

Collaborative Verification of Information Flow for a High-Assurance App Store

Michael D. Ernst, **René Just**, Suzanne Millstein, Werner Dietl*,
Stuart Pernsteiner, Franziska Roesner, Karl Koscher, Paulo Barros,
Ravi Bhorkaskar, Seungyeop Han, Paul Vines, and Edward X. Wu



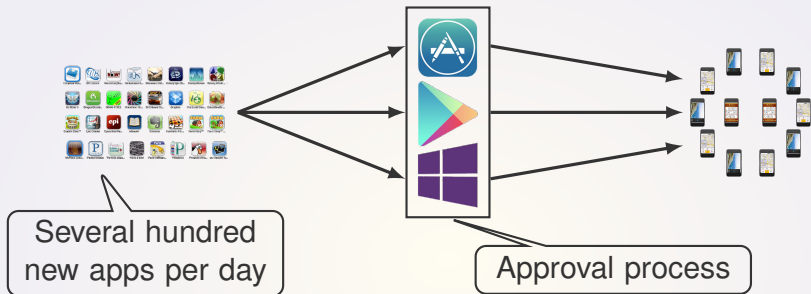
University of Washington

*University of Waterloo

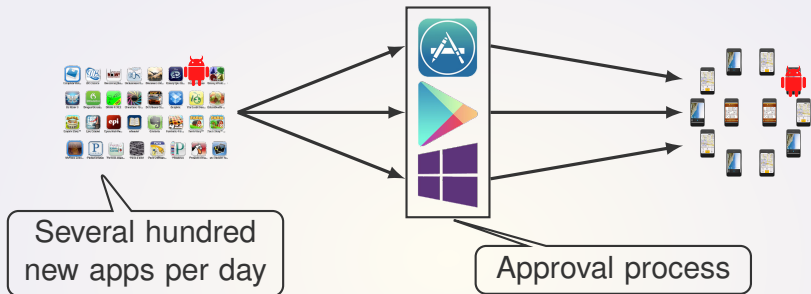
November 6, 2014



Current commercial app stores

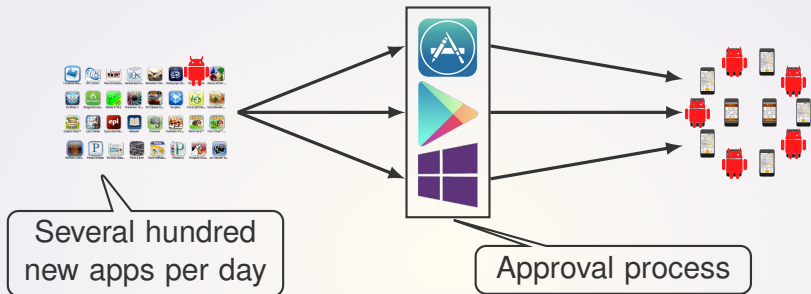


Current commercial app stores



Problem: Every major app store has **approved malware!**

Current commercial app stores



Problem: Every major app store has **approved malware!**

Best-effort solution: Malware **removed when encountered**

High-assurance app stores

Needed in multiple domains

- ▶ Government app stores (e.g., DoD)
- ▶ Corporate app stores (e.g., financial sector)
- ▶ App stores for medical apps

Require stronger guarantees

- ▶ Verified **absence of** (certain types of) **malware**

Verification is costly

- ▶ Effort is solely on app store side
- ▶ Analyst needs to understand/reverse-engineer the app

High-assurance app stores

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Our solution: Collaboratively verify absence of malware

Our focus: Information-flow malware

Example: Information-flow malware

App



Sudoku

Permissions

Read location
Internet

Example: Information-flow malware

App



Sudoku

Permissions

Read location
Internet



Example: Information-flow malware

App




Sudoku



Camera

Permissions

Read location
Internet 

Read location
Internet


Example: Information-flow malware

App




Sudoku

Permissions

Read location
Internet 



Camera

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Example: Information-flow malware

App



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Read location
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Information flow



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Location →
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Sudoku


Permissions

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Internet 

Information flow



Camera

Read location
Internet 

Location →
Internet 



Map

Read location
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Example: Information-flow malware

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Information flow




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Location →
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Location →
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Example: Information-flow malware

App



Sudoku

Permissions

Read location
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Information flow



Camera

Read location
Internet 

Location →
Internet 



Map

Read location
Internet 

Location →
Internet 


Example: Information-flow malware

App



Sudoku


Permissions

Read location
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Information flow




Camera


Read location
Internet 

Location →
Internet 



Map

Read location
Internet 

Location →
Internet 

Location →
BadGuy.com


Example: Information-flow malware

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Read location
Internet 

Information flow




Camera


Read location
Internet 


Location →
Internet 



Map

Read location
Internet 

Location →
Internet 

Location →
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Example: Information-flow malware

App



Sudoku

Permissions

Read location
Internet 

Information flow

Prevent malware using an information flow type-system




Camera

Read location
Internet 

Location →
Internet 



Map

Read location
Internet 

Location →
Internet  Location →
BadGuy.com 

Approach: Overview

Collaborative verification model

- ▶ Leverage but don't trust the developer

Information Flow Type-checker (IFT)

