



# Refactoring for Parameterizing Java Classes

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# Parameterization

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- Goal: migration of Java code to generics
- Generics (e.g., `List<String>`) enable creation of type-safe, more reusable classes
- Parameterization improves formality of specification in lightweight way
- Libraries and applications must be migrated
  - Hard to do by hand

# Parameterization Example

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```
class Wrapper    {    class Cell      {
  private Cell   c;    private Object data;

  Object get(){      Object get(){
    return c.get();    return data;
  }                  }
  void set(Object t){ void set(Object t){
    c.set(t);         data = t;
  }                  }
  boolean in(Object o){ void copyFrom(Cell      c){
    return o.equals(get()); data = c.get();
  }                  }
}                    void addTo(Collection      c){
                    c.add(data);
                    }
                    }
```

# Parameterization Example

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```
class Wrapper<E1>{
    private Cell<E1> c;

    E1    get(){
        return c.get();
    }
    void set(E1    t){
        c.set(t);
    }
    boolean in(Object o){
        return o.equals(get());
    }
}

class Cell<E2>{
    private E2    data;

    E2    get(){
        return data;
    }
    void set(E2    t){
        data = t;
    }
    void copyFrom(Cell<? extends E2> c){
        data = c.get();
    }
    void addTo(Collection<? super E2> c){
        c.add(data);
    }
}
```

# Migration Problem: 2 parts

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1. Instantiation – updating clients to use generic libraries, e.g.,

```
Graph g; → Graph<Integer, String> g;
```

Efficient and accurate tools exist (e.g., Eclipse's INFER TYPE ARGUMENTS, based on our work): OOPSLA'04, ECOOP'05

2. Parameterization – annotating classes with type parameters, e.g.,

```
class Graph → class Graph<V, E>
```

No usable tools exist – generic libraries parameterized by hand.  
Parameterization subsumes instantiation.

# Related Work

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- Constraint-based type inference for OO:
  - Smalltalk: (Graver-Johnson'89), (Palsberg-Schwartzbach'93)
  - Java cast verification: (O'Callahan'99), (Wang-Smith'01)
- Refactoring using type constraints:
  - Decoupling classes (TipEtAl'03, SteimannEtAl'06)
  - Class library migration (BalabanEtAl'05)
  - Class customization (deSutterEtAl'04)
- Generic instantiation:
  - Context-sensitive analysis (DonovanEtAl'04)
  - Context-insensitive analysis (FuhrerEtAl'05)
- Generic parameterization:
  - Generalize C methods from operator overloading (RepsSiff'96)
  - Java methods, unification based (Pluemicke'06)
  - Start with over-generalizations, reduce imprecision heuristically (Duggan'97), (Donovan'03), (vonDincklageDiwan'04)
  - Only one implementation (vonDincklageDiwan'04) but incorrect results (changes program behavior)

# Type Inference Approach to Parameterization

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- Type inference using type constraints
- Type constraints
  - capture type relationships between program elements
  - additional constraints for behavior preservation (method overriding)
- Solution to constraint system is a correct typing of the program (and unchanged behavior)

# Parameterization Algorithm

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1. Generate type constraints for the program
  - Syntax-driven, from source
  - Close the constraint system using additional rules
2. Find types for constraint variables to satisfy all constraints
  - Iterative work-list algorithm
  - Many solutions possible: prefer eliminating more casts
3. Rewrite source code



# Type Constraints

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## Notation:

- $\alpha$  : **constraint variable** (type of a program element), e.g.:
  - $[e]$  : type of expression  $e$
  - $[\text{Ret}(A.m)]$  : return type of method  $A.m$
  - $[\text{Param}(2, A.m)]$  : type of the 2<sup>nd</sup> parameter of  $A.m$
  - `String` : type constant
  - $? \text{ extends } [a]$  : wildcard type upper-bounded by type of  $a$
- $\alpha \leq \alpha'$  : **type constraint** (" $\alpha$  is equal to or a subtype of  $\alpha'$ ")

