The Kadir Operator Saliency, Scale and Image Description

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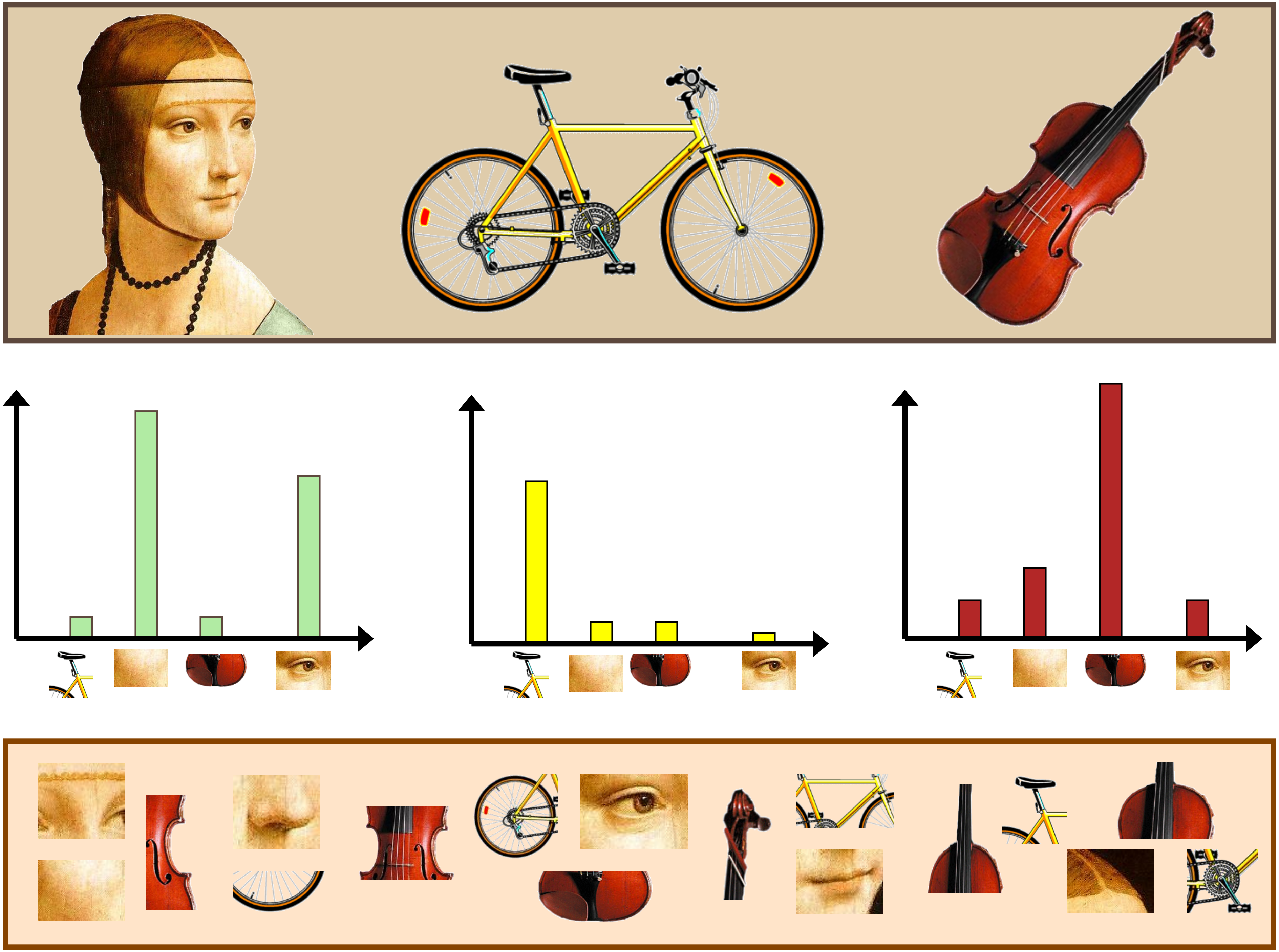
The issues…