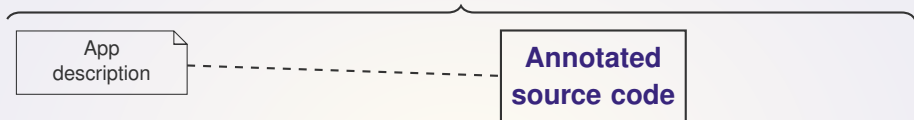
- ▶ Finer-grained permission model for Android
- ▶ False positives and declassifications
- ▶ Implicit information flow

Evaluation

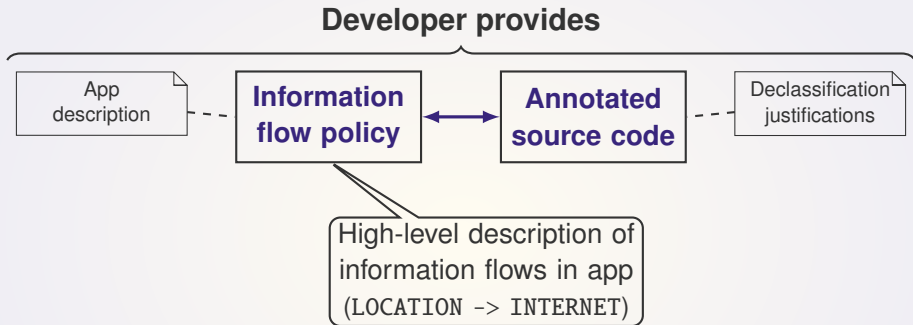
- ▶ Effectiveness: Effective for real malware in real apps
- ▶ Usability: Low annotation and auditing burden

Collaborative verification model

Developer provides

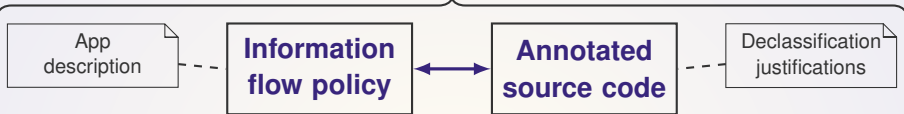


Collaborative verification model



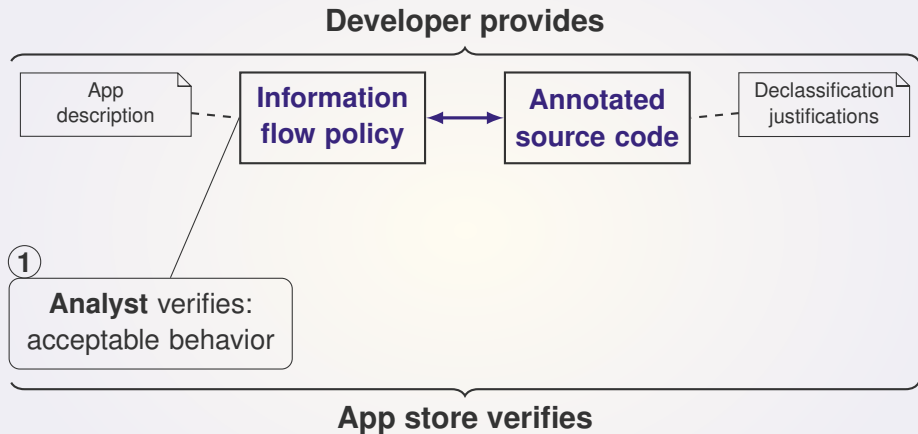
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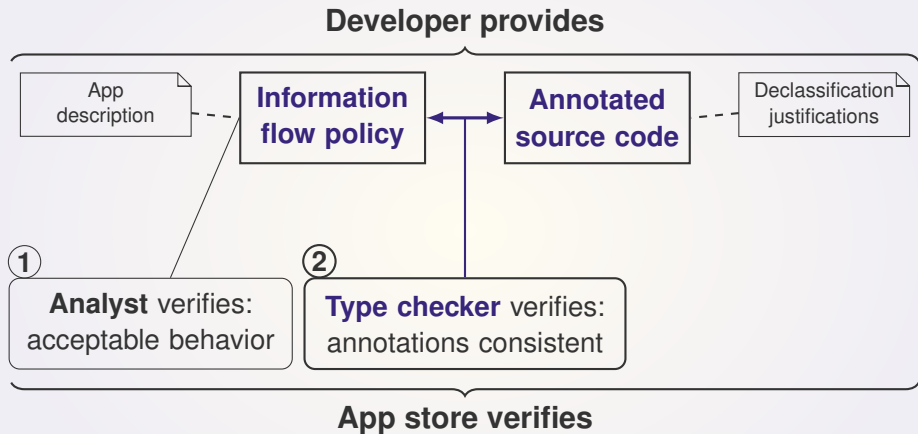