## Examples of type constraints:

- Assignment: `a = b;`  
constraint:  $[b] \leq [a]$
- Method overriding: `SubClass.m overrides SuperClass.m:`  
 $[\text{Ret}(\text{SubClass.m})] \leq [\text{Ret}(\text{SuperClass.m})]$  (return types)  
 $[\text{Param}(i, \text{SubClass.m})] = [\text{Param}(i, \text{SuperClass.m})]$  (parameters)

# Context Variables

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- Given this declaration:

```
class NumCell{  
    void set(Number p) {...}  
}
```

consider this call: `c.set(arg)`

- What constraint for `[arg]`?:
  - $[arg] \leq \text{Number}$ 
    - no: type of `p` may change as result of parameterization
  - $[arg] \leq [p]$ 
    - no: type of `p` may differ for receivers, if `NumCell` gets parameterized to `NumCell<E>`
      - If `[c]` is `NumCell<Float>`, then `[p]` is `Float`
  - $[arg] \leq I_{[c]}([p])$ 
    - “type of `p` in the context of the type of the receiver, `c`”

# Context Variables: examples

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Given declaration

```
class Cell{  
    Object get () {...}  
}
```

consider call `c.get()`

- constraint:  $[c.get()] = I_{[c]}[Ret(Cell.get)]$   
“type of the call is the return type of the method, in the context of the type of the receiver”
- Return type depends on the receiver (unlike non-generic type system)

# Context Variables: examples

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Method overriding revisited:

`SubClass.m` overrides `SuperClass.m`

- Types depend on subclass:

- $[\text{Ret}(\text{SubClass.m})] \leq I_{\text{SubClass}}[\text{Ret}(\text{SuperClass.m})]$
- $[\text{Param}(i, \text{SubClass.m})] = I_{\text{SubClass}}[\text{Param}(i, \text{SuperClass.m})]$

- Examples (two subclasses of `class Cell<E>`):

```
class StringCell extends Cell<String>{
    String get(){...}
    void set(String n){...}
}
class SubCell<T> extends Cell<T>{
    T get(){...}
    void set(T n){...}
}
```

# Type Constraints Closure

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- Java's type system enforces additional constraints
  - Invariance
    - e.g., `List<A> ≤ List<B>` iff `A = B`
  - Subtyping of actual type parameters
    - e.g., given `class MyClass<T1, T2 extends T1>`, declaration `MyClass<String, Number>` is not allowed
- Algorithm adds constraints that enforce this (i.e., closes the constraint system)

# Type Constraint Solving

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- **Type estimate** (set of types) associated with each constraint variable
- Estimates initialized depending on element
- Estimates shrink during solving
  - Algorithm iteratively:
    - Selects a constraint
    - Satisfies it by shrinking estimates for both sides
- Finally, each estimate is a singleton

# Solving: examples

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## Example 1

Constraint  $a \leq b$

estimate(b) = {Number, ? super Number, ~~Date~~}

estimate(a) = {~~String~~, Number, ? ~~super Integer~~}

## Example 2

Creating type parameters for inter-dependent classes:

estimate( $I_{[a]}[\text{Ret}(A.m)]$ ) = {E extends Object} (type parameter)

This implies that  $[\text{Ret}(A.m)]$  must be a type parameter too

- If  $[\text{Ret}(A.m)]$  is a non-parameter, so is  $I_{[a]}[\text{Ret}(A.m)]$
- E.g., if  $[\text{Ret}(A.m)] = \text{String}$ , then  $I_{[a]}[\text{Ret}(A.m)] = \text{String}$ 
  - because context is irrelevant for non-parametric types

# Type Constraint Solving: pseudo-code

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```
1 Initialize estimates
2 while (not every estimate is singleton):
3   repeat for each  $a \leq b$  until fix-point:
4     remove from estimate(a) all types that are not a
       subtype of a type in estimate(b)
5     remove from estimate(b) all types that are not a
       supertype of a type in estimate(a)
6   find variable v with non-singleton estimate
7     select a type for v
```



# Heuristics for non-deterministic choice

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...