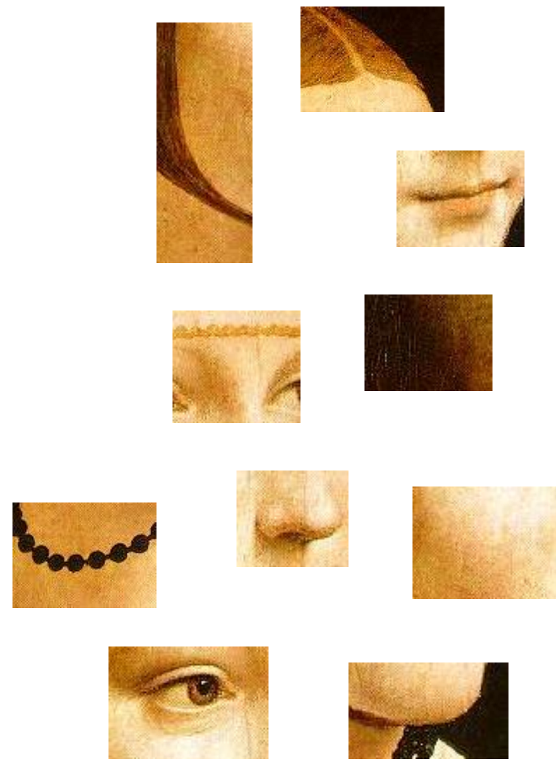
- salient – standing out from the rest, noticeable, conspicous, prominent
- scale – find the best scale for a feature
- image description – create a descriptor for use in object recognition

Early Vision Motivation

- pre-attentive stage: features pop out
- attentive stage: relationships between features and grouping



Detection of Salient Features for an Object Class



How do we do this?

1. fixed size windows (simple approach)
2. Harris detector, Lowe detector, etc.
3. Kadir's approach

Kadir's Approach

- Scale is intimately related to the problem of determining saliency and extracting relevant descriptions.

- Saliency is related to the local image complexity, ie. Shannon entropy.