App store verifies

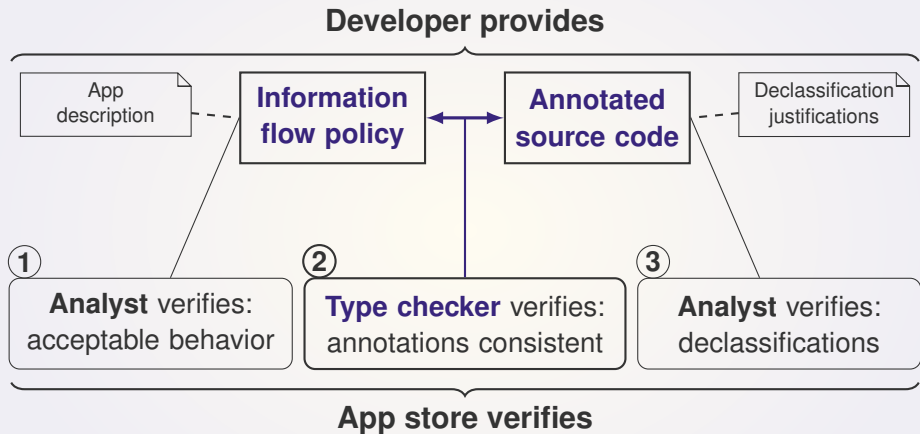
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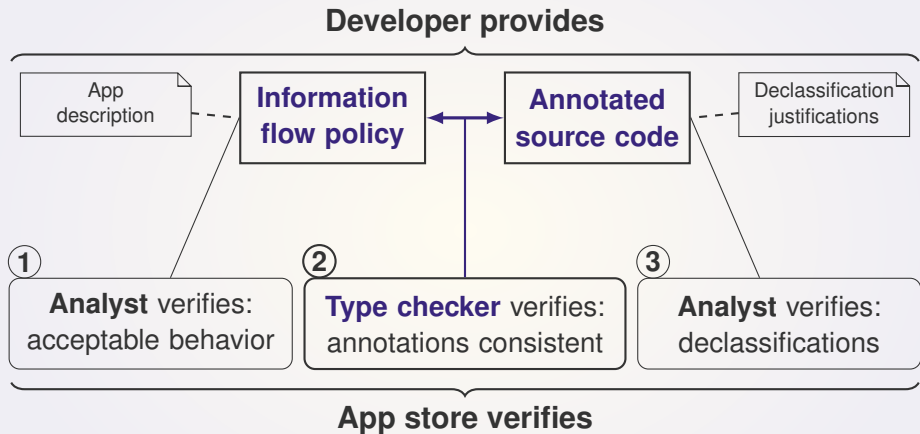
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Collaborative verification model

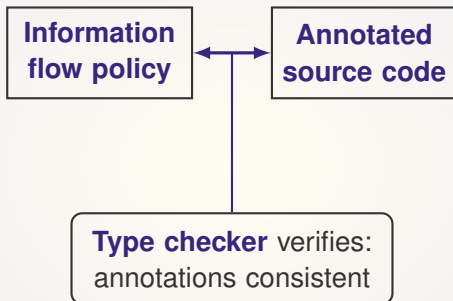


Collaborative verification model

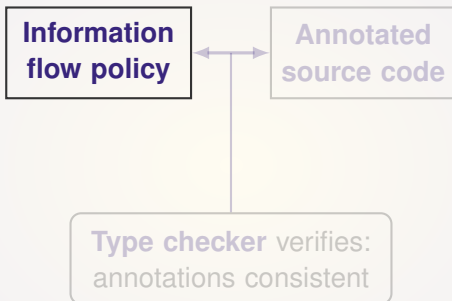


Developer and analyst do tasks that are easy for them

Verification of information flow



Verification of information flow



Information flow policy

High-level description of permitted information flows

READ_SMS	->	INTERNET
READ_CLIPBOARD	->	DISPLAY
USER_INPUT	->	CALL_PHONE
ACCESS_FINE_LOCATION	->	INTERNET(<code>maps.google.com</code>)

Information flow policy

High-level description of permitted information flows

Source	flows to	Sink
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Sources and Sinks

- ▶ **Default Android permissions (145)**

**Not sufficient to
model information flow!**

Information flow policy

High-level description of permitted information flows

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Sources and Sinks

- ▶ Default Android permissions (145)
- ▶ **Additional sensitive resources (28)**

Information flow policy

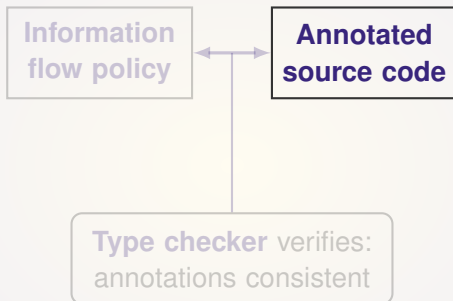
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ACCESS_FINE_LOCATION	->	INTERNET (maps.google.com)

Sources and Sinks

- ▶ Default Android permissions (145)
- ▶ Additional sensitive resources (28)
- ▶ **Parameterized permissions**

Verification of information flow



Information flow types: sources and sinks

@Source Where might a value come from?

@Sink Where might a value flow to?

Information flow types: sources and sinks

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Android API

```
void sendToInternet(String message);  
String readGPS();
```

Information flow types: sources and sinks

@Source Where might a value come from?

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Android API

To Internet

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String readGPS();
```

Information flow types: sources and sinks

@Source Where might a value come from?

@Sink Where might a value flow to?

Android API

```
void sendToInternet(@Sink(INTERNET)String message);  
String readGPS();
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Information flow types: sources and sinks

@Source Where might a value come from?

