy MCDC?

MCDC: an example

if (a | b)

a	b	Outcome
0	0	0
0	1	1
1	0	1
1	1	1

MCDC

- Decision coverage
- Condition coverage
- Each condition shown to independently affect outcome

MCDC is still cheaper than testing all possible combinations.

MCDC: another example

if (a || b)

a	b	Outcome
0	0	0
0	1	1
1	0	1
1	1	1

MCDC

- Decision coverage
- Condition coverage
- Each condition shown to independently affect outcome

Why is this example different?

MCDC: another example

if (a || b)

a	b	Outcome
0	0	0
0	1	1
1	--	1
1	--	1

MCDC

- Decision coverage
- Condition coverage
- Each condition shown to independently affect outcome

Short-circuiting operators may not evaluate all conditions.

MCDC: yet another example

if (!a) ... if (a || b)

a	b	Outcome
0	0	0
0	1	1
1	0	1
1	1	1

MCDC

- Decision coverage
- Condition coverage
- Each condition shown to independently affect outcome

What about this example?

MCDC: yet another example

if (!a) ... if (a || b)

a	b	Outcome
0	0	0
0	1	1
X	X	X
X	X	X

MCDC

- **Decision** coverage
- **Condition** coverage
- **Each condition** shown to **independently affect outcome**

Not all combinations of conditions may be possible.

MCDC: complex expressions



Provide an MCDC-adequate test suite for:

1. a | b | c
2. a & b & c

Structural code coverage: summary

Classes in this File	Line Coverage	Branch Coverage	Complexity
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19            } else {
20                sum += d;
21            }
22        }
23        return sum/numbers.length;
24    }
25 }
```

- Code coverage is easy to compute.
- Code coverage has an intuitive interpretation.
- Code coverage in industry: [Code coverage at Google](#)
- Code coverage itself is not sufficient!