- entropy definition $H = -\sum_{i \in \text{set of interest}} P_i \log_2 P_i$

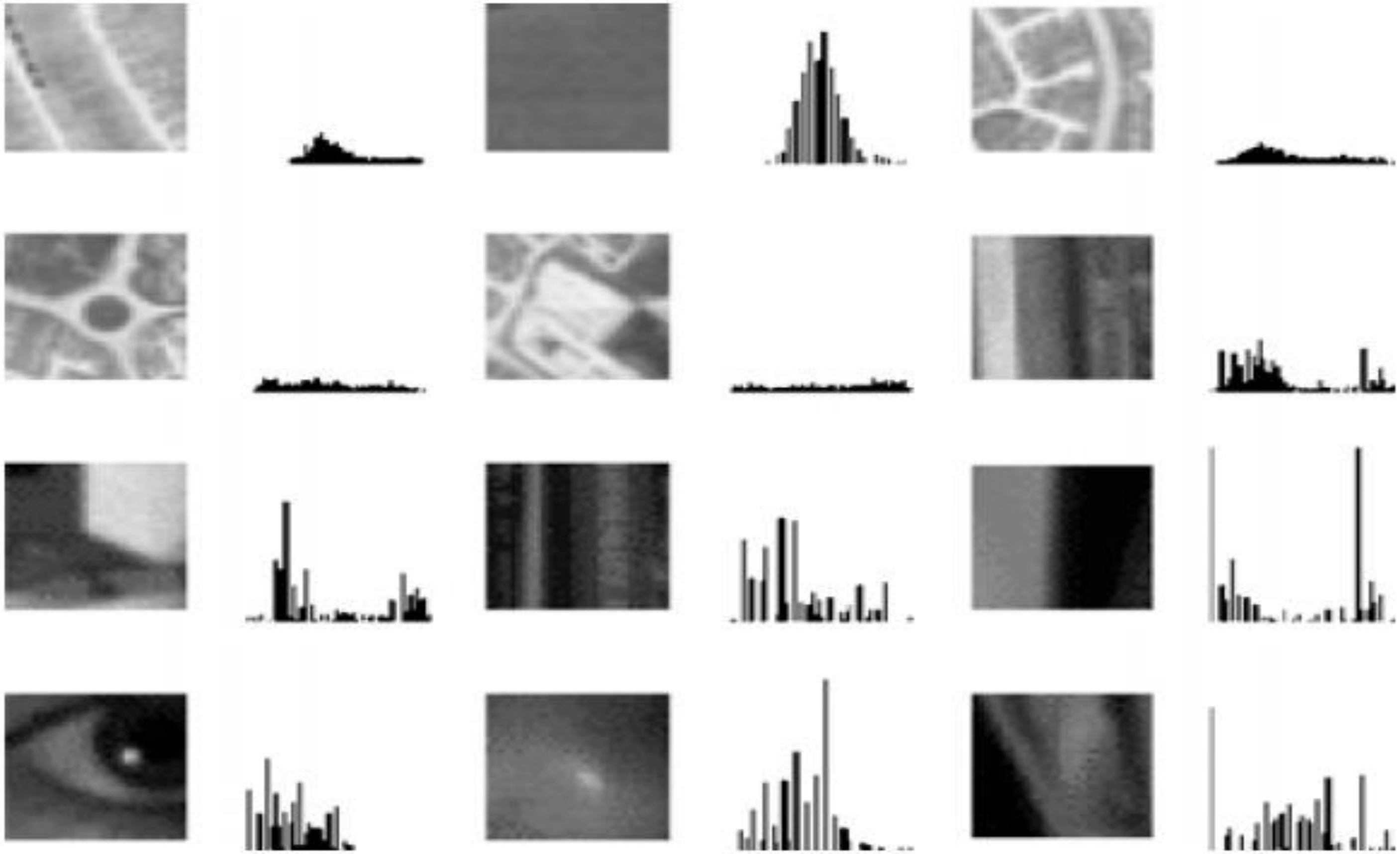
i in set
of interest

Specifically

- x is a point on the image
- R_x is its local neighborhood
- D is a descriptor and has values $\{d_1, \ldots d_r\}$.
- $P_{D,Rx}(d_i)$ is the probability of descriptor D taking the value d_i in the local region R_x. (The normalized histogram of the gray tones in a region estimates this probability distribution.)

$$H_{D,R_X} = -\sum_i P_{D,R_X}(d_i) \log_2 P_{D,R_X}(d_i)$$

Local Histograms of Intensity



Neighborhoods with structure have flatter distributions which converts to higher entropy.

Problems Kadir wanted to solve

1. Scale should not be a global, preselected parameter

2. Highly textured regions can score high on entropy, but not be useful

3. The algorithm should not be sensitive to small changes in the image or noise.

Kadir’s Methodology

- use a scale-space approach

- features will exist over multiple scales
  - Berghoml (1986) regarded features (edges) that existed over multiple scales as best.

- Kadir took the opposite approach.
  - He considers these too self-similar.
  - Instead he looks for peaks in (weighted) entropy over the scales.

The Algorithm

1. For each pixel location x
   a. For each scale s between smin and smax
      i. Measure the local descriptor values within a window of scale s
      ii. Estimate the local PDF (use a histogram)
   b. Weight the entropy values in S by the sum of absolute difference of the PDFs of the local descriptor around S.
   c. Select scales (set S) for which the entropy is peaked (S may be empty)

Finding salient points

- the math for saliency discretized

$$Y_D(\mathbf{s},\mathbf{x}) = H_D(\mathbf{s},\mathbf{x}) W_D(\mathbf{s},\mathbf{x})$$

$$H_D(\mathbf{s},\mathbf{x}) = -\sum_{d \in D} p_{\mathbf{s},\mathbf{x}}(d) \log_2 p_{\mathbf{s},\mathbf{x}}(d)$$

$$W_D(\mathbf{s},\mathbf{x}) = \frac{s^2}{2s-1} \sum_{d \in D} \left| p_{\mathbf{s},\mathbf{x}}(d) - p_{\mathbf{s}-1,\mathbf{x}}(d) \right|$$