```
6   find variable v with non-singleton estimate
7   select a type for v
```

Step 7 uses heuristics:

- preserves type erasure (to preserve behavior)
- prefer wildcard types
- prefer type parameters, if this propagates to return types

Result: better solutions

- eliminates more casts
- more closely matches JDK style

# Type Estimates

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- Estimates are finite sets containing:
  - simple types: `String`, `MyClass[]`
  - type parameters: `E` extends `Number`
    - pre-existing or created during solving
  - wildcard types: `? super Date`
- Estimate initialization:
  - Program elements from JDK have fixed types
  - User may restrict choices by selecting a set of references to parameterize – new type parameters
  - Other variables are initialized to set of all types 18

# Optimization: Symbolic Representation of Estimates

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- Symbolic representation, e.g.,
  - $\text{Sup}(C)$ 
    - set of all supertypes of type  $C$
  - $\text{Sub}(? \text{ extends Number})$ 
    - set of all subtypes of type  $? \text{ extends Number}$
- Efficient operations
  - Creation, e.g.,  $\text{Sup}(\text{Intersect}(\text{Sub}(C), \text{Sup}(D)))$
  - Simplifications, e.g.:  $\text{Sub}(\text{Sub}(D)) \rightarrow \text{Sub}(D)$
- Symbolic representation expanded only for explicit enumeration

# Evaluation

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- **Correctness:** program behavior is unchanged
  - We verified erasure preservation
- **Usability:** tool reduces work
  - We measured tool run-time and counted source edits
- **Accuracy:** result is close to what a human would do
  - We measured difference between manual and automatic parameterization
  - When manual parameterization was unavailable, we asked developers to examine results

# Subject Programs

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- Parameterized 16000+ LOC, largest class 1303 LOC
- Generic libraries (total more than 150kLOC)
  - Apache collections
  - jPaul
  - jUtil
  - java.util.concurrent
  - Amadeus
  - DSA
- Non-generic libraries
  - ANTLR
  - Eclipse

# Correctness

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- Correctness is a strict prerequisite for migration
- Preserving erasure guarantees correctness
  - Compiled bytecode remains the same
  - Generic type information unavailable on runtime
- Previous approaches (e.g., vonDincklage'04) did not achieve correctness
  - Bytecode modified
  - Method overriding relationships broken – affects method dispatch
- We verified erasure preservation

# Usability

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- Performance:
  - manual: “several weeks of work” (Apache developer)
  - automated: less than 3 seconds per class
- Source modifications:
  - manual: 1655 source edits (9% sub-optimal results)
  - automated: tool finds all edits (4% sub-optimal results)

# Accuracy on Generic Libraries

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- Experiments:
  - We removed generic types from source
  - Our tool reconstructed them
  - We compared manual parameterization with tool results
- Results:
  - In 87% of cases, computed results equal to manual
  - In 4% of cases, computed results are worse
    - too many type parameters (2 vs. 1) in two cases
    - reference left un-parameterized
  - In 9% of cases, computed results are better
    - wildcard inferred – improved flexibility of use
    - type parameter inferred in inner class – allows removing casts
    - confirmed by developers (Doug Lea, Alexandru Salcianu)



# Accuracy on non-Generic Libraries

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- We used the tool to infer generic types
- We asked developers to examine results
  - Developers found less than 1% of edits that they considered sub-optimal
  - “[results] look pretty good” (ANTLR developer)
  - “good and useful for code migration to Java 5.0” (Eclipse developer)

# Future work: Data-independence for model checking

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- Discover data-independent classes (manipulate data without examining it)
- Apply to software model-checking:
  - Environment generation
    - No need to exercise all inputs if values are ignored
  - State-matching abstraction
    - No need to store ignored portion of state

# Conclusions

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- Automatic parameterization of Java classes
- Correct: preserves behavior for clients
- Infers wildcards – increases flexibility of solution
- Evaluated on real library code:
  - 96% of results better or equal to manual parameterization
  - Fast – saves a lot of manual work
  - “Are there any doubts that such a refactoring would be useful?” (Eclipse developer)