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Android API

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void sendToInternet(@Sink(INTERNET)String message);  
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From Location



Information flow types: sources and sinks

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App code

```
String loc = readGPS();  
sendToInternet(loc);
```

Information flow types: sources and sinks

@Source Where might a value come from?

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Android API

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void sendToInternet(@Sink(INTERNET)String message);  
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@Source(LOCATION)@Sink(INTERNET)String loc = readGPS();  
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Information flow types: sources and sinks

@Source Where might a value come from?

@Sink Where might a value flow to?

Android API

API annotations are pre-verified

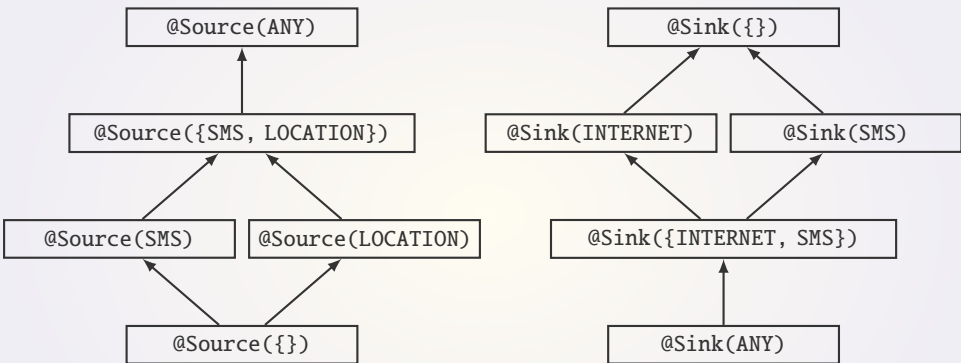
```
void sendToInternet(@Sink(INTERNET)String message);  
@Source(LOCATION)String readGPS();
```

App code

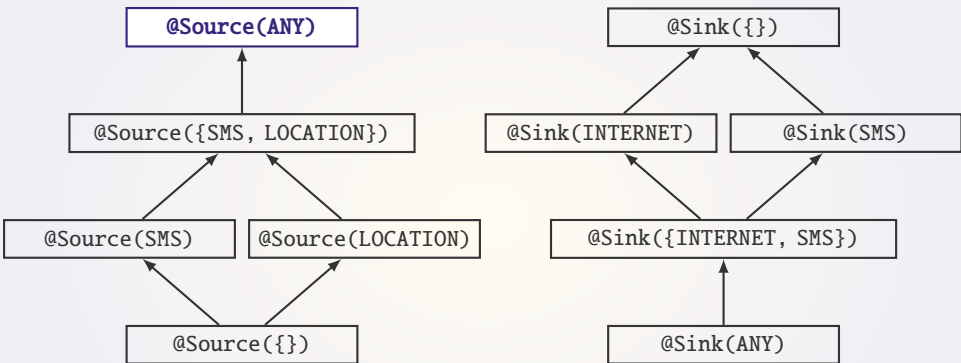
Developer annotations are not trusted

```
@Source(LOCATION)@Sink(INTERNET)String loc = readGPS();  
sendToInternet(loc);
```

Type hierarchy for sources and sinks

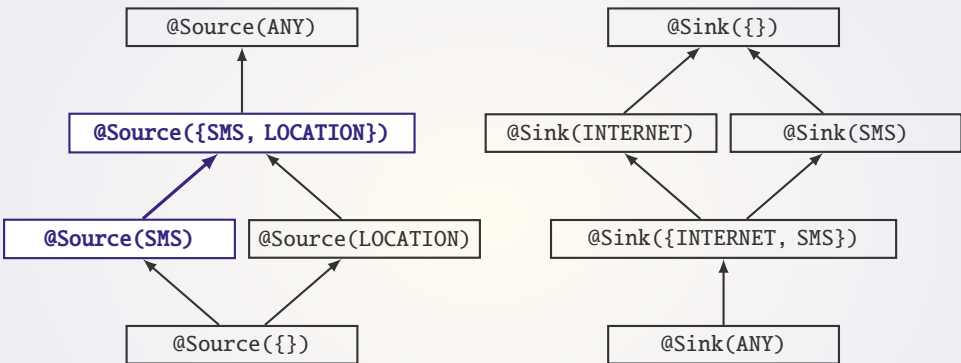


Type hierarchy for sources and sinks



$\text{@Source(ANY)} \equiv \text{@Source(\{SMS, LOCATION, INTERNET, \dots\})}$

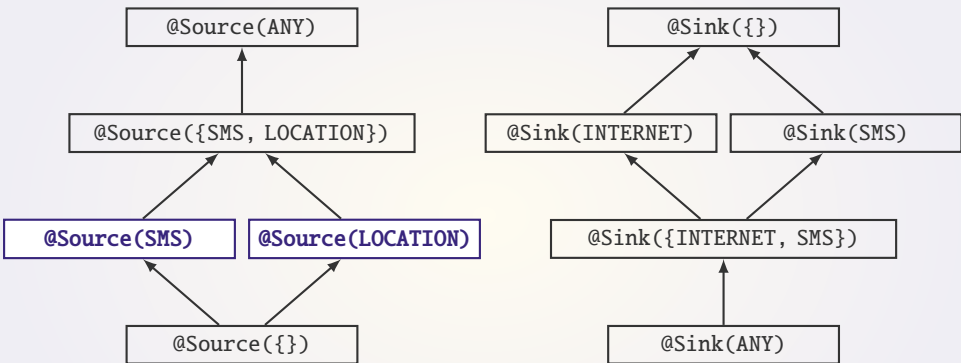
Type hierarchy for sources and sinks



```
@Source(SMS)String sms = ...;
```


```
@Source({SMS, LOCATION})String smsLoc = sms; 
```