- saliency
- entropy
- weight based on difference between scales

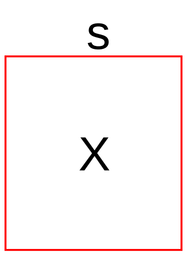
$\mathbf{x}$ = point

$\mathbf{s} = (\mathrm{s}, \mathrm{r}, \theta) =$ (scale, [redacted])

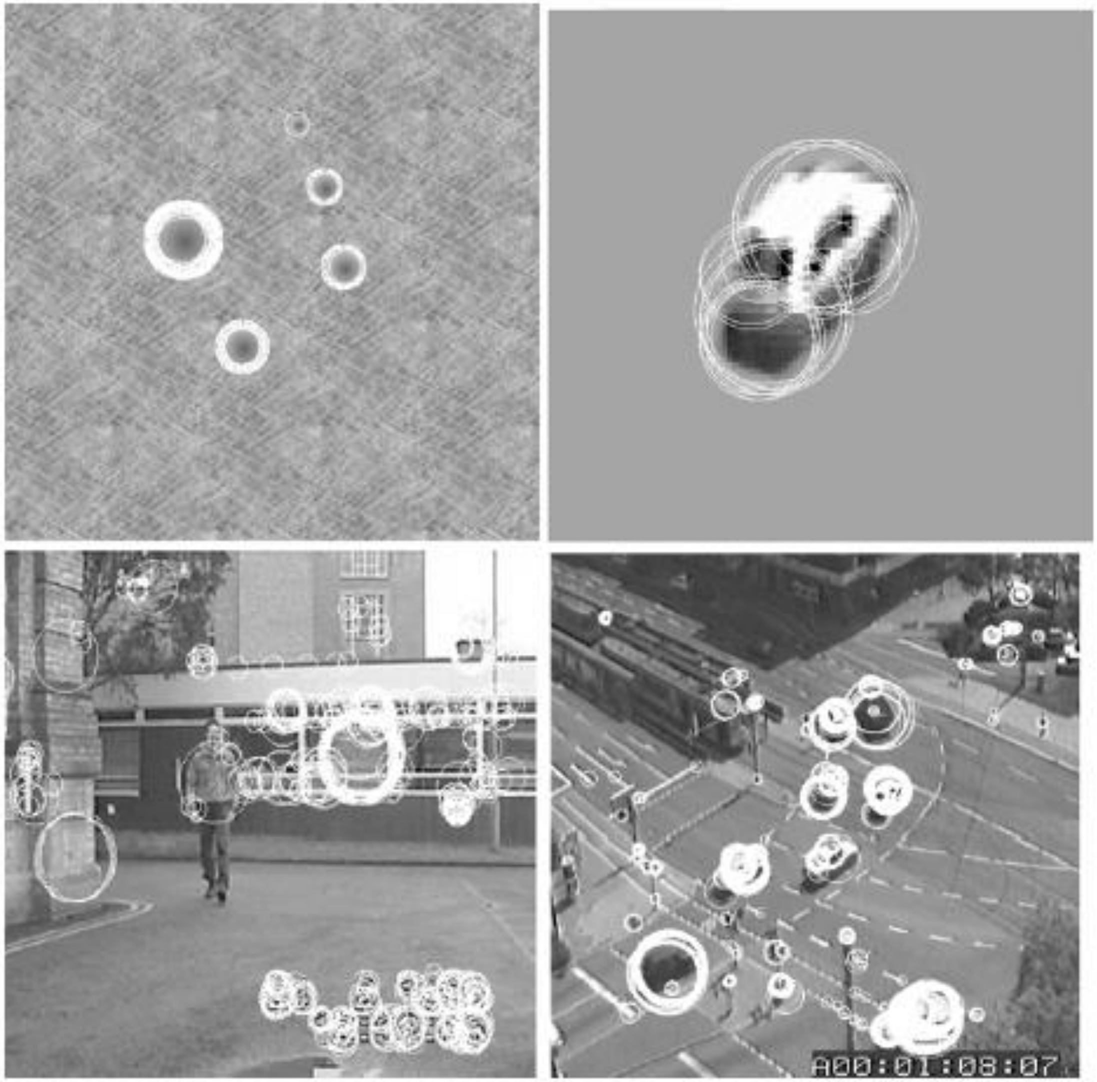
D = low-level feature domain (gray tones)

$p_{\mathbf{s},\mathbf{x}}(d)$ = probability of descriptor D taking value d in the region centered at $\mathbf{x}$ with scale $\mathbf{s}$

= normalized histogram count for the bin representing gray tone d.



Picking salient points and their scales



Getting rid of texture

- One goal was to not select highly textured regions such as grass or bushes, which are not the type of objects the Oxford group wanted to recognize
- Such regions are highly salient with just entropy, because they contain a lot of gray tones in roughly equal proportions
- But they are similar at different scales and thus the weights make them go away

Salient Regions

- Instead of just selecting the most salient points (based on weighted entropy), select salient regions (more robust).
- Regions are like volumes in scale space.
- Kadir used clustering to group selected points into regions.
- We found the clustering was a critical step.

Kadir's clustering (VERY ad hoc)

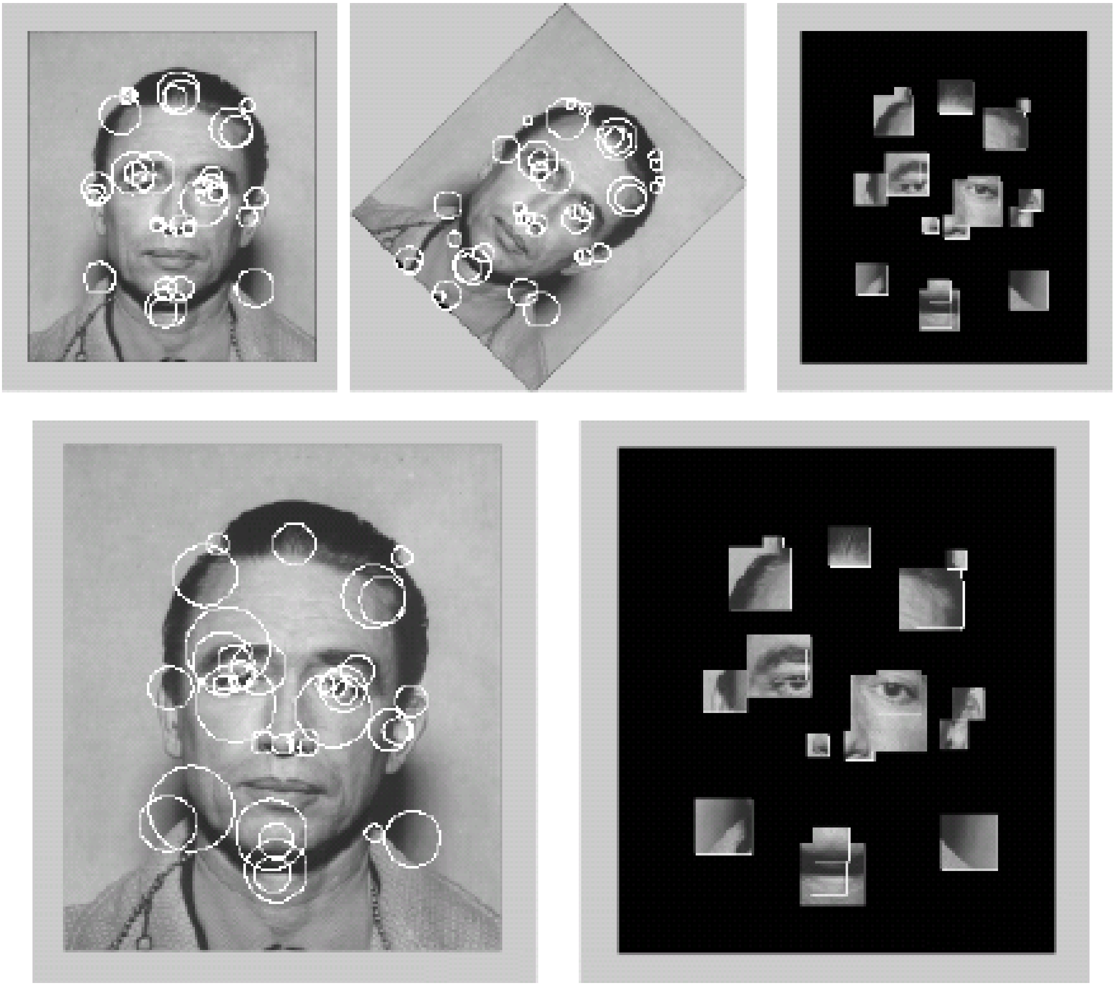
- Apply a global threshold on saliency.
- Choose the highest salient points (50% works well).
- Find the K nearest neighbors (K=8 preset)
- Check variance at center points with these neighbors.
- Accept if far enough away from existant clusters and variance small enough.
- Represent with mean scale and spatial location of the K points
- Repeat with next highest salient point