Type hierarchy for sources and sinks

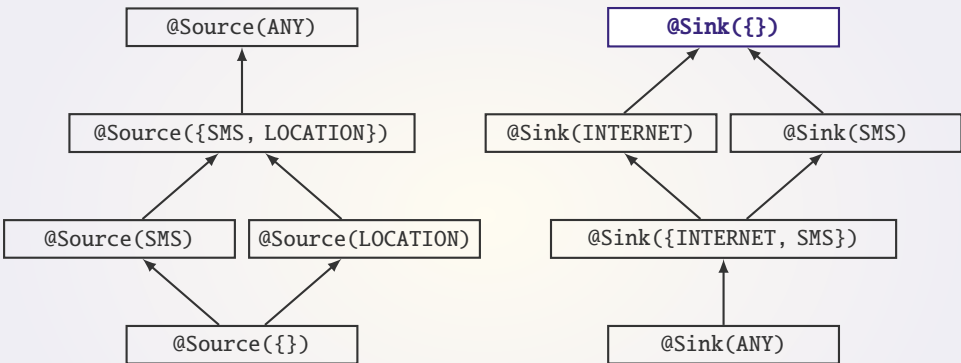


```

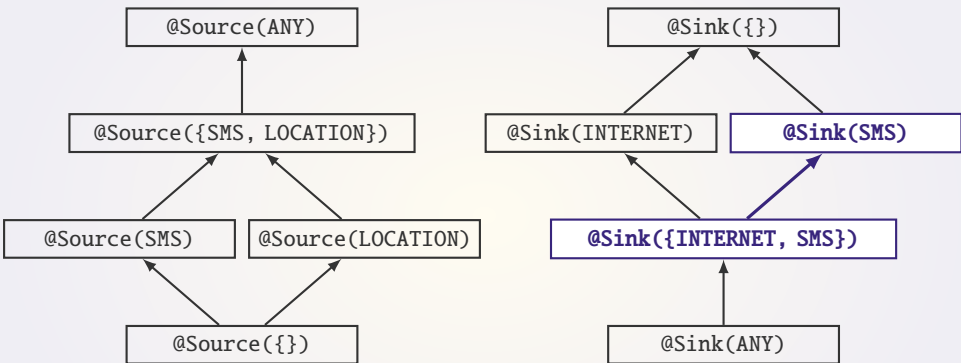
@Source(SMS)String sms = ...;
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```



Type hierarchy for sources and sinks

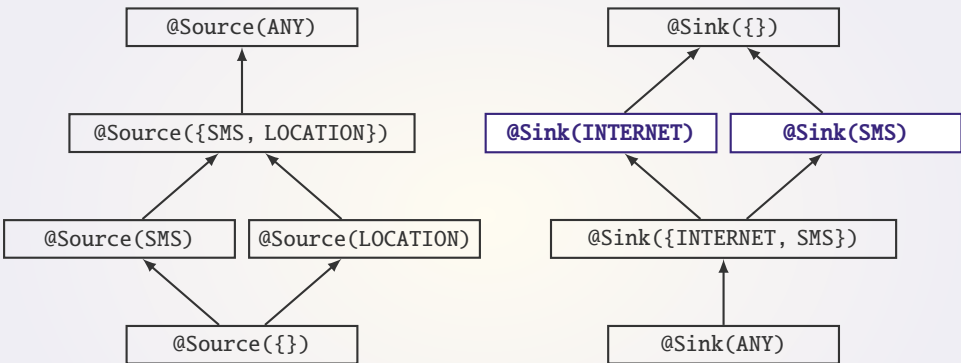



Type hierarchy for sources and sinks



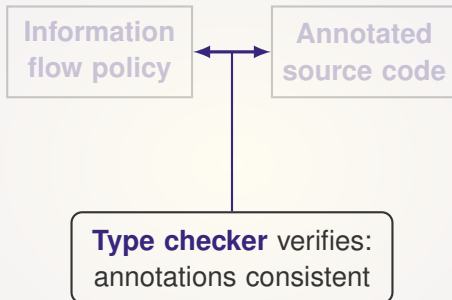
`@Sink({INTERNET, SMS})String toInetSms;`
`@Sink(SMS)String toSms = toInetSms;` 

Type hierarchy for sources and sinks



`@Sink(SMS)String toSms;`
`@Sink(INTERNET)String toInet = toSms;` 

Verification of information flow



Information Flow Type-checker (IFT): Overview

Guarantees of type-checking

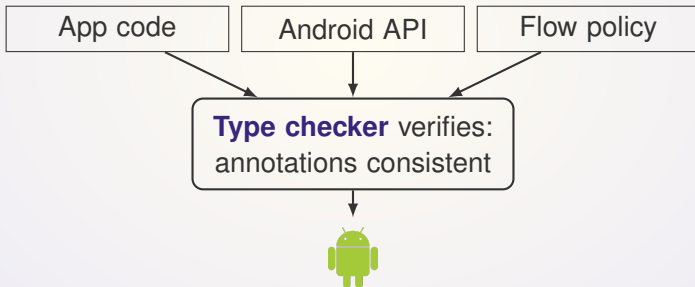
1. Annotations are consistent with code (type correctness)
2. Annotations are consistent with flow policy

Type checker verifies:
annotations consistent

Information Flow Type-checker (IFT): Overview

Guarantees of type-checking

1. Annotations are consistent with code (type correctness)
2. Annotations are consistent with flow policy



No undisclosed information flows in app

Information Flow Type-checker (IFT): Example

App code

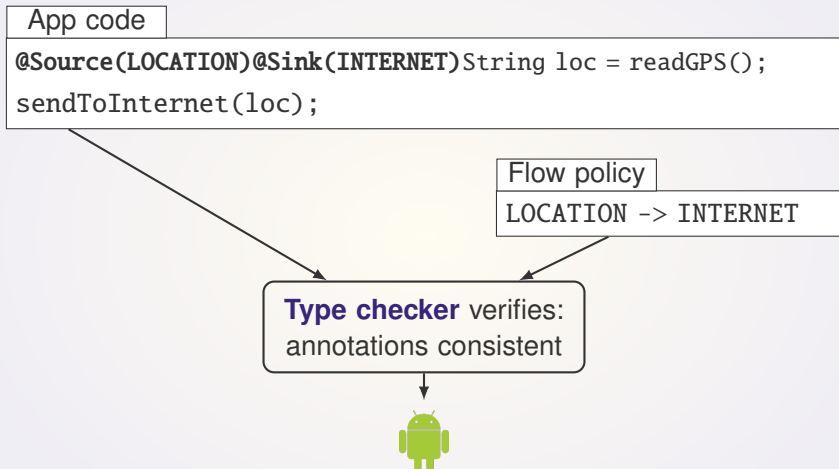
```
@Source(LOCATION)@Sink(INTERNET)String loc = readGPS();  
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```

Flow policy

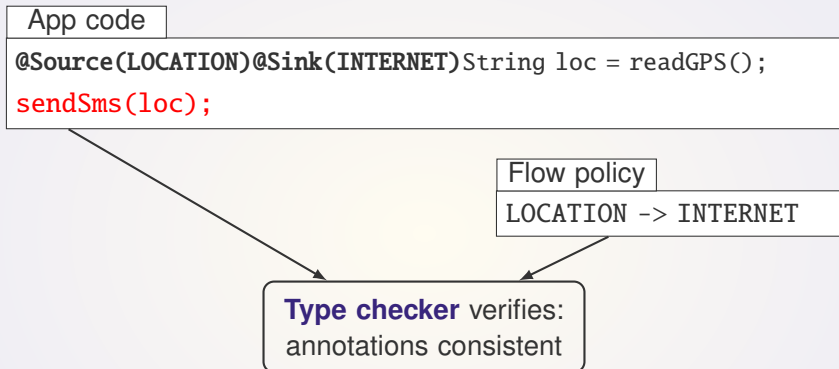
```
LOCATION -> INTERNET
```

Type checker verifies:
annotations consistent

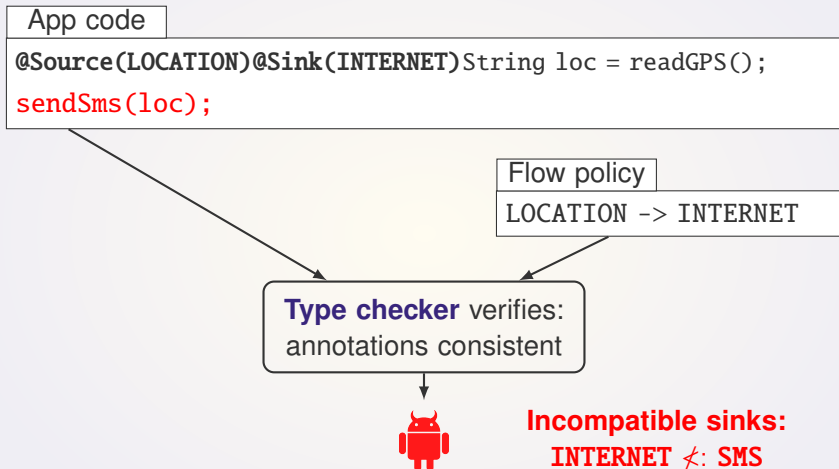
Information Flow Type-checker (IFT): Example



Information Flow Type-checker (IFT): Example



Information Flow Type-checker (IFT): Example



Information Flow Type-checker (IFT): Example

App code

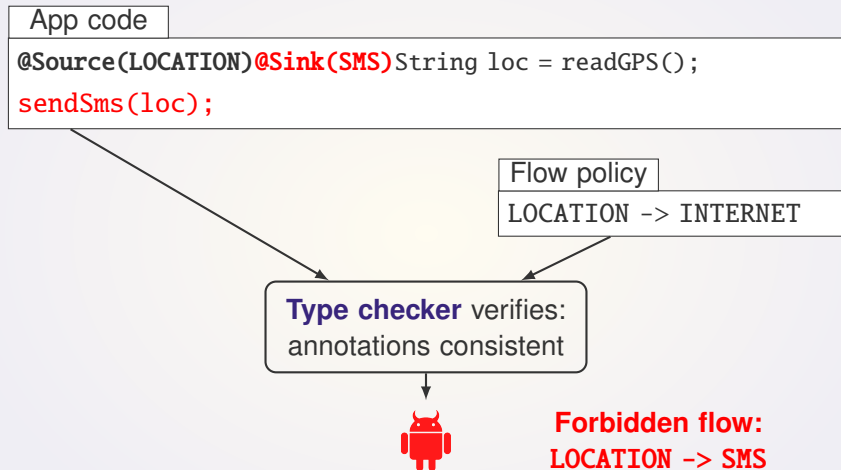
```
@Source(LOCATION)@Sink(SMS)String loc = readGPS();  
sendSms(loc);
```

Flow policy

```
LOCATION -> INTERNET
```

Type checker verifies:
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Information Flow Type-checker (IFT): Example



False positives and declassifications

App code

```
@Source({LOCATION, SMS})String [] array;  
array[0] = readGPS();  
array[1] = readSMS();  
  
@Source(LOCATION)String loc = array[0];
```

False positives and declassifications

App code

```
@Source({LOCATION, SMS})String [] array;  
array[0] = readGPS();  
array[1] = readSMS();
```

@Source(LOCATION)



```
@Source(LOCATION)String loc = array[0];
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False positives and declassifications

App code

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```

@Source(LOCATION)

```
@Source(LOCATION)String loc = array[0];
```

@Source(LOCATION, SMS)

False positives and declassifications

App code

```
@Source({LOCATION, SMS})String [] array;  
array[0] = readGPS();  
array[1] = readSMS();  
@SuppressWarnings("flow") // Safe: returns location data  
@Source(LOCATION)String loc = array[0];
```

Declassifications

- ▶ Developer can **suppress false-positive** warnings
- ▶ App store **employee verifies** each **declassification**

Reducing false positives

Flow sensitivity

- ▶ Type refinement with intra-procedural data flow analysis

App code

```
@Source({LOCATION, SMS})String value;  
if (...) {  
    value = readSMS();  
    ... value: @Source(SMS)  
}  
... value: @Source({LOCATION, SMS})
```

Reducing false positives

Flow sensitivity

- ▶ Type refinement with intra-procedural data flow analysis

Context sensitivity

- ▶ Polymorphism (e.g., String operations, I/O streams, etc.)

App code

```
@Source({LOCATION, SMS})String value = ...;  
String substring = value.substring(0,8);
```

Returns @Source({LOCATION, SMS})

Reducing false positives

Flow sensitivity

- ▶ Type refinement with intra-procedural data flow analysis

Context sensitivity

- ▶ Polymorphism (e.g., String operations, I/O streams, etc.)

Indirect control flow

- ▶ Constant value propagation
- ▶ Reflection analysis
- ▶ Intent analysis

Implicit information flow

App code

```
@Source(USER_INPUT) long creditCard = getCard();
long i=0;
while (true) {
    if (++i == creditCard) {
        sendToInternet(i);
    }
}
```

Implicit information flow

App code

```
@Source(USER_INPUT) long creditCard = getCard();
long i=0;
while (true) {
    if (++i == creditCard) {
        sendToInternet(i);
    }
}
```

Card number implicitly leaked

Classic approach (*Denning and Denning, CACM'77*)

- ▶ Taint all computations in dynamic scope
- ▶ Over-tainting may lead to taint explosion

Implicit information flow

App code

```
@Source(USER_INPUT) long creditCard = getCard();
long i=0;
while (true) {
    if (++i == creditCard) {
        sendToInternet(i);
    }
}
```

USER_INPUT -> CONDITIONAL

Our approach: Prune irrelevant conditions

- ▶ Add additional sink **CONDITIONAL**
- ▶ Type-checker warning for conditions with sensitive source

Implicit information flow

App code

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@Source(USER_INPUT) long creditCard = getCard();
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USER_INPUT -> CONDITIONAL

Our approach: Prune irrelevant conditions

- ▶ Add additional sink **CONDITIONAL**
- ▶ Type-checker warning for conditions with sensitive source

Analyst must manually verify

- ▶ Analyst is aware of context
- ▶ No need to analyze dynamic scope for irrelevant conditions (e.g., null checks, malicious conditions, or trigger)

Evaluation: Overview

Are our permission model and type system effective?

- ▶ Adversarial Red Team challenge
- ▶ Evaluation of effectiveness for real malware

Is our approach effective and efficient in a time-constrained set up?

- ▶ Control team study
- ▶ Comparison of effectiveness and efficiency to control team

Is our verification model applicable for real-world apps?

- ▶ Usability study with annotators and auditors
- ▶ Evaluation of annotation and auditing burden

Evaluation: Overview

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Is our verification model applicable for real-world apps?

- ▶ Usability study with annotators and auditors
- ▶ Evaluation of annotation and auditing burden

Apps are not pre-annotated

Adversarial Red Team challenge

Setup

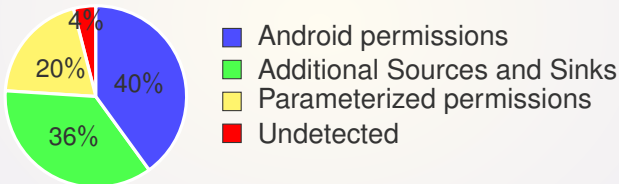
- ▶ 5 independent Red Teams
- ▶ 72 Android apps (47 malicious with information-flow malware)
- ▶ 8,000 LOC and 12 permissions per app on average

Adversarial Red Team challenge

Setup

- ▶ 5 independent Red Teams
- ▶ 72 Android apps (47 malicious with information-flow malware)
- ▶ 8,000 LOC and 12 permissions per app on average

Results for 47 malicious apps



- ▶ **96%** overall **detection** rate — **4%** require modeling of information flow paths (LOCATION -> **ENCRYPT** -> INTERNET)
- ▶ **60%** of apps require our **finer-grained sources and sinks**

Control team study

Setup

- ▶ Control team using dynamic and static analysis tools
- ▶ 18 Android apps (13 malicious)
- ▶ 7,000 LOC and 16 permissions per app on average

Control team study

Setup

- ▶ Control team using dynamic and static analysis tools
- ▶ 18 Android apps (13 malicious)
- ▶ 7,000 LOC and 16 permissions per app on average

Results



Usability study

Setup

- ▶ 2 groups acting as annotators and auditors
- ▶ 11 Android apps (1 malicious)
- ▶ 900 LOC and 12 permissions per app on average

Usability study

Setup

- ▶ 2 groups acting as annotators and auditors
- ▶ 11 Android apps (1 malicious)
- ▶ 900 LOC and 12 permissions per app on average

Annotation burden

- ▶ 96% of type annotations are inferred
- ▶ Annotations required: 6 per 100 lines of code
- ▶ Annotation time: 16 minutes per 100 lines of code

Most time spent on reverse engineering

Usability study

Declassifications

- ▶ 50% of apps had no declassifications
- ▶ On average 3 declassification per 1,000 lines of code

IFT's features effectively reduce false positives

Usability study

Declassifications

- ▶ 50% of apps had no declassifications
- ▶ On average 3 declassification per 1,000 lines of code

IFT's features effectively reduce false positives

Auditing burden

- ▶ Overall review time: 3 minutes per 100 lines of code
- ▶ 35% of time: review the flow policy
- ▶ 65% of time: review declassifications & conditionals

Only 23% of conditionals needed to be reviewed

Related work: Information flow

Jif (*Myers, POPL'99*)

- ▶ A security-typed language (incompatible Java extension)
- ▶ Supports dynamic checks and focuses on expressiveness

FlowDroid (*Arzt et al., PLDI'14*), **SuSi** (*Rasthofer et al., NDSS'14*)

- ▶ FlowDroid propagates sources and sinks found by SuSi
- ▶ SuSi classifies Android API methods using machine learning

IFT makes static verification of Android apps practical

- ▶ **Finer-grained sources and sinks at type level**
- ▶ **Compiler plug-in using standard Java type annotations**

Related work: Collaborative verification model

Verifying browser extensions

- ▶ IBEX (*Guha et al., S&P'11*)
 - ▶ Verification of Fine (ML dialect) against complex policies
- ▶ *Lerner et al., ESORICS'13*
 - ▶ Verification of private browsing using annotated JavaScript

IFT verifies information flow in Android apps using a high-level flow policy

Automated policy verification

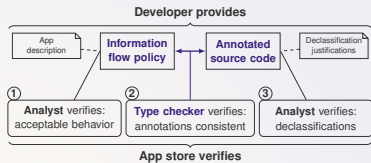
- ▶ Crowd-sourcing (*Agarwal & Hall, MobiSys'13*)
- ▶ Natural language processing (*Pandita et al., USENIX'13*)
- ▶ Clustering (*Gorla et al., ICSE'14*)

Could aid manual verification of flow policies

Conclusions

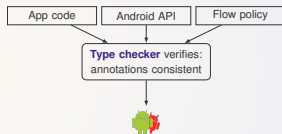
Collaborative verification model

- ▶ Low overall verification effort for developer and app store analyst
- ▶ IFT combined with other analyses



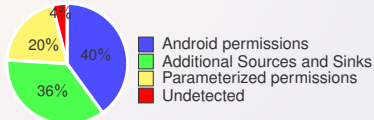
Information Flow Type-checker (IFT)

- ▶ Context and flow-sensitive type system
- ▶ Fine-grained model for sources and sinks
- ▶ High-level information flow policy



Evaluation

- ▶ Detected 96% information-flow malware
- ▶ Low annotation and auditing burden
- ▶ Low false-positive rate



<https://www.cs.washington.edu/sparta>