More examples

Robustness Claims

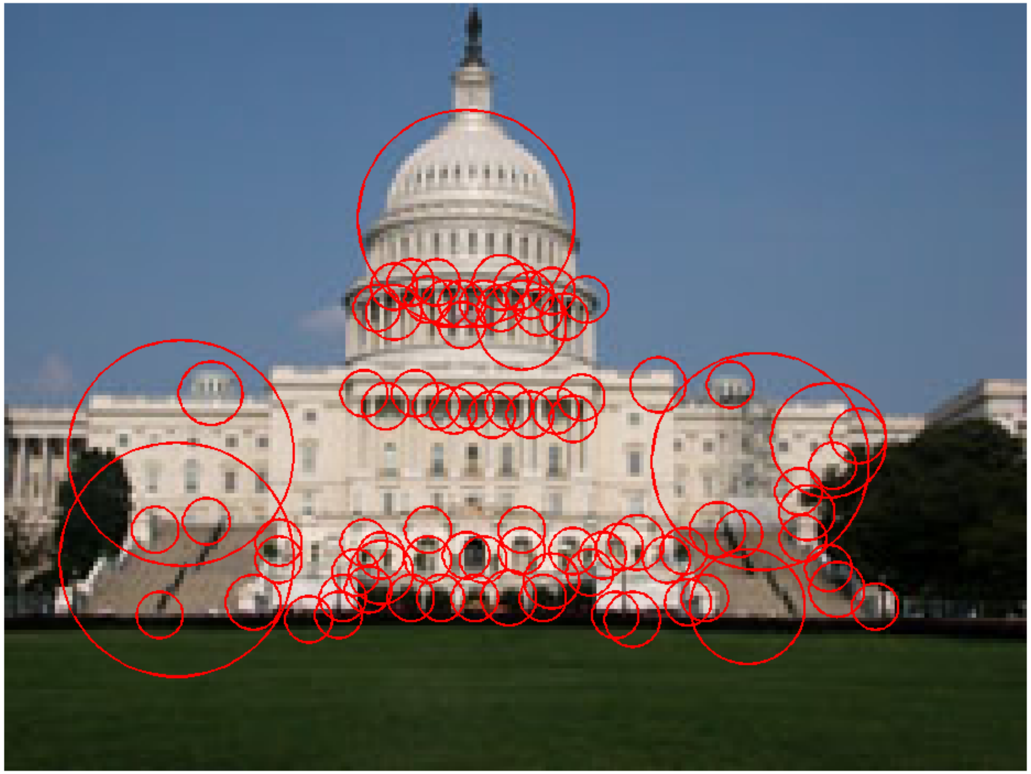
- scale invariant (chooses its scale)
- rotation invariant (uses circular regions and histograms)
- somewhat illumination invariant (why?)
- not affine invariant (able to handle small changes in viewpoint)

More Examples



Temple

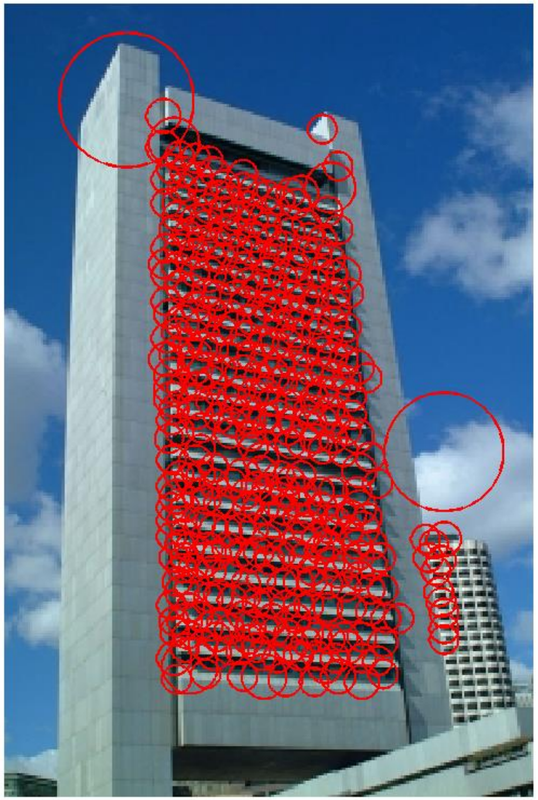
Capitol



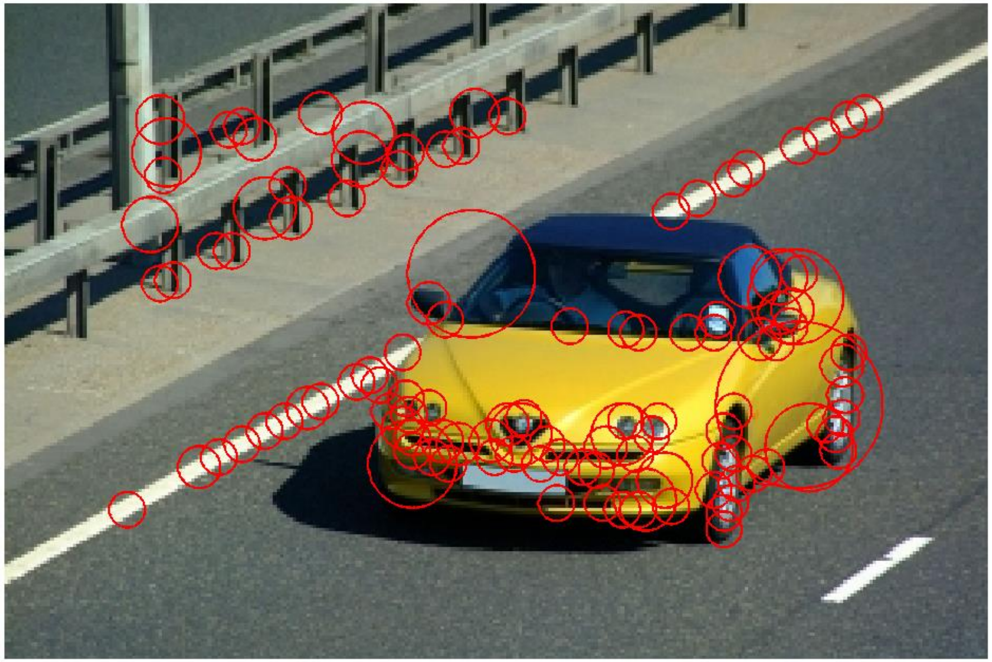
Houses and Boats

Houses and Boats

Sky Scraper

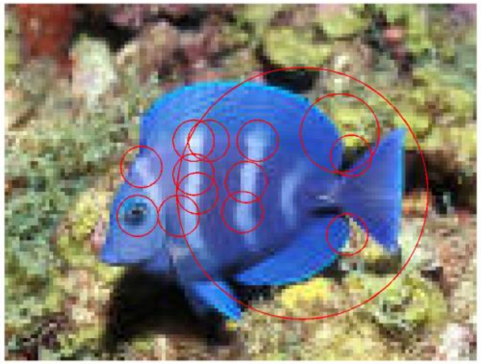


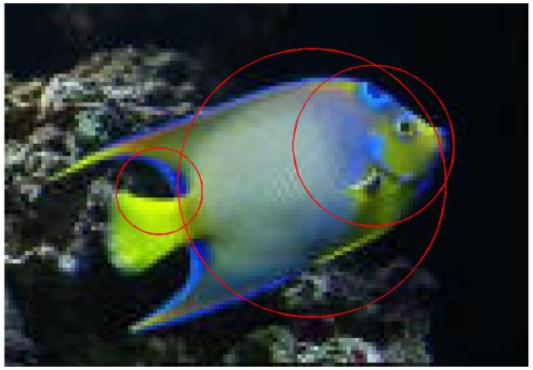
Car



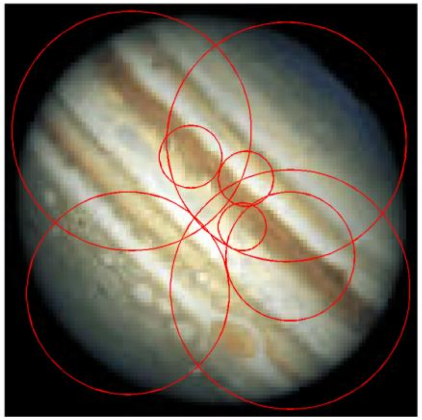
Trucks

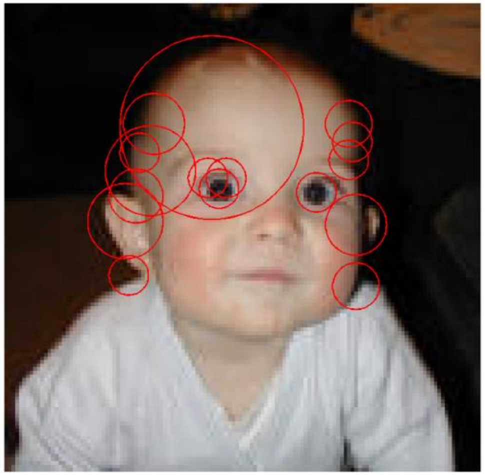
Fish



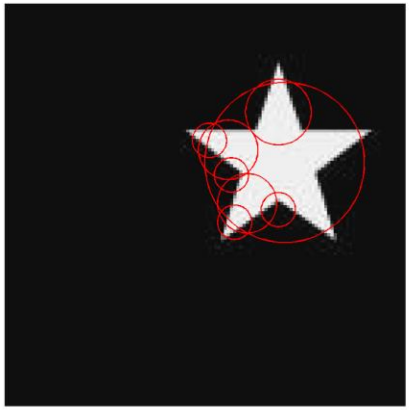


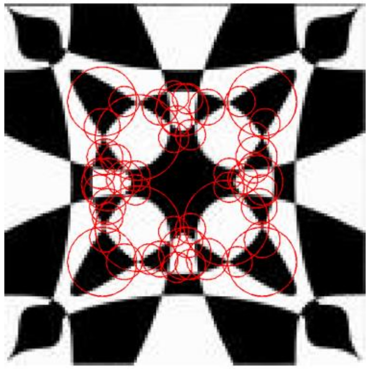
Other

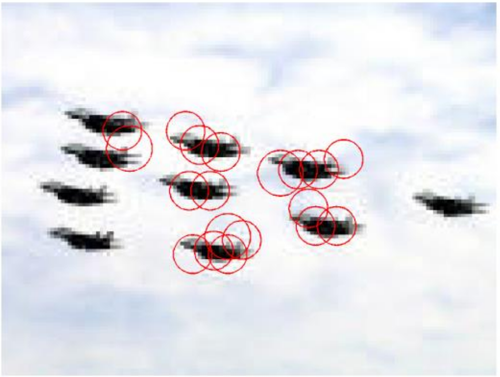




Symmetry and More







Benefits

- General feature: not tied to any specific object
- Can be used to detect rather complex objects that are not all one color
- Location invariant, rotation invariant
- Selects relevant scale, so scale invariant
- What else is good?
- Anything bad?